ES-8 Version 2 Supplementary Manual

This manual explains the functions that have been added or improved in ES-8 Version 2. Read it in conjunction with the owner's manual.

"Separate" Added as an Effect Loop Connection Type

Now you can assign separate effect loops to the two inputs of OUT (L, R) or effect loop 8. This is called "separate" (SEPARATE).

* In Version 2, the OUT indication has changed from "0" to "L"" R."

1. Use the [◄] [▶] buttons to move the cursor to the branch point, and then press the [+] button.

The path between the branch point to OUT (L, R) or effect loop 8 is connected in parallel.

To cancel the separate connection, press the [-] button at the branch point.



Link Function Added

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Now you can use two ES-8 units in synchronization.

Operations on one ES-8 unit (such as switching the play screen, switching patches, manual mode operations, Patch MIDI output, or CTL/EXP output) have the same result on the second ES-8 unit.

- * Do not edit the parameters while units are linked. The Link function is disabled if the parameter edit screen is shown.
- * If you use the Link function, the MIDI Setting (system setting) "MIDI Out Mode" and "Sync" settings are disabled.
 - 1. Before you continue, set all parameters of the two ES-8 units to the same settings.

It is convenient to use bulk dump or ES-8 Editor to do this.

- Use MIDI cables to connect the first unit's MIDI IN connector to the second unit's MIDI OUT connector, and the first unit's MIDI OUT connector to the second unit's MIDI IN connector.
- 3. On the first ES-8 unit, set Play Option: Link to "MASTER."
- 4. On the second ES-8 unit, set Play Option: Link to "SLAVE."

Loop On/Off Screen (Play Screen) Indications Changed

In the play screen, the Loop On/Off screen indication has been changed as follows, making it easier to check the on/off status of the effect loops. The on/off status of all effect loops is shown in a single screen.



* If an effect loop is off, the screen indicates " *: "

"Patch MIDI" Added as an Assign Target

As a Target for Assign, we have added Cate: Pat.M and Target: PMIDI1–8. By using the Assign settings to control the above target, you can not only switch patches but also transmit Patch MIDI settings at the desired timing.

- * If you press the [ENTER] button while the Patch MIDI screen is displayed, the MIDI messages specified for Patch MIDI 1–8 are transmitted together.
- * If you don't want these messages to be transmitted when you switch patches, set Patch MIDI 1–8: Transmit to "MANUAL."

Example setting

In Assign1, use a footswitch connected to CTL1 IN to transmit the MIDI PC messages that are specified by Patch MIDI1

Parameter	Value	
Patch MIDI 1 settings		
Ch	1	
LSB	OFF	
MSB	OFF	
PC	5 (as desired)	
Ctl1 CC#	OFF	
Val	0	
Ctl2 CC#	OFF	
Val	0	
Transmit	MANUAL	
Assign1 settings		
Sw	ON	
Src	CTL1	
Mod	МОМ	
Cate	Pat.M	
Num	PMIDI1	
Min	OFF	
Max	ON	
Act L	0	
Act H	127	

Added Patch/System Parameters

In conjunction with the functions added in Version 2, we added the following patch parameters that can be specified for each patch, and additional system setting parameters.

Patch Parameters

Patch

Parameter	Value/Exp	lanation	
Output			
Mixer Mode	The gain settings for mixers 1 and 2 settings are automatically set to -6 dB for "parallel connection," and to 0 dB for "Carry Over." By using this parameter and Mixer Gain1 and 2, you can specify the gain manually. Mixers 1 and 2 are used in that order starting from the effect loop at the right of the Loop Structure screen.		
	AUTO	The gain of mixers 1 and 2 is set automatically by the system.	
	MANUAL	The gain of mixers 1 and 2 is set manually.	
	Mixers 1 ar	nd 2 are shown as follows in the Loop Structure screen.	
		Mixer 2 Mixer 1	
	=8-7·	-6#5+4#3+2-1 	
	"	lamed hand	
Mixer Gain1	Specifies the gain when Mixer Mode is set to "MANUAL."		
Mixer Gain2	-6 dB, 0 dB		
Patch MIDI 1-8			
Transmit	In Version 2, the contents specified in Patch MIDI can be transmitted using Assign; however, you can specify that the Patch MIDI settings are not automatically transmitted when you switch patches. For details, refer to "'Patch MIDI' Added as an Assign Target" (p. 1).		
	AUTO	Patch MIDI settings are transmitted when you switch patches.	
	MANUAL	Patch MIDI settings are not transmitted when you switch patches.	
MIDI Clock Out	For each p transmitte	atch, specifies whether MIDI Clock messages are d.	
	This is convenient if you don't want to use MIDI synchronization for certain patches.		
	SYSTEM	The settings in MIDI Setting determine whether MIDI Clock messages are transmitted.	
	OFF	MIDI Clock messages are not transmitted regardless of the settings in MIDI Setting.	

System Parameters

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Parameter	Value/Explanation		
Category: Play Option	n		
	This lets you change the correspondence between the number switches and the effect loops in manual mode.		
Number 1–8 (MAN)	AUTO	Pressing a number switch [1]–[8] turns on/off the effect loop of the same number.	
	1–8, V	Pressing a number switch turns on/off the effect loop of the specified number or a volume loop.	
	Specifies how Master BPM is switched when you switch patches.		
Tempo Hold	OFF	When you switch patches, the Master BPM becomes the value specified by each patch.	
	ON	When you switch patches, the Master BPM maintains the value of the patch prior to switching patches.	
	This setting specifies how the Link function operates. For details, refer to "Link Function Added" (p. 1)		
	OFF	The Link function is not used.	
	MASTER	The Link function operates as the master unit. The Master BPM is also used by the master unit.	
Link	SLAVE	The Link function operates as the slave unit. The Master BPM reflects the setting of the master unit.	
	If this is set to SLAVE, the patch name screen of play mode shows a display like the following.		
	Patc	h Name [J=12 <u>0</u>]	
Category: Preference	2		
	These specify the settings that determine the operations of the [MEMORY/MANUAL] switch, [MUTE] switch, [BANK ▼] [BANK ▲] switches, number switches [1]–[8], and a footswitch connected to the CTL IN jack.		
MEMORY MANUAL MUTE	PAT	Each switch operates according to the settings of each patch.	
BANK DOWN BANK UP	SYS	Each switch operates according to the system settings.	
NUMBER 1–8 CTL IN 1–4 EXP IN 1–2	If this is set to SYS, the settings for each switch that you make in the CTL/EXP screen are common to the entire unit. In this case, the indication (SYS) is shown below the name of the switch.		
		ORY MANUAL » S) [ENTER]	
	1		

Other Added Functions

- ES-8 Editor is now supported.
- Bypass/mute are no longer cleared when you re-select the currently selected patch.
- When bypassed, the display now indicates "□□F."
- Even when the lock function is on, you can now use the [◄] [▶] buttons to scroll the screen.
- The value that is first transmitted when the Assign setting Mode = TGL is now the value that is specified as MAX.