```
GUITAR EFFECTS PROCESSOR                   Date : Sep. 30. 2008
Model GT-10        MIDI Implementation          Version : 1.00
```

1.RECOGNIZED RECEIVE DATA (Main Section)

■CHANNEL VOICE MESSAGE

Received when the "Rx Channel" setting for "SYSTEM MENU/MIDI/SETTING" matches the number of the
MIDI channel on which they arrive. Also, when "Omni Mode" for "SYSTEM MENU/MIDI/SETTING" is
set to "Omni On," all MIDI channel numbers are received, regardless of the MIDI receive
channel number.

●Control Change

○Bank Select

```
Status      2nd byte   3rd byte
----------  ---------  ---------
BnH         00H        mmH
```

n = MIDI channel number   : 0H - FH (ch.1 - ch.16)
mm = Bank number   :00H - 7FH (0 -   3)

* For values of 03H or lower, the "BANK" setting for "SYSTEM MENU / MIDI / PROGRAM MAP"
  will be switched according to the value. For values of 04H or higher, the received data
  will be ignored.

* After start-up, the GT-10 will operate with bank number 00H until it receives a bank
  select.

○Control Change Number #1 - #31、#64 - #95

```
Status      2nd byte   3rd byte
----------  ---------  ---------
BnH         ccH        vvH
```

n = MIDI channel number   : 0H - FH (ch.1 - ch.16)
cc = Controller Number   :01H - 1FH (1 -   31)
                               :40H - 5FH (64 -   95)
vv = Value: :00H - 7FH (0 -   127)

* By specifying this as a Source for "ASSIGN 1-16" you can use these messages to
  control a Target.

●Program Change

```
Status      2nd byte
----------  ---------
CnH         ppH
```

n = MIDI channel number   : 0H - FH (ch.1 - ch.16)
pp = Program Number: :00H - 7FH (No.1 - No.128)

* Patches will be selected according to the program number that is received.
* Patches are changed as shown below in correspondence with the bank number and
  program number received when "Map Select" for "SYSTEM MENU/MIDI/SETTING"
  is set to "Fix."

BANK MSB	PROG CHG	GT-10	BANK MSB	PROG CHG	GT-10	BANK MSB	PROG CHG	GT-10	BANK MSB	PROG CHG	GT-10
0	1	= #U01-1	1	1	= #U26-1	2	1	= #P01-1	3	1	= #P26-1
0	2	= #U01-2	1	2	= #U26-2	2	2	= #P01-2	3	2	= #P26-2
	:			:			:			:	
	:			:			:			:	
0	99	= #U25-3	1	99	= #U50-3	2	99	= #P25-3	3	99	= #P50-3
0	100	= #U25-4	1	100	= #U50-4	2	100	= #P25-4	3	100	= #P50-4
0	101	= #U25-4	1	101	= #U50-4	2	101	= #P25-4	3	101	= #P50-4
0	102	= #U25-4	1	102	= #U50-4	2	102	= #P25-4	3	102	= #P50-4
	:			:			:			:	
0	126	= #U25-4	1	126	= #U50-4	2	126	= #P25-4	3	126	= #P50-4
0	127	= #U25-4	1	127	= #U50-4	2	127	= #P25-4	3	127	= #P50-4

* When "Map Select" for "SYSTEM MENU/MIDI/SETTING" is set to "PROG," patches change in accord with
  the patch settings made for "SYSTEM/MIDI/RX PC MAP."

■SYSTEM REALTIME MESSAGE

●Timing Clock

```
Status
----------
F8H
```

* This is detected when "Sync Clock" for "SYSTEM MENU/MIDI/SETTING" is set to "Auto"
  and "Master BPM" for "MASTER BPM/KEY" is updated accordingly.

●Active Sensing

```
Status
----------
FEH
```

* When an Active Sensing message is received, the interval of all subsequent messages
  will begin to be monitored. If an interval greater than 400 msec. between messages,
  the display will indicate "MIDI OFFLINE"

■SYSTEM EXCLUSIVE MESSAGE

```
Status      Data Byte                        Status
----------  -------------------------------  ----------
F0H         iiH, ddH, ... eeH                F7H
```

```
Byte          Explanation
------        ----
F0H           Exclusive status
iiH           Manufacturer ID
ddH           Data
 :             :
eeH           Data
F7H           EOX (End of Exclusive)
```

●Universal Non-realtime System Exclusive Messages

○Identity Request Message

```
Status      Data Byte                        Status
----------  -------------------------------  ----------
```

```
F0H        7EH, dev, 06H, 01H              F7H

Byte           Explanation
------         ----
F0H            Exclusive status
7EH            ID number (Universal Non-realtime Message)
Dev            Device ID
06H            Sub ID#1 (General Information)
01H            Sub ID#2 (Identity Request)
F7H            EOX (End of Exclusive)

* This is always received, regardless of the setting for the unit's device ID.
* When this message is received, Identity Reply message will be transmitted.
```

●ONE WAY COMMUNICATION (Model ID = 00H 00H 2FH - GT-10)

○Request Data 1 RQ1(11H)

```
Status     Data Byte                        Status
---------- -------------------------------- ----------
F0H        41H, dev, 00H, 00H, 2FH, 11H, aaH, F7H
           bbH, ccH, ddH, ssH, ttH, uuH, vvH,
           sum

Byte           Explanation
------         ----
F0H            Exclusive status
41H            Manufacturer ID (Roland)
Dev            Device ID (Dev=00H-1FH, 7FH)
00H            Model ID #1 (GT-10 )
00H            Model ID #2 (GT-10 )
2FH            Model ID #3 (GT-10 )
11H            Command ID (RQ1)
aaH            Address MSB
bbH            Address
ccH            Address
ddH            Address LSB
ssH            Size MSB
ttH            Size
uuH            Size
vvH            Size LSB
sum            Checksum
F7H            EOX (End of Exclusive)

* Only a device ID of 7FH or message matching the GT-10 's device ID is received.
* The setting range for the device ID is 1 through 32. The factory default setting is 1.
```

○Data Set 1 DT1(12H)

```
Status     Data Byte                        Status
---------- -------------------------------- ----------
F0H        41H, dev, 00H, 00H, 2FH, 12H, aaH, F7H
           bbH, ccH, ddH, eeH, ... ffH, sum

Byte           Explanation
------         ----
F0H            Exclusive status
41H            Manufacturer ID (Roland)
Dev            Device ID (Dev=00H-1FH, 7FH)
00H            Model ID #1 (GT-10 )
00H            Model ID #2 (GT-10 )
2FH            Model ID #3 (GT-10 )
12H            Command ID (DT1)
aaH            Address MSB
bbH            Address
ccH            Address
ddH            Address LSB
eeH            Data
  :              :
ffH            Data
sum            Checksum
F7H            EOX (End of Exclusive)

* Only a device ID of 7FH or message matching the GT-10 's device ID is received.
* The setting range for the device ID is 1 through 32. The factory default setting is 1.
```

2.TRANSMITTED DATA (Main Section)

■CHANNEL VOICE MESSAGE

For the MIDI transmit channel number for Channel Voice messages, set "Tx Channel" for "SYSTEM MENU/MIDI/SETTING."

●Control Change

○Bank Select

```
Status     2nd byte  3rd byte
---------- --------- ---------
BnH        00H       mmH
BnH        20H       llH

n  = MIDI Channel Number      : 0H -  FH  (ch.1 - ch.16)
mm = Bank number (MSB)        :00H - 7FH  (   0 -   127)
ll = Bank number (LSB)        :00H - 7FH  (   0 -   127)
```

* If you set up a system parameter "SYSTEM MENU/MIDI/SETTING/Pc Out" for "On," program change
  information is transmitted when switching patch.

○Control Change Number #1 - #31、#33 - #95

```
Status     2nd byte  3rd byte
---------- --------- ---------
BnH        ccH       vvH

n  = MIDI Channel Number      : 0H -  FH  (ch.1 - ch.16)
cc = Controller Number        :01H - 1FH  (   1 -    31)
                              :40H - 5FH  (  64 -    95)
vv = Value:                   :00H - 7FH  (   0 -   127)
```

----
* If you set up a control change number at a system parameter "SYSTEM MENU/MIDI/SETTING" control
  change information is transmitted when operating each controllers.

●Program Change

```
Status     2nd byte
---------- ---------
CnH        ppH

n  = MIDI Channel Number      : 0H -  FH  (ch.1 - ch.16)
```

```
pp = Program Number              :00H - 7FH  (No.1 - No.128)

* If you set up a system parameter "SYSTEM MENU/MIDI/SETTING/Pc Out" for "On," program change
```

```
            BANK  PROG              BANK  PROG              BANK  PROG              BANK  PROG
    GT-10   MSB LSB CHG    GT-10    MSB LSB CHG    GT-10    MSB LSB CHG    GT-10    MSB LSB CHG
    -------  --- --- ---   -------  --- --- ---    -------  --- --- ---    -------  --- --- ---
    #U01-1 =  0   0    1   #U26-1 =  1   0    1    #P01-1 =  2   0    1    #P26-1 =  3   0    1
    #U01-2 =  0   0    2   #U26-2 =  1   0    2    #P01-2 =  2   0    2    #P26-2 =  3   0    2
        :                      :                       :                       :
        :                      :                       :                       :
    #U25-3 =  0   0   99   #U50-3 =  1   0   99    #P25-3 =  2   0   99    #P50-3 =  3   0   99
    #U25-4 =  0   0  100   #U50-4 =  1   0  100    #P25-4 =  2   0  100    #P50-4 =  3   0  100
```

■SYSTEM REALTIME MESSAGE

●Start

```
Status
----------
FAH
```

```
* This is transmitted at the time of controller operation when "MIDI Start/Stop"
  is set to "Target" for "ASSIGN."
```

●Stop

```
Status
----------
FCH
```

```
* This is transmitted at the time of controller operation when "MIDI Start/Stop"
  is set to "Target" for "ASSIGN."
```

●Active Sensing

```
Status
----------
FEH
```

```
* This is transmitted at intervals of approximately 200 msec.
```

■SYSTEM EXCLUSIVE MESSAGE

```
Status      Data Byte                         Status
----------  ------------------------------    ----------
F0H         iiH, ddH, ...  eeH                F7H
```

```
Byte           Explanation
------         ----
F0H            Exclusive status
iiH            Manufacturer ID
ddH            Data
 :              :
eeH            Data
F7H            EOX (End of Exclusive)
```

●Universal System Exclusive Message

○Identity Reply Message

```
* Receiving Identity Request Message, the GT-10  send this message.
```

```
Status      Data Byte                         Status
----------  ------------------------------    ----------
F0H         7EH, dev, 06H, 02H, 41H, 2FH, 02H   F7H
            00H, 00H, 00H, 00H, 00H, 00H
```

```
Byte           Explanation
------         ----
F0H            Exclusive status
7EH            ID number (Universal Non-realtime Message)
Dev            Device ID   (Dev=00H-1FH)
06H            Sub ID#1 (General Information)
02H            Sub ID#2 (Identity Request)
41H            ID number (Roland)
2FH 02H        Device family code
00H 00H        Device family number code
00H 01H 00H 00H Software revision level
F7H            EOX (End of Exclusive)
```

○MIDI Machine Control Command STOP (MCS)

```
Status      Data Byte                         Status
----------  ------------------------------    ----------
F0H         7FH, Dev, 06H, 01H                F7H
```

```
Byte           Explanation
------         ----
F0H            Exclusive status
7FH            Universal System Exclusive Realtime Header
Dev            Device ID (7FH)
06H            MMC command message
01H            STOP (MCS)
F7H            EOX (End of Exclusive)
```

```
* This is transmitted at the time of controller operation when "MMC MMCPlay/Stop"
  is set to "Target" for "ASSIGN."
```

○MIDI Machine Control Command PLAY (MCS)

```
Status      Data Byte                         Status
----------  ------------------------------    ----------
F0H         7FH, Dev, 06H, 03H                F7H
```

```
Byte           Explanation
------         ----
F0H            Exclusive status
7FH            Universal System Exclusive Realtime Header
Dev            Device ID (7FH)
06H            MMC command message
02H            PLAY (MCS)
F7H            EOX (End of Exclusive)
```

```
* This is transmitted at the time of controller operation when "MMC MMCPlay/Stop"
  is set to "Target" for "ASSIGN."
```

●ONE WAY COMMUNICATION (Model ID = 00H 00H 2FH - GT-10)

○Data Set 1 DT1(12H)

```
Status          Data Byte                       Status
----------      ------------------------------  ----------
F0H             41H, dev, 00H, 00H, 2FH, 12H, aaH, F7H
                bbH, ccH, ddH, eeH, ...  ffH, sum

Byte            Explanation
------          ----
F0H             Exclusive status
41H             Manufacturer ID (Roland)
Dev             Device ID (Dev=00H-1FH)
00H             Model ID #1 (GT-10 )
00H             Model ID #2 (GT-10 )
2FH             Model ID #3 (GT-10 )
12H             Command ID (DT1)
aaH             Address MSB
bbH             Address
ccH             Address
ddH             Address LSB
eeH             Data
 :               :
ffH             Data
sum             Checksum
F7H             EOX (End of Exclusive)

* The setting range for the device ID is 1 through 32. The factory default setting is 1.

3.PARAMETER ADDRESS MAP (Model ID = 00H 00H 2FH - GT-10 )
-------------------------------------------------------------------------------------

The address and size are displayed under 7-bit hexadecimal notation.

Address         MSB                                     LSB
Binary          0aaa aaaa   0bbb bbbb   0ccc cccc   0ddd dddd
7-bit Hexadecimal  AA          BB          CC          DD

Size            MSB                                     LSB
Binary          0sss ssss   0ttt tttt   0uuu uuuu   0vvv vvvv
7-bit Hexadecimal  SS          TT          UU          VV


Address Block Map
--------------------------------------------------------------------------------------
Address         Block               Sub Block           Note

00 00 00 00 +---------------------------------------+
            | SYSTEM                                | * Refer to Table 'SYSTEM'
00 02 00 00 +---------------------------------------+
            | MIDI                                  | * Refer to Table 'MIDI'
            +-------------------+                   +
10 00 00 00 +-------------------+ +-------------------+
            | USER Patch        | | #U01-1            | * Refer to Table 'PATCH'
            |                   | +-------------------+
10 01 00 00 |                   | +-------------------+
            |                   | | #U01-2            |
            |                   | +-------------------+
   :        |                   | |          :
   :        |                   | |          :
10 7F 00 00 |                   | +-------------------+
            |                   | | #U32-4            |
            |                   | +-------------------+
11 00 00 00 |                   | +-------------------+
            |                   | | #U33-1            |
            |                   | +-------------------+
   :        |                   | |          :
   :        |                   | |          :
11 46 00 00 |                   | +-------------------+
            |                   | | #U50-3            |
            |                   | +-------------------+
11 47 00 00 |                   | +-------------------+
            |                   | | #U50-4            |
            +-------------------+ +-------------------+
20 00 00 00 +-------------------+ +-------------------+
            | PRESET Patch      | | #P01-1            | * Refer to Table 'PATCH'
            |                   | +-------------------+ (Read only)
20 01 00 00 |                   | +-------------------+
            |                   | | #P01-2            |
            |                   | +-------------------+
   :        |                   | |          :
   :        |                   | |          :
20 7F 00 00 |                   | +-------------------+
            |                   | | #P32-4            |
            |                   | +-------------------+
21 00 00 00 |                   | +-------------------+
            |                   | | #P33-1            |
            |                   | +-------------------+
   :        |                   | |          :
   :        |                   | |          :
21 46 00 00 |                   | +-------------------+
            |                   | | #P50-3            |
            |                   | +-------------------+
21 47 00 00 |                   | +-------------------+
            |                   | | #P50-4            |
            +-------------------+ +-------------------+
30 00 00 00 +-------------------+ +-------------------+
            | USER              | | #U01              | * Refer to Table 'PATCH'
            |    QUICK SETTING  | +-------------------+
30 01 00 00 |                   | +-------------------+
            |                   | | #U02              |
            |                   | +-------------------+
   :        |                   | |          :
   :        |                   | |          :
31 08 00 00 |                   | +-------------------+
            |                   | | #U09              |
            |                   | +-------------------+
31 09 00 00 |                   | +-------------------+
            |                   | | #U10              |
            +-------------------+ +-------------------+
40 00 00 00 +-------------------+ +-------------------+
            | PRESET            | | #P01              | * Refer to Table 'PATCH'
            |    QUICK SETTING  | +-------------------+ (Read only)
40 01 00 00 |                   | +-------------------+
            |                   | | #P02              |
            |                   | +-------------------+
   :        |                   | |          :
   :        |                   | |          :
41 12 00 00 |                   | +-------------------+
            |                   | | #P19              |
            |                   | +-------------------+
41 13 00 00 |                   | +-------------------+
            |                   | | #P20              |
```

```
                   +-------------------+ +-------------------+
60 00 00 00  +---------------------------------------+
             | TEMPORARY PATCH                       | * Refer to Table 'PATCH'
             +---------------------------------------+


-----------------------------------------------------------------------------------------
* Although system exclusive message can be received at any time, be sure to appropriately describe the value for one
  parameter in one packet [F0...F7].
* Do not use an address appended with "#" as the first address.
* Parameters for which Size is 2 or higher should not be separated; make sure these are sent in the same packet.
* Parameters with Size of 2 or higher transmitted from the specified addresses in sequence, from MSB to LSB.


Table 'PATCH'

-----------------------------------------------------------------------------------------------------------------------
Address(H)       Size(H)          Data(H)          Parameter                       Description
-----------------------------------------------------------------------------------------------------------------------
00 00 00 00      00 00 00 01      00 20 - 00 7D    PATCH NAME #1                   * Refer to Table 'NAME'
00 00 00 01      00 00 00 01      00 20 - 00 7D    PATCH NAME #2                   * Refer to Table 'NAME'
00 00 00 02      00 00 00 01      00 20 - 00 7D    PATCH NAME #3                   * Refer to Table 'NAME'
00 00 00 03      00 00 00 01      00 20 - 00 7D    PATCH NAME #4                   * Refer to Table 'NAME'
00 00 00 04      00 00 00 01      00 20 - 00 7D    PATCH NAME #5                   * Refer to Table 'NAME'
00 00 00 05      00 00 00 01      00 20 - 00 7D    PATCH NAME #6                   * Refer to Table 'NAME'
00 00 00 06      00 00 00 01      00 20 - 00 7D    PATCH NAME #7                   * Refer to Table 'NAME'
00 00 00 07      00 00 00 01      00 20 - 00 7D    PATCH NAME #8                   * Refer to Table 'NAME'
00 00 00 08      00 00 00 01      00 20 - 00 7D    PATCH NAME #9                   * Refer to Table 'NAME'
00 00 00 09      00 00 00 01      00 20 - 00 7D    PATCH NAME #10                  * Refer to Table 'NAME'
00 00 00 0A      00 00 00 01      00 20 - 00 7D    PATCH NAME #11                  * Refer to Table 'NAME'
00 00 00 0B      00 00 00 01      00 20 - 00 7D    PATCH NAME #12                  * Refer to Table 'NAME'
00 00 00 0C      00 00 00 01      00 20 - 00 7D    PATCH NAME #13                  * Refer to Table 'NAME'
00 00 00 0D      00 00 00 01      00 20 - 00 7D    PATCH NAME #14                  * Refer to Table 'NAME'
00 00 00 0E      00 00 00 01      00 20 - 00 7D    PATCH NAME #15                  * Refer to Table 'NAME'
00 00 00 0F      00 00 00 01      00 20 - 00 7D    PATCH NAME #16                  * Refer to Table 'NAME'
00 00 00 10      00 00 00 01      00 00 - 00 13    CATEGORY                        00 - 09 : USER1 - USER10
                                                                                   0A : BLUES
                                                                                   0B : POPS
                                                                                   0C : ROCK
                                                                                   0D : METAL
                                                                                   0E : ACOUSTIC
                                                                                   0F : CLEAN
                                                                                   10 : CRUNCH
                                                                                   11 : DRIVE
                                                                                   12 : LEAD
                                                                                   13 : EFFECTS

00 00 00 11      00 00 00 01      00 00 - 00 07    OUTPUT SELECT                   00 : JC-120
                                                                                   01 : SMALL AMP
                                                                                   02 : COMBO AMP
                                                                                   03 : STACK AMP
                                                                                   04 : JC-120 Return
                                                                                   05 : COMBO Return
                                                                                   06 : STACK Return
                                                                                   07 : LINE/PHONES

00 00 00 40      00 00 00 01      00 00 - 00 01    COMPRESSOR:Sw                   00 : Off
                                                                                   01 : On

00 00 00 41      00 00 00 01      00 00 - 00 01    COMPRESSOR:Type                 00 : Compressor
                                                                                   01 : Limiter

00 00 00 42      00 00 00 01      00 00 - 00 64    COMPRESSOR:Sustain              0 - 100
00 00 00 43      00 00 00 01      00 00 - 00 64    COMPRESSOR:Attack               0 - 100
00 00 00 44      00 00 00 01      00 00 - 00 64    COMPRESSOR:Threshold            0 - 100
00 00 00 45      00 00 00 01      00 00 - 00 64    COMPRESSOR:Release              0 - 100
00 00 00 46      00 00 00 01      00 00 - 00 64    COMPRESSOR:Tone                 00 - 64 : -50 - +50
00 00 00 47      00 00 00 01      00 00 - 00 64    COMPRESSOR:Level                0 - 100
00 00 00 70      00 00 00 01      00 00 - 00 01    OD/DS:Sw                        00 : Off
                                                                                   01 : On

00 00 00 71      00 00 00 01      00 00 - 00 19    OD/DS:Type                      * Refer to Table 'OD/DS TYPE'
00 00 00 72      00 00 00 01      00 00 - 00 78    OD/DS:Drive                     0 - 120
00 00 00 73      00 00 00 01      00 00 - 00 64    OD/DS:Bottom                    00 - 64 : -50 - +50
00 00 00 74      00 00 00 01      00 00 - 00 64    OD/DS:Tone                      00 - 64 : -50 - +50
00 00 00 75      00 00 00 01      00 00 - 00 64    OD/DS:EffectLev                 0 - 100
00 00 00 76      00 00 00 01      00 00 - 00 64    OD/DS:DirectLev                 0 - 100
00 00 00 77      00 00 00 01      00 00 - 00 01    OD/DS:Solo Sw                   00 : Off
                                                                                   01 : On

00 00 00 78      00 00 00 01      00 00 - 00 64    OD/DS:SoloLevel                 0 - 100
00 00 00 79      00 00 00 01      00 00 - 00 07    OD/DS CUSTOM TYPE SETTING:Type  00 : OD-1
                                                                                   01 : OD-2
                                                                                   02 : CRUNCH
                                                                                   03 : DS-1
                                                                                   04 : DS-2
                                                                                   05 : METAL-1
                                                                                   06 : METAL-2
                                                                                   07 : FUZZ

00 00 00 7A      00 00 00 01      00 00 - 00 0A    OD/DS CUSTOM TYPE SETTING:Bottom   00 : -50
                                                                                      01 : -40
                                                                                      :    :
                                                                                      0A : +50

00 00 00 7B      00 00 00 01      00 00 - 00 0A    OD/DS CUSTOM TYPE SETTING:Top      00 : -50
                                                                                      01 : -40
                                                                                      :    :
                                                                                      0A : +50

00 00 00 7C      00 00 00 01      00 00 - 00 0A    OD/DS CUSTOM TYPE SETTING:Low      00 : -50
                                                                                      01 : -40
                                                                                      :    :
                                                                                      0A : +50

00 00 00 7D      00 00 00 01      00 00 - 00 0A    OD/DS CUSTOM TYPE SETTING:High     00 : -50
                                                                                      01 : -40
                                                                                      :    :
                                                                                      0A : +50

00 00 01 00      00 00 00 01      00 00 - 00 01    PREAMP:Sw                       00 : Off
                                                                                   01 : On

00 00 01 01      00 00 00 01      00 00 - 00 03    PREAMP COMMON SETTING:Ch.Mode   00 : Single
                                                                                   01 : Dual Mono
                                                                                   02 : Dual L/R
                                                                                   03 : Dynamic

00 00 01 02      00 00 00 01      00 00 - 00 01    PREAMP COMMON SETTING:Ch.Select 00 : Ch.A
                                                                                   01 : Ch.B

00 00 01 03      00 00 00 01      00 00 - 00 64    PREAMP COMMON SETTING:Ch.DlyTim  00 - 64 : 0ms - 100ms
00 00 01 04      00 00 00 01      00 00 - 00 64    PREAMP COMMON SETTING:Dyna.Sens
```

```
00 00 01 10    00 00 00 01    00 00 - 00 28    PREAMP A:Type                                    * Refer to Table 'AMP TYPE'
00 00 01 11    00 00 00 01    00 00 - 00 78    PREAMP A:Gain                                    0 - 120
00 00 01 12    00 00 00 01    00 00 - 00 64    PREAMP A:Bass                                    0 - 100
00 00 01 13    00 00 00 01    00 00 - 00 64    PREAMP A:Middle                                  0 - 100
00 00 01 14    00 00 00 01    00 00 - 00 64    PREAMP A:Treble                                  0 - 100
00 00 01 15    00 00 00 01    00 00 - 00 64    PREAMP A:Presence                                0 - 100
00 00 01 16    00 00 00 01    00 00 - 00 64    PREAMP A:Level                                   0 - 100
00 00 01 17    00 00 00 01    00 00 - 00 01    PREAMP A:Bright                                  00 : Off
                                                                                                01 : On

00 00 01 18    00 00 00 01    00 00 - 00 02    PREAMP A:Gain Sw                                 00 : Low
                                                                                                01 : Middle
                                                                                                02 : High

00 00 01 19    00 00 00 01    00 00 - 00 01    PREAMP A:Solo Sw                                 00 : Off
                                                                                                01 : On

00 00 01 1A    00 00 00 01    00 00 - 00 64    PREAMP A:SoloLevel                               0 - 100
00 00 01 1B    00 00 00 01    00 00 - 00 09    SPEAKER A:SP Type                                * Refer to Table 'SP TYPE'
00 00 01 1C    00 00 00 01    00 00 - 00 04    SPEAKER A:Mic Type                               * Refer to Table 'MIC TYPE'
00 00 01 1D    00 00 00 01    00 00 - 00 01    SPEAKER A:Mic Dis.                               00 : Off Mic
                                                                                                01 : On Mic

00 00 01 1E    00 00 00 01    00 00 - 00 0A    SPEAKER A:Mic Pos.                               00: Center
                                                                                                01 - 0A : 1 - 10

00 00 01 1F    00 00 00 01    00 00 - 00 64    SPEAKER A:Mic Level                              0 - 100
00 00 01 20    00 00 00 01    00 00 - 00 64    SPEAKER A:DirectLev                              0 - 100
00 00 01 21    00 00 00 01    00 00 - 00 06    PREAMP CUSTOM AMP SETTING A:Type                 00 : JC Clean
                                                                                                01 : TW Clean
                                                                                                02 : Crunch
                                                                                                03 : VO Drive
                                                                                                04 : BG Lead
                                                                                                05 : MS HiGain
                                                                                                06 : Modern Stk

00 00 01 22    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING A:Bottom               00 : -50
                                                                                                01 : -40
                                                                                                 :    :
                                                                                                0A : +50

00 00 01 23    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING A:Edge                 00 : -50
                                                                                                01 : -40
                                                                                                 :    :
                                                                                                0A : +50

00 00 01 24    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING A:Bass Freq            00 : -50
                                                                                                01 : -40
                                                                                                 :    :
                                                                                                0A : +50

00 00 01 25    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING A:Tre Freq             00 : -50
                                                                                                01 : -40
                                                                                                 :    :
                                                                                                0A : +50

00 00 01 26    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING A:PreampLow            00 : -50
                                                                                                01 : -40
                                                                                                 :    :
                                                                                                0A : +50

00 00 01 27    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING A:Preamp Hi            00 : -50
                                                                                                01 : -40
                                                                                                 :    :
                                                                                                0A : +50

00 00 01 28    00 00 00 01    00 00 - 00 0A    SPEAKER CUSTOM SPEAKER SETTING A:SP Size         00 : 5"
                                                                                                01 : 6"
                                                                                                02 : 7"
                                                                                                03 : 8"
                                                                                                04 : 9"
                                                                                                05 : 10"
                                                                                                06 : 11"
                                                                                                07 : 12"
                                                                                                08 : 13"
                                                                                                09 : 14"
                                                                                                0A : 15"

00 00 01 29    00 00 00 01    00 00 - 00 14    SPEAKER CUSTOM SPEAKER SETTING A:Color Low       00 - 14 : -10 - +10
00 00 01 2A    00 00 00 01    00 00 - 00 14    SPEAKER CUSTOM SPEAKER SETTING A:ColorHigh       00 - 14 : -10 - +10
00 00 01 2B    00 00 00 01    00 00 - 00 03    SPEAKER CUSTOM SPEAKER SETTING A:SP Number       00 : x1
                                                                                                01 : x2
                                                                                                02 : x4
                                                                                                03 : x8

00 00 01 2C    00 00 00 01    00 00 - 00 01    SPEAKER CUSTOM SPEAKER SETTING A:Cabinet         00 : Open
                                                                                                01 : Close

00 00 01 30    00 00 00 01    00 00 - 00 28    PREAMP B:Type                                    * Refer to Table 'AMP TYPE'
00 00 01 31    00 00 00 01    00 00 - 00 78    PREAMP B:Gain                                    0 - 120
00 00 01 32    00 00 00 01    00 00 - 00 64    PREAMP B:Bass                                    0 - 100
00 00 01 33    00 00 00 01    00 00 - 00 64    PREAMP B:Middle                                  0 - 100
00 00 01 34    00 00 00 01    00 00 - 00 64    PREAMP B:Treble                                  0 - 100
00 00 01 35    00 00 00 01    00 00 - 00 64    PREAMP B:Presence                                0 - 100
00 00 01 36    00 00 00 01    00 00 - 00 64    PREAMP B:Level                                   0 - 100
00 00 01 37    00 00 00 01    00 00 - 00 01    PREAMP B:Bright                                  00 : Off
                                                                                                01 : On

00 00 01 38    00 00 00 01    00 00 - 00 02    PREAMP B:Gain Sw                                 00 : Low
                                                                                                01 : Middle
                                                                                                02 : High

00 00 01 39    00 00 00 01    00 00 - 00 01    PREAMP B:Solo Sw                                 00 : Off
                                                                                                01 : On

00 00 01 3A    00 00 00 01    00 00 - 00 64    PREAMP B:SoloLevel                               0 - 100
00 00 01 3B    00 00 00 01    00 00 - 00 09    SPEAKER B:SP Type                                * Refer to Table 'SP TYPE'
00 00 01 3C    00 00 00 01    00 00 - 00 04    SPEAKER B:Mic Type                               * Refer to Table 'MIC TYPE'
00 00 01 3D    00 00 00 01    00 00 - 00 01    SPEAKER B:Mic Dis.                               00 : Off Mic
                                                                                                01 : On Mic

00 00 01 3E    00 00 00 01    00 00 - 00 0A    SPEAKER B:Mic Pos.                               00: Center
                                                                                                01 - 0A : 1 - 10

00 00 01 3F    00 00 00 01    00 00 - 00 64    SPEAKER B:Mic Level                              0 - 100
00 00 01 40    00 00 00 01    00 00 - 00 64    SPEAKER B:DirectLev                              0 - 100
00 00 01 41    00 00 00 01    00 00 - 00 06    PREAMP CUSTOM AMP SETTING B:Type                 00 : JC Clean
                                                                                                01 : TW Clean
                                                                                                02 : Crunch
                                                                                                03 : VO Drive
                                                                                                04 : BG Lead
                                                                                                05 : MS HiGain
```

```
                                                                      06 : Modern Stk

00 00 01 42    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING B:Bottom        00 : -50
                                                                      01 : -40
                                                                      :    :
                                                                      0A : +50

00 00 01 43    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING B:Edge          00 : -50
                                                                      01 : -40
                                                                      :    :
                                                                      0A : +50

00 00 01 44    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING B:Bass Freq     00 : -50
                                                                      01 : -40
                                                                      :    :
                                                                      0A : +50

00 00 01 45    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING B:Tre Freq      00 : -50
                                                                      01 : -40
                                                                      :    :
                                                                      0A : +50

00 00 01 46    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING B:PreampLow     00 : -50
                                                                      01 : -40
                                                                      :    :
                                                                      0A : +50

00 00 01 47    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING B:Preamp Hi     00 : -50
                                                                      01 : -40
                                                                      :    :
                                                                      0A : +50

00 00 01 48    00 00 00 01    00 00 - 00 0A    SPEAKER CUSTOM SPEAKER SETTING B:SP Size  00 : 5"
                                                                      01 : 6"
                                                                      02 : 7"
                                                                      03 : 8"
                                                                      04 : 9"
                                                                      05 : 10"
                                                                      06 : 11"
                                                                      07 : 12"
                                                                      08 : 13"
                                                                      09 : 14"
                                                                      0A : 15"

00 00 01 49    00 00 00 01    00 00 - 00 14    SPEAKER CUSTOM SPEAKER SETTING B:Color Low   00 - 14 : -10 - +10
00 00 01 4A    00 00 00 01    00 00 - 00 14    SPEAKER CUSTOM SPEAKER SETTING B:ColorHigh   00 - 14 : -10 - +10
00 00 01 4B    00 00 00 01    00 00 - 00 03    SPEAKER CUSTOM SPEAKER SETTING B:SP Number   00 : x1
                                                                      01 : x2
                                                                      02 : x4
                                                                      03 : x8

00 00 01 4C    00 00 00 01    00 00 - 00 01    SPEAKER CUSTOM SPEAKER SETTING B:Cabinet  00 : Open
                                                                      01 : Close

00 00 01 70    00 00 00 01    00 00 - 00 01    EQUALIZER:Sw                              00 : Off
                                                                      01 : On

00 00 01 71    00 00 00 01    00 00 - 00 0A    EQUALIZER:Low Cut      * Refer to Table 'LOW FREQ'
00 00 01 72    00 00 00 01    00 00 - 00 28    EQUALIZER:Low Gain     00 - 28 : -20dB - +20dB
00 00 01 73    00 00 00 01    00 00 - 00 1B    EQUALIZER:Lo-Mid f     * Refer to Table 'MID FREQ'
00 00 01 74    00 00 00 01    00 00 - 00 05    EQUALIZER:Lo-Mod Q     * Refer to Table 'MID Q'
00 00 01 75    00 00 00 01    00 00 - 00 28    EQUALIZER:Lo-Mid G     00 - 28 : -20dB - +20dB
00 00 01 76    00 00 00 01    00 00 - 00 1B    EQUALIZER:Hi-Mid f     * Refer to Table 'MID FREQ'
00 00 01 77    00 00 00 01    00 00 - 00 05    EQUALIZER:Hi-Mid Q     * Refer to Table 'MID Q'
00 00 01 78    00 00 00 01    00 00 - 00 28    EQUALIZER:Hi-Mid G     00 - 28 : -20dB - +20dB
00 00 01 79    00 00 00 01    00 00 - 00 28    EQUALIZER:High Gain    00 - 28 : -20dB - +20dB
00 00 01 7A    00 00 00 01    00 00 - 00 09    EQUALIZER:High Cut     * Refer to Table 'HIGH FREQ'
00 00 01 7B    00 00 00 01    00 00 - 00 28    EQUALIZER:Level        00 - 28 : -20dB - +20dB
00 00 02 00    00 00 00 01    00 00 - 00 01    FX-1:Sw                00 : Off
                                                                      01 : On

00 00 02 01    00 00 00 01    00 00 - 00 21    FX-1:FX SELECT         * Refer to Table 'FX TYPE'
00 00 02 02    00 00 00 01    00 00 - 00 07    FX-1:ADV.COMP:Type     00 : BOSS Comp
                                                                      01 : Hi-BAND
                                                                      02 : Light
                                                                      03 : D-Comp
                                                                      04 : ORANGE
                                                                      05 : Fat
                                                                      06 : Mild
                                                                      07 : Stereo Comp

00 00 02 03    00 00 00 01    00 00 - 00 64    FX-1:ADV.COMP:Sustain  0 - 100
00 00 02 04    00 00 00 01    00 00 - 00 64    FX-1:ADV.COMP:Attack   0 - 100
00 00 02 05    00 00 00 01    00 00 - 00 64    FX-1:ADV.COMP:Tone     00 - 64 : -50 - +50
00 00 02 06    00 00 00 01    00 00 - 00 64    FX-1:ADV.COMP:Level    0 - 100
00 00 02 07    00 00 00 01    00 00 - 00 02    FX-1:LIMITER:Type      00 : BOSS Limitr
                                                                      01 : Rack 160D
                                                                      02 : Vtg Rack U

00 00 02 08    00 00 00 01    00 00 - 00 64    FX-1:LIMITER:Attack    0 - 100
00 00 02 09    00 00 00 01    00 00 - 00 64    FX-1:LIMITER:Threshold 0 - 100
00 00 02 0A    00 00 00 01    00 00 - 00 11    FX-1:LIMITER:Ratio     * Refer to Table 'LIMITER RATIO'
00 00 02 0B    00 00 00 01    00 00 - 00 64    FX-1:LIMITER:Release   0 - 100
00 00 02 0C    00 00 00 01    00 00 - 00 64    FX-1:LIMITER:Level     0 - 100
00 00 02 0D    00 00 00 01    00 00 - 00 01    FX-1:T.WAH:Mode        00 : LPF
                                                                      01 : BPF

00 00 02 0E    00 00 00 01    00 00 - 00 01    FX-1:T.WAH:Polarity    00 : Down
                                                                      01 : Up

00 00 02 0F    00 00 00 01    00 00 - 00 64    FX-1:T.WAH:Sens        0 - 100
00 00 02 10    00 00 00 01    00 00 - 00 64    FX-1:T.WAH:Frequency   0 - 100
00 00 02 11    00 00 00 01    00 00 - 00 64    FX-1:T.WAH:Peak        0 - 100
00 00 02 12    00 00 00 01    00 00 - 00 64    FX-1:T.WAH:DirectLev   0 - 100
00 00 02 13    00 00 00 01    00 00 - 00 64    FX-1:T.WAH:EffectLev   0 - 100
00 00 02 14    00 00 00 01    00 00 - 00 01    FX-1:AUTO WAH:Mode     00 : LPF
                                                                      01 : BPF

00 00 02 15    00 00 00 01    00 00 - 00 64    FX-1:AUTO WAH:Frequency  0 - 100
00 00 02 16    00 00 00 01    00 00 - 00 64    FX-1:AUTO WAH:Peak       0 - 100
00 00 02 17    00 00 00 01    00 00 - 00 71    FX-1:AUTO WAH:Rate       00 - 64 : 0 - 100
                                                                      65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 02 18    00 00 00 01    00 00 - 00 64    FX-1:AUTO WAH:Depth      0 - 100
00 00 02 19    00 00 00 01    00 00 - 00 64    FX-1:AUTO WAH:DirectLev  0 - 100
00 00 02 1A    00 00 00 01    00 00 - 00 64    FX-1:AUTO WAH:EffectLev  0 - 100
00 00 02 1B    00 00 00 01    00 00 - 00 64    FX-1:TREMOLO:WaveShape   0 - 100
00 00 02 1C    00 00 00 01    00 00 - 00 71    FX-1:TREMOLO:Rate        00 - 64 : 0 - 100
                                                                      65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 02 1D    00 00 00 01    00 00 - 00 64    FX-1:TREMOLO:Depth       0 - 100
00 00 02 1E    00 00 00 01    00 00 - 00 03    FX-1:PHASER:Type         00 : 4 Stage
```

```
                                                                        01 : 8 Stage
                                                                        02 : 12 Stage
                                                                        03 : Bi-Phase
00 00 02 1F    00 00 00 01    00 00 - 00 71    FX-1:PHASER:Rate         00 - 64 : 0 - 100
                                                                        65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 02 20    00 00 00 01    00 00 - 00 64    FX-1:PHASER:Depth        0 - 100
00 00 02 21    00 00 00 01    00 00 - 00 64    FX-1:PHASER:Manual       0 - 100
00 00 02 22    00 00 00 01    00 00 - 00 64    FX-1:PHASER:Resonance    0 - 100
00 00 02 23    00 00 00 01    00 00 - 00 72    FX-1:PHASER:Step Rate    00 - 64 : 0 - 100
                                                                        65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 02 24    00 00 00 01    00 00 - 00 64    FX-1:PHASER:EffectLev    0 - 100
00 00 02 25    00 00 00 01    00 00 - 00 64    FX-1:PHASER:DirectLev    0 - 100
00 00 02 26    00 00 00 01    00 00 - 00 71    FX-1:FLANGER:Rate        00 - 64 : 0 - 100
                                                                        65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 02 27    00 00 00 01    00 00 - 00 64    FX-1:FLANGER:Depth       0 - 100
00 00 02 28    00 00 00 01    00 00 - 00 64    FX-1:FLANGER:Manual      0 - 100
00 00 02 29    00 00 00 01    00 00 - 00 64    FX-1:FLANGER:Resonance   0 - 100
00 00 02 2A    00 00 00 01    00 00 - 00 64    FX-1:FLANGER:Sepration   0 - 100
00 00 02 2B    00 00 00 01    00 00 - 00 0A    FX-1:FLANGER:Low Cut     * Refer to Table 'LOW FREQ'
00 00 02 2C    00 00 00 01    00 00 - 00 64    FX-1:FLANGER:EffectLev   0 - 100
00 00 02 2D    00 00 00 01    00 00 - 00 64    FX-1:FLANGER:DirectLev   0 - 100
00 00 02 2E    00 00 00 01    00 00 - 00 01    FX-1:PAN:Type            00 : Auto
                                                                        01 : Manual

00 00 02 2F    00 00 00 01    00 00 - 00 64    FX-1:PAN:Position        00 : L100
                                                                        01 : L98
                                                                         :    :
                                                                        32 : Center
                                                                        33 : R2
                                                                         :    :
                                                                        64 : R100

00 00 02 30    00 00 00 01    00 00 - 00 64    FX-1:PAN:WaveShape       0 - 100
00 00 02 31    00 00 00 01    00 00 - 00 71    FX-1:PAN:Rate            00 - 64 : 0 - 100
                                                                        65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 02 32    00 00 00 01    00 00 - 00 64    FX-1:PAN:Depth           0 - 100
00 00 02 33    00 00 00 01    00 00 - 00 71    FX-1:VIBRATO:Rate        00 - 64 : 0 - 100
                                                                        65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 02 34    00 00 00 01    00 00 - 00 64    FX-1:VIBRATO:Depth       0 - 100
00 00 02 35    00 00 00 01    00 00 - 00 01    FX-1:VIBRATO:Trigger     00 : Off
                                                                        01 : On

00 00 02 36    00 00 00 01    00 00 - 00 64    FX-1:VIBRATO:Rise Time   0 - 100
00 00 02 37    00 00 00 01    00 00 - 00 71    FX-1:UNI-V:Rate          00 - 64 : 0 - 100
                                                                        65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 02 38    00 00 00 01    00 00 - 00 64    FX-1:UNI-V:Depth         0 - 100
00 00 02 39    00 00 00 01    00 00 - 00 64    FX-1:UNI-V:Level         0 - 100
00 00 02 3A    00 00 00 01    00 00 - 00 01    FX-1:RING MOD.:Mode      00 : Normal
                                                                        01 : Intelligent

00 00 02 3B    00 00 00 01    00 00 - 00 64    FX-1:RING MOD.:Frequency 0 - 100
00 00 02 3C    00 00 00 01    00 00 - 00 64    FX-1:RING MOD.:EffectLev 0 - 100
00 00 02 3D    00 00 00 01    00 00 - 00 64    FX-1:RING MOD.:DirectLev 0 - 100
00 00 02 3E    00 00 00 01    00 00 - 00 64    FX-1:SLOW GEAR:Sens      0 - 100
00 00 02 3F    00 00 00 01    00 00 - 00 64    FX-1:SLOW GEAR:Rise Time 0 - 100
00 00 02 40    00 00 00 01    00 00 - 00 01    FX-1:FEEDBACKER:Mode     00 : OSC
                                                                        01 : Natural

00 00 02 41    00 00 00 01    00 00 - 00 64    FX-1:FEEDBACKER:Rise Time    0 - 100
00 00 02 42    00 00 00 01    00 00 - 00 64    FX-1:FEEDBACKER:Rise T(^)    0 - 100
00 00 02 43    00 00 00 01    00 00 - 00 64    FX-1:FEEDBACKER:F.B.Level    0 - 100
00 00 02 44    00 00 00 01    00 00 - 00 64    FX-1:FEEDBACKER:F.B.Lv(^)    0 - 100
00 00 02 45    00 00 00 01    00 00 - 00 71    FX-1:FEEDBACKER:Vib.Rate     00 - 64 : 0 - 100
                                                                        65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 02 46    00 00 00 01    00 00 - 00 64    FX-1:FEEDBACKER:Vib.Depth    0 - 100
00 00 02 47    00 00 00 01    00 00 - 00 64    FX-1:ANTI-FEEDBACK:Freq 1    0 - 100
00 00 02 48    00 00 00 01    00 00 - 00 64    FX-1:ANTI-FEEDBACK:Depth 1   0 - 100
00 00 02 49    00 00 00 01    00 00 - 00 64    FX-1:ANTI-FEEDBACK:Freq 2    0 - 100
00 00 02 4A    00 00 00 01    00 00 - 00 64    FX-1:ANTI-FEEDBACK:Depth 2   0 - 100
00 00 02 4B    00 00 00 01    00 00 - 00 64    FX-1:ANTI-FEEDBACK:Freq 3    0 - 100
00 00 02 4C    00 00 00 01    00 00 - 00 64    FX-1:ANTI-FEEDBACK:Depth 3   0 - 100
00 00 02 4D    00 00 00 01    00 00 - 00 02    FX-1:HUMANIZER:Mode          00 : Picking
                                                                        01 : Auto
                                                                        02 : Random

00 00 02 4E    00 00 00 01    00 00 - 00 04    FX-1:HUMANIZER:Vowel 1       00 : a
                                                                        01 : e
                                                                        02 : i
                                                                        03 : o
                                                                        04 : u

00 00 02 4F    00 00 00 01    00 00 - 00 04    FX-1:HUMANIZER:Vowel 2       00 : a
                                                                        01 : e
                                                                        02 : i
                                                                        03 : o
                                                                        04 : u

00 00 02 50    00 00 00 01    00 00 - 00 64    FX-1:HUMANIZER:Sens          0 - 100
00 00 02 51    00 00 00 01    00 00 - 00 71    FX-1:HUMANIZER:Rate          00 - 64 : 0 - 100
                                                                        65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 02 52    00 00 00 01    00 00 - 00 64    FX-1:HUMANIZER:Depth         0 - 100
00 00 02 53    00 00 00 01    00 00 - 00 64    FX-1:HUMANIZER:Manual        0 - 100
00 00 02 54    00 00 00 01    00 00 - 00 64    FX-1:HUMANIZER:Level         0 - 100
00 00 02 55    00 00 00 01    00 00 - 00 13    FX-1:SLICER:Pattern          00 - 13 : P1 - P20
00 00 02 56    00 00 00 01    00 00 - 00 71    FX-1:SLICER:Rate             00 - 64 : 0 - 100
                                                                        65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 02 57    00 00 00 01    00 00 - 00 64    FX-1:SLICER:Trig Sens        0 - 100
00 00 02 58    00 00 00 01    00 00 - 00 0A    FX-1:PARA EQ:Low Cut         * Refer to Table 'LOW FREQ'
00 00 02 59    00 00 00 01    00 00 - 00 28    FX-1:PARA EQ:Low Gain        00 - 28 : -20dB - +20dB
00 00 02 5A    00 00 00 01    00 00 - 00 1B    FX-1:PARA EQ:Lo-Mid f        * Refer to Table 'MID FREQ'
00 00 02 5B    00 00 00 01    00 00 - 00 05    FX-1:PARA EQ:Lo-Mid Q        * Refer to Table 'MID Q'
00 00 02 5C    00 00 00 01    00 00 - 00 28    FX-1:PARA EQ:Lo-Mid G        00 - 28 : -20dB - +20dB
00 00 02 5D    00 00 00 01    00 00 - 00 1B    FX-1:PARA EQ:Hi-Mid f        * Refer to Table 'MID FREQ'
00 00 02 5E    00 00 00 01    00 00 - 00 05    FX-1:PARA EQ:Hi-Mid Q        * Refer to Table 'MID Q'
00 00 02 5F    00 00 00 01    00 00 - 00 28    FX-1:PARA EQ:Hi-Mid G        00 - 28 : -20dB - +20dB
00 00 02 60    00 00 00 01    00 00 - 00 28    FX-1:PARA EQ:High Gain       00 - 28 : -20dB - +20dB
00 00 02 61    00 00 00 01    00 00 - 00 09    FX-1:PARA EQ:High Cut        * Refer to Table 'HIGH FREQ'
00 00 02 62    00 00 00 01    00 00 - 00 28    FX-1:PARA EQ:Level           00 - 28 : -20dB - +20dB
00 00 02 63    00 00 00 01    00 00 - 00 02    FX-1:HARMONIST:Voice         00 : 1-Voice
                                                                        01 : 2-Mono
                                                                        02 : 2-Stereo
```

```
00 00 02 64    00 00 00 01    00 00 - 00 1D    FX-1:HARMONIST:HR1 Harm                        * Refer to Table 'HARMONY'
00 00 02 65    00 00 00 02    00 00 - 02 33    FX-1:HARMONIST:HR1 PreDl                       00 00 - 02 2C : 0ms - 300ms
                                                                                              02 2D - 02 33 : * Refer to Table 'BPM NOTE'

00 00 02 67    00 00 00 01    00 00 - 00 64    FX-1:HARMONIST:HR1 Level                       0 - 100
00 00 02 68    00 00 00 01    00 00 - 00 1D    FX-1:HARMONIST:HR2 Harm                        * Refer to Table 'HARMONY'
00 00 02 69    00 00 00 02    00 00 - 02 33    FX-1:HARMONIST:HR2 PreDl                       00 00 - 02 2C : 0ms - 300ms
                                                                                              02 2D - 02 33 : * Refer to Table 'BPM NOTE'

00 00 02 6B    00 00 00 01    00 00 - 00 64    FX-1:HARMONIST:HR2 Level                       0 - 100
00 00 02 6C    00 00 00 01    00 00 - 00 64    FX-1:HARMONIST:HR1 Fbk                         0 - 100
00 00 02 6D    00 00 00 01    00 00 - 00 64    FX-1:HARMONIST:DirectLev                       0 - 100
00 00 02 6E    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR1 User Scale Key = C          -24 - +24
00 00 02 6F    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR1 User Scale Key = Db         -24 - +24
00 00 02 70    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR1 User Scale Key = D          -24 - +24
00 00 02 71    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR1 User Scale Key = Eb         -24 - +24
00 00 02 72    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR1 User Scale Key = E          -24 - +24
00 00 02 73    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR1 User Scale Key = F          -24 - +24
00 00 02 74    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR1 User Scale Key = F#         -24 - +24
00 00 02 75    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR1 User Scale Key = G          -24 - +24
00 00 02 76    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR1 User Scale Key = Ab         -24 - +24
00 00 02 77    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR1 User Scale Key = A          -24 - +24
00 00 02 78    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR1 User Scale Key = Bb         -24 - +24
00 00 02 79    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR1 User Scale Key = B          -24 - +24
00 00 02 7A    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR2 User Scale Key = C          -24 - +24
00 00 02 7B    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR2 User Scale Key = Db         -24 - +24
00 00 02 7C    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR2 User Scale Key = D          -24 - +24
00 00 02 7D    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR2 User Scale Key = Eb         -24 - +24
00 00 02 7E    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR2 User Scale Key = E          -24 - +24
00 00 02 7F    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR2 User Scale Key = F          -24 - +24
00 00 03 00    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR2 User Scale Key = F#         -24 - +24
00 00 03 01    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR2 User Scale Key = G          -24 - +24
00 00 03 02    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR2 User Scale Key = Ab         -24 - +24
00 00 03 03    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR2 User Scale Key = A          -24 - +24
00 00 03 04    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR2 User Scale Key = Bb         -24 - +24
00 00 03 05    00 00 00 01    00 00 - 00 30    FX-1:HARMONIST:HR2 User Scale Key = B          -24 - +24
00 00 03 06    00 00 00 01    00 00 - 00 02    FX-1:PITCH SHIFTER:Voice                       00 : 1-Voice
                                                                                              01 : 2-Mono
                                                                                              02 : 2-Stereo

00 00 03 07    00 00 00 01    00 00 - 00 03    FX-1:PITCH SHIFTER:PS1 Mode                    00 : Fast
                                                                                              01 : Medium
                                                                                              02 : Slow
                                                                                              03 : Mono

00 00 03 08    00 00 00 01    00 00 - 00 30    FX-1:PITCH SHIFTER:PS1 Pitch                   00 - 30 : -24 - +24
00 00 03 09    00 00 00 01    00 00 - 00 64    FX-1:PITCH SHIFTER:PS1 Fine                    00 - 64 : -50 - +50
00 00 03 0A    00 00 00 02    00 00 - 02 33    FX-1:PITCH SHIFTER:PS1PreDly                   00 00 - 02 2C : 0ms - 300ms
                                                                                              02 2D - 02 33 : * Refer to Table 'BPM NOTE'

00 00 03 0C    00 00 00 01    00 00 - 00 64    FX-1:PITCH SHIFTER:PS1 Level                   0 - 100
00 00 03 0D    00 00 00 01    00 00 - 00 03    FX-1:PITCH SHIFTER:PS2 Mode                    00 : Fast
                                                                                              01 : Medium
                                                                                              02 : Slow
                                                                                              03 : Mono

00 00 03 0E    00 00 00 01    00 00 - 00 30    FX-1:PITCH SHIFTER:PS2 Pitch                   00 - 30 : -24 - +24
00 00 03 0F    00 00 00 01    00 00 - 00 64    FX-1:PITCH SHIFTER:PS2 Fine                    00 - 64 : -50 - +50
00 00 03 10    00 00 00 02    00 00 - 02 33    FX-1:PITCH SHIFTER:PS2PreDly                   00 00 - 02 2C : 0ms - 300ms
                                                                                              02 2D - 02 33 : * Refer to Table 'BPM NOTE'

00 00 03 12    00 00 00 01    00 00 - 00 64    FX-1:PITCH SHIFTER:PS2 Level                   0 - 100
00 00 03 13    00 00 00 01    00 00 - 00 64    FX-1:PITCH SHIFTER:PS1 Fbk                     0 - 100
00 00 03 14    00 00 00 01    00 00 - 00 64    FX-1:PITCH SHIFTER:DirectLev                   0 - 100
00 00 03 15    00 00 00 01    00 00 - 00 03    FX-1:OCTAVE:Range                              00 - 03 : Range 1 - Range 4
00 00 03 16    00 00 00 01    00 00 - 00 64    FX-1:OCTAVE:Oct.Level                          0 - 100
00 00 03 17    00 00 00 01    00 00 - 00 64    FX-1:OCTAVE:DirectLev                          0 - 100
00 00 03 18    00 00 00 01    00 00 - 00 01    FX-1:ROTARY:Speed Sel                          00 : Slow
                                                                                              01 : Fast

00 00 03 19    00 00 00 01    00 00 - 00 71    FX-1:ROTARY:Rate-Slow                          00 - 64 : 0 - 100
                                                                                              65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 03 1A    00 00 00 01    00 00 - 00 71    FX-1:ROTARY:Rate-Fast                          00 - 64 : 0 - 100
                                                                                              65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 03 1B    00 00 00 01    00 00 - 00 64    FX-1:ROTARY:Rise Time                          0 - 100
00 00 03 1C    00 00 00 01    00 00 - 00 64    FX-1:ROTARY:Fall Time                          0 - 100
00 00 03 1D    00 00 00 01    00 00 - 00 64    FX-1:ROTARY:Depth                              0 - 100
00 00 03 1E    00 00 00 01    00 00 - 00 10    FX-1:2X2 CHORUS:Xover f                        * Refer to Table '2x2 CHORUS XOVER FREQ'
00 00 03 1F    00 00 00 01    00 00 - 00 71    FX-1:2X2 CHORUS:Lo Rate                        00 - 64 : 0 - 100
                                                                                              65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 03 20    00 00 00 01    00 00 - 00 64    FX-1:2X2 CHORUS:Lo Depth                       0 - 100
00 00 03 21    00 00 00 01    00 00 - 00 50    FX-1:2X2 CHORUS:Lo PreDly                      00 : 0.0ms
                                                                                              01 : 0.5ms
                                                                                               :   :
                                                                                              50 : 40.0ms

00 00 03 22    00 00 00 01    00 00 - 00 64    FX-1:2X2 CHORUS:Lo Level                       0 - 100
00 00 03 23    00 00 00 01    00 00 - 00 71    FX-1:2X2 CHORUS:Hi Rate                        00 - 64 : 0 - 100
                                                                                              65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 03 24    00 00 00 01    00 00 - 00 64    FX-1:2X2 CHORUS:Hi Depth                       0 - 100
00 00 03 25    00 00 00 01    00 00 - 00 50    FX-1:2X2 CHORUS:Hi PreDly                      00 : 0.0ms
                                                                                              01 : 0.5ms
                                                                                               :   :
                                                                                              50 : 40.0ms

00 00 03 26    00 00 00 01    00 00 - 00 64    FX-1:2X2 CHORUS:Hi Level                       0 - 100
00 00 03 27    00 00 00 02    00 01 - 0E EF    FX-1:SUB DELAY:Dly Time                        00 01 - 0E E8 : 1ms - 1000ms
                                                                                              0E E9 - 0E EF : * Refer to Table 'BPM NOTE'

00 00 03 29    00 00 00 01    00 00 - 00 64    FX-1:SUB DELAY:Feedback                        0 - 100
00 00 03 2A    00 00 00 01    00 00 - 00 09    FX-1:SUB DELAY:Hi-Cut                          * Refer to Table 'HIGH FREQ'
00 00 03 2B    00 00 00 01    00 00 - 00 78    FX-1:SUB DELAY:EffectLev                       0 - 120
00 00 03 2C    00 00 00 01    00 00 - 00 64    FX-1:SUB DELAY:DirectLev                       0 - 100
00 00 03 2D    00 00 00 01    00 00 - 00 64    FX-1:DEFRETTER:Tone                            00 - 64 : -50 - +50
00 00 03 2E    00 00 00 01    00 00 - 00 64    FX-1:DEFRETTER:Sens                            0 - 100
00 00 03 2F    00 00 00 01    00 00 - 00 64    FX-1:DEFRETTER:Attack                          0 - 100
00 00 03 30    00 00 00 01    00 00 - 00 64    FX-1:DEFRETTER:Depth                           0 - 100
00 00 03 31    00 00 00 01    00 00 - 00 64    FX-1:DEFRETTER:Resonance                       0 - 100
00 00 03 32    00 00 00 01    00 00 - 00 64    FX-1:DEFRETTER:EffectLev                       0 - 100
00 00 03 33    00 00 00 01    00 00 - 00 64    FX-1:DEFRETTER:DirectLev                       0 - 100
00 00 03 34    00 00 00 01    00 00 - 00 64    FX-1:SITAR SIM.:Tone                           00 - 64 : -50 - +50
00 00 03 35    00 00 00 01    00 00 - 00 64    FX-1:SITAR SIM.:Sens                           0 - 100
00 00 03 36    00 00 00 01    00 00 - 00 64    FX-1:SITAR SIM.:Depth                          0 - 100
00 00 03 37    00 00 00 01    00 00 - 00 64    FX-1:SITAR SIM.:Resonance                      0 - 100
00 00 03 38    00 00 00 01    00 00 - 00 64    FX-1:SITAR SIM.:Buzz                           0 - 100
00 00 03 39    00 00 00 01    00 00 - 00 64    FX-1:SITAR SIM.:EffectLev                      0 - 100
00 00 03 3A    00 00 00 01    00 00 - 00 64    FX-1:SITAR SIM.:DirectLev                      0 - 100
00 00 03 3B    00 00 00 01    00 00 - 00 01    FX-1:WAVE SYNTH:Wave                           00 : Saw
```

```
                                                                          01 : Square

00 00 03 3C    00 00 00 01    00 00 - 00 64    FX-1:WAVE SYNTH:Cutoff                           0 - 100
00 00 03 3D    00 00 00 01    00 00 - 00 64    FX-1:WAVE SYNTH:Resonance                        0 - 100
00 00 03 3E    00 00 00 01    00 00 - 00 64    FX-1:WAVE SYNTH:FLT.Sens                         0 - 100
00 00 03 3F    00 00 00 01    00 00 - 00 64    FX-1:WAVE SYNTH:FLT.Decay                        0 - 100
00 00 03 40    00 00 00 01    00 00 - 00 64    FX-1:WAVE SYNTH:FLT.Depth                        0 - 100
00 00 03 41    00 00 00 01    00 00 - 00 64    FX-1:WAVE SYNTH:Synth Lev                        0 - 100
00 00 03 42    00 00 00 01    00 00 - 00 64    FX-1:WAVE SYNTH:DirectLev                        0 - 100
00 00 03 43    00 00 00 01    00 00 - 00 03    FX-1:GUITAR SYNTH:Wave                           00 : Square
                                                                          01 : Saw
                                                                          02 : Brass
                                                                          03 : Bow

00 00 03 44    00 00 00 01    00 00 - 00 64    FX-1:GUITAR SYNTH:Sens                           0 - 100
00 00 03 45    00 00 00 01    00 00 - 00 01    FX-1:GUITAR SYNTH:Chromatic                      00 : Off
                                                                          01 : On

00 00 03 46    00 00 00 01    00 00 - 00 02    FX-1:GUITAR SYNTH:Oct Shift                      00 : 0
                                                                          01 : -1
                                                                          02 : -2

00 00 03 47    00 00 00 01    00 00 - 00 64    FX-1:GUITAR SYNTH:PWM Rate                       0 - 100
00 00 03 48    00 00 00 01    00 00 - 00 64    FX-1:GUITAR SYNTH:PWM Depth                      0 - 100
00 00 03 49    00 00 00 01    00 00 - 00 64    FX-1:GUITAR SYNTH:Cutoff                         0 - 100
00 00 03 4A    00 00 00 01    00 00 - 00 64    FX-1:GUITAR SYNTH:Resonance                      0 - 100
00 00 03 4B    00 00 00 01    00 00 - 00 64    FX-1:GUITAR SYNTH:FLT.Sens                       0 - 100
00 00 03 4C    00 00 00 01    00 00 - 00 64    FX-1:GUITAR SYNTH:FLT.Decay                      0 - 100
00 00 03 4D    00 00 00 01    00 00 - 00 64    FX-1:GUITAR SYNTH:FLT.Depth                      00 : -100
                                                                          01 : -98
                                                                           :    :
                                                                          64 : +100

00 00 03 4E    00 00 00 01    00 00 - 00 65    FX-1:GUITAR SYNTH:Attack                         00 : Decay
                                                                          01 - 65 : 0 - 100

00 00 03 4F    00 00 00 01    00 00 - 00 64    FX-1:GUITAR SYNTH:Release                        0 - 100
00 00 03 50    00 00 00 01    00 00 - 00 64    FX-1:GUITAR SYNTH:Velocity                       0 - 100
00 00 03 51    00 00 00 01    00 00 - 00 01    FX-1:GUITAR SYNTH:Hold                           00 : Off
                                                                          01 : On

00 00 03 52    00 00 00 01    00 00 - 00 64    FX-1:GUITAR SYNTH:Synth Lev                      0 - 100
00 00 03 53    00 00 00 01    00 00 - 00 64    FX-1:GUITAR SYNTH:DirectLev                      0 - 100
00 00 03 54    00 00 00 01    00 00 - 00 1E    FX-1:AUTO RIFF:Phrase                            00 - 1D : Preset1 - Preset30
                                                                          1E     : User

00 00 03 55    00 00 00 01    00 00 - 00 01    FX-1:AUTO RIFF:Loop                              00 : Off
                                                                          01 : On

00 00 03 56    00 00 00 01    00 00 - 00 71    FX-1:AUTO RIFF:Tempo                             00 - 64 : 0 - 100
                                                                          65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 03 57    00 00 00 01    00 00 - 00 64    FX-1:AUTO RIFF:Sens                              0 - 100
00 00 03 58    00 00 00 01    00 00 - 00 64    FX-1:AUTO RIFF:Attack                            0 - 100
00 00 03 59    00 00 00 01    00 00 - 00 01    FX-1:AUTO RIFF:Hold                              00 : Off
                                                                          01 : On

00 00 03 5A    00 00 00 01    00 00 - 00 64    FX-1:AUTO RIFF:EffectLev                         0 - 100
00 00 03 5B    00 00 00 01    00 00 - 00 64    FX-1:AUTO RIFF:DirectLev                         0 - 100
00 00 03 5C    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #1 C          -24 - +24
00 00 03 5D    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #2 C          -24 - +24
00 00 03 5E    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #3 C          -24 - +24
00 00 03 5F    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #4 C          -24 - +24
00 00 03 60    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #5 C          -24 - +24
00 00 03 61    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #6 C          -24 - +24
00 00 03 62    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #7 C          -24 - +24
00 00 03 63    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #8 C          -24 - +24
00 00 03 64    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #9 C          -24 - +24
00 00 03 65    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #10 C         -24 - +24
00 00 03 66    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #11 C         -24 - +24
00 00 03 67    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #12 C         -24 - +24
00 00 03 68    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #13 C         -24 - +24
00 00 03 69    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #14 C         -24 - +24
00 00 03 6A    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #15 C         -24 - +24
00 00 03 6B    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #16 C         -24 - +24
00 00 03 6C    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #1 Cb         -24 - +24
00 00 03 6D    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #2 Cb         -24 - +24
00 00 03 6E    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #3 Cb         -24 - +24
00 00 03 6F    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #4 Cb         -24 - +24
00 00 03 70    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #5 Cb         -24 - +24
00 00 03 71    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #6 Cb         -24 - +24
00 00 03 72    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #7 Cb         -24 - +24
00 00 03 73    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #8 Cb         -24 - +24
00 00 03 74    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #9 Cb         -24 - +24
00 00 03 75    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #10 Cb        -24 - +24
00 00 03 76    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #11 Cb        -24 - +24
00 00 03 77    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #12 Cb        -24 - +24
00 00 03 78    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #13 Cb        -24 - +24
00 00 03 79    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #14 Cb        -24 - +24
00 00 03 7A    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #15 Cb        -24 - +24
00 00 03 7B    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #16 Cb        -24 - +24
00 00 03 7C    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #1 D          -24 - +24
00 00 03 7D    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #2 D          -24 - +24
00 00 03 7E    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #3 D          -24 - +24
00 00 03 7F    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #4 D          -24 - +24
00 00 04 00    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #5 D          -24 - +24
00 00 04 01    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #6 D          -24 - +24
00 00 04 02    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #7 D          -24 - +24
00 00 04 03    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #8 D          -24 - +24
00 00 04 04    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #9 D          -24 - +24
00 00 04 05    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #10 D         -24 - +24
00 00 04 06    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #11 D         -24 - +24
00 00 04 07    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #12 D         -24 - +24
00 00 04 08    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #13 D         -24 - +24
00 00 04 09    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #14 D         -24 - +24
00 00 04 0A    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #15 D         -24 - +24
00 00 04 0B    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #16 D         -24 - +24
00 00 04 0C    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #1 Eb         -24 - +24
00 00 04 0D    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #2 Eb         -24 - +24
00 00 04 0E    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #3 Eb         -24 - +24
00 00 04 0F    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #4 Eb         -24 - +24
00 00 04 10    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #5 Eb         -24 - +24
00 00 04 11    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #6 Eb         -24 - +24
00 00 04 12    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #7 Eb         -24 - +24
00 00 04 13    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #8 Eb         -24 - +24
00 00 04 14    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #9 Eb         -24 - +24
00 00 04 15    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #10 Eb        -24 - +24
00 00 04 16    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #11 Eb        -24 - +24
00 00 04 17    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #12 Eb        -24 - +24
00 00 04 18    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #13 Eb        -24 - +24
00 00 04 19    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #14 Eb        -24 - +24
00 00 04 1A    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #15 Eb        -24 - +24
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00 00 04 1B    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #16 Eb    -24 - +24
00 00 04 1C    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #1 E      -24 - +24
00 00 04 1D    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #2 E      -24 - +24
00 00 04 1E    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #3 E      -24 - +24
00 00 04 1F    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #4 E      -24 - +24
00 00 04 20    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #5 E      -24 - +24
00 00 04 21    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #6 E      -24 - +24
00 00 04 22    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #7 E      -24 - +24
00 00 04 23    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #8 E      -24 - +24
00 00 04 24    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #9 E      -24 - +24
00 00 04 25    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #10 E     -24 - +24
00 00 04 26    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #11 E     -24 - +24
00 00 04 27    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #12 E     -24 - +24
00 00 04 28    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #13 E     -24 - +24
00 00 04 29    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #14 E     -24 - +24
00 00 04 2A    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #15 E     -24 - +24
00 00 04 2B    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #16 E     -24 - +24
00 00 04 2C    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #1 F      -24 - +24
00 00 04 2D    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #2 F      -24 - +24
00 00 04 2E    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #3 F      -24 - +24
00 00 04 2F    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #4 F      -24 - +24
00 00 04 30    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #5 F      -24 - +24
00 00 04 31    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #6 F      -24 - +24
00 00 04 32    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #7 F      -24 - +24
00 00 04 33    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #8 F      -24 - +24
00 00 04 34    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #9 F      -24 - +24
00 00 04 35    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #10 F     -24 - +24
00 00 04 36    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #11 F     -24 - +24
00 00 04 37    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #12 F     -24 - +24
00 00 04 38    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #13 F     -24 - +24
00 00 04 39    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #14 F     -24 - +24
00 00 04 3A    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #15 F     -24 - +24
00 00 04 3B    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #16 F     -24 - +24
00 00 04 3C    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #1 F#     -24 - +24
00 00 04 3D    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #2 F#     -24 - +24
00 00 04 3E    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #3 F#     -24 - +24
00 00 04 3F    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #4 F#     -24 - +24
00 00 04 40    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #5 F#     -24 - +24
00 00 04 41    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #6 F#     -24 - +24
00 00 04 42    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #7 F#     -24 - +24
00 00 04 43    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #8 F#     -24 - +24
00 00 04 44    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #9 F#     -24 - +24
00 00 04 45    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #10 F#    -24 - +24
00 00 04 46    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #11 F#    -24 - +24
00 00 04 47    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #12 F#    -24 - +24
00 00 04 48    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #13 F#    -24 - +24
00 00 04 49    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #14 F#    -24 - +24
00 00 04 4A    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #15 F#    -24 - +24
00 00 04 4B    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #16 F#    -24 - +24
00 00 04 4C    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #1 G      -24 - +24
00 00 04 4D    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #2 G      -24 - +24
00 00 04 4E    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #3 G      -24 - +24
00 00 04 4F    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #4 G      -24 - +24
00 00 04 50    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #5 G      -24 - +24
00 00 04 51    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #6 G      -24 - +24
00 00 04 52    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #7 G      -24 - +24
00 00 04 53    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #8 G      -24 - +24
00 00 04 54    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #9 G      -24 - +24
00 00 04 55    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #10 G     -24 - +24
00 00 04 56    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #11 G     -24 - +24
00 00 04 57    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #12 G     -24 - +24
00 00 04 58    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #13 G     -24 - +24
00 00 04 59    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #14 G     -24 - +24
00 00 04 5A    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #15 G     -24 - +24
00 00 04 5B    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #16 G     -24 - +24
00 00 04 5C    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #1 Ab     -24 - +24
00 00 04 5D    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #2 Ab     -24 - +24
00 00 04 5E    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #3 Ab     -24 - +24
00 00 04 5F    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #4 Ab     -24 - +24
00 00 04 60    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #5 Ab     -24 - +24
00 00 04 61    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #6 Ab     -24 - +24
00 00 04 62    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #7 Ab     -24 - +24
00 00 04 63    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #8 Ab     -24 - +24
00 00 04 64    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #9 Ab     -24 - +24
00 00 04 65    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #10 Ab    -24 - +24
00 00 04 66    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #11 Ab    -24 - +24
00 00 04 67    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #12 Ab    -24 - +24
00 00 04 68    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #13 Ab    -24 - +24
00 00 04 69    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #14 Ab    -24 - +24
00 00 04 6A    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #15 Ab    -24 - +24
00 00 04 6B    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #16 Ab    -24 - +24
00 00 04 6C    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #1 A      -24 - +24
00 00 04 6D    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #2 A      -24 - +24
00 00 04 6E    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #3 A      -24 - +24
00 00 04 6F    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #4 A      -24 - +24
00 00 04 70    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #5 A      -24 - +24
00 00 04 71    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #6 A      -24 - +24
00 00 04 72    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #7 A      -24 - +24
00 00 04 73    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #8 A      -24 - +24
00 00 04 74    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #9 A      -24 - +24
00 00 04 75    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #10 A     -24 - +24
00 00 04 76    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #11 A     -24 - +24
00 00 04 77    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #12 A     -24 - +24
00 00 04 78    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #13 A     -24 - +24
00 00 04 79    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #14 A     -24 - +24
00 00 04 7A    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #15 A     -24 - +24
00 00 04 7B    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #16 A     -24 - +24
00 00 04 7C    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #1 Bb     -24 - +24
00 00 04 7D    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #2 Bb     -24 - +24
00 00 04 7E    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #3 Bb     -24 - +24
00 00 04 7F    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #4 Bb     -24 - +24
00 00 05 00    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #5 Bb     -24 - +24
00 00 05 01    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #6 Bb     -24 - +24
00 00 05 02    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #7 Bb     -24 - +24
00 00 05 03    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #8 Bb     -24 - +24
00 00 05 04    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #9 Bb     -24 - +24
00 00 05 05    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #10 Bb    -24 - +24
00 00 05 06    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #11 Bb    -24 - +24
00 00 05 07    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #12 Bb    -24 - +24
00 00 05 08    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #13 Bb    -24 - +24
00 00 05 09    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #14 Bb    -24 - +24
00 00 05 0A    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #15 Bb    -24 - +24
00 00 05 0B    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #16 Bb    -24 - +24
00 00 05 0C    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #1 B      -24 - +24
00 00 05 0D    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #2 B      -24 - +24
00 00 05 0E    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #3 B      -24 - +24
00 00 05 0F    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #4 B      -24 - +24
00 00 05 10    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #5 B      -24 - +24
00 00 05 11    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #6 B      -24 - +24
00 00 05 12    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #7 B      -24 - +24
00 00 05 13    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #8 B      -24 - +24
00 00 05 14    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #9 B      -24 - +24
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00 00 05 15    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #10 B    -24 - +24
00 00 05 16    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #11 B    -24 - +24
00 00 05 17    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #12 B    -24 - +24
00 00 05 18    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #13 B    -24 - +24
00 00 05 19    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #14 B    -24 - +24
00 00 05 1A    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #15 B    -24 - +24
00 00 05 1B    00 00 00 01    00 00 - 00 32    FX-1:AUTO RIFF:User Phrase Setting #16 B    -24 - +24
00 00 05 1C    00 00 00 01    00 00 - 00 01    FX-1:SOUND HOLD:Hold                        00 : Off
                                                                                          01 : On

00 00 05 1D    00 00 00 01    00 00 - 00 64    FX-1:SOUND HOLD:Rise Time                   0 - 100
00 00 05 1E    00 00 00 01    00 00 - 00 78    FX-1:SOUND HOLD:EffectLev                   0 - 120
00 00 05 1F    00 00 00 01    00 00 - 00 07    FX-1:TONE MODIFY:Type                       00 : Fat
                                                                                          01 : Presence
                                                                                          02 : Mild
                                                                                          03 : Tight
                                                                                          04 : Enhance
                                                                                          05 : Resonator1
                                                                                          06 : Resonator2
                                                                                          07 : Resonator3

00 00 05 20    00 00 00 01    00 00 - 00 64    FX-1:TONE MODIFY:Resonance                  0 - 100
00 00 05 21    00 00 00 01    00 00 - 00 64    FX-1:TONE MODIFY:Low                        00 - 64 : -50 - +50
00 00 05 22    00 00 00 01    00 00 - 00 64    FX-1:TONE MODIFY:High                       00 - 64 : -50 - +50
00 00 05 23    00 00 00 01    00 00 - 00 64    FX-1:TONE MODIFY:Level                      0 - 100
00 00 05 24    00 00 00 01    00 00 - 00 07    FX-1:GUITAR SIM.:Type                       00 : 'S'->'H'
                                                                                          01 : 'H'->'S'
                                                                                          02 : 'H'->'HF'
                                                                                          03 : 'S'->Hollow
                                                                                          04 : 'H'->Hollow
                                                                                          05 : 'S'->AC
                                                                                          06 : 'H'->AC
                                                                                          07 : 'P'->AC

00 00 05 25    00 00 00 01    00 00 - 00 64    FX-1:GUITAR SIM.:Low                        00 - 64 : -50 - +50
00 00 05 26    00 00 00 01    00 00 - 00 64    FX-1:GUITAR SIM.:High                       00 - 64 : -50 - +50
00 00 05 27    00 00 00 01    00 00 - 00 64    FX-1:GUITAR SIM.:Level                      0 - 100
00 00 05 28    00 00 00 01    00 00 - 00 64    FX-1:GUITAR SIM.:Body                       0 - 100
00 00 05 29    00 00 00 01    00 00 - 00 03    FX-1:AC.PROCESSOR:Type                      00 : Small
                                                                                          01 : Medium
                                                                                          02 : Bright
                                                                                          03 : Power

00 00 05 2A    00 00 00 01    00 00 - 00 64    FX-1:AC.PROCESSOR:Bass                      00 - 64 : -50 - +50
00 00 05 2B    00 00 00 01    00 00 - 00 64    FX-1:AC.PROCESSOR:Middle                    00 - 64 : -50 - +50
00 00 05 2C    00 00 00 01    00 00 - 00 1B    FX-1:AC.PROCESSOR:Middle F                  * Refer to Table 'MID FREQ'
00 00 05 2D    00 00 00 01    00 00 - 00 64    FX-1:AC.PROCESSOR:Treble                    00 - 64 : -50 - +50
00 00 05 2E    00 00 00 01    00 00 - 00 64    FX-1:AC.PROCESSOR:Presence                  00 - 64 : -50 - +50
00 00 05 2F    00 00 00 01    00 00 - 00 64    FX-1:AC.PROCESSOR:Level                     0 - 100
00 00 05 30    00 00 00 01    00 00 - 00 05    FX-1:SUB WAH:Type                           00 : CRY WAH
                                                                                          01 : VO WAH
                                                                                          02 : Fat WAH
                                                                                          03 : Light WAH
                                                                                          04 : 7String WAH
                                                                                          05 : Reso WAH

00 00 05 31    00 00 00 01    00 00 - 00 64    FX-1:SUB WAH:Pedal Pos                      0 - 100
00 00 05 32    00 00 00 01    00 00 - 00 64    FX-1:SUB WAH:Pedal Min                      0 - 100
00 00 05 33    00 00 00 01    00 00 - 00 64    FX-1:SUB WAH:Pedal Max                      0 - 100
00 00 05 34    00 00 00 01    00 00 - 00 64    FX-1:SUB WAH:EffectLev                      0 - 100
00 00 05 35    00 00 00 01    00 00 - 00 64    FX-1:SUB WAH:DirectLev                      0 - 100
00 00 05 36    00 00 00 01    00 00 - 00 18    FX-1:GRAPHIC EQ:Level                       00 - 18 : -12dB - +12dB
00 00 05 37    00 00 00 01    00 00 - 00 18    FX-1:GRAPHIC EQ:31Hz                        00 - 18 : -12dB - +12dB
00 00 05 38    00 00 00 01    00 00 - 00 18    FX-1:GRAPHIC EQ:62Hz                        00 - 18 : -12dB - +12dB
00 00 05 39    00 00 00 01    00 00 - 00 18    FX-1:GRAPHIC EQ:125Hz                       00 - 18 : -12dB - +12dB
00 00 05 3A    00 00 00 01    00 00 - 00 18    FX-1:GRAPHIC EQ:250Hz                       00 - 18 : -12dB - +12dB
00 00 05 3B    00 00 00 01    00 00 - 00 18    FX-1:GRAPHIC EQ:500Hz                       00 - 18 : -12dB - +12dB
00 00 05 3C    00 00 00 01    00 00 - 00 18    FX-1:GRAPHIC EQ:1kHz                        00 - 18 : -12dB - +12dB
00 00 05 3D    00 00 00 01    00 00 - 00 18    FX-1:GRAPHIC EQ:2kHz                        00 - 18 : -12dB - +12dB
00 00 05 3E    00 00 00 01    00 00 - 00 18    FX-1:GRAPHIC EQ:4kHz                        00 - 18 : -12dB - +12dB
00 00 05 3F    00 00 00 01    00 00 - 00 18    FX-1:GRAPHIC EQ:8kHz                        00 - 18 : -12dB - +12dB
00 00 05 40    00 00 00 01    00 00 - 00 18    FX-1:GRAPHIC EQ:16kHz                       00 - 18 : -12dB - +12dB
00 00 06 00    00 00 00 01    00 00 - 00 01    FX-2:Sw                                     00 : Off
                                                                                          01 : On

00 00 06 01    00 00 00 01    00 00 - 00 21    FX-2:FX SELECT                              * Refer to Table 'FX TYPE'
00 00 06 02    00 00 00 01    00 00 - 00 07    FX-2:ADV.COMP:Type                          00 : BOSS Comp
                                                                                          01 : Hi-BAND
                                                                                          02 : Light
                                                                                          03 : D-Comp
                                                                                          04 : ORANGE
                                                                                          05 : Fat
                                                                                          06 : Mild
                                                                                          07 : Stereo Comp

00 00 06 03    00 00 00 01    00 00 - 00 64    FX-2:ADV.COMP:Sustain                       0 - 100
00 00 06 04    00 00 00 01    00 00 - 00 64    FX-2:ADV.COMP:Attack                        0 - 100
00 00 06 05    00 00 00 01    00 00 - 00 64    FX-2:ADV.COMP:Tone                          00 - 64 : -50 - +50
00 00 06 06    00 00 00 01    00 00 - 00 64    FX-2:ADV.COMP:Level                         0 - 100
00 00 06 07    00 00 00 01    00 00 - 00 02    FX-2:LIMITER:Type                           00 : BOSS Limitr
                                                                                          01 : Rack 160D
                                                                                          02 : Vtg Rack U

00 00 06 08    00 00 00 01    00 00 - 00 64    FX-2:LIMITER:Attack                         0 - 100
00 00 06 09    00 00 00 01    00 00 - 00 64    FX-2:LIMITER:Threshold                      0 - 100
00 00 06 0A    00 00 00 01    00 00 - 00 11    FX-2:LIMITER:Ratio                          * Refer to Table 'LIMITER RATIO'
00 00 06 0B    00 00 00 01    00 00 - 00 64    FX-2:LIMITER:Release                        0 - 100
00 00 06 0C    00 00 00 01    00 00 - 00 64    FX-2:LIMITER:Level                          0 - 100
00 00 06 0D    00 00 00 01    00 00 - 00 01    FX-2:T.WAH:Mode                             00 : LPF
                                                                                          01 : BPF

00 00 06 0E    00 00 00 01    00 00 - 00 01    FX-2:T.WAH:Polarity                         00 : Down
                                                                                          01 : Up

00 00 06 0F    00 00 00 01    00 00 - 00 64    FX-2:T.WAH:Sens                             0 - 100
00 00 06 10    00 00 00 01    00 00 - 00 64    FX-2:T.WAH:Frequency                        0 - 100
00 00 06 11    00 00 00 01    00 00 - 00 64    FX-2:T.WAH:Peak                             0 - 100
00 00 06 12    00 00 00 01    00 00 - 00 64    FX-2:T.WAH:DirectLev                        0 - 100
00 00 06 13    00 00 00 01    00 00 - 00 64    FX-2:T.WAH:EffectLev                        0 - 100
00 00 06 14    00 00 00 01    00 00 - 00 01    FX-2:AUTO WAH:Mode                          00 : LPF
                                                                                          01 : BPF

00 00 06 15    00 00 00 01    00 00 - 00 64    FX-2:AUTO WAH:Frequency                     0 - 100
00 00 06 16    00 00 00 01    00 00 - 00 64    FX-2:AUTO WAH:Peak                          0 - 100
00 00 06 17    00 00 00 01    00 00 - 00 71    FX-2:AUTO WAH:Rate                          00 - 64 : 0 - 100
                                                                                          65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 06 18    00 00 00 01    00 00 - 00 64    FX-2:AUTO WAH:Depth                         0 - 100
00 00 06 19    00 00 00 01    00 00 - 00 64    FX-2:AUTO WAH:DirectLev                     0 - 100
00 00 06 1A    00 00 00 01    00 00 - 00 64    FX-2:AUTO WAH:EffectLev                     0 - 100
00 00 06 1B    00 00 00 01    00 00 - 00 64    FX-2:TREMOLO:WaveShape                      0 - 100
00 00 06 1C    00 00 00 01    00 00 - 00 71    FX-2:TREMOLO:Rate                           00 - 64 : 0 - 100
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                                                                              65 - 71 : * Refer to Table 'BPM NOTE2'
00 00 06 1D      00 00 00 01      00 00 - 00 64    FX-2:TREMOLO:Depth          0 - 100
00 00 06 1E      00 00 00 01      00 00 - 00 03    FX-2:PHASER:Type            00 : 4 Stage
                                                                              01 : 8 Stage
                                                                              02 : 12 Stage
                                                                              03 : Bi-Phase
00 00 06 1F      00 00 00 01      00 00 - 00 71    FX-2:PHASER:Rate            00 - 64 : 0 - 100
                                                                              65 - 71 : * Refer to Table 'BPM NOTE2'
00 00 06 20      00 00 00 01      00 00 - 00 64    FX-2:PHASER:Depth           0 - 100
00 00 06 21      00 00 00 01      00 00 - 00 64    FX-2:PHASER:Manual          0 - 100
00 00 06 22      00 00 00 01      00 00 - 00 64    FX-2:PHASER:Resonance       0 - 100
00 00 06 23      00 00 00 01      00 00 - 00 72    FX-2:PHASER:Step Rate       00 - 64 : 0 - 100
                                                                              65 - 71 : * Refer to Table 'BPM NOTE2'
00 00 06 24      00 00 00 01      00 00 - 00 64    FX-2:PHASER:EffectLev       0 - 100
00 00 06 25      00 00 00 01      00 00 - 00 64    FX-2:PHASER:DirectLev       0 - 100
00 00 06 26      00 00 00 01      00 00 - 00 71    FX-2:FLANGER:Rate           00 - 64 : 0 - 100
                                                                              65 - 71 : * Refer to Table 'BPM NOTE2'
00 00 06 27      00 00 00 01      00 00 - 00 64    FX-2:FLANGER:Depth          0 - 100
00 00 06 28      00 00 00 01      00 00 - 00 64    FX-2:FLANGER:Manual         0 - 100
00 00 06 29      00 00 00 01      00 00 - 00 64    FX-2:FLANGER:Resonance      0 - 100
00 00 06 2A      00 00 00 01      00 00 - 00 64    FX-2:FLANGER:Sepration      0 - 100
00 00 06 2B      00 00 00 01      00 00 - 00 0A    FX-2:FLANGER:Low Cut        * Refer to Table 'LOW FREQ'
00 00 06 2C      00 00 00 01      00 00 - 00 64    FX-2:FLANGER:EffectLev      0 - 100
00 00 06 2D      00 00 00 01      00 00 - 00 64    FX-2:FLANGER:DirectLev      0 - 100
00 00 06 2E      00 00 00 01      00 00 - 00 01    FX-2:PAN:Type               00 : Auto
                                                                              01 : Manual
00 00 06 2F      00 00 00 01      00 00 - 00 64    FX-2:PAN:Position           00 : L100
                                                                              01 : L98
                                                                               :    :
                                                                              32 : Center
                                                                              33 : R2
                                                                               :    :
                                                                              64 : R100
00 00 06 30      00 00 00 01      00 00 - 00 64    FX-2:PAN:WaveShape          0 - 100
00 00 06 31      00 00 00 01      00 00 - 00 71    FX-2:PAN:Rate               00 - 64 : 0 - 100
                                                                              65 - 71 : * Refer to Table 'BPM NOTE2'
00 00 06 32      00 00 00 01      00 00 - 00 64    FX-2:PAN:Depth              0 - 100
00 00 06 33      00 00 00 01      00 00 - 00 71    FX-2:VIBRATO:Rate           00 - 64 : 0 - 100
                                                                              65 - 71 : * Refer to Table 'BPM NOTE2'
00 00 06 34      00 00 00 01      00 00 - 00 64    FX-2:VIBRATO:Depth          0 - 100
00 00 06 35      00 00 00 01      00 00 - 00 01    FX-2:VIBRATO:Trigger        00 : Off
                                                                              01 : On
00 00 06 36      00 00 00 01      00 00 - 00 64    FX-2:VIBRATO:Rise Time      0 - 100
00 00 06 37      00 00 00 01      00 00 - 00 71    FX-2:UNI-V:Rate             00 - 64 : 0 - 100
                                                                              65 - 71 : * Refer to Table 'BPM NOTE2'
00 00 06 38      00 00 00 01      00 00 - 00 64    FX-2:UNI-V:Depth            0 - 100
00 00 06 39      00 00 00 01      00 00 - 00 64    FX-2:UNI-V:Level            0 - 100
00 00 06 3A      00 00 00 01      00 00 - 00 01    FX-2:RING MOD.:Mode         00 : Normal
                                                                              01 : Intelligent
00 00 06 3B      00 00 00 01      00 00 - 00 64    FX-2:RING MOD.:Frequency    0 - 100
00 00 06 3C      00 00 00 01      00 00 - 00 64    FX-2:RING MOD.:EffectLev    0 - 100
00 00 06 3D      00 00 00 01      00 00 - 00 64    FX-2:RING MOD.:DirectLev    0 - 100
00 00 06 3E      00 00 00 01      00 00 - 00 64    FX-2:SLOW GEAR:Sens         0 - 100
00 00 06 3F      00 00 00 01      00 00 - 00 64    FX-2:SLOW GEAR:Rise Time    0 - 100
00 00 06 40      00 00 00 01      00 00 - 00 01    FX-2:FEEDBACKER:Mode        00 : OSC
                                                                              01 : Natural
00 00 06 41      00 00 00 01      00 00 - 00 64    FX-2:FEEDBACKER:Rise Time   0 - 100
00 00 06 42      00 00 00 01      00 00 - 00 64    FX-2:FEEDBACKER:Rise T(^)   0 - 100
00 00 06 43      00 00 00 01      00 00 - 00 64    FX-2:FEEDBACKER:F.B.Level   0 - 100
00 00 06 44      00 00 00 01      00 00 - 00 64    FX-2:FEEDBACKER:F.B.Lv(^)   0 - 100
00 00 06 45      00 00 00 01      00 00 - 00 71    FX-2:FEEDBACKER:Vib.Rate    00 - 64 : 0 - 100
                                                                              65 - 71 : * Refer to Table 'BPM NOTE2'
00 00 06 46      00 00 00 01      00 00 - 00 64    FX-2:FEEDBACKER:Vib.Depth   0 - 100
00 00 06 47      00 00 00 01      00 00 - 00 64    FX-2:ANTI-FEEDBACK:Freq 1   0 - 100
00 00 06 48      00 00 00 01      00 00 - 00 64    FX-2:ANTI-FEEDBACK:Depth 1  0 - 100
00 00 06 49      00 00 00 01      00 00 - 00 64    FX-2:ANTI-FEEDBACK:Freq 2   0 - 100
00 00 06 4A      00 00 00 01      00 00 - 00 64    FX-2:ANTI-FEEDBACK:Depth 2  0 - 100
00 00 06 4B      00 00 00 01      00 00 - 00 64    FX-2:ANTI-FEEDBACK:Freq 3   0 - 100
00 00 06 4C      00 00 00 01      00 00 - 00 64    FX-2:ANTI-FEEDBACK:Depth 3  0 - 100
00 00 06 4D      00 00 00 01      00 00 - 00 02    FX-2:HUMANIZER:Mode         00 : Picking
                                                                              01 : Auto
                                                                              02 : Random
00 00 06 4E      00 00 00 01      00 00 - 00 04    FX-2:HUMANIZER:Vowel 1      00 : a
                                                                              01 : e
                                                                              02 : i
                                                                              03 : o
                                                                              04 : u
00 00 06 4F      00 00 00 01      00 00 - 00 04    FX-2:HUMANIZER:Vowel 2      00 : a
                                                                              01 : e
                                                                              02 : i
                                                                              03 : o
                                                                              04 : u
00 00 06 50      00 00 00 01      00 00 - 00 64    FX-2:HUMANIZER:Sens         0 - 100
00 00 06 51      00 00 00 01      00 00 - 00 71    FX-2:HUMANIZER:Rate         00 - 64 : 0 - 100
                                                                              65 - 71 : * Refer to Table 'BPM NOTE2'
00 00 06 52      00 00 00 01      00 00 - 00 64    FX-2:HUMANIZER:Depth        0 - 100
00 00 06 53      00 00 00 01      00 00 - 00 64    FX-2:HUMANIZER:Manual       0 - 100
00 00 06 54      00 00 00 01      00 00 - 00 64    FX-2:HUMANIZER:Level        0 - 100
00 00 06 55      00 00 00 01      00 00 - 00 13    FX-2:SLICER:Pattern         00 - 13 : P1 - P20
00 00 06 56      00 00 00 01      00 00 - 00 71    FX-2:SLICER:Rate            00 - 64 : 0 - 100
                                                                              65 - 71 : * Refer to Table 'BPM NOTE2'
00 00 06 57      00 00 00 01      00 00 - 00 64    FX-2:SLICER:Trig Sens       0 - 100
00 00 06 58      00 00 00 01      00 00 - 00 0A    FX-2:PARA EQ:Low Cut        * Refer to Table 'LOW FREQ'
00 00 06 59      00 00 00 01      00 00 - 00 28    FX-2:PARA EQ:Low Gain       00 - 28 : -20dB - +20dB
00 00 06 5A      00 00 00 01      00 00 - 00 1B    FX-2:PARA EQ:Lo-Mid f       * Refer to Table 'MID FREQ'
00 00 06 5B      00 00 00 01      00 00 - 00 05    FX-2:PARA EQ:Lo-Mid Q       * Refer to Table 'MID Q'
00 00 06 5C      00 00 00 01      00 00 - 00 28    FX-2:PARA EQ:Lo-Mid G       00 - 28 : -20dB - +20dB
00 00 06 5D      00 00 00 01      00 00 - 00 1B    FX-2:PARA EQ:Hi-Mid f       * Refer to Table 'MID FREQ'
00 00 06 5E      00 00 00 01      00 00 - 00 05    FX-2:PARA EQ:Hi-Mid Q       * Refer to Table 'MID Q'
00 00 06 5F      00 00 00 01      00 00 - 00 28    FX-2:PARA EQ:Hi-Mid G       00 - 28 : -20dB - +20dB
00 00 06 60      00 00 00 01      00 00 - 00 28    FX-2:PARA EQ:High Gain      00 - 28 : -20dB - +20dB
00 00 06 61      00 00 00 01      00 00 - 00 09    FX-2:PARA EQ:High Cut       * Refer to Table 'HIGH FREQ'
00 00 06 62      00 00 00 01      00 00 - 00 28    FX-2:PARA EQ:Level          00 - 28 : -20dB - +20dB
```

```
00 00 06 63    00 00 00 01    00 00 - 00 02    FX-2:HARMONIST:Voice                          00 : 1-Voice
                                                                                             01 : 2-Mono
                                                                                             02 : 2-Stereo

00 00 06 64    00 00 00 01    00 00 - 00 1D    FX-2:HARMONIST:HR1 Harm                       * Refer to Table 'HARMONY'
00 00 06 65    00 00 00 02    00 00 - 02 33    FX-2:HARMONIST:HR1 PreDl                      00 00 - 02 2C : 0ms - 300ms
                                                                                             02 2D - 02 33 : * Refer to Table 'BPM NOTE'

00 00 06 67    00 00 00 01    00 00 - 00 64    FX-2:HARMONIST:HR1 Level                      0 - 100
00 00 06 68    00 00 00 01    00 00 - 00 1D    FX-2:HARMONIST:HR2 Harm                       * Refer to Table 'HARMONY'
00 00 06 69    00 00 00 02    00 00 - 02 33    FX-2:HARMONIST:HR2 PreDl                      00 00 - 02 2C : 0ms - 300ms
                                                                                             02 2D - 02 33 : * Refer to Table 'BPM NOTE'

00 00 06 6B    00 00 00 01    00 00 - 00 64    FX-2:HARMONIST:HR2 Level                      0 - 100
00 00 06 6C    00 00 00 01    00 00 - 00 64    FX-2:HARMONIST:HR1 Fbk                        0 - 100
00 00 06 6D    00 00 00 01    00 00 - 00 64    FX-2:HARMONIST:DirectLev                      0 - 100
00 00 06 6E    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR1 User Scale Key = C         -24 - +24
00 00 06 6F    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR1 User Scale Key = Db        -24 - +24
00 00 06 70    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR1 User Scale Key = D         -24 - +24
00 00 06 71    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR1 User Scale Key = Eb        -24 - +24
00 00 06 72    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR1 User Scale Key = E         -24 - +24
00 00 06 73    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR1 User Scale Key = F         -24 - +24
00 00 06 74    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR1 User Scale Key = F#        -24 - +24
00 00 06 75    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR1 User Scale Key = G         -24 - +24
00 00 06 76    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR1 User Scale Key = Ab        -24 - +24
00 00 06 77    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR1 User Scale Key = A         -24 - +24
00 00 06 78    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR1 User Scale Key = Bb        -24 - +24
00 00 06 79    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR1 User Scale Key = B         -24 - +24
00 00 06 7A    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR2 User Scale Key = C         -24 - +24
00 00 06 7B    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR2 User Scale Key = Db        -24 - +24
00 00 06 7C    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR2 User Scale Key = D         -24 - +24
00 00 06 7D    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR2 User Scale Key = Eb        -24 - +24
00 00 06 7E    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR2 User Scale Key = E         -24 - +24
00 00 06 7F    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR2 User Scale Key = F         -24 - +24
00 00 07 00    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR2 User Scale Key = F#        -24 - +24
00 00 07 01    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR2 User Scale Key = G         -24 - +24
00 00 07 02    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR2 User Scale Key = Ab        -24 - +24
00 00 07 03    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR2 User Scale Key = A         -24 - +24
00 00 07 04    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR2 User Scale Key = Bb        -24 - +24
00 00 07 05    00 00 00 01    00 00 - 00 30    FX-2:HARMONIST:HR2 User Scale Key = B         -24 - +24
00 00 07 06    00 00 00 01    00 00 - 00 02    FX-2:PITCH SHIFTER:Voice                      00 : 1-Voice
                                                                                             01 : 2-Mono
                                                                                             02 : 2-Stereo

00 00 07 07    00 00 00 01    00 00 - 00 03    FX-2:PITCH SHIFTER:PS1 Mode                   00 : Fast
                                                                                             01 : Medium
                                                                                             02 : Slow
                                                                                             03 : Mono

00 00 07 08    00 00 00 01    00 00 - 00 30    FX-2:PITCH SHIFTER:PS1 Pitch                  00 - 30 : -24 - +24
00 00 07 09    00 00 00 01    00 00 - 00 64    FX-2:PITCH SHIFTER:PS1 Fine                   00 - 64 : -50 - +50
00 00 07 0A    00 00 00 02    00 00 - 02 33    FX-2:PITCH SHIFTER:PS1PreDly                  00 00 - 02 2C : 0ms - 300ms
                                                                                             02 2D - 02 33 : * Refer to Table 'BPM NOTE'

00 00 07 0C    00 00 00 01    00 00 - 00 64    FX-2:PITCH SHIFTER:PS1 Level                  0 - 100
00 00 07 0D    00 00 00 01    00 00 - 00 03    FX-2:PITCH SHIFTER:PS2 Mode                   00 : Fast
                                                                                             01 : Medium
                                                                                             02 : Slow
                                                                                             03 : Mono

00 00 07 0E    00 00 00 01    00 00 - 00 30    FX-2:PITCH SHIFTER:PS2 Pitch                  00 - 30 : -24 - +24
00 00 07 0F    00 00 00 01    00 00 - 00 64    FX-2:PITCH SHIFTER:PS2 Fine                   00 - 64 : -50 - +50
00 00 07 10    00 00 00 02    00 00 - 02 33    FX-2:PITCH SHIFTER:PS2PreDly                  00 00 - 02 2C : 0ms - 300ms
                                                                                             02 2D - 02 33 : * Refer to Table 'BPM NOTE'

00 00 07 12    00 00 00 01    00 00 - 00 64    FX-2:PITCH SHIFTER:PS2 Level                  0 - 100
00 00 07 13    00 00 00 01    00 00 - 00 64    FX-2:PITCH SHIFTER:PS1 Fbk                    0 - 100
00 00 07 14    00 00 00 01    00 00 - 00 64    FX-2:PITCH SHIFTER:DirectLev                  0 - 100
00 00 07 15    00 00 00 01    00 00 - 00 03    FX-2:OCTAVE:Range                             00 - 03 : Range 1 - Range 4
00 00 07 16    00 00 00 01    00 00 - 00 64    FX-2:OCTAVE:Oct.Level                         0 - 100
00 00 07 17    00 00 00 01    00 00 - 00 64    FX-2:OCTAVE:DirectLev                         0 - 100
00 00 07 18    00 00 00 01    00 00 - 00 01    FX-2:ROTARY:Speed Sel                         00 : Slow
                                                                                             01 : Fast

00 00 07 19    00 00 00 01    00 00 - 00 71    FX-2:ROTARY:Rate-Slow                         00 - 64 : 0 - 100
                                                                                             65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 07 1A    00 00 00 01    00 00 - 00 71    FX-2:ROTARY:Rate-Fast                         00 - 64 : 0 - 100
                                                                                             65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 07 1B    00 00 00 01    00 00 - 00 64    FX-2:ROTARY:Rise Time                         0 - 100
00 00 07 1C    00 00 00 01    00 00 - 00 64    FX-2:ROTARY:Fall Time                         0 - 100
00 00 07 1D    00 00 00 01    00 00 - 00 64    FX-2:ROTARY:Depth                             0 - 100
00 00 07 1E    00 00 00 01    00 00 - 00 10    FX-2:2X2 CHORUS:Xover f                       * Refer to Table '2x2 CHORUS XOVER FREQ'
00 00 07 1F    00 00 00 01    00 00 - 00 71    FX-2:2X2 CHORUS:Lo Rate                       00 - 64 : 0 - 100
                                                                                             65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 07 20    00 00 00 01    00 00 - 00 64    FX-2:2X2 CHORUS:Lo Depth                      0 - 100
00 00 07 21    00 00 00 01    00 00 - 00 50    FX-2:2X2 CHORUS:Lo PreDly                     00 : 0.0ms
                                                                                             01 : 0.5ms
                                                                                              :   :
                                                                                             50 : 40.0ms

00 00 07 22    00 00 00 01    00 00 - 00 64    FX-2:2X2 CHORUS:Lo Level                      0 - 100
00 00 07 23    00 00 00 01    00 00 - 00 71    FX-2:2X2 CHORUS:Hi Rate                       00 - 64 : 0 - 100
                                                                                             65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 07 24    00 00 00 01    00 00 - 00 64    FX-2:2X2 CHORUS:Hi Depth                      0 - 100
00 00 07 25    00 00 00 01    00 00 - 00 50    FX-2:2X2 CHORUS:Hi PreDly                     00 : 0.0ms
                                                                                             01 : 0.5ms
                                                                                              :   :
                                                                                             50 : 40.0ms

00 00 07 26    00 00 00 01    00 00 - 00 64    FX-2:2X2 CHORUS:Hi Level                      0 - 100
00 00 07 27    00 00 00 02    00 01 - 0E EF    FX-2:SUB DELAY:Dly Time                       00 01 - 0E E8 : 1ms - 1000ms
                                                                                             0E E9 - 0E EF : * Refer to Table 'BPM NOTE'

00 00 07 29    00 00 00 01    00 00 - 00 64    FX-2:SUB DELAY:Feedback                       0 - 100
00 00 07 2A    00 00 00 01    00 00 - 00 09    FX-2:SUB DELAY:Hi-Cut                         * Refer to Table 'HIGH FREQ'
00 00 07 2B    00 00 00 01    00 00 - 00 78    FX-2:SUB DELAY:EffectLev                      0 - 120
00 00 07 2C    00 00 00 01    00 00 - 00 64    FX-2:SUB DELAY:DirectLev                      0 - 100
00 00 07 2D    00 00 00 01    00 00 - 00 64    FX-2:DEFRETTER:Tone                           00 - 64 : -50 - +50
00 00 07 2E    00 00 00 01    00 00 - 00 64    FX-2:DEFRETTER:Sens                           0 - 100
00 00 07 2F    00 00 00 01    00 00 - 00 64    FX-2:DEFRETTER:Attack                         0 - 100
00 00 07 30    00 00 00 01    00 00 - 00 64    FX-2:DEFRETTER:Depth                          0 - 100
00 00 07 31    00 00 00 01    00 00 - 00 64    FX-2:DEFRETTER:Resonance                      0 - 100
00 00 07 32    00 00 00 01    00 00 - 00 64    FX-2:DEFRETTER:EffectLev                      0 - 100
00 00 07 33    00 00 00 01    00 00 - 00 64    FX-2:DEFRETTER:DirectLev                      0 - 100
00 00 07 34    00 00 00 01    00 00 - 00 64    FX-2:SITAR SIM.:Tone                          00 - 64 : -50 - +50
00 00 07 35    00 00 00 01    00 00 - 00 64    FX-2:SITAR SIM.:Sens                          0 - 100
00 00 07 36    00 00 00 01    00 00 - 00 64    FX-2:SITAR SIM.:Depth                         0 - 100
00 00 07 37    00 00 00 01    00 00 - 00 64    FX-2:SITAR SIM.:Resonance                     0 - 100
```

```
00 00 07 38    00 00 00 01    00 00 - 00 64    FX-2:SITAR SIM.:Buzz              0 - 100
00 00 07 39    00 00 00 01    00 00 - 00 64    FX-2:SITAR SIM.:EffectLev         0 - 100
00 00 07 3A    00 00 00 01    00 00 - 00 64    FX-2:SITAR SIM.:DirectLev         0 - 100
00 00 07 3B    00 00 00 01    00 00 - 00 01    FX-2:WAVE SYNTH:Wave              00 : Saw
                                                                                 01 : Square

00 00 07 3C    00 00 00 01    00 00 - 00 64    FX-2:WAVE SYNTH:Cutoff            0 - 100
00 00 07 3D    00 00 00 01    00 00 - 00 64    FX-2:WAVE SYNTH:Resonance         0 - 100
00 00 07 3E    00 00 00 01    00 00 - 00 64    FX-2:WAVE SYNTH:FLT.Sens          0 - 100
00 00 07 3F    00 00 00 01    00 00 - 00 64    FX-2:WAVE SYNTH:FLT.Decay         0 - 100
00 00 07 40    00 00 00 01    00 00 - 00 64    FX-2:WAVE SYNTH:FLT.Depth         0 - 100
00 00 07 41    00 00 00 01    00 00 - 00 64    FX-2:WAVE SYNTH:Synth Lev         0 - 100
00 00 07 42    00 00 00 01    00 00 - 00 64    FX-2:WAVE SYNTH:DirectLev         0 - 100
00 00 07 43    00 00 00 01    00 00 - 00 03    FX-2:GUITAR SYNTH:Wave            00 : Square
                                                                                 01 : Saw
                                                                                 02 : Brass
                                                                                 03 : Bow

00 00 07 44    00 00 00 01    00 00 - 00 64    FX-2:GUITAR SYNTH:Sens            0 - 100
00 00 07 45    00 00 00 01    00 00 - 00 01    FX-2:GUITAR SYNTH:Chromatic       00 : Off
                                                                                 01 : On

00 00 07 46    00 00 00 01    00 00 - 00 02    FX-2:GUITAR SYNTH:Oct Shift       00 : 0
                                                                                 01 : -1
                                                                                 02 : -2

00 00 07 47    00 00 00 01    00 00 - 00 64    FX-2:GUITAR SYNTH:PWM Rate        0 - 100
00 00 07 48    00 00 00 01    00 00 - 00 64    FX-2:GUITAR SYNTH:PWM Depth       0 - 100
00 00 07 49    00 00 00 01    00 00 - 00 64    FX-2:GUITAR SYNTH:Cutoff          0 - 100
00 00 07 4A    00 00 00 01    00 00 - 00 64    FX-2:GUITAR SYNTH:Resonance       0 - 100
00 00 07 4B    00 00 00 01    00 00 - 00 64    FX-2:GUITAR SYNTH:FLT.Sens        0 - 100
00 00 07 4C    00 00 00 01    00 00 - 00 64    FX-2:GUITAR SYNTH:FLT.Decay       0 - 100
00 00 07 4D    00 00 00 01    00 00 - 00 64    FX-2:GUITAR SYNTH:FLT.Depth       00 : -100
                                                                                 01 : -98
                                                                                  :    :
                                                                                 64 : +100

00 00 07 4E    00 00 00 01    00 00 - 00 65    FX-2:GUITAR SYNTH:Attack          00 : Decay
                                                                                 01 - 65 : 0 - 100

00 00 07 4F    00 00 00 01    00 00 - 00 64    FX-2:GUITAR SYNTH:Release         0 - 100
00 00 07 50    00 00 00 01    00 00 - 00 64    FX-2:GUITAR SYNTH:Velocity        0 - 100
00 00 07 51    00 00 00 01    00 00 - 00 01    FX-2:GUITAR SYNTH:Hold            00 : Off
                                                                                 01 : On

00 00 07 52    00 00 00 01    00 00 - 00 64    FX-2:GUITAR SYNTH:Synth Lev       0 - 100
00 00 07 53    00 00 00 01    00 00 - 00 64    FX-2:GUITAR SYNTH:DirectLev       0 - 100
00 00 07 54    00 00 00 01    00 00 - 00 1E    FX-2:AUTO RIFF:Phrase             00 - 1D : Preset1 - Preset30
                                                                                 1E     : User

00 00 07 55    00 00 00 01    00 00 - 00 01    FX-2:AUTO RIFF:Loop               00 : Off
                                                                                 01 : On

00 00 07 56    00 00 00 01    00 00 - 00 71    FX-2:AUTO RIFF:Tempo              00 - 64 : 0 - 100
                                                                                 65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 07 57    00 00 00 01    00 00 - 00 64    FX-2:AUTO RIFF:Sens               0 - 100
00 00 07 58    00 00 00 01    00 00 - 00 64    FX-2:AUTO RIFF:Attack             0 - 100
00 00 07 59    00 00 00 01    00 00 - 00 01    FX-2:AUTO RIFF:Hold               00 : Off
                                                                                 01 : On

00 00 07 5A    00 00 00 01    00 00 - 00 64    FX-2:AUTO RIFF:EffectLev          0 - 100
00 00 07 5B    00 00 00 01    00 00 - 00 64    FX-2:AUTO RIFF:DirectLev          0 - 100
00 00 07 5C    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #1 C    -24 - +24
00 00 07 5D    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #2 C    -24 - +24
00 00 07 5E    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #3 C    -24 - +24
00 00 07 5F    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #4 C    -24 - +24
00 00 07 60    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #5 C    -24 - +24
00 00 07 61    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #6 C    -24 - +24
00 00 07 62    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #7 C    -24 - +24
00 00 07 63    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #8 C    -24 - +24
00 00 07 64    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #9 C    -24 - +24
00 00 07 65    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #10 C   -24 - +24
00 00 07 66    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #11 C   -24 - +24
00 00 07 67    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #12 C   -24 - +24
00 00 07 68    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #13 C   -24 - +24
00 00 07 69    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #14 C   -24 - +24
00 00 07 6A    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #15 C   -24 - +24
00 00 07 6B    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #16 C   -24 - +24
00 00 07 6C    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #1 Cb   -24 - +24
00 00 07 6D    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #2 Cb   -24 - +24
00 00 07 6E    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #3 Cb   -24 - +24
00 00 07 6F    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #4 Cb   -24 - +24
00 00 07 70    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #5 Cb   -24 - +24
00 00 07 71    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #6 Cb   -24 - +24
00 00 07 72    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #7 Cb   -24 - +24
00 00 07 73    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #8 Cb   -24 - +24
00 00 07 74    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #9 Cb   -24 - +24
00 00 07 75    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #10 Cb  -24 - +24
00 00 07 76    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #11 Cb  -24 - +24
00 00 07 77    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #12 Cb  -24 - +24
00 00 07 78    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #13 Cb  -24 - +24
00 00 07 79    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #14 Cb  -24 - +24
00 00 07 7A    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #15 Cb  -24 - +24
00 00 07 7B    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #16 Cb  -24 - +24
00 00 07 7C    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #1 D    -24 - +24
00 00 07 7D    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #2 D    -24 - +24
00 00 07 7E    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #3 D    -24 - +24
00 00 07 7F    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #4 D    -24 - +24
00 00 08 00    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #5 D    -24 - +24
00 00 08 01    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #6 D    -24 - +24
00 00 08 02    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #7 D    -24 - +24
00 00 08 03    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #8 D    -24 - +24
00 00 08 04    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #9 D    -24 - +24
00 00 08 05    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #10 D   -24 - +24
00 00 08 06    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #11 D   -24 - +24
00 00 08 07    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #12 D   -24 - +24
00 00 08 08    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #13 D   -24 - +24
00 00 08 09    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #14 D   -24 - +24
00 00 08 0A    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #15 D   -24 - +24
00 00 08 0B    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #16 D   -24 - +24
00 00 08 0C    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #1 Eb   -24 - +24
00 00 08 0D    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #2 Eb   -24 - +24
00 00 08 0E    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #3 Eb   -24 - +24
00 00 08 0F    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #4 Eb   -24 - +24
00 00 08 10    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #5 Eb   -24 - +24
00 00 08 11    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #6 Eb   -24 - +24
00 00 08 12    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #7 Eb   -24 - +24
00 00 08 13    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #8 Eb   -24 - +24
00 00 08 14    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #9 Eb   -24 - +24
00 00 08 15    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #10 Eb  -24 - +24
00 00 08 16    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #11 Eb  -24 - +24
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00 00 08 17      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #12 Eb     -24 - +24
00 00 08 18      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #13 Eb     -24 - +24
00 00 08 19      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #14 Eb     -24 - +24
00 00 08 1A      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #15 Eb     -24 - +24
00 00 08 1B      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #16 Eb     -24 - +24
00 00 08 1C      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #1 E       -24 - +24
00 00 08 1D      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #2 E       -24 - +24
00 00 08 1E      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #3 E       -24 - +24
00 00 08 1F      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #4 E       -24 - +24
00 00 08 20      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #5 E       -24 - +24
00 00 08 21      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #6 E       -24 - +24
00 00 08 22      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #7 E       -24 - +24
00 00 08 23      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #8 E       -24 - +24
00 00 08 24      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #9 E       -24 - +24
00 00 08 25      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #10 E      -24 - +24
00 00 08 26      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #11 E      -24 - +24
00 00 08 27      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #12 E      -24 - +24
00 00 08 28      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #13 E      -24 - +24
00 00 08 29      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #14 E      -24 - +24
00 00 08 2A      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #15 E      -24 - +24
00 00 08 2B      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #16 E      -24 - +24
00 00 08 2C      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #1 F       -24 - +24
00 00 08 2D      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #2 F       -24 - +24
00 00 08 2E      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #3 F       -24 - +24
00 00 08 2F      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #4 F       -24 - +24
00 00 08 30      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #5 F       -24 - +24
00 00 08 31      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #6 F       -24 - +24
00 00 08 32      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #7 F       -24 - +24
00 00 08 33      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #8 F       -24 - +24
00 00 08 34      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #9 F       -24 - +24
00 00 08 35      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #10 F      -24 - +24
00 00 08 36      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #11 F      -24 - +24
00 00 08 37      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #12 F      -24 - +24
00 00 08 38      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #13 F      -24 - +24
00 00 08 39      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #14 F      -24 - +24
00 00 08 3A      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #15 F      -24 - +24
00 00 08 3B      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #16 F      -24 - +24
00 00 08 3C      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #1 F#      -24 - +24
00 00 08 3D      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #2 F#      -24 - +24
00 00 08 3E      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #3 F#      -24 - +24
00 00 08 3F      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #4 F#      -24 - +24
00 00 08 40      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #5 F#      -24 - +24
00 00 08 41      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #6 F#      -24 - +24
00 00 08 42      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #7 F#      -24 - +24
00 00 08 43      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #8 F#      -24 - +24
00 00 08 44      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #9 F#      -24 - +24
00 00 08 45      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #10 F#     -24 - +24
00 00 08 46      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #11 F#     -24 - +24
00 00 08 47      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #12 F#     -24 - +24
00 00 08 48      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #13 F#     -24 - +24
00 00 08 49      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #14 F#     -24 - +24
00 00 08 4A      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #15 F#     -24 - +24
00 00 08 4B      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #16 F#     -24 - +24
00 00 08 4C      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #1 G       -24 - +24
00 00 08 4D      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #2 G       -24 - +24
00 00 08 4E      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #3 G       -24 - +24
00 00 08 4F      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #4 G       -24 - +24
00 00 08 50      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #5 G       -24 - +24
00 00 08 51      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #6 G       -24 - +24
00 00 08 52      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #7 G       -24 - +24
00 00 08 53      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #8 G       -24 - +24
00 00 08 54      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #9 G       -24 - +24
00 00 08 55      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #10 G      -24 - +24
00 00 08 56      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #11 G      -24 - +24
00 00 08 57      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #12 G      -24 - +24
00 00 08 58      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #13 G      -24 - +24
00 00 08 59      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #14 G      -24 - +24
00 00 08 5A      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #15 G      -24 - +24
00 00 08 5B      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #16 G      -24 - +24
00 00 08 5C      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #1 Ab      -24 - +24
00 00 08 5D      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #2 Ab      -24 - +24
00 00 08 5E      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #3 Ab      -24 - +24
00 00 08 5F      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #4 Ab      -24 - +24
00 00 08 60      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #5 Ab      -24 - +24
00 00 08 61      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #6 Ab      -24 - +24
00 00 08 62      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #7 Ab      -24 - +24
00 00 08 63      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #8 Ab      -24 - +24
00 00 08 64      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #9 Ab      -24 - +24
00 00 08 65      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #10 Ab     -24 - +24
00 00 08 66      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #11 Ab     -24 - +24
00 00 08 67      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #12 Ab     -24 - +24
00 00 08 68      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #13 Ab     -24 - +24
00 00 08 69      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #14 Ab     -24 - +24
00 00 08 6A      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #15 Ab     -24 - +24
00 00 08 6B      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #16 Ab     -24 - +24
00 00 08 6C      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #1 A       -24 - +24
00 00 08 6D      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #2 A       -24 - +24
00 00 08 6E      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #3 A       -24 - +24
00 00 08 6F      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #4 A       -24 - +24
00 00 08 70      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #5 A       -24 - +24
00 00 08 71      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #6 A       -24 - +24
00 00 08 72      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #7 A       -24 - +24
00 00 08 73      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #8 A       -24 - +24
00 00 08 74      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #9 A       -24 - +24
00 00 08 75      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #10 A      -24 - +24
00 00 08 76      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #11 A      -24 - +24
00 00 08 77      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #12 A      -24 - +24
00 00 08 78      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #13 A      -24 - +24
00 00 08 79      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #14 A      -24 - +24
00 00 08 7A      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #15 A      -24 - +24
00 00 08 7B      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #16 A      -24 - +24
00 00 08 7C      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #1 Bb      -24 - +24
00 00 08 7D      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #2 Bb      -24 - +24
00 00 08 7E      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #3 Bb      -24 - +24
00 00 08 7F      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #4 Bb      -24 - +24
00 00 09 00      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #5 Bb      -24 - +24
00 00 09 01      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #6 Bb      -24 - +24
00 00 09 02      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #7 Bb      -24 - +24
00 00 09 03      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #8 Bb      -24 - +24
00 00 09 04      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #9 Bb      -24 - +24
00 00 09 05      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #10 Bb     -24 - +24
00 00 09 06      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #11 Bb     -24 - +24
00 00 09 07      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #12 Bb     -24 - +24
00 00 09 08      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #13 Bb     -24 - +24
00 00 09 09      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #14 Bb     -24 - +24
00 00 09 0A      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #15 Bb     -24 - +24
00 00 09 0B      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #16 Bb     -24 - +24
00 00 09 0C      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #1 B       -24 - +24
00 00 09 0D      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #2 B       -24 - +24
00 00 09 0E      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #3 B       -24 - +24
00 00 09 0F      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #4 B       -24 - +24
00 00 09 10      00 00 00 01      00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #5 B       -24 - +24
```

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00 00 09 11    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #6 B     -24 - +24
00 00 09 12    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #7 B     -24 - +24
00 00 09 13    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #8 B     -24 - +24
00 00 09 14    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #9 B     -24 - +24
00 00 09 15    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #10 B    -24 - +24
00 00 09 16    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #11 B    -24 - +24
00 00 09 17    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #12 B    -24 - +24
00 00 09 18    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #13 B    -24 - +24
00 00 09 19    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #14 B    -24 - +24
00 00 09 1A    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #15 B    -24 - +24
00 00 09 1B    00 00 00 01    00 00 - 00 32    FX-2:AUTO RIFF:User Phrase Setting #16 B    -24 - +24
00 00 09 1C    00 00 00 01    00 00 - 00 01    FX-2:SOUND HOLD:Hold                        00 : Off
                                                                                          01 : On

00 00 09 1D    00 00 00 01    00 00 - 00 64    FX-2:SOUND HOLD:Rise Time                   0 - 100
00 00 09 1E    00 00 00 01    00 00 - 00 78    FX-2:SOUND HOLD:EffectLev                   0 - 120
00 00 09 1F    00 00 00 01    00 00 - 00 07    FX-2:TONE MODIFY:Type                       00 : Fat
                                                                                          01 : Presence
                                                                                          02 : Mild
                                                                                          03 : Tight
                                                                                          04 : Enhance
                                                                                          05 : Resonator1
                                                                                          06 : Resonator2
                                                                                          07 : Resonator3

00 00 09 20    00 00 00 01    00 00 - 00 64    FX-2:TONE MODIFY:Resonance                  0 - 100
00 00 09 21    00 00 00 01    00 00 - 00 64    FX-2:TONE MODIFY:Low                        00 - 64 : -50 - +50
00 00 09 22    00 00 00 01    00 00 - 00 64    FX-2:TONE MODIFY:High                       00 - 64 : -50 - +50
00 00 09 23    00 00 00 01    00 00 - 00 64    FX-2:TONE MODIFY:Level                      0 - 100
00 00 09 24    00 00 00 01    00 00 - 00 07    FX-2:GUITAR SIM.:Type                       00 : 'S'->'H'
                                                                                          01 : 'H'->'S'
                                                                                          02 : 'H'->'HF'
                                                                                          03 : 'S'->Hollow
                                                                                          04 : 'H'->Hollow
                                                                                          05 : 'S'->AC
                                                                                          06 : 'H'->AC
                                                                                          07 : 'P'->AC

00 00 09 25    00 00 00 01    00 00 - 00 64    FX-2:GUITAR SIM.:Low                        00 - 64 : -50 - +50
00 00 09 26    00 00 00 01    00 00 - 00 64    FX-2:GUITAR SIM.:High                       00 - 64 : -50 - +50
00 00 09 27    00 00 00 01    00 00 - 00 64    FX-2:GUITAR SIM.:Level                      0 - 100
00 00 09 28    00 00 00 01    00 00 - 00 64    FX-2:GUITAR SIM.:Body                       0 - 100
00 00 09 29    00 00 00 01    00 00 - 00 03    FX-2:AC.PROCESSOR:Type                      00 : Small
                                                                                          01 : Medium
                                                                                          02 : Bright
                                                                                          03 : Power

00 00 09 2A    00 00 00 01    00 00 - 00 64    FX-2:AC.PROCESSOR:Bass                      00 - 64 : -50 - +50
00 00 09 2B    00 00 00 01    00 00 - 00 64    FX-2:AC.PROCESSOR:Middle                    00 - 64 : -50 - +50
00 00 09 2C    00 00 00 01    00 00 - 00 1B    FX-2:AC.PROCESSOR:Middle F                  * Refer to Table 'MID FREQ'
00 00 09 2D    00 00 00 01    00 00 - 00 64    FX-2:AC.PROCESSOR:Treble                    00 - 64 : -50 - +50
00 00 09 2E    00 00 00 01    00 00 - 00 64    FX-2:AC.PROCESSOR:Presence                  00 - 64 : -50 - +50
00 00 09 2F    00 00 00 01    00 00 - 00 64    FX-2:AC.PROCESSOR:Level                     0 - 100
00 00 09 30    00 00 00 01    00 00 - 00 05    FX-2:SUB WAH:Type                           00 : CRY WAH
                                                                                          01 : VO WAH
                                                                                          02 : Fat WAH
                                                                                          03 : Light WAH
                                                                                          04 : 7String WAH
                                                                                          05 : Reso WAH

00 00 09 31    00 00 00 01    00 00 - 00 64    FX-2:SUB WAH:Pedal Pos                      0 - 100
00 00 09 32    00 00 00 01    00 00 - 00 64    FX-2:SUB WAH:Pedal Min                      0 - 100
00 00 09 33    00 00 00 01    00 00 - 00 64    FX-2:SUB WAH:Pedal Max                      0 - 100
00 00 09 34    00 00 00 01    00 00 - 00 64    FX-2:SUB WAH:EffectLev                      0 - 100
00 00 09 35    00 00 00 01    00 00 - 00 64    FX-2:SUB WAH:DirectLev                      0 - 100
00 00 09 36    00 00 00 01    00 00 - 00 18    FX-2:GRAPHIC EQ:Level                       00 - 18 : -12dB - +12dB
00 00 09 37    00 00 00 01    00 00 - 00 18    FX-2:GRAPHIC EQ:31Hz                        00 - 18 : -12dB - +12dB
00 00 09 38    00 00 00 01    00 00 - 00 18    FX-2:GRAPHIC EQ:62Hz                        00 - 18 : -12dB - +12dB
00 00 09 39    00 00 00 01    00 00 - 00 18    FX-2:GRAPHIC EQ:125Hz                       00 - 18 : -12dB - +12dB
00 00 09 3A    00 00 00 01    00 00 - 00 18    FX-2:GRAPHIC EQ:250Hz                       00 - 18 : -12dB - +12dB
00 00 09 3B    00 00 00 01    00 00 - 00 18    FX-2:GRAPHIC EQ:500Hz                       00 - 18 : -12dB - +12dB
00 00 09 3C    00 00 00 01    00 00 - 00 18    FX-2:GRAPHIC EQ:1kHz                        00 - 18 : -12dB - +12dB
00 00 09 3D    00 00 00 01    00 00 - 00 18    FX-2:GRAPHIC EQ:2kHz                        00 - 18 : -12dB - +12dB
00 00 09 3E    00 00 00 01    00 00 - 00 18    FX-2:GRAPHIC EQ:4kHz                        00 - 18 : -12dB - +12dB
00 00 09 3F    00 00 00 01    00 00 - 00 18    FX-2:GRAPHIC EQ:8kHz                        00 - 18 : -12dB - +12dB
00 00 09 40    00 00 00 01    00 00 - 00 18    FX-2:GRAPHIC EQ:16kHz                       00 - 18 : -12dB - +12dB
00 00 0A 00    00 00 00 01    00 00 - 00 01    DELAY:Sw                                    00 : Off
                                                                                          01 : On

00 00 0A 01    00 00 00 01    00 00 - 00 0A    DELAY:Type                                  00 : Single
                                                                                          01 : Pan
                                                                                          02 : Stereo
                                                                                          03 : Dual-S
                                                                                          04 : Dual-P
                                                                                          05 : Dual-L/R
                                                                                          06 : Reverse
                                                                                          07 : Analog
                                                                                          08 : Tape
                                                                                          09 : Warp
                                                                                          0A : Modulate
                                                                                          0B : Hold

00 00 0A 02    00 00 00 02    00 01 - 1A 55    DELAY:Dly Time                              00 01 - 1A 48 : 1ms - 3400ms
                                                                                          1A 49 - 1A 55 : * Refer to Table 'BPM NOTE'

00 00 0A 04    00 00 00 01    00 00 - 00 64    DELAY:Tap Time                              00 - 64 : 0% - 100%

00 00 0A 05    00 00 00 01    00 00 - 00 64    DELAY:Feedback                              0 - 100
00 00 0A 06    00 00 00 01    00 00 - 00 09    DELAY:High Cut                              * Refer to Table 'HIGH FREQ'
00 00 0A 07    00 00 00 02    00 01 - 0D 31    DELAY:D1:Time                               00 01 - 0D 24 : 1ms - 1700ms
                                                                                          0D 25 - 0D 31 : * Refer to Table 'BPM NOTE'

00 00 0A 09    00 00 00 01    00 00 - 00 64    DELAY:D1:Fbk                                0 - 100
00 00 0A 0A    00 00 00 01    00 00 - 00 09    DELAY:D1:HiCut                              * Refer to Table 'HIGH FREQ'
00 00 0A 0B    00 00 00 01    00 00 - 00 78    DELAY:D1:Level                              0 - 120
00 00 0A 0C    00 00 00 02    00 01 - 0D 31    DELAY:D2:Time                               00 01 - 0D 24 : 1ms - 1700ms
                                                                                          0D 25 - 0D 31 : * Refer to Table 'BPM NOTE'

00 00 0A 0E    00 00 00 01    00 00 - 00 64    DELAY:D2:Fbk                                0 - 100
00 00 0A 0F    00 00 00 01    00 00 - 00 09    DELAY:D2:HiCut                              * Refer to Table 'HIGH FREQ'
00 00 0A 10    00 00 00 01    00 00 - 00 78    DELAY:D2:Level                              0 - 120
00 00 0A 11    00 00 00 01    00 00 - 00 01    DELAY:Warp Sw                               00 : Off
                                                                                          01 : On

00 00 0A 12    00 00 00 01    00 00 - 00 64    DELAY:Rise Time                             0 - 100
00 00 0A 13    00 00 00 01    00 00 - 00 64    DELAY:F.B.Depth                             0 - 100
00 00 0A 14    00 00 00 01    00 00 - 00 64    DELAY:Level Dep                             0 - 100
00 00 0A 15    00 00 00 01    00 00 - 00 64    DELAY:Mod.Rate                              0 - 100
00 00 0A 16    00 00 00 01    00 00 - 00 64    DELAY:Mod.Depth                             0 - 100
00 00 0A 17    00 00 00 01    00 00 - 00 78    DELAY:EffectLev                             0 - 120
00 00 0A 18    00 00 00 01    00 00 - 00 64    DELAY:DirectLev                             0 - 100
00 00 0A 20    00 00 00 01    00 00 - 00 01    CHORUS:Sw                                   00 : Off
```

```
                                                                        01 : On
00 00 0A 21    00 00 00 01    00 00 - 00 02    CHORUS:Mode              00 : Mono
                                                                        01 : Stereo1
                                                                        02 : Stereo2

00 00 0A 22    00 00 00 01    00 00 - 00 71    CHORUS:Rate              00 - 64 : 0 - 100
                                                                        65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 0A 23    00 00 00 01    00 00 - 00 64    CHORUS:Depth             0 - 100
00 00 0A 24    00 00 00 01    00 00 - 00 50    CHORUS:Pre Delay         00 : 0.0ms
                                                                        01 : 0.5ms
                                                                         :    :
                                                                        50 : 40.0ms

00 00 0A 25    00 00 00 01    00 00 - 00 0A    CHORUS:Low Cut           * Refer to Table 'LOW FREQ'
00 00 0A 26    00 00 00 01    00 00 - 00 09    CHORUS:High Cut          * Refer to Table 'HIGH FREQ'
00 00 0A 27    00 00 00 01    00 00 - 00 64    CHORUS:EffectLev         0 - 100
00 00 0A 30    00 00 00 01    00 00 - 00 01    REVERB:Sw                00 : Off
                                                                        01 : On

00 00 0A 31    00 00 00 01    00 00 - 00 06    REVERB:Type              00 : Ambience
                                                                        01 : Room
                                                                        02 : Hall 1
                                                                        03 : Hall 2
                                                                        04 : Plate
                                                                        05 : Spring
                                                                        06 : Modulate

00 00 0A 32    00 00 00 01    00 00 - 00 63    REVERB:Rev Time          00 - 63 : 0.1s - 10.0s

00 00 0A 3A    00 00 00 02    00 00 - 03 74    REVERB:Pre Delay         00 00 - 03 74 : 0ms - 500ms

00 00 0A 34    00 00 00 01    00 00 - 00 0A    REVERB:Low Cut           * Refer to Table 'LOW FREQ'
00 00 0A 35    00 00 00 01    00 00 - 00 09    REVERB:High Cut          * Refer to Table 'HIGH FREQ'
00 00 0A 36    00 00 00 01    00 00 - 00 0A    REVERB:Density           0 - 10
00 00 0A 37    00 00 00 01    00 00 - 00 64    REVERB:EffectLev         0 - 100
00 00 0A 38    00 00 00 01    00 00 - 00 64    REVERB:DirectLev         0 - 100
00 00 0A 39    00 00 00 01    00 00 - 00 64    REVERB:Sprg.Sens         0 - 100
00 00 0A 40    00 00 00 01    00 00 - 00 01    PDL:Sw                   00 : Off
                                                                        01 : On

00 00 0A 45    00 00 00 01    00 00 - 00 05    PDL:EXP1 Func            00 : Off
                                                                        01 : Foot Volume
                                                                        02 : Pedal Bend
                                                                        03 : WAH
                                                                        04 : PB/FV
                                                                        05 : WAH/FV

00 00 0A 46    00 00 00 01    00 00 - 00 22    PDL:EXPSwFunc            * Refer to Table 'PDL FX TYPE'
00 00 0A 47    00 00 00 01    00 00 - 00 24    PDL:CTL1 Func            * Refer to Table 'PDL FX TYPE'
00 00 0A 48    00 00 00 01    00 00 - 00 24    PDL:CTL2 Func            * Refer to Table 'PDL FX TYPE'
00 00 0A 49    00 00 00 01    00 00 - 00 06    PDL:WAH:Type             00 : CRY WAH
                                                                        01 : VO WAH
                                                                        02 : Fat WAH
                                                                        03 : Light WAH
                                                                        04 : 7String WAH
                                                                        05 : Reso WAH
                                                                        06 : Custom

00 00 0A 4A    00 00 00 01    00 00 - 00 64    PDL:WAH:Pdl Pos.         0 - 100
00 00 0A 4B    00 00 00 01    00 00 - 00 64    PDL:WAH:Pedal Min        0 - 100
00 00 0A 4C    00 00 00 01    00 00 - 00 64    PDL:WAH:Pedal Max        0 - 100
00 00 0A 4D    00 00 00 01    00 00 - 00 64    PDL:WAH:EffectLev        0 - 100
00 00 0A 4E    00 00 00 01    00 00 - 00 64    PDL:WAH:DirectLev        0 - 100
00 00 0A 4F    00 00 00 01    00 00 - 00 04    PDL:WAH CUSTOM TYPE SETTING:Type    00 : CRY WAH
                                                                        01 : VO WAH
                                                                        02 : Fat WAH
                                                                        03 : Light WAH
                                                                        04 : 7String WAH

00 00 0A 50    00 00 00 01    00 00 - 00 0A    PDL:WAH CUSTOM TYPE SETTING:Q       00 : -50
                                                                        01 : -40
                                                                         :    :
                                                                        0A : +50

00 00 0A 51    00 00 00 01    00 00 - 00 0A    PDL:WAH CUSTOM TYPE SETTING:Range Low   00 : -50
                                                                        01 : -40
                                                                         :    :
                                                                        0A : +50

00 00 0A 52    00 00 00 01    00 00 - 00 0A    PDL:WAH CUSTOM TYPE SETTING:RangeHigh   00 : -50
                                                                        01 : -40
                                                                         :    :
                                                                        0A : +50

00 00 0A 53    00 00 00 01    00 00 - 00 0A    PDL:WAH CUSTOM TYPE SETTING:Presence    00 : -50
                                                                        01 : -40
                                                                         :    :
                                                                        0A : +50

00 00 0A 54    00 00 00 01    00 00 - 00 30    PDL:PEDAL BEND:Pitch Min    00 - 30 : -24 - +24
00 00 0A 55    00 00 00 01    00 00 - 00 30    PDL:PEDAL BEND:Pitch Max    00 - 30 : -24 - +24
00 00 0A 56    00 00 00 01    00 00 - 00 64    PDL:PEDAL BEND:Pdl Pos.     0 - 100
00 00 0A 57    00 00 00 01    00 00 - 00 64    PDL:PEDAL BEND:EffectLev    0 - 100
00 00 0A 58    00 00 00 01    00 00 - 00 64    PDL:PEDAL BEND:DirectLev    0 - 100
00 00 0A 5A    00 00 00 01    00 00 - 00 64    PDL:FOOT VOLUME:Level       0 - 100
00 00 0A 5B    00 00 00 01    00 00 - 00 64    PDL:FOOT VOLUME:Vol. Min    0 - 100
00 00 0A 5C    00 00 00 01    00 00 - 00 64    PDL:FOOT VOLUME:Vol. Max    0 - 100
00 00 0A 5D    00 00 00 01    00 00 - 00 03    PDL:FOOT VOLUME:Vol.Curve   00 : Slow1
                                                                        01 : Slow2
                                                                        02 : Normal
                                                                        03 : Fast

00 00 0A 60    00 00 00 01    00 00 - 00 64    MASTER:Patch Level       00 : 0
                                                                        01 : 2
                                                                         :    :
                                                                        64 : 200

00 00 0A 61    00 00 00 01    00 00 - 00 18    MASTER:Master Low        00 - 18 : -12dB - +12dB
00 00 0A 62    00 00 00 01    00 00 - 00 18    MASTER:Master Mid G      00 - 18 : -12dB - +12dB
00 00 0A 63    00 00 00 01    00 00 - 00 05    MASTER:Master Mid Q      * Refer to Table 'MID Q'
00 00 0A 64    00 00 00 01    00 00 - 00 1B    MASTER:Master Mid f      * Refer to Table 'MID FREQ'
00 00 0A 65    00 00 00 01    00 00 - 00 18    MASTER:Master High       00 - 18 : -12dB - +12dB
00 00 0A 66    00 00 00 02    00 28 - 01 7A    MASTER:Master BPM        40 - 250
00 00 0A 68    00 00 00 01    00 00 - 00 0B    MASTER:Master Key        00 : C (Am )
                                                                        01 : Db(Bbm)
                                                                        02 : D (Bm )
                                                                        03 : Eb(Cm )
                                                                        04 : E (C#m)
                                                                        05 : F (Dm )
                                                                        06 : F#(D#m)
```

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                                                                              07 : G (Em )
                                                                              08 : Ab(Fm )
                                                                              09 : A (F#m)
                                                                              0A : Bb(Gm )
                                                                              0B : B (G#m)

00 00 0A 69    00 00 00 01    00 00 - 00 01    AMP CONTROL:Amp Control       00 : Off
                                                                              01 : On

00 00 0A 71    00 00 00 01    00 00 - 00 01    NOISE SUPPRESSOR 1:Sw         00 : Off
                                                                              01 : On

00 00 0A 72    00 00 00 01    00 00 - 00 64    NOISE SUPPRESSOR 1:Threshold  0 - 100
00 00 0A 73    00 00 00 01    00 00 - 00 64    NOISE SUPPRESSOR 1:Release    0 - 100
00 00 0A 74    00 00 00 01    00 00 - 00 02    NOISE SUPPRESSOR 1:Detect     00 : Input
                                                                              01 : NS Input
                                                                              02 : FV Out

00 00 0A 75    00 00 00 01    00 00 - 00 01    NOISE SUPPRESSOR 2:Sw         00 : Off
                                                                              01 : On

00 00 0A 76    00 00 00 01    00 00 - 00 64    NOISE SUPPRESSOR 2:Threshold  0 - 100
00 00 0A 77    00 00 00 01    00 00 - 00 64    NOISE SUPPRESSOR 2:Release    0 - 100
00 00 0A 78    00 00 00 01    00 00 - 00 02    NOISE SUPPRESSOR 2:Detect     00 : Input
                                                                              01 : NS Input
                                                                              02 : FV Out

00 00 0A 79    00 00 00 01    00 00 - 00 01    SEND/RETURN:Sw                00 : Off
                                                                              01 : On

00 00 0A 7A    00 00 00 01    00 00 - 00 02    SEND/RETURN:Mode              00 : Normal
                                                                              01 : Direct Mix
                                                                              02 : Branch Out

00 00 0A 7B    00 00 00 01    00 00 - 00 64    SEND/RETURN:Send Lev          00 : 0
                                                                              01 : 2
                                                                               :  :
                                                                              64 : 200

00 00 0A 7C    00 00 00 01    00 00 - 00 64    SEND/RETURN:ReturnLev         00 : 0
                                                                              01 : 2
                                                                               :  :
                                                                              64 : 200

00 00 0B 00    00 00 00 01    00 00 - 00 51    FX CHAIN:POSITION1            * Refer to Table 'CHAIN'
00 00 0B 01#   00 00 00 01    00 00 - 00 51    FX CHAIN:POSITION2            * Refer to Table 'CHAIN'
00 00 0B 02#   00 00 00 01    00 00 - 00 51    FX CHAIN:POSITION3            * Refer to Table 'CHAIN'
00 00 0B 03#   00 00 00 01    00 00 - 00 51    FX CHAIN:POSITION4            * Refer to Table 'CHAIN'
00 00 0B 04#   00 00 00 01    00 00 - 00 51    FX CHAIN:POSITION5            * Refer to Table 'CHAIN'
00 00 0B 05#   00 00 00 01    00 00 - 00 51    FX CHAIN:POSITION6            * Refer to Table 'CHAIN'
00 00 0B 06#   00 00 00 01    00 00 - 00 51    FX CHAIN:POSITION7            * Refer to Table 'CHAIN'
00 00 0B 07#   00 00 00 01    00 00 - 00 51    FX CHAIN:POSITION8            * Refer to Table 'CHAIN'
00 00 0B 08#   00 00 00 01    00 00 - 00 51    FX CHAIN:POSITION9            * Refer to Table 'CHAIN'
00 00 0B 09#   00 00 00 01    00 00 - 00 51    FX CHAIN:POSITION10           * Refer to Table 'CHAIN'
00 00 0B 0A#   00 00 00 01    00 00 - 00 51    FX CHAIN:POSITION11           * Refer to Table 'CHAIN'
00 00 0B 0B#   00 00 00 01    00 00 - 00 51    FX CHAIN:POSITION12           * Refer to Table 'CHAIN'
00 00 0B 0C#   00 00 00 01    00 00 - 00 51    FX CHAIN:POSITION13           * Refer to Table 'CHAIN'
00 00 0B 0D#   00 00 00 01    00 00 - 00 51    FX CHAIN:POSITION14           * Refer to Table 'CHAIN'
00 00 0B 0E#   00 00 00 01    00 00 - 00 51    FX CHAIN:POSITION15           * Refer to Table 'CHAIN'
00 00 0B 0F#   00 00 00 01    00 00 - 00 51    FX CHAIN:POSITION16           * Refer to Table 'CHAIN'
00 00 0B 10#   00 00 00 01    00 00 - 00 51    FX CHAIN:POSITION17           * Refer to Table 'CHAIN'
00 00 0B 11#   00 00 00 01    00 00 - 00 51    FX CHAIN:POSITION18           * Refer to Table 'CHAIN'
00 00 0B 20    00 00 00 01    00 00 - 00 01    ASSIGN #1:Sw                  00 : Off
                                                                              01 : On

00 00 0B 21    00 00 00 02    00 00 - 04 6A    ASSIGN #1:Target              * Refer to Table 'ASSIGN TARGET'
00 00 0B 23    00 00 00 02    00 00 - 7F 7F    ASSIGN #1:Min                 * The range of the Data value depends on the value selected for Target
00 00 0B 25    00 00 00 02    00 00 - 7F 7F    ASSIGN #1:Max                 * The range of the Data value depends on the value selected for Target
00 00 0B 27    00 00 00 01    00 00 - 00 48    ASSIGN #1:Source              * Refer to Table 'ASSIGN SOURCE'
00 00 0B 28    00 00 00 01    00 00 - 00 01    ASSIGN #1:Src Mode            00 : Moment
                                                                              01 : Toggle

00 00 0B 29    00 00 00 01    00 00 - 00 7E    ASSIGN #1:ActRngLo            0 - 126
00 00 0B 2A    00 00 00 01    00 01 - 00 7F    ASSIGN #1:ActRngHi            1 - 127
00 00 0B 2B    00 00 00 01    00 00 - 00 48    ASSIGN #1:Int Trig            * Refer to Table 'ASSIGN INT PDL TRIG'
00 00 0B 2C    00 00 00 01    00 00 - 00 64    ASSIGN #1:Int Time            0 - 100
00 00 0B 2D    00 00 00 01    00 00 - 00 02    ASSIGN #1:IntCurve            00 : Linear
                                                                              01 : Slow Rise
                                                                              02 : Fast Rise

00 00 0B 2E    00 00 00 01    00 00 - 00 71    ASSIGN #1:WaveRate            00 - 64 : 0 - 100
                                                                              65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 0B 2F    00 00 00 01    00 00 - 00 02    ASSIGN #1:Waveform            00 : SAW
                                                                              01 : TRIANGLE
                                                                              02 : SINE

00 00 0B 30    00 00 00 01    00 00 - 00 01    ASSIGN #2:Sw                  00 : Off
                                                                              01 : On

00 00 0B 31    00 00 00 02    00 00 - 04 6A    ASSIGN #2:Target              * Refer to Table 'ASSIGN TARGET'
00 00 0B 33    00 00 00 02    00 00 - 7F 7F    ASSIGN #2:Min                 * The range of the Data value depends on the value selected for Target
00 00 0B 35    00 00 00 02    00 00 - 7F 7F    ASSIGN #2:Max                 * The range of the Data value depends on the value selected for Target
00 00 0B 37    00 00 00 01    00 00 - 00 48    ASSIGN #2:Source              * Refer to Table 'ASSIGN SOURCE'
00 00 0B 38    00 00 00 01    00 00 - 00 01    ASSIGN #2:Src Mode            00 : Moment
                                                                              01 : Toggle

00 00 0B 39    00 00 00 01    00 00 - 00 7E    ASSIGN #2:ActRngLo            0 - 126
00 00 0B 3A    00 00 00 01    00 01 - 00 7F    ASSIGN #2:ActRngHi            1 - 127
00 00 0B 3B    00 00 00 01    00 00 - 00 48    ASSIGN #2:Int Trig            * Refer to Table 'ASSIGN INT PDL TRIG'
00 00 0B 3C    00 00 00 01    00 00 - 00 64    ASSIGN #2:Int Time            0 - 100
00 00 0B 3D    00 00 00 01    00 00 - 00 02    ASSIGN #2:IntCurve            00 : Linear
                                                                              01 : Slow Rise
                                                                              02 : Fast Rise

00 00 0B 3E    00 00 00 01    00 00 - 00 71    ASSIGN #2:WaveRate            00 - 64 : 0 - 100
                                                                              65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 0B 3F    00 00 00 01    00 00 - 00 02    ASSIGN #2:Waveform            00 : SAW
                                                                              01 : TRIANGLE
                                                                              02 : SINE

00 00 0B 40    00 00 00 01    00 00 - 00 01    ASSIGN #3:Sw                  00 : Off
                                                                              01 : On

00 00 0B 41    00 00 00 02    00 00 - 04 6A    ASSIGN #3:Target              * Refer to Table 'ASSIGN TARGET'
00 00 0B 43    00 00 00 02    00 00 - 7F 7F    ASSIGN #3:Min                 * The range of the Data value depends on the value selected for Target
00 00 0B 45    00 00 00 02    00 00 - 7F 7F    ASSIGN #3:Max                 * The range of the Data value depends on the value selected for Target
00 00 0B 47    00 00 00 01    00 00 - 00 48    ASSIGN #3:Source              * Refer to Table 'ASSIGN SOURCE'
00 00 0B 48    00 00 00 01    00 00 - 00 01    ASSIGN #3:Src Mode            00 : Moment
                                                                              01 : Toggle
```

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00 00 0B 49    00 00 00 01    00 00 - 00 7E    ASSIGN #3:ActRngLo     0 - 126
00 00 0B 4A    00 00 00 01    00 01 - 00 7F    ASSIGN #3:ActRngHi     1 - 127
00 00 0B 4B    00 00 00 01    00 00 - 00 48    ASSIGN #3:Int Trig     * Refer to Table 'ASSIGN INT PDL TRIG'
00 00 0B 4C    00 00 00 01    00 00 - 00 64    ASSIGN #3:Int Time     0 - 100
00 00 0B 4D    00 00 00 01    00 00 - 00 02    ASSIGN #3:IntCurve     00 : Linear
                                                                      01 : Slow Rise
                                                                      02 : Fast Rise

00 00 0B 4E    00 00 00 01    00 00 - 00 71    ASSIGN #3:WaveRate     00 - 64 : 0 - 100
                                                                      65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 0B 4F    00 00 00 01    00 00 - 00 02    ASSIGN #3:Waveform     00 : SAW
                                                                      01 : TRIANGLE
                                                                      02 : SINE

00 00 0B 50    00 00 00 01    00 00 - 00 01    ASSIGN #4:Sw           00 : Off
                                                                      01 : On

00 00 0B 51    00 00 00 02    00 00 - 04 6A    ASSIGN #4:Target       * Refer to Table 'ASSIGN TARGET'
00 00 0B 53    00 00 00 02    00 00 - 7F 7F    ASSIGN #4:Min          * The range of the Data value depends on the value selected for Target
00 00 0B 55    00 00 00 02    00 00 - 7F 7F    ASSIGN #4:Max          * The range of the Data value depends on the value selected for Target
00 00 0B 57    00 00 00 01    00 00 - 00 48    ASSIGN #4:Source       * Refer to Table 'ASSIGN SOURCE'
00 00 0B 58    00 00 00 01    00 00 - 00 01    ASSIGN #4:Src Mode     00 : Moment
                                                                      01 : Toggle

00 00 0B 59    00 00 00 01    00 00 - 00 7E    ASSIGN #4:ActRngLo     0 - 126
00 00 0B 5A    00 00 00 01    00 01 - 00 7F    ASSIGN #4:ActRngHi     1 - 127
00 00 0B 5B    00 00 00 01    00 00 - 00 48    ASSIGN #4:Int Trig     * Refer to Table 'ASSIGN INT PDL TRIG'
00 00 0B 5C    00 00 00 01    00 00 - 00 64    ASSIGN #4:Int Time     0 - 100
00 00 0B 5D    00 00 00 01    00 00 - 00 02    ASSIGN #4:IntCurve     00 : Linear
                                                                      01 : Slow Rise
                                                                      02 : Fast Rise

00 00 0B 5E    00 00 00 01    00 00 - 00 71    ASSIGN #4:WaveRate     00 - 64 : 0 - 100
                                                                      65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 0B 5F    00 00 00 01    00 00 - 00 02    ASSIGN #4:Waveform     00 : SAW
                                                                      01 : TRIANGLE
                                                                      02 : SINE

00 00 0B 60    00 00 00 01    00 00 - 00 01    ASSIGN #5:Sw           00 : Off
                                                                      01 : On

00 00 0B 61    00 00 00 02    00 00 - 04 6A    ASSIGN #5:Target       * Refer to Table 'ASSIGN TARGET'
00 00 0B 63    00 00 00 02    00 00 - 7F 7F    ASSIGN #5:Min          * The range of the Data value depends on the value selected for Target
00 00 0B 65    00 00 00 02    00 00 - 7F 7F    ASSIGN #5:Max          * The range of the Data value depends on the value selected for Target
00 00 0B 67    00 00 00 01    00 00 - 00 48    ASSIGN #5:Source       * Refer to Table 'ASSIGN SOURCE'
00 00 0B 68    00 00 00 01    00 00 - 00 01    ASSIGN #5:Src Mode     00 : Moment
                                                                      01 : Toggle

00 00 0B 69    00 00 00 01    00 00 - 00 7E    ASSIGN #5:ActRngLo     0 - 126
00 00 0B 6A    00 00 00 01    00 01 - 00 7F    ASSIGN #5:ActRngHi     1 - 127
00 00 0B 6B    00 00 00 01    00 00 - 00 48    ASSIGN #5:Int Trig     * Refer to Table 'ASSIGN INT PDL TRIG'
00 00 0B 6C    00 00 00 01    00 00 - 00 64    ASSIGN #5:Int Time     0 - 100
00 00 0B 6D    00 00 00 01    00 00 - 00 02    ASSIGN #5:IntCurve     00 : Linear
                                                                      01 : Slow Rise
                                                                      02 : Fast Rise

00 00 0B 6E    00 00 00 01    00 00 - 00 71    ASSIGN #5:WaveRate     00 - 64 : 0 - 100
                                                                      65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 0B 6F    00 00 00 01    00 00 - 00 02    ASSIGN #5:Waveform     00 : SAW
                                                                      01 : TRIANGLE
                                                                      02 : SINE

00 00 0B 70    00 00 00 01    00 00 - 00 01    ASSIGN #6:Sw           00 : Off
                                                                      01 : On

00 00 0B 71    00 00 00 02    00 00 - 04 6A    ASSIGN #6:Target       * Refer to Table 'ASSIGN TARGET'
00 00 0B 73    00 00 00 02    00 00 - 7F 7F    ASSIGN #6:Min          * The range of the Data value depends on the value selected for Target
00 00 0B 75    00 00 00 02    00 00 - 7F 7F    ASSIGN #6:Max          * The range of the Data value depends on the value selected for Target
00 00 0B 77    00 00 00 01    00 00 - 00 48    ASSIGN #6:Source       * Refer to Table 'ASSIGN SOURCE'
00 00 0B 78    00 00 00 01    00 00 - 00 01    ASSIGN #6:Src Mode     00 : Moment
                                                                      01 : Toggle

00 00 0B 79    00 00 00 01    00 00 - 00 7E    ASSIGN #6:ActRngLo     0 - 126
00 00 0B 7A    00 00 00 01    00 01 - 00 7F    ASSIGN #6:ActRngHi     1 - 127
00 00 0B 7B    00 00 00 01    00 00 - 00 48    ASSIGN #6:Int Trig     * Refer to Table 'ASSIGN INT PDL TRIG'
00 00 0B 7C    00 00 00 01    00 00 - 00 64    ASSIGN #6:Int Time     0 - 100
00 00 0B 7D    00 00 00 01    00 00 - 00 02    ASSIGN #6:IntCurve     00 : Linear
                                                                      01 : Slow Rise
                                                                      02 : Fast Rise

00 00 0B 7E    00 00 00 01    00 00 - 00 71    ASSIGN #6:WaveRate     00 - 64 : 0 - 100
                                                                      65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 0B 7F    00 00 00 01    00 00 - 00 02    ASSIGN #6:Waveform     00 : SAW
                                                                      01 : TRIANGLE
                                                                      02 : SINE

00 00 0C 00    00 00 00 01    00 00 - 00 01    ASSIGN #7:Sw           00 : Off
                                                                      01 : On

00 00 0C 01    00 00 00 02    00 00 - 04 6A    ASSIGN #7:Target       * Refer to Table 'ASSIGN TARGET'
00 00 0C 03    00 00 00 02    00 00 - 7F 7F    ASSIGN #7:Min          * The range of the Data value depends on the value selected for Target
00 00 0C 05    00 00 00 02    00 00 - 7F 7F    ASSIGN #7:Max          * The range of the Data value depends on the value selected for Target
00 00 0C 07    00 00 00 01    00 00 - 00 48    ASSIGN #7:Source       * Refer to Table 'ASSIGN SOURCE'
00 00 0C 08    00 00 00 01    00 00 - 00 01    ASSIGN #7:Src Mode     00 : Moment
                                                                      01 : Toggle

00 00 0C 09    00 00 00 01    00 00 - 00 7E    ASSIGN #7:ActRngLo     0 - 126
00 00 0C 0A    00 00 00 01    00 01 - 00 7F    ASSIGN #7:ActRngHi     1 - 127
00 00 0C 0B    00 00 00 01    00 00 - 00 48    ASSIGN #7:Int Trig     * Refer to Table 'ASSIGN INT PDL TRIG'
00 00 0C 0C    00 00 00 01    00 00 - 00 64    ASSIGN #7:Int Time     0 - 100
00 00 0C 0D    00 00 00 01    00 00 - 00 02    ASSIGN #7:IntCurve     00 : Linear
                                                                      01 : Slow Rise
                                                                      02 : Fast Rise

00 00 0C 0E    00 00 00 01    00 00 - 00 71    ASSIGN #7:WaveRate     00 - 64 : 0 - 100
                                                                      65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 0C 0F    00 00 00 01    00 00 - 00 02    ASSIGN #7:Waveform     00 : SAW
                                                                      01 : TRIANGLE
                                                                      02 : SINE

00 00 0C 10    00 00 00 01    00 00 - 00 01    ASSIGN #8:Sw           00 : Off
                                                                      01 : On

00 00 0C 11    00 00 00 02    00 00 - 04 6A    ASSIGN #8:Target       * Refer to Table 'ASSIGN TARGET'
00 00 0C 13    00 00 00 02    00 00 - 7F 7F    ASSIGN #8:Min          * The range of the Data value depends on the value selected for Target
00 00 0C 15    00 00 00 02    00 00 - 7F 7F    ASSIGN #8:Max          * The range of the Data value depends on the value selected for Target
00 00 0C 17    00 00 00 01    00 00 - 00 48    ASSIGN #8:Source       * Refer to Table 'ASSIGN SOURCE'
```

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00 00 0C 18      00 00 00 01      00 00 - 00 01    ASSIGN #8:Src Mode                              00 : Moment
                                                                                                  01 : Toggle

00 00 0C 19      00 00 00 01      00 00 - 00 7E    ASSIGN #8:ActRngLo                              0 - 126
00 00 0C 1A      00 00 00 01      00 01 - 00 7F    ASSIGN #8:ActRngHi                              1 - 127
00 00 0C 1B      00 00 00 01      00 00 - 00 48    ASSIGN #8:Int Trig                             * Refer to Table 'ASSIGN INT PDL TRIG'
00 00 0C 1C      00 00 00 01      00 00 - 00 64    ASSIGN #8:Int Time                              0 - 100
00 00 0C 1D      00 00 00 01      00 00 - 00 02    ASSIGN #8:IntCurve                              00 : Linear
                                                                                                  01 : Slow Rise
                                                                                                  02 : Fast Rise

00 00 0C 1E      00 00 00 01      00 00 - 00 71    ASSIGN #8:WaveRate                              00 - 64 : 0 - 100
                                                                                                  65 - 71 : * Refer to Table 'BPM NOTE2'

00 00 0C 1F      00 00 00 01      00 00 - 00 02    ASSIGN #8:Waveform                              00 : SAW
                                                                                                  01 : TRIANGLE
                                                                                                  02 : SINE

00 00 0C 20      00 00 00 01      00 00 - 00 64    ASSIGN INPUT SETTING:INPUT SENS                 0 - 100
00 00 0C 21      00 00 00 01      00 00 - 00 01    CTL1 LED                                        00 : Off
                                                                                                  01 : On

00 00 0C 22      00 00 00 01      00 00 - 00 01    CTL2 LED                                        00 : Off
                                                                                                  01 : On

00 00 40 00      00 00 00 01      00 20 - 00 7D    COMPRESSOR:QUICK SETTING NAME #1                * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 01#     00 00 00 01      00 20 - 00 7D    COMPRESSOR:QUICK SETTING NAME #2                * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 02#     00 00 00 01      00 20 - 00 7D    COMPRESSOR:QUICK SETTING NAME #3                * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 03#     00 00 00 01      00 20 - 00 7D    COMPRESSOR:QUICK SETTING NAME #4                * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 04#     00 00 00 01      00 20 - 00 7D    COMPRESSOR:QUICK SETTING NAME #5                * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 05#     00 00 00 01      00 20 - 00 7D    COMPRESSOR:QUICK SETTING NAME #6                * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 06#     00 00 00 01      00 20 - 00 7D    COMPRESSOR:QUICK SETTING NAME #7                * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 07#     00 00 00 01      00 20 - 00 7D    COMPRESSOR:QUICK SETTING NAME #8                * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 08#     00 00 00 01      00 20 - 00 7D    COMPRESSOR:QUICK SETTING NAME #9                * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 09#     00 00 00 01      00 20 - 00 7D    COMPRESSOR:QUICK SETTING NAME #10               * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 0A#     00 00 00 01      00 20 - 00 7D    COMPRESSOR:QUICK SETTING NAME #11               * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 0B#     00 00 00 01      00 20 - 00 7D    COMPRESSOR:QUICK SETTING NAME #12               * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 18      00 00 00 01      00 20 - 00 7D    OD/DS:QUICK SETTING NAME #1                     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 19#     00 00 00 01      00 20 - 00 7D    OD/DS:QUICK SETTING NAME #2                     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 1A#     00 00 00 01      00 20 - 00 7D    OD/DS:QUICK SETTING NAME #3                     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 1B#     00 00 00 01      00 20 - 00 7D    OD/DS:QUICK SETTING NAME #4                     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 1C#     00 00 00 01      00 20 - 00 7D    OD/DS:QUICK SETTING NAME #5                     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 1D#     00 00 00 01      00 20 - 00 7D    OD/DS:QUICK SETTING NAME #6                     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 1E#     00 00 00 01      00 20 - 00 7D    OD/DS:QUICK SETTING NAME #7                     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 1F#     00 00 00 01      00 20 - 00 7D    OD/DS:QUICK SETTING NAME #8                     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 20#     00 00 00 01      00 20 - 00 7D    OD/DS:QUICK SETTING NAME #9                     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 21#     00 00 00 01      00 20 - 00 7D    OD/DS:QUICK SETTING NAME #10                    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 22#     00 00 00 01      00 20 - 00 7D    OD/DS:QUICK SETTING NAME #11                    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 23#     00 00 00 01      00 20 - 00 7D    OD/DS:QUICK SETTING NAME #12                    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 24      00 00 00 01      00 20 - 00 7D    PREAMP:QUICK SETTING NAME #1                    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 25#     00 00 00 01      00 20 - 00 7D    PREAMP:QUICK SETTING NAME #2                    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 26#     00 00 00 01      00 20 - 00 7D    PREAMP:QUICK SETTING NAME #3                    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 27#     00 00 00 01      00 20 - 00 7D    PREAMP:QUICK SETTING NAME #4                    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 28#     00 00 00 01      00 20 - 00 7D    PREAMP:QUICK SETTING NAME #5                    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 29#     00 00 00 01      00 20 - 00 7D    PREAMP:QUICK SETTING NAME #6                    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 2A#     00 00 00 01      00 20 - 00 7D    PREAMP:QUICK SETTING NAME #7                    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 2B#     00 00 00 01      00 20 - 00 7D    PREAMP:QUICK SETTING NAME #8                    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 2C#     00 00 00 01      00 20 - 00 7D    PREAMP:QUICK SETTING NAME #9                    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 2D#     00 00 00 01      00 20 - 00 7D    PREAMP:QUICK SETTING NAME #10                   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 2E#     00 00 00 01      00 20 - 00 7D    PREAMP:QUICK SETTING NAME #11                   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 2F#     00 00 00 01      00 20 - 00 7D    PREAMP:QUICK SETTING NAME #12                   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 3C      00 00 00 01      00 20 - 00 7D    EQUALIZER:QUICK SETTING NAME #1                 * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 3D#     00 00 00 01      00 20 - 00 7D    EQUALIZER:QUICK SETTING NAME #2                 * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 3E#     00 00 00 01      00 20 - 00 7D    EQUALIZER:QUICK SETTING NAME #3                 * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 3F#     00 00 00 01      00 20 - 00 7D    EQUALIZER:QUICK SETTING NAME #4                 * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 40#     00 00 00 01      00 20 - 00 7D    EQUALIZER:QUICK SETTING NAME #5                 * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 41#     00 00 00 01      00 20 - 00 7D    EQUALIZER:QUICK SETTING NAME #6                 * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 42#     00 00 00 01      00 20 - 00 7D    EQUALIZER:QUICK SETTING NAME #7                 * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 43#     00 00 00 01      00 20 - 00 7D    EQUALIZER:QUICK SETTING NAME #8                 * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 44#     00 00 00 01      00 20 - 00 7D    EQUALIZER:QUICK SETTING NAME #9                 * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 45#     00 00 00 01      00 20 - 00 7D    EQUALIZER:QUICK SETTING NAME #10                * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 46#     00 00 00 01      00 20 - 00 7D    EQUALIZER:QUICK SETTING NAME #11                * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 47#     00 00 00 01      00 20 - 00 7D    EQUALIZER:QUICK SETTING NAME #12                * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 48      00 00 00 01      00 20 - 00 7D    FX-1/2:ADV.COMP:QUICK SETTING NAME #1           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 49#     00 00 00 01      00 20 - 00 7D    FX-1/2:ADV.COMP:QUICK SETTING NAME #2           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 4A#     00 00 00 01      00 20 - 00 7D    FX-1/2:ADV.COMP:QUICK SETTING NAME #3           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 4B#     00 00 00 01      00 20 - 00 7D    FX-1/2:ADV.COMP:QUICK SETTING NAME #4           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 4C#     00 00 00 01      00 20 - 00 7D    FX-1/2:ADV.COMP:QUICK SETTING NAME #5           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 4D#     00 00 00 01      00 20 - 00 7D    FX-1/2:ADV.COMP:QUICK SETTING NAME #6           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 4E#     00 00 00 01      00 20 - 00 7D    FX-1/2:ADV.COMP:QUICK SETTING NAME #7           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 4F#     00 00 00 01      00 20 - 00 7D    FX-1/2:ADV.COMP:QUICK SETTING NAME #8           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 50#     00 00 00 01      00 20 - 00 7D    FX-1/2:ADV.COMP:QUICK SETTING NAME #9           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 51#     00 00 00 01      00 20 - 00 7D    FX-1/2:ADV.COMP:QUICK SETTING NAME #10          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 52#     00 00 00 01      00 20 - 00 7D    FX-1/2:ADV.COMP:QUICK SETTING NAME #11          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 53#     00 00 00 01      00 20 - 00 7D    FX-1/2:ADV.COMP:QUICK SETTING NAME #12          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 54      00 00 00 01      00 20 - 00 7D    FX-1/2:LIMITER:QUICK SETTING NAME #1            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 55#     00 00 00 01      00 20 - 00 7D    FX-1/2:LIMITER:QUICK SETTING NAME #2            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 56#     00 00 00 01      00 20 - 00 7D    FX-1/2:LIMITER:QUICK SETTING NAME #3            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 57#     00 00 00 01      00 20 - 00 7D    FX-1/2:LIMITER:QUICK SETTING NAME #4            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 58#     00 00 00 01      00 20 - 00 7D    FX-1/2:LIMITER:QUICK SETTING NAME #5            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 59#     00 00 00 01      00 20 - 00 7D    FX-1/2:LIMITER:QUICK SETTING NAME #6            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 5A#     00 00 00 01      00 20 - 00 7D    FX-1/2:LIMITER:QUICK SETTING NAME #7            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 5B#     00 00 00 01      00 20 - 00 7D    FX-1/2:LIMITER:QUICK SETTING NAME #8            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 5C#     00 00 00 01      00 20 - 00 7D    FX-1/2:LIMITER:QUICK SETTING NAME #9            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 5D#     00 00 00 01      00 20 - 00 7D    FX-1/2:LIMITER:QUICK SETTING NAME #10           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 5E#     00 00 00 01      00 20 - 00 7D    FX-1/2:LIMITER:QUICK SETTING NAME #11           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 5F#     00 00 00 01      00 20 - 00 7D    FX-1/2:LIMITER:QUICK SETTING NAME #12           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 60      00 00 00 01      00 20 - 00 7D    FX-1/2:T.WAH:QUICK SETTING NAME #1              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 61#     00 00 00 01      00 20 - 00 7D    FX-1/2:T.WAH:QUICK SETTING NAME #2              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 62#     00 00 00 01      00 20 - 00 7D    FX-1/2:T.WAH:QUICK SETTING NAME #3              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 63#     00 00 00 01      00 20 - 00 7D    FX-1/2:T.WAH:QUICK SETTING NAME #4              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 64#     00 00 00 01      00 20 - 00 7D    FX-1/2:T.WAH:QUICK SETTING NAME #5              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 65#     00 00 00 01      00 20 - 00 7D    FX-1/2:T.WAH:QUICK SETTING NAME #6              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 66#     00 00 00 01      00 20 - 00 7D    FX-1/2:T.WAH:QUICK SETTING NAME #7              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 67#     00 00 00 01      00 20 - 00 7D    FX-1/2:T.WAH:QUICK SETTING NAME #8              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 68#     00 00 00 01      00 20 - 00 7D    FX-1/2:T.WAH:QUICK SETTING NAME #9              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 69#     00 00 00 01      00 20 - 00 7D    FX-1/2:T.WAH:QUICK SETTING NAME #10             * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 6A#     00 00 00 01      00 20 - 00 7D    FX-1/2:T.WAH:QUICK SETTING NAME #11             * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 6B#     00 00 00 01      00 20 - 00 7D    FX-1/2:T.WAH:QUICK SETTING NAME #12             * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 6C      00 00 00 01      00 20 - 00 7D    FX-1/2:AUTO WAH:QUICK SETTING NAME #1           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 6D#     00 00 00 01      00 20 - 00 7D    FX-1/2:AUTO WAH:QUICK SETTING NAME #2           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 6E#     00 00 00 01      00 20 - 00 7D    FX-1/2:AUTO WAH:QUICK SETTING NAME #3           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 6F#     00 00 00 01      00 20 - 00 7D    FX-1/2:AUTO WAH:QUICK SETTING NAME #4           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 70#     00 00 00 01      00 20 - 00 7D    FX-1/2:AUTO WAH:QUICK SETTING NAME #5           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 71#     00 00 00 01      00 20 - 00 7D    FX-1/2:AUTO WAH:QUICK SETTING NAME #6           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 72#     00 00 00 01      00 20 - 00 7D    FX-1/2:AUTO WAH:QUICK SETTING NAME #7           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 73#     00 00 00 01      00 20 - 00 7D    FX-1/2:AUTO WAH:QUICK SETTING NAME #8           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 74#     00 00 00 01      00 20 - 00 7D    FX-1/2:AUTO WAH:QUICK SETTING NAME #9           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 75#     00 00 00 01      00 20 - 00 7D    FX-1/2:AUTO WAH:QUICK SETTING NAME #10          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 76#     00 00 00 01      00 20 - 00 7D    FX-1/2:AUTO WAH:QUICK SETTING NAME #11          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 77#     00 00 00 01      00 20 - 00 7D    FX-1/2:AUTO WAH:QUICK SETTING NAME #12          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 78      00 00 00 01      00 20 - 00 7D    FX-1/2:TREMOLO:QUICK SETTING NAME #1            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
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00 00 40 79#    00 00 00 01    00 20 - 00 7D    FX-1/2:TREMOLO:QUICK SETTING NAME #2          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 7A#    00 00 00 01    00 20 - 00 7D    FX-1/2:TREMOLO:QUICK SETTING NAME #3          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 7B#    00 00 00 01    00 20 - 00 7D    FX-1/2:TREMOLO:QUICK SETTING NAME #4          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 7C#    00 00 00 01    00 20 - 00 7D    FX-1/2:TREMOLO:QUICK SETTING NAME #5          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 7D#    00 00 00 01    00 20 - 00 7D    FX-1/2:TREMOLO:QUICK SETTING NAME #6          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 7E#    00 00 00 01    00 20 - 00 7D    FX-1/2:TREMOLO:QUICK SETTING NAME #7          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 40 7F#    00 00 00 01    00 20 - 00 7D    FX-1/2:TREMOLO:QUICK SETTING NAME #8          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 00#    00 00 00 01    00 20 - 00 7D    FX-1/2:TREMOLO:QUICK SETTING NAME #9          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 01#    00 00 00 01    00 20 - 00 7D    FX-1/2:TREMOLO:QUICK SETTING NAME #10         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 02#    00 00 00 01    00 20 - 00 7D    FX-1/2:TREMOLO:QUICK SETTING NAME #11         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 03#    00 00 00 01    00 20 - 00 7D    FX-1/2:TREMOLO:QUICK SETTING NAME #12         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 04     00 00 00 01    00 20 - 00 7D    FX-1/2:PHASER:QUICK SETTING NAME #1           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 05#    00 00 00 01    00 20 - 00 7D    FX-1/2:PHASER:QUICK SETTING NAME #2           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 06#    00 00 00 01    00 20 - 00 7D    FX-1/2:PHASER:QUICK SETTING NAME #3           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 07#    00 00 00 01    00 20 - 00 7D    FX-1/2:PHASER:QUICK SETTING NAME #4           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 08#    00 00 00 01    00 20 - 00 7D    FX-1/2:PHASER:QUICK SETTING NAME #5           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 09#    00 00 00 01    00 20 - 00 7D    FX-1/2:PHASER:QUICK SETTING NAME #6           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 0A#    00 00 00 01    00 20 - 00 7D    FX-1/2:PHASER:QUICK SETTING NAME #7           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 0B#    00 00 00 01    00 20 - 00 7D    FX-1/2:PHASER:QUICK SETTING NAME #8           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 0C#    00 00 00 01    00 20 - 00 7D    FX-1/2:PHASER:QUICK SETTING NAME #9           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 0D#    00 00 00 01    00 20 - 00 7D    FX-1/2:PHASER:QUICK SETTING NAME #10          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 0E#    00 00 00 01    00 20 - 00 7D    FX-1/2:PHASER:QUICK SETTING NAME #11          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 0F#    00 00 00 01    00 20 - 00 7D    FX-1/2:PHASER:QUICK SETTING NAME #12          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 10     00 00 00 01    00 20 - 00 7D    FX-1/2:FLANGER:QUICK SETTING NAME #1          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 11#    00 00 00 01    00 20 - 00 7D    FX-1/2:FLANGER:QUICK SETTING NAME #2          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 12#    00 00 00 01    00 20 - 00 7D    FX-1/2:FLANGER:QUICK SETTING NAME #3          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 13#    00 00 00 01    00 20 - 00 7D    FX-1/2:FLANGER:QUICK SETTING NAME #4          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 14#    00 00 00 01    00 20 - 00 7D    FX-1/2:FLANGER:QUICK SETTING NAME #5          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 15#    00 00 00 01    00 20 - 00 7D    FX-1/2:FLANGER:QUICK SETTING NAME #6          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 16#    00 00 00 01    00 20 - 00 7D    FX-1/2:FLANGER:QUICK SETTING NAME #7          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 17#    00 00 00 01    00 20 - 00 7D    FX-1/2:FLANGER:QUICK SETTING NAME #8          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 18#    00 00 00 01    00 20 - 00 7D    FX-1/2:FLANGER:QUICK SETTING NAME #9          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 19#    00 00 00 01    00 20 - 00 7D    FX-1/2:FLANGER:QUICK SETTING NAME #10         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 1A#    00 00 00 01    00 20 - 00 7D    FX-1/2:FLANGER:QUICK SETTING NAME #11         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 1B#    00 00 00 01    00 20 - 00 7D    FX-1/2:FLANGER:QUICK SETTING NAME #12         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 1C     00 00 00 01    00 20 - 00 7D    FX-1/2:PAN:QUICK SETTING NAME #1              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 1D#    00 00 00 01    00 20 - 00 7D    FX-1/2:PAN:QUICK SETTING NAME #2              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 1E#    00 00 00 01    00 20 - 00 7D    FX-1/2:PAN:QUICK SETTING NAME #3              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 1F#    00 00 00 01    00 20 - 00 7D    FX-1/2:PAN:QUICK SETTING NAME #4              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 20#    00 00 00 01    00 20 - 00 7D    FX-1/2:PAN:QUICK SETTING NAME #5              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 21#    00 00 00 01    00 20 - 00 7D    FX-1/2:PAN:QUICK SETTING NAME #6              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 22#    00 00 00 01    00 20 - 00 7D    FX-1/2:PAN:QUICK SETTING NAME #7              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 23#    00 00 00 01    00 20 - 00 7D    FX-1/2:PAN:QUICK SETTING NAME #8              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 24#    00 00 00 01    00 20 - 00 7D    FX-1/2:PAN:QUICK SETTING NAME #9              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 25#    00 00 00 01    00 20 - 00 7D    FX-1/2:PAN:QUICK SETTING NAME #10             * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 26#    00 00 00 01    00 20 - 00 7D    FX-1/2:PAN:QUICK SETTING NAME #11             * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 27#    00 00 00 01    00 20 - 00 7D    FX-1/2:PAN:QUICK SETTING NAME #12             * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 28     00 00 00 01    00 20 - 00 7D    FX-1/2:VIBRATO:QUICK SETTING NAME #1          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 29#    00 00 00 01    00 20 - 00 7D    FX-1/2:VIBRATO:QUICK SETTING NAME #2          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 2A#    00 00 00 01    00 20 - 00 7D    FX-1/2:VIBRATO:QUICK SETTING NAME #3          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 2B#    00 00 00 01    00 20 - 00 7D    FX-1/2:VIBRATO:QUICK SETTING NAME #4          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 2C#    00 00 00 01    00 20 - 00 7D    FX-1/2:VIBRATO:QUICK SETTING NAME #5          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 2D#    00 00 00 01    00 20 - 00 7D    FX-1/2:VIBRATO:QUICK SETTING NAME #6          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 2E#    00 00 00 01    00 20 - 00 7D    FX-1/2:VIBRATO:QUICK SETTING NAME #7          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 2F#    00 00 00 01    00 20 - 00 7D    FX-1/2:VIBRATO:QUICK SETTING NAME #8          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 30#    00 00 00 01    00 20 - 00 7D    FX-1/2:VIBRATO:QUICK SETTING NAME #9          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 31#    00 00 00 01    00 20 - 00 7D    FX-1/2:VIBRATO:QUICK SETTING NAME #10         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 32#    00 00 00 01    00 20 - 00 7D    FX-1/2:VIBRATO:QUICK SETTING NAME #11         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 33#    00 00 00 01    00 20 - 00 7D    FX-1/2:VIBRATO:QUICK SETTING NAME #12         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 34     00 00 00 01    00 20 - 00 7D    FX-1/2:UNI-V:QUICK SETTING NAME #1            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 35#    00 00 00 01    00 20 - 00 7D    FX-1/2:UNI-V:QUICK SETTING NAME #2            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 36#    00 00 00 01    00 20 - 00 7D    FX-1/2:UNI-V:QUICK SETTING NAME #3            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 37#    00 00 00 01    00 20 - 00 7D    FX-1/2:UNI-V:QUICK SETTING NAME #4            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 38#    00 00 00 01    00 20 - 00 7D    FX-1/2:UNI-V:QUICK SETTING NAME #5            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 39#    00 00 00 01    00 20 - 00 7D    FX-1/2:UNI-V:QUICK SETTING NAME #6            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 3A#    00 00 00 01    00 20 - 00 7D    FX-1/2:UNI-V:QUICK SETTING NAME #7            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 3B#    00 00 00 01    00 20 - 00 7D    FX-1/2:UNI-V:QUICK SETTING NAME #8            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 3C#    00 00 00 01    00 20 - 00 7D    FX-1/2:UNI-V:QUICK SETTING NAME #9            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 3D#    00 00 00 01    00 20 - 00 7D    FX-1/2:UNI-V:QUICK SETTING NAME #10           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 3E#    00 00 00 01    00 20 - 00 7D    FX-1/2:UNI-V:QUICK SETTING NAME #11           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 3F#    00 00 00 01    00 20 - 00 7D    FX-1/2:UNI-V:QUICK SETTING NAME #12           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 40     00 00 00 01    00 20 - 00 7D    FX-1/2:RING MOD.:QUICK SETTING NAME #1        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 41#    00 00 00 01    00 20 - 00 7D    FX-1/2:RING MOD.:QUICK SETTING NAME #2        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 42#    00 00 00 01    00 20 - 00 7D    FX-1/2:RING MOD.:QUICK SETTING NAME #3        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 43#    00 00 00 01    00 20 - 00 7D    FX-1/2:RING MOD.:QUICK SETTING NAME #4        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 44#    00 00 00 01    00 20 - 00 7D    FX-1/2:RING MOD.:QUICK SETTING NAME #5        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 45#    00 00 00 01    00 20 - 00 7D    FX-1/2:RING MOD.:QUICK SETTING NAME #6        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 46#    00 00 00 01    00 20 - 00 7D    FX-1/2:RING MOD.:QUICK SETTING NAME #7        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 47#    00 00 00 01    00 20 - 00 7D    FX-1/2:RING MOD.:QUICK SETTING NAME #8        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 48#    00 00 00 01    00 20 - 00 7D    FX-1/2:RING MOD.:QUICK SETTING NAME #9        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 49#    00 00 00 01    00 20 - 00 7D    FX-1/2:RING MOD.:QUICK SETTING NAME #10       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 4A#    00 00 00 01    00 20 - 00 7D    FX-1/2:RING MOD.:QUICK SETTING NAME #11       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 4B#    00 00 00 01    00 20 - 00 7D    FX-1/2:RING MOD.:QUICK SETTING NAME #12       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 4C     00 00 00 01    00 20 - 00 7D    FX-1/2:SLOW GEAR:QUICK SETTING NAME #1        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 4D#    00 00 00 01    00 20 - 00 7D    FX-1/2:SLOW GEAR:QUICK SETTING NAME #2        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 4E#    00 00 00 01    00 20 - 00 7D    FX-1/2:SLOW GEAR:QUICK SETTING NAME #3        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 4F#    00 00 00 01    00 20 - 00 7D    FX-1/2:SLOW GEAR:QUICK SETTING NAME #4        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 50#    00 00 00 01    00 20 - 00 7D    FX-1/2:SLOW GEAR:QUICK SETTING NAME #5        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 51#    00 00 00 01    00 20 - 00 7D    FX-1/2:SLOW GEAR:QUICK SETTING NAME #6        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 52#    00 00 00 01    00 20 - 00 7D    FX-1/2:SLOW GEAR:QUICK SETTING NAME #7        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 53#    00 00 00 01    00 20 - 00 7D    FX-1/2:SLOW GEAR:QUICK SETTING NAME #8        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 54#    00 00 00 01    00 20 - 00 7D    FX-1/2:SLOW GEAR:QUICK SETTING NAME #9        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 55#    00 00 00 01    00 20 - 00 7D    FX-1/2:SLOW GEAR:QUICK SETTING NAME #10       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 56#    00 00 00 01    00 20 - 00 7D    FX-1/2:SLOW GEAR:QUICK SETTING NAME #11       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 57#    00 00 00 01    00 20 - 00 7D    FX-1/2:SLOW GEAR:QUICK SETTING NAME #12       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 58     00 00 00 01    00 20 - 00 7D    FX-1/2:FEEDBACKER:QUICK SETTING NAME #1       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 59#    00 00 00 01    00 20 - 00 7D    FX-1/2:FEEDBACKER:QUICK SETTING NAME #2       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 5A#    00 00 00 01    00 20 - 00 7D    FX-1/2:FEEDBACKER:QUICK SETTING NAME #3       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 5B#    00 00 00 01    00 20 - 00 7D    FX-1/2:FEEDBACKER:QUICK SETTING NAME #4       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 5C#    00 00 00 01    00 20 - 00 7D    FX-1/2:FEEDBACKER:QUICK SETTING NAME #5       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 5D#    00 00 00 01    00 20 - 00 7D    FX-1/2:FEEDBACKER:QUICK SETTING NAME #6       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 5E#    00 00 00 01    00 20 - 00 7D    FX-1/2:FEEDBACKER:QUICK SETTING NAME #7       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 5F#    00 00 00 01    00 20 - 00 7D    FX-1/2:FEEDBACKER:QUICK SETTING NAME #8       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 60#    00 00 00 01    00 20 - 00 7D    FX-1/2:FEEDBACKER:QUICK SETTING NAME #9       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 61#    00 00 00 01    00 20 - 00 7D    FX-1/2:FEEDBACKER:QUICK SETTING NAME #10      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 62#    00 00 00 01    00 20 - 00 7D    FX-1/2:FEEDBACKER:QUICK SETTING NAME #11      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 63#    00 00 00 01    00 20 - 00 7D    FX-1/2:FEEDBACKER:QUICK SETTING NAME #12      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 64     00 00 00 01    00 20 - 00 7D    FX-1/2:ANTI-FEEDBACK:QUICK SETTING NAME #1    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 65#    00 00 00 01    00 20 - 00 7D    FX-1/2:ANTI-FEEDBACK:QUICK SETTING NAME #2    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 66#    00 00 00 01    00 20 - 00 7D    FX-1/2:ANTI-FEEDBACK:QUICK SETTING NAME #3    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 67#    00 00 00 01    00 20 - 00 7D    FX-1/2:ANTI-FEEDBACK:QUICK SETTING NAME #4    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 68#    00 00 00 01    00 20 - 00 7D    FX-1/2:ANTI-FEEDBACK:QUICK SETTING NAME #5    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 69#    00 00 00 01    00 20 - 00 7D    FX-1/2:ANTI-FEEDBACK:QUICK SETTING NAME #6    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 6A#    00 00 00 01    00 20 - 00 7D    FX-1/2:ANTI-FEEDBACK:QUICK SETTING NAME #7    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 6B#    00 00 00 01    00 20 - 00 7D    FX-1/2:ANTI-FEEDBACK:QUICK SETTING NAME #8    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 6C#    00 00 00 01    00 20 - 00 7D    FX-1/2:ANTI-FEEDBACK:QUICK SETTING NAME #9    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 6D#    00 00 00 01    00 20 - 00 7D    FX-1/2:ANTI-FEEDBACK:QUICK SETTING NAME #10   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 6E#    00 00 00 01    00 20 - 00 7D    FX-1/2:ANTI-FEEDBACK:QUICK SETTING NAME #11   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 6F#    00 00 00 01    00 20 - 00 7D    FX-1/2:ANTI-FEEDBACK:QUICK SETTING NAME #12   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 70     00 00 00 01    00 20 - 00 7D    FX-1/2:HUMANIZER:QUICK SETTING NAME #1        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 71#    00 00 00 01    00 20 - 00 7D    FX-1/2:HUMANIZER:QUICK SETTING NAME #2        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 72#    00 00 00 01    00 20 - 00 7D    FX-1/2:HUMANIZER:QUICK SETTING NAME #3        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
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00 00 41 73#   00 00 00 01   00 20 - 00 7D   FX-1/2:HUMANIZER:QUICK SETTING NAME #4      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 74#   00 00 00 01   00 20 - 00 7D   FX-1/2:HUMANIZER:QUICK SETTING NAME #5      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 75#   00 00 00 01   00 20 - 00 7D   FX-1/2:HUMANIZER:QUICK SETTING NAME #6      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 76#   00 00 00 01   00 20 - 00 7D   FX-1/2:HUMANIZER:QUICK SETTING NAME #7      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 77#   00 00 00 01   00 20 - 00 7D   FX-1/2:HUMANIZER:QUICK SETTING NAME #8      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 78#   00 00 00 01   00 20 - 00 7D   FX-1/2:HUMANIZER:QUICK SETTING NAME #9      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 79#   00 00 00 01   00 20 - 00 7D   FX-1/2:HUMANIZER:QUICK SETTING NAME #10     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 7A#   00 00 00 01   00 20 - 00 7D   FX-1/2:HUMANIZER:QUICK SETTING NAME #11     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 7B#   00 00 00 01   00 20 - 00 7D   FX-1/2:HUMANIZER:QUICK SETTING NAME #12     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 7C    00 00 00 01   00 20 - 00 7D   FX-1/2:SLICER:QUICK SETTING NAME #1         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 7D#   00 00 00 01   00 20 - 00 7D   FX-1/2:SLICER:QUICK SETTING NAME #2         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 7E#   00 00 00 01   00 20 - 00 7D   FX-1/2:SLICER:QUICK SETTING NAME #3         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 41 7F#   00 00 00 01   00 20 - 00 7D   FX-1/2:SLICER:QUICK SETTING NAME #4         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 00#   00 00 00 01   00 20 - 00 7D   FX-1/2:SLICER:QUICK SETTING NAME #5         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 01#   00 00 00 01   00 20 - 00 7D   FX-1/2:SLICER:QUICK SETTING NAME #6         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 02#   00 00 00 01   00 20 - 00 7D   FX-1/2:SLICER:QUICK SETTING NAME #7         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 03#   00 00 00 01   00 20 - 00 7D   FX-1/2:SLICER:QUICK SETTING NAME #8         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 04#   00 00 00 01   00 20 - 00 7D   FX-1/2:SLICER:QUICK SETTING NAME #9         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 05#   00 00 00 01   00 20 - 00 7D   FX-1/2:SLICER:QUICK SETTING NAME #10        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 06#   00 00 00 01   00 20 - 00 7D   FX-1/2:SLICER:QUICK SETTING NAME #11        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 07#   00 00 00 01   00 20 - 00 7D   FX-1/2:SLICER:QUICK SETTING NAME #12        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 08    00 00 00 01   00 20 - 00 7D   FX-1/2:PARA EQ:QUICK SETTING NAME #1        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 09#   00 00 00 01   00 20 - 00 7D   FX-1/2:PARA EQ:QUICK SETTING NAME #2        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 0A#   00 00 00 01   00 20 - 00 7D   FX-1/2:PARA EQ:QUICK SETTING NAME #3        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 0B#   00 00 00 01   00 20 - 00 7D   FX-1/2:PARA EQ:QUICK SETTING NAME #4        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 0C#   00 00 00 01   00 20 - 00 7D   FX-1/2:PARA EQ:QUICK SETTING NAME #5        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 0D#   00 00 00 01   00 20 - 00 7D   FX-1/2:PARA EQ:QUICK SETTING NAME #6        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 0E#   00 00 00 01   00 20 - 00 7D   FX-1/2:PARA EQ:QUICK SETTING NAME #7        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 0F#   00 00 00 01   00 20 - 00 7D   FX-1/2:PARA EQ:QUICK SETTING NAME #8        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 10#   00 00 00 01   00 20 - 00 7D   FX-1/2:PARA EQ:QUICK SETTING NAME #9        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 11#   00 00 00 01   00 20 - 00 7D   FX-1/2:PARA EQ:QUICK SETTING NAME #10       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 12#   00 00 00 01   00 20 - 00 7D   FX-1/2:PARA EQ:QUICK SETTING NAME #11       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 13#   00 00 00 01   00 20 - 00 7D   FX-1/2:PARA EQ:QUICK SETTING NAME #12       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 14    00 00 00 01   00 20 - 00 7D   FX-1/2:HARMONIST:QUICK SETTING NAME #1      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 15#   00 00 00 01   00 20 - 00 7D   FX-1/2:HARMONIST:QUICK SETTING NAME #2      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 16#   00 00 00 01   00 20 - 00 7D   FX-1/2:HARMONIST:QUICK SETTING NAME #3      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 17#   00 00 00 01   00 20 - 00 7D   FX-1/2:HARMONIST:QUICK SETTING NAME #4      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 18#   00 00 00 01   00 20 - 00 7D   FX-1/2:HARMONIST:QUICK SETTING NAME #5      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 19#   00 00 00 01   00 20 - 00 7D   FX-1/2:HARMONIST:QUICK SETTING NAME #6      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 1A#   00 00 00 01   00 20 - 00 7D   FX-1/2:HARMONIST:QUICK SETTING NAME #7      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 1B#   00 00 00 01   00 20 - 00 7D   FX-1/2:HARMONIST:QUICK SETTING NAME #8      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 1C#   00 00 00 01   00 20 - 00 7D   FX-1/2:HARMONIST:QUICK SETTING NAME #9      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 1D#   00 00 00 01   00 20 - 00 7D   FX-1/2:HARMONIST:QUICK SETTING NAME #10     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 1E#   00 00 00 01   00 20 - 00 7D   FX-1/2:HARMONIST:QUICK SETTING NAME #11     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 1F#   00 00 00 01   00 20 - 00 7D   FX-1/2:HARMONIST:QUICK SETTING NAME #12     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 20    00 00 00 01   00 20 - 00 7D   FX-1/2:PITCH SHIFTER:QUICK SETTING NAME #1  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 21#   00 00 00 01   00 20 - 00 7D   FX-1/2:PITCH SHIFTER:QUICK SETTING NAME #2  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 22#   00 00 00 01   00 20 - 00 7D   FX-1/2:PITCH SHIFTER:QUICK SETTING NAME #3  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 23#   00 00 00 01   00 20 - 00 7D   FX-1/2:PITCH SHIFTER:QUICK SETTING NAME #4  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 24#   00 00 00 01   00 20 - 00 7D   FX-1/2:PITCH SHIFTER:QUICK SETTING NAME #5  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 25#   00 00 00 01   00 20 - 00 7D   FX-1/2:PITCH SHIFTER:QUICK SETTING NAME #6  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 26#   00 00 00 01   00 20 - 00 7D   FX-1/2:PITCH SHIFTER:QUICK SETTING NAME #7  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 27#   00 00 00 01   00 20 - 00 7D   FX-1/2:PITCH SHIFTER:QUICK SETTING NAME #8  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 28#   00 00 00 01   00 20 - 00 7D   FX-1/2:PITCH SHIFTER:QUICK SETTING NAME #9  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 29#   00 00 00 01   00 20 - 00 7D   FX-1/2:PITCH SHIFTER:QUICK SETTING NAME #10 * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 2A#   00 00 00 01   00 20 - 00 7D   FX-1/2:PITCH SHIFTER:QUICK SETTING NAME #11 * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 2B#   00 00 00 01   00 20 - 00 7D   FX-1/2:PITCH SHIFTER:QUICK SETTING NAME #12 * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 2C    00 00 00 01   00 20 - 00 7D   FX-1/2:OCTAVE:QUICK SETTING NAME #1         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 2D#   00 00 00 01   00 20 - 00 7D   FX-1/2:OCTAVE:QUICK SETTING NAME #2         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 2E#   00 00 00 01   00 20 - 00 7D   FX-1/2:OCTAVE:QUICK SETTING NAME #3         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 2F#   00 00 00 01   00 20 - 00 7D   FX-1/2:OCTAVE:QUICK SETTING NAME #4         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 30#   00 00 00 01   00 20 - 00 7D   FX-1/2:OCTAVE:QUICK SETTING NAME #5         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 31#   00 00 00 01   00 20 - 00 7D   FX-1/2:OCTAVE:QUICK SETTING NAME #6         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 32#   00 00 00 01   00 20 - 00 7D   FX-1/2:OCTAVE:QUICK SETTING NAME #7         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 33#   00 00 00 01   00 20 - 00 7D   FX-1/2:OCTAVE:QUICK SETTING NAME #8         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 34#   00 00 00 01   00 20 - 00 7D   FX-1/2:OCTAVE:QUICK SETTING NAME #9         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 35#   00 00 00 01   00 20 - 00 7D   FX-1/2:OCTAVE:QUICK SETTING NAME #10        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 36#   00 00 00 01   00 20 - 00 7D   FX-1/2:OCTAVE:QUICK SETTING NAME #11        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 37#   00 00 00 01   00 20 - 00 7D   FX-1/2:OCTAVE:QUICK SETTING NAME #12        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 38    00 00 00 01   00 20 - 00 7D   FX-1/2:ROTARY:QUICK SETTING NAME #1         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 39#   00 00 00 01   00 20 - 00 7D   FX-1/2:ROTARY:QUICK SETTING NAME #2         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 3A#   00 00 00 01   00 20 - 00 7D   FX-1/2:ROTARY:QUICK SETTING NAME #3         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 3B#   00 00 00 01   00 20 - 00 7D   FX-1/2:ROTARY:QUICK SETTING NAME #4         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 3C#   00 00 00 01   00 20 - 00 7D   FX-1/2:ROTARY:QUICK SETTING NAME #5         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 3D#   00 00 00 01   00 20 - 00 7D   FX-1/2:ROTARY:QUICK SETTING NAME #6         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 3E#   00 00 00 01   00 20 - 00 7D   FX-1/2:ROTARY:QUICK SETTING NAME #7         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 3F#   00 00 00 01   00 20 - 00 7D   FX-1/2:ROTARY:QUICK SETTING NAME #8         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 40#   00 00 00 01   00 20 - 00 7D   FX-1/2:ROTARY:QUICK SETTING NAME #9         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 41#   00 00 00 01   00 20 - 00 7D   FX-1/2:ROTARY:QUICK SETTING NAME #10        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 42#   00 00 00 01   00 20 - 00 7D   FX-1/2:ROTARY:QUICK SETTING NAME #11        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 43#   00 00 00 01   00 20 - 00 7D   FX-1/2:ROTARY:QUICK SETTING NAME #12        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 44    00 00 00 01   00 20 - 00 7D   FX-1/2:2X2 CHORUS:QUICK SETTING NAME #1     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 45#   00 00 00 01   00 20 - 00 7D   FX-1/2:2X2 CHORUS:QUICK SETTING NAME #2     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 46#   00 00 00 01   00 20 - 00 7D   FX-1/2:2X2 CHORUS:QUICK SETTING NAME #3     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 47#   00 00 00 01   00 20 - 00 7D   FX-1/2:2X2 CHORUS:QUICK SETTING NAME #4     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 48#   00 00 00 01   00 20 - 00 7D   FX-1/2:2X2 CHORUS:QUICK SETTING NAME #5     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 49#   00 00 00 01   00 20 - 00 7D   FX-1/2:2X2 CHORUS:QUICK SETTING NAME #6     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 4A#   00 00 00 01   00 20 - 00 7D   FX-1/2:2X2 CHORUS:QUICK SETTING NAME #7     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 4B#   00 00 00 01   00 20 - 00 7D   FX-1/2:2X2 CHORUS:QUICK SETTING NAME #8     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 4C#   00 00 00 01   00 20 - 00 7D   FX-1/2:2X2 CHORUS:QUICK SETTING NAME #9     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 4D#   00 00 00 01   00 20 - 00 7D   FX-1/2:2X2 CHORUS:QUICK SETTING NAME #10    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 4E#   00 00 00 01   00 20 - 00 7D   FX-1/2:2X2 CHORUS:QUICK SETTING NAME #11    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 4F#   00 00 00 01   00 20 - 00 7D   FX-1/2:2X2 CHORUS:QUICK SETTING NAME #12    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 50    00 00 00 01   00 20 - 00 7D   FX-1/2:SUB DELAY:QUICK SETTING NAME #1      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 51#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB DELAY:QUICK SETTING NAME #2      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 52#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB DELAY:QUICK SETTING NAME #3      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 53#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB DELAY:QUICK SETTING NAME #4      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 54#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB DELAY:QUICK SETTING NAME #5      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 55#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB DELAY:QUICK SETTING NAME #6      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 56#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB DELAY:QUICK SETTING NAME #7      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 57#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB DELAY:QUICK SETTING NAME #8      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 58#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB DELAY:QUICK SETTING NAME #9      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 59#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB DELAY:QUICK SETTING NAME #10     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 5A#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB DELAY:QUICK SETTING NAME #11     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 5B#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB DELAY:QUICK SETTING NAME #12     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 5C    00 00 00 01   00 20 - 00 7D   FX-1/2:DEFRETTER:QUICK SETTING NAME #1      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 5D#   00 00 00 01   00 20 - 00 7D   FX-1/2:DEFRETTER:QUICK SETTING NAME #2      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 5E#   00 00 00 01   00 20 - 00 7D   FX-1/2:DEFRETTER:QUICK SETTING NAME #3      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 5F#   00 00 00 01   00 20 - 00 7D   FX-1/2:DEFRETTER:QUICK SETTING NAME #4      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 60#   00 00 00 01   00 20 - 00 7D   FX-1/2:DEFRETTER:QUICK SETTING NAME #5      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 61#   00 00 00 01   00 20 - 00 7D   FX-1/2:DEFRETTER:QUICK SETTING NAME #6      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 62#   00 00 00 01   00 20 - 00 7D   FX-1/2:DEFRETTER:QUICK SETTING NAME #7      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 63#   00 00 00 01   00 20 - 00 7D   FX-1/2:DEFRETTER:QUICK SETTING NAME #8      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 64#   00 00 00 01   00 20 - 00 7D   FX-1/2:DEFRETTER:QUICK SETTING NAME #9      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 65#   00 00 00 01   00 20 - 00 7D   FX-1/2:DEFRETTER:QUICK SETTING NAME #10     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 66#   00 00 00 01   00 20 - 00 7D   FX-1/2:DEFRETTER:QUICK SETTING NAME #11     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 67#   00 00 00 01   00 20 - 00 7D   FX-1/2:DEFRETTER:QUICK SETTING NAME #12     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 68    00 00 00 01   00 20 - 00 7D   FX-1/2:SITAR SIM.:QUICK SETTING NAME #1     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 69#   00 00 00 01   00 20 - 00 7D   FX-1/2:SITAR SIM.:QUICK SETTING NAME #2     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 6A#   00 00 00 01   00 20 - 00 7D   FX-1/2:SITAR SIM.:QUICK SETTING NAME #3     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 6B#   00 00 00 01   00 20 - 00 7D   FX-1/2:SITAR SIM.:QUICK SETTING NAME #4     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 6C#   00 00 00 01   00 20 - 00 7D   FX-1/2:SITAR SIM.:QUICK SETTING NAME #5     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
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00 00 42 6D#   00 00 00 01   00 20 - 00 7D   FX-1/2:SITAR SIM.:QUICK SETTING NAME #6      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 6E#   00 00 00 01   00 20 - 00 7D   FX-1/2:SITAR SIM.:QUICK SETTING NAME #7      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 6F#   00 00 00 01   00 20 - 00 7D   FX-1/2:SITAR SIM.:QUICK SETTING NAME #8      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 70#   00 00 00 01   00 20 - 00 7D   FX-1/2:SITAR SIM.:QUICK SETTING NAME #9      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 71#   00 00 00 01   00 20 - 00 7D   FX-1/2:SITAR SIM.:QUICK SETTING NAME #10     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 72#   00 00 00 01   00 20 - 00 7D   FX-1/2:SITAR SIM.:QUICK SETTING NAME #11     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 73#   00 00 00 01   00 20 - 00 7D   FX-1/2:SITAR SIM.:QUICK SETTING NAME #12     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 74    00 00 00 01   00 20 - 00 7D   FX-1/2:WAVE SYNTH:QUICK SETTING NAME #1      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 75#   00 00 00 01   00 20 - 00 7D   FX-1/2:WAVE SYNTH:QUICK SETTING NAME #2      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 76#   00 00 00 01   00 20 - 00 7D   FX-1/2:WAVE SYNTH:QUICK SETTING NAME #3      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 77#   00 00 00 01   00 20 - 00 7D   FX-1/2:WAVE SYNTH:QUICK SETTING NAME #4      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 78#   00 00 00 01   00 20 - 00 7D   FX-1/2:WAVE SYNTH:QUICK SETTING NAME #5      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 79#   00 00 00 01   00 20 - 00 7D   FX-1/2:WAVE SYNTH:QUICK SETTING NAME #6      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 7A#   00 00 00 01   00 20 - 00 7D   FX-1/2:WAVE SYNTH:QUICK SETTING NAME #7      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 7B#   00 00 00 01   00 20 - 00 7D   FX-1/2:WAVE SYNTH:QUICK SETTING NAME #8      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 7C#   00 00 00 01   00 20 - 00 7D   FX-1/2:WAVE SYNTH:QUICK SETTING NAME #9      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 7D#   00 00 00 01   00 20 - 00 7D   FX-1/2:WAVE SYNTH:QUICK SETTING NAME #10     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 7E#   00 00 00 01   00 20 - 00 7D   FX-1/2:WAVE SYNTH:QUICK SETTING NAME #11     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 42 7F#   00 00 00 01   00 20 - 00 7D   FX-1/2:WAVE SYNTH:QUICK SETTING NAME #12     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 00    00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SYNTH:QUICK SETTING NAME #1    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 01#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SYNTH:QUICK SETTING NAME #2    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 02#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SYNTH:QUICK SETTING NAME #3    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 03#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SYNTH:QUICK SETTING NAME #4    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 04#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SYNTH:QUICK SETTING NAME #5    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 05#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SYNTH:QUICK SETTING NAME #6    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 06#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SYNTH:QUICK SETTING NAME #7    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 07#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SYNTH:QUICK SETTING NAME #8    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 08#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SYNTH:QUICK SETTING NAME #9    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 09#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SYNTH:QUICK SETTING NAME #10   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 0A#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SYNTH:QUICK SETTING NAME #11   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 0B#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SYNTH:QUICK SETTING NAME #12   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 0C    00 00 00 01   00 20 - 00 7D   FX-1/2:AUTO RIFF:QUICK SETTING NAME #1       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 0D#   00 00 00 01   00 20 - 00 7D   FX-1/2:AUTO RIFF:QUICK SETTING NAME #2       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 0E#   00 00 00 01   00 20 - 00 7D   FX-1/2:AUTO RIFF:QUICK SETTING NAME #3       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 0F#   00 00 00 01   00 20 - 00 7D   FX-1/2:AUTO RIFF:QUICK SETTING NAME #4       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 10#   00 00 00 01   00 20 - 00 7D   FX-1/2:AUTO RIFF:QUICK SETTING NAME #5       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 11#   00 00 00 01   00 20 - 00 7D   FX-1/2:AUTO RIFF:QUICK SETTING NAME #6       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 12#   00 00 00 01   00 20 - 00 7D   FX-1/2:AUTO RIFF:QUICK SETTING NAME #7       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 13#   00 00 00 01   00 20 - 00 7D   FX-1/2:AUTO RIFF:QUICK SETTING NAME #8       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 14#   00 00 00 01   00 20 - 00 7D   FX-1/2:AUTO RIFF:QUICK SETTING NAME #9       * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 15#   00 00 00 01   00 20 - 00 7D   FX-1/2:AUTO RIFF:QUICK SETTING NAME #10      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 16#   00 00 00 01   00 20 - 00 7D   FX-1/2:AUTO RIFF:QUICK SETTING NAME #11      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 17#   00 00 00 01   00 20 - 00 7D   FX-1/2:AUTO RIFF:QUICK SETTING NAME #12      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 18    00 00 00 01   00 20 - 00 7D   FX-1/2:SOUND HOLD:QUICK SETTING NAME #1      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 19#   00 00 00 01   00 20 - 00 7D   FX-1/2:SOUND HOLD:QUICK SETTING NAME #2      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 1A#   00 00 00 01   00 20 - 00 7D   FX-1/2:SOUND HOLD:QUICK SETTING NAME #3      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 1B#   00 00 00 01   00 20 - 00 7D   FX-1/2:SOUND HOLD:QUICK SETTING NAME #4      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 1C#   00 00 00 01   00 20 - 00 7D   FX-1/2:SOUND HOLD:QUICK SETTING NAME #5      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 1D#   00 00 00 01   00 20 - 00 7D   FX-1/2:SOUND HOLD:QUICK SETTING NAME #6      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 1E#   00 00 00 01   00 20 - 00 7D   FX-1/2:SOUND HOLD:QUICK SETTING NAME #7      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 1F#   00 00 00 01   00 20 - 00 7D   FX-1/2:SOUND HOLD:QUICK SETTING NAME #8      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 20#   00 00 00 01   00 20 - 00 7D   FX-1/2:SOUND HOLD:QUICK SETTING NAME #9      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 21#   00 00 00 01   00 20 - 00 7D   FX-1/2:SOUND HOLD:QUICK SETTING NAME #10     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 22#   00 00 00 01   00 20 - 00 7D   FX-1/2:SOUND HOLD:QUICK SETTING NAME #11     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 23#   00 00 00 01   00 20 - 00 7D   FX-1/2:SOUND HOLD:QUICK SETTING NAME #12     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 24    00 00 00 01   00 20 - 00 7D   FX-1/2:TONE MODIFY:QUICK SETTING NAME #1     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 25#   00 00 00 01   00 20 - 00 7D   FX-1/2:TONE MODIFY:QUICK SETTING NAME #2     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 26#   00 00 00 01   00 20 - 00 7D   FX-1/2:TONE MODIFY:QUICK SETTING NAME #3     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 27#   00 00 00 01   00 20 - 00 7D   FX-1/2:TONE MODIFY:QUICK SETTING NAME #4     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 28#   00 00 00 01   00 20 - 00 7D   FX-1/2:TONE MODIFY:QUICK SETTING NAME #5     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 29#   00 00 00 01   00 20 - 00 7D   FX-1/2:TONE MODIFY:QUICK SETTING NAME #6     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 2A#   00 00 00 01   00 20 - 00 7D   FX-1/2:TONE MODIFY:QUICK SETTING NAME #7     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 2B#   00 00 00 01   00 20 - 00 7D   FX-1/2:TONE MODIFY:QUICK SETTING NAME #8     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 2C#   00 00 00 01   00 20 - 00 7D   FX-1/2:TONE MODIFY:QUICK SETTING NAME #9     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 2D#   00 00 00 01   00 20 - 00 7D   FX-1/2:TONE MODIFY:QUICK SETTING NAME #10    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 2E#   00 00 00 01   00 20 - 00 7D   FX-1/2:TONE MODIFY:QUICK SETTING NAME #11    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 2F#   00 00 00 01   00 20 - 00 7D   FX-1/2:TONE MODIFY:QUICK SETTING NAME #12    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 30    00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SIM.:QUICK SETTING NAME #1     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 31#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SIM.:QUICK SETTING NAME #2     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 32#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SIM.:QUICK SETTING NAME #3     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 33#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SIM.:QUICK SETTING NAME #4     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 34#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SIM.:QUICK SETTING NAME #5     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 35#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SIM.:QUICK SETTING NAME #6     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 36#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SIM.:QUICK SETTING NAME #7     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 37#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SIM.:QUICK SETTING NAME #8     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 38#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SIM.:QUICK SETTING NAME #9     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 39#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SIM.:QUICK SETTING NAME #10    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 3A#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SIM.:QUICK SETTING NAME #11    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 3B#   00 00 00 01   00 20 - 00 7D   FX-1/2:GUITAR SIM.:QUICK SETTING NAME #12    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 3C    00 00 00 01   00 20 - 00 7D   FX-1/2:AC.PROCESSOR:QUICK SETTING NAME #1    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 3D#   00 00 00 01   00 20 - 00 7D   FX-1/2:AC.PROCESSOR:QUICK SETTING NAME #2    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 3E#   00 00 00 01   00 20 - 00 7D   FX-1/2:AC.PROCESSOR:QUICK SETTING NAME #3    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 3F#   00 00 00 01   00 20 - 00 7D   FX-1/2:AC.PROCESSOR:QUICK SETTING NAME #4    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 40#   00 00 00 01   00 20 - 00 7D   FX-1/2:AC.PROCESSOR:QUICK SETTING NAME #5    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 41#   00 00 00 01   00 20 - 00 7D   FX-1/2:AC.PROCESSOR:QUICK SETTING NAME #6    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 42#   00 00 00 01   00 20 - 00 7D   FX-1/2:AC.PROCESSOR:QUICK SETTING NAME #7    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 43#   00 00 00 01   00 20 - 00 7D   FX-1/2:AC.PROCESSOR:QUICK SETTING NAME #8    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 44#   00 00 00 01   00 20 - 00 7D   FX-1/2:AC.PROCESSOR:QUICK SETTING NAME #9    * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 45#   00 00 00 01   00 20 - 00 7D   FX-1/2:AC.PROCESSOR:QUICK SETTING NAME #10   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 46#   00 00 00 01   00 20 - 00 7D   FX-1/2:AC.PROCESSOR:QUICK SETTING NAME #11   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 47#   00 00 00 01   00 20 - 00 7D   FX-1/2:AC.PROCESSOR:QUICK SETTING NAME #12   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 48    00 00 00 01   00 20 - 00 7D   FX-1/2:SUB WAH:QUICK SETTING NAME #1         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 49#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB WAH:QUICK SETTING NAME #2         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 4A#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB WAH:QUICK SETTING NAME #3         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 4B#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB WAH:QUICK SETTING NAME #4         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 4C#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB WAH:QUICK SETTING NAME #5         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 4D#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB WAH:QUICK SETTING NAME #6         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 4E#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB WAH:QUICK SETTING NAME #7         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 4F#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB WAH:QUICK SETTING NAME #8         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 50#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB WAH:QUICK SETTING NAME #9         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 51#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB WAH:QUICK SETTING NAME #10        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 52#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB WAH:QUICK SETTING NAME #11        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 53#   00 00 00 01   00 20 - 00 7D   FX-1/2:SUB WAH:QUICK SETTING NAME #12        * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 54    00 00 00 01   00 20 - 00 7D   FX-1/2:GRAPHIC EQ:QUICK SETTING NAME #1      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 55#   00 00 00 01   00 20 - 00 7D   FX-1/2:GRAPHIC EQ:QUICK SETTING NAME #2      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 56#   00 00 00 01   00 20 - 00 7D   FX-1/2:GRAPHIC EQ:QUICK SETTING NAME #3      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 57#   00 00 00 01   00 20 - 00 7D   FX-1/2:GRAPHIC EQ:QUICK SETTING NAME #4      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 58#   00 00 00 01   00 20 - 00 7D   FX-1/2:GRAPHIC EQ:QUICK SETTING NAME #5      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 59#   00 00 00 01   00 20 - 00 7D   FX-1/2:GRAPHIC EQ:QUICK SETTING NAME #6      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 5A#   00 00 00 01   00 20 - 00 7D   FX-1/2:GRAPHIC EQ:QUICK SETTING NAME #7      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 5B#   00 00 00 01   00 20 - 00 7D   FX-1/2:GRAPHIC EQ:QUICK SETTING NAME #8      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 5C#   00 00 00 01   00 20 - 00 7D   FX-1/2:GRAPHIC EQ:QUICK SETTING NAME #9      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 5D#   00 00 00 01   00 20 - 00 7D   FX-1/2:GRAPHIC EQ:QUICK SETTING NAME #10     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 5E#   00 00 00 01   00 20 - 00 7D   FX-1/2:GRAPHIC EQ:QUICK SETTING NAME #11     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 43 5F#   00 00 00 01   00 20 - 00 7D   FX-1/2:GRAPHIC EQ:QUICK SETTING NAME #12     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 04    00 00 00 01   00 20 - 00 7D   DELAY:QUICK SETTING NAME #1                  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 05#   00 00 00 01   00 20 - 00 7D   DELAY:QUICK SETTING NAME #2                  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 06#   00 00 00 01   00 20 - 00 7D   DELAY:QUICK SETTING NAME #3                  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 07#   00 00 00 01   00 20 - 00 7D   DELAY:QUICK SETTING NAME #4                  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 08#   00 00 00 01   00 20 - 00 7D   DELAY:QUICK SETTING NAME #5                  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 09#   00 00 00 01   00 20 - 00 7D   DELAY:QUICK SETTING NAME #6                  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 0A#   00 00 00 01   00 20 - 00 7D   DELAY:QUICK SETTING NAME #7                  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
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00 00 44 0B#    00 00 00 01    00 20 - 00 7D    DELAY:QUICK SETTING NAME #8              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 0C#    00 00 00 01    00 20 - 00 7D    DELAY:QUICK SETTING NAME #9              * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 0D#    00 00 00 01    00 20 - 00 7D    DELAY:QUICK SETTING NAME #10             * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 0E#    00 00 00 01    00 20 - 00 7D    DELAY:QUICK SETTING NAME #11             * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 0F#    00 00 00 01    00 20 - 00 7D    DELAY:QUICK SETTING NAME #12             * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 10     00 00 00 01    00 20 - 00 7D    CHORUS:QUICK SETTING NAME #1            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 11#    00 00 00 01    00 20 - 00 7D    CHORUS:QUICK SETTING NAME #2            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 12#    00 00 00 01    00 20 - 00 7D    CHORUS:QUICK SETTING NAME #3            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 13#    00 00 00 01    00 20 - 00 7D    CHORUS:QUICK SETTING NAME #4            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 14#    00 00 00 01    00 20 - 00 7D    CHORUS:QUICK SETTING NAME #5            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 15#    00 00 00 01    00 20 - 00 7D    CHORUS:QUICK SETTING NAME #6            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 16#    00 00 00 01    00 20 - 00 7D    CHORUS:QUICK SETTING NAME #7            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 17#    00 00 00 01    00 20 - 00 7D    CHORUS:QUICK SETTING NAME #8            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 18#    00 00 00 01    00 20 - 00 7D    CHORUS:QUICK SETTING NAME #9            * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 19#    00 00 00 01    00 20 - 00 7D    CHORUS:QUICK SETTING NAME #10           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 1A#    00 00 00 01    00 20 - 00 7D    CHORUS:QUICK SETTING NAME #11           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 1B#    00 00 00 01    00 20 - 00 7D    CHORUS:QUICK SETTING NAME #12           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 1C     00 00 00 01    00 20 - 00 7D    REVERB:QUICK SETTING NAME #1           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 1D#    00 00 00 01    00 20 - 00 7D    REVERB:QUICK SETTING NAME #2           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 1E#    00 00 00 01    00 20 - 00 7D    REVERB:QUICK SETTING NAME #3           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 1F#    00 00 00 01    00 20 - 00 7D    REVERB:QUICK SETTING NAME #4           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 20#    00 00 00 01    00 20 - 00 7D    REVERB:QUICK SETTING NAME #5           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 21#    00 00 00 01    00 20 - 00 7D    REVERB:QUICK SETTING NAME #6           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 22#    00 00 00 01    00 20 - 00 7D    REVERB:QUICK SETTING NAME #7           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 23#    00 00 00 01    00 20 - 00 7D    REVERB:QUICK SETTING NAME #8           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 24#    00 00 00 01    00 20 - 00 7D    REVERB:QUICK SETTING NAME #9           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 25#    00 00 00 01    00 20 - 00 7D    REVERB:QUICK SETTING NAME #10          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 26#    00 00 00 01    00 20 - 00 7D    REVERB:QUICK SETTING NAME #11          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 27#    00 00 00 01    00 20 - 00 7D    REVERB:QUICK SETTING NAME #12          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 28     00 00 00 01    00 20 - 00 7D    PDL:WAH:QUICK SETTING NAME #1          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 29#    00 00 00 01    00 20 - 00 7D    PDL:WAH:QUICK SETTING NAME #2          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 2A#    00 00 00 01    00 20 - 00 7D    PDL:WAH:QUICK SETTING NAME #3          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 2B#    00 00 00 01    00 20 - 00 7D    PDL:WAH:QUICK SETTING NAME #4          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 2C#    00 00 00 01    00 20 - 00 7D    PDL:WAH:QUICK SETTING NAME #5          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 2D#    00 00 00 01    00 20 - 00 7D    PDL:WAH:QUICK SETTING NAME #6          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 2E#    00 00 00 01    00 20 - 00 7D    PDL:WAH:QUICK SETTING NAME #7          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 2F#    00 00 00 01    00 20 - 00 7D    PDL:WAH:QUICK SETTING NAME #8          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 30#    00 00 00 01    00 20 - 00 7D    PDL:WAH:QUICK SETTING NAME #9          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 31#    00 00 00 01    00 20 - 00 7D    PDL:WAH:QUICK SETTING NAME #10         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 32#    00 00 00 01    00 20 - 00 7D    PDL:WAH:QUICK SETTING NAME #11         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 33#    00 00 00 01    00 20 - 00 7D    PDL:WAH:QUICK SETTING NAME #12         * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 34     00 00 00 01    00 20 - 00 7D    PDL:PEDAL BEND:QUICK SETTING NAME #1   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 35#    00 00 00 01    00 20 - 00 7D    PDL:PEDAL BEND:QUICK SETTING NAME #2   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 36#    00 00 00 01    00 20 - 00 7D    PDL:PEDAL BEND:QUICK SETTING NAME #3   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 37#    00 00 00 01    00 20 - 00 7D    PDL:PEDAL BEND:QUICK SETTING NAME #4   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 38#    00 00 00 01    00 20 - 00 7D    PDL:PEDAL BEND:QUICK SETTING NAME #5   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 39#    00 00 00 01    00 20 - 00 7D    PDL:PEDAL BEND:QUICK SETTING NAME #6   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 3A#    00 00 00 01    00 20 - 00 7D    PDL:PEDAL BEND:QUICK SETTING NAME #7   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 3B#    00 00 00 01    00 20 - 00 7D    PDL:PEDAL BEND:QUICK SETTING NAME #8   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 3C#    00 00 00 01    00 20 - 00 7D    PDL:PEDAL BEND:QUICK SETTING NAME #9   * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 3D#    00 00 00 01    00 20 - 00 7D    PDL:PEDAL BEND:QUICK SETTING NAME #10  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 3E#    00 00 00 01    00 20 - 00 7D    PDL:PEDAL BEND:QUICK SETTING NAME #11  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 3F#    00 00 00 01    00 20 - 00 7D    PDL:PEDAL BEND:QUICK SETTING NAME #12  * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 40     00 00 00 01    00 20 - 00 7D    SEND/RETURN:QUICK SETTING NAME #1      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 41#    00 00 00 01    00 20 - 00 7D    SEND/RETURN:QUICK SETTING NAME #2      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 42#    00 00 00 01    00 20 - 00 7D    SEND/RETURN:QUICK SETTING NAME #3      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 43#    00 00 00 01    00 20 - 00 7D    SEND/RETURN:QUICK SETTING NAME #4      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 44#    00 00 00 01    00 20 - 00 7D    SEND/RETURN:QUICK SETTING NAME #5      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 45#    00 00 00 01    00 20 - 00 7D    SEND/RETURN:QUICK SETTING NAME #6      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 46#    00 00 00 01    00 20 - 00 7D    SEND/RETURN:QUICK SETTING NAME #7      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 47#    00 00 00 01    00 20 - 00 7D    SEND/RETURN:QUICK SETTING NAME #8      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 48#    00 00 00 01    00 20 - 00 7D    SEND/RETURN:QUICK SETTING NAME #9      * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 49#    00 00 00 01    00 20 - 00 7D    SEND/RETURN:QUICK SETTING NAME #10     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 4A#    00 00 00 01    00 20 - 00 7D    SEND/RETURN:QUICK SETTING NAME #11     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 4B#    00 00 00 01    00 20 - 00 7D    SEND/RETURN:QUICK SETTING NAME #12     * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 4C     00 00 00 01    00 20 - 00 7D    ASSIGN:QUICK SETTING NAME #1           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 4D#    00 00 00 01    00 20 - 00 7D    ASSIGN:QUICK SETTING NAME #2           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 4E#    00 00 00 01    00 20 - 00 7D    ASSIGN:QUICK SETTING NAME #3           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 4F#    00 00 00 01    00 20 - 00 7D    ASSIGN:QUICK SETTING NAME #4           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 50#    00 00 00 01    00 20 - 00 7D    ASSIGN:QUICK SETTING NAME #5           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 51#    00 00 00 01    00 20 - 00 7D    ASSIGN:QUICK SETTING NAME #6           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 52#    00 00 00 01    00 20 - 00 7D    ASSIGN:QUICK SETTING NAME #7           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 53#    00 00 00 01    00 20 - 00 7D    ASSIGN:QUICK SETTING NAME #8           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 54#    00 00 00 01    00 20 - 00 7D    ASSIGN:QUICK SETTING NAME #9           * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 55#    00 00 00 01    00 20 - 00 7D    ASSIGN:QUICK SETTING NAME #10          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 56#    00 00 00 01    00 20 - 00 7D    ASSIGN:QUICK SETTING NAME #11          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
00 00 44 57#    00 00 00 01    00 20 - 00 7D    ASSIGN:QUICK SETTING NAME #12          * Refer to Table 'NAME', only USER/PRESET QUICK SETTING BLOCK
```

Table 'SYSTEM'

```
----------------------------------------------------------------------------------------------------------------
Address(H)      Size(H)        Data(H)          Parameter                    Description
----------------------------------------------------------------------------------------------------------------
00 00 00 00     00 00 00 01    00 00 - 00 0F    LCD:Contrast                 00 - 0F : 1 - 16
00 00 00 10     00 00 00 01    00 00 - 00 03    PLAY OPTION:Preamp Mode       00 : Patch
                                                                             01 : System1
                                                                             02 : System2
                                                                             03 : System3

00 00 00 11     00 00 00 01    00 00 - 00 01    PLAY OPTION:Patch ChgMode     00 : Fast
                                                                             01 : Smooth

00 00 00 12     00 00 00 01    00 00 - 00 01    PLAY OPTION:Bank Chg Mode     00 : Wait
                                                                             01 : Immed

00 00 00 13     00 00 00 02    00 00 - 00 63    PLAY OPTION:BankExtentMin     00 - 31 : U01 - U50
                                                                             32 - 63 : P01 - P50

00 00 00 15     00 00 00 02    00 00 - 00 63    PLAY OPTION:BankExtentMax     00 - 31 : U01 - U50
                                                                             32 - 63 : P01 - P50

00 00 00 17     00 00 00 01    00 00 - 00 01    PLAY OPTION:EXP Pdl Hold      00 : Off
                                                                             01 : On

00 00 00 18     00 00 00 01    00 00 - 00 01    PLAY OPTION:Pdl Indicate      00 : Off
                                                                             01 : On

00 00 00 20     00 00 00 01    00 00 - 00 01    USB:Driver Mode               00 : Standard
                                                                             01 : Advanced

00 00 00 21     00 00 00 01    00 00 - 00 01    USB:Monitor Cmd               00 : Disable
                                                                             01 : Enable

00 00 00 22     00 00 00 01    00 00 - 00 64    INPUT/OUTPUT:USB/DGT Out Lev  00 : 0%
                                                                             01 : 2%
                                                                             :  :
                                                                             64 : 200%

00 00 00 23     00 00 00 01    00 00 - 00 64    INPUT/OUTPUT:USB Mix Level    00 : 0%
                                                                             01 : 2%
                                                                             :  :
                                                                             64 : 200%
```

```
00 00 00 30     00 00 00 01     00 00 - 00 0A    TUNER:PITCH                                00 - 0A : 435Hz - 445Hz
00 00 00 31     00 00 00 01     00 00 - 00 01    TUNER:OUTPUT                               00 : Mute
                                                                                            01 : Bypass

00 00 00 40     00 00 00 01     00 00 - 00 28    INPUT/OUTPUT:Guitar 1:INPUT LEVEL          00 - 28 : -20dB - +20dB
00 00 00 41     00 00 00 01     00 00 - 00 28    INPUT/OUTPUT:Guitar 1:INPUT PRES.          00 - 28 : -20dB - +20dB
00 00 00 42     00 00 00 01     00 00 - 00 28    INPUT/OUTPUT:Guitar 2:INPUT LEVEL          00 - 28 : -20dB - +20dB
00 00 00 43     00 00 00 01     00 00 - 00 28    INPUT/OUTPUT:Guitar 2:INPUT PRES.          00 - 28 : -20dB - +20dB
00 00 00 44     00 00 00 01     00 00 - 00 28    INPUT/OUTPUT:Guitar 3:INPUT LEVEL          00 - 28 : -20dB - +20dB
00 00 00 45     00 00 00 01     00 00 - 00 28    INPUT/OUTPUT:Guitar 3:INPUT PRES.          00 - 28 : -20dB - +20dB
00 00 00 46     00 00 00 01     00 00 - 00 28    INPUT/OUTPUT:USB In:INPUT LEVEL            00 - 28 : -20dB - +20dB
00 00 00 47     00 00 00 01     00 00 - 00 28    INPUT/OUTPUT:USB In:INPUT PRES.            00 - 28 : -20dB - +20dB
00 00 00 48     00 00 00 01     00 00 - 00 18    INPUT/OUTPUT:GLOBAL EQ:Low Gain            00 - 18 : -12dB - +12dB
00 00 00 49     00 00 00 01     00 00 - 00 18    INPUT/OUTPUT:GLOBAL EQ:Mid Gain            00 - 18 : -12dB - +12dB
00 00 00 4A     00 00 00 01     00 00 - 00 05    INPUT/OUTPUT:GLOBAL EQ:Mid Q               * Refer to Table 'MID Q'
00 00 00 4B     00 00 00 01     00 00 - 00 1B    INPUT/OUTPUT:GLOBAL EQ:Mid Freq            * Refer to Table 'MID FREQ'
00 00 00 4C     00 00 00 01     00 00 - 00 18    INPUT/OUTPUT:GLOBAL EQ:High Gain           00 - 18 : -12dB - +12dB
00 00 00 4D     00 00 00 01     00 00 - 00 03    INPUT/OUTPUT:INPUT SELECT                  00 : Guitar 1
                                                                                            01 : Guitar 2
                                                                                            02 : Guitar 3
                                                                                            03 : USB In

00 00 00 4E     00 00 00 01     00 00 - 00 01    OUTPUT SELECT:Mode                         00 : Patch
                                                                                            01 : System

00 00 00 4F     00 00 00 01     00 00 - 00 07    OUTPUT SELECT:Select                       00 : JC-120
                                                                                            01 : SMALL AMP
                                                                                            02 : COMBO AMP
                                                                                            03 : STACK AMP
                                                                                            04 : JC-120 Return
                                                                                            05 : COMBO Return
                                                                                            06 : STACK Return
                                                                                            07 : LINE/PHONES

00 00 00 50     00 00 00 01     00 00 - 00 28    INPUT/OUTPUT:NS Threshold                  00 - 28 : -20dB - +20dB
00 00 00 51     00 00 00 01     00 00 - 00 64    INPUT/OUTPUT:Rev Level                     00 : 0%
                                                                                            01 : 2%
                                                                                             :   :
                                                                                            64 : 200%

00 00 00 52     00 00 00 01     00 00 - 00 01    INPUT/OUTPUT:Main Out Level                00 : -10dB
                                                                                            01 : +4dB

00 00 00 60     00 00 00 01     00 00 - 00 01    PHRASE LOOP:Mode                           00 : Performance
                                                                                            01 : Patch Edit

00 00 00 61     00 00 00 01     00 00 - 00 01    PHRASE LOOP:Rec Mode                       00 : Mono
                                                                                            01 : Stereo

00 00 00 62     00 00 00 01     00 00 - 00 01    PHRASE LOOP:Pdl Mode                       00 : Off
                                                                                            01 : On

00 00 00 64     00 00 00 01     00 00 - 00 78    PHRASE LOOP:Play Lev                       0 - 120
00 00 00 65     00 00 00 01     00 00 - 00 01    PHRASE LOOP:Clear Pdl                       00 : Clear Only
                                                                                            01 : Mute/Clear

00 00 00 70     00 00 00 01     00 00 - 00 05    PLAY OPTION:Num Pdl Sw                      00 : Off
                                                                                            01 : Tuner
                                                                                            02 : Ch. A/B
                                                                                            03 : OD Solo
                                                                                            04 : Solo
                                                                                            05 : AB Solo

00 00 00 71     00 00 00 01     00 00 - 00 01    PLAY OPTION:Dial Func                       00 : Pat&Val
                                                                                            01 : Value

00 00 00 72     00 00 00 02     00 00 - 00 40    CONTROLLER:SYS KNOB SETTING:Knob P1         * Refer to Table 'KNOB SETTING'
00 00 00 74     00 00 00 02     00 00 - 00 40    CONTROLLER:SYS KNOB SETTING:Knob P2         * Refer to Table 'KNOB SETTING'
00 00 00 76     00 00 00 02     00 00 - 00 40    CONTROLLER:SYS KNOB SETTING:Knob P3         * Refer to Table 'KNOB SETTING'
00 00 00 78     00 00 00 02     00 00 - 00 40    CONTROLLER:SYS KNOB SETTING:Knob P4         * Refer to Table 'KNOB SETTING'
00 00 00 7A     00 00 00 01     00 00 - 00 01    CONTROLLER:EXP1 PEDAL SETTING:Prefernc      00 : Patch
                                                                                            01 : System

00 00 00 7B     00 00 00 01     00 00 - 00 01    CONTROLLER:EXP PEDAL SW SETTING:Prefernc    00 : Patch
                                                                                            01 : System

00 00 00 7C     00 00 00 01     00 00 - 00 01    CONTROLLER:CTL1 PEDAL SETTING:Prefernc      00 : Patch
                                                                                            01 : System

00 00 00 7D     00 00 00 01     00 00 - 00 01    CONTROLLER:CTL2 PEDAL SETTING:Prefernc      00 : Patch
                                                                                            01 : System

00 00 00 7E     00 00 00 01     00 00 - 00 01    CONTROLLER:EXP2 PEDAL SETTING:Prefernc      00 : Patch
                                                                                            01 : System

00 00 00 7F     00 00 00 01     00 00 - 00 01    CONTROLLER:CTL3 PEDAL SETTING:Prefernc      00 : Patch
                                                                                            01 : System

00 00 01 00     00 00 00 01     00 00 - 00 01    CONTROLLER:CTL4 PEDAL SETTING:Prefernc      00 : Patch
                                                                                            01 : System

00 00 01 10     00 00 00 01     00 00 - 00 01    CONTROLLER:EXP1 PEDAL SETTING:Sw            00 : Off
                                                                                            01 : On

00 00 01 11     00 00 00 02     00 00 - 00 06    CONTROLLER:EXP1 PEDAL SETTING:Function      00 : Off
                                                                                            01 : Foot Volume
                                                                                            02 : Pedal Bend
                                                                                            03 : WAH
                                                                                            04 : PB/FV
                                                                                            05 : WAH/FV
                                                                                            06 : Patch Level

00 00 01 13     00 00 00 02     00 00 - 7F 7F    CONTROLLER:EXP1 PEDAL SETTING:Min           * The range of the Data value depends on the value selected for Function
00 00 01 15     00 00 00 02     00 00 - 7F 7F    CONTROLLER:EXP1 PEDAL SETTING:Max           * The range of the Data value depends on the value selected for Function
00 00 01 17     00 00 00 01     00 00 - 00 01    CONTROLLER:EXP1 PEDAL SETTING:Src Mode      00 : Moment
                                                                                            01 : Toggle

00 00 01 18     00 00 00 01     00 00 - 00 7F    CONTROLLER:EXP1 PEDAL SETTING:ActRngLo      0 - 127
00 00 01 19     00 00 00 01     00 00 - 00 7F    CONTROLLER:EXP1 PEDAL SETTING:ActRngHi      0 - 127
00 00 01 20     00 00 00 01     00 00 - 00 01    CONTROLLER:EXP PEDAL SW SETTING:Sw          00 : Off
                                                                                            01 : On

00 00 01 21     00 00 00 02     00 00 - 00 22    CONTROLLER:EXP PEDAL SW SETTING:Function    * Refer to Table 'PDL FX TYPE'
00 00 01 23     00 00 00 02     00 00 - 00 01    CONTROLLER:EXP PEDAL SW SETTING:Min         00 : Off
                                                                                            01 : On

00 00 01 25     00 00 00 02     00 00 - 00 01    CONTROLLER:EXP PEDAL SW SETTING:Max         00 : Off
                                                                                            01 : On

00 00 01 27     00 00 00 01     00 00 - 00 01    CONTROLLER:EXP PEDAL SW SETTING:Src Mode    00 : Moment
                                                                                            01 : Toggle
```

Address	Size	Data	Description	Value
00 00 01 28	00 00 00 01	00 00 - 00 7F	CONTROLLER:EXP PEDAL SW SETTING:ActRngLo	0 - 127
00 00 01 29	00 00 00 01	00 00 - 00 7F	CONTROLLER:EXP PEDAL SW SETTING:ActRngHi	0 - 127
00 00 01 30	00 00 00 01	00 00 - 00 01	CONTROLLER:CTL1 PEDAL SETTING:Sw	00 : Off 01 : On
00 00 01 31	00 00 00 02	00 00 - 00 22	CONTROLLER:CTL1 PEDAL SETTING:Function	* Refer to Table 'PDL FX TYPE'
00 00 01 33	00 00 00 02	00 00 - 00 01	CONTROLLER:CTL1 PEDAL SETTING:Min	00 : Off 01 : On
00 00 01 35	00 00 00 02	00 00 - 00 01	CONTROLLER:CTL1 PEDAL SETTING:Max	00 : Off 01 : On
00 00 01 37	00 00 00 01	00 00 - 00 01	CONTROLLER:CTL1 PEDAL SETTING:Src Mode	00 : Moment 01 : Toggle
00 00 01 38	00 00 00 01	00 00 - 00 7F	CONTROLLER:CTL1 PEDAL SETTING:ActRngLo	0 - 127
00 00 01 39	00 00 00 01	00 00 - 00 7F	CONTROLLER:CTL1 PEDAL SETTING:ActRngHi	0 - 127
00 00 01 40	00 00 00 01	00 00 - 00 01	CONTROLLER:CTL2 PEDAL SETTING:Sw	00 : Off 01 : On
00 00 01 41	00 00 00 02	00 00 - 00 22	CONTROLLER:CTL2 PEDAL SETTING:Function	* Refer to Table 'PDL FX TYPE'
00 00 01 43	00 00 00 02	00 00 - 00 01	CONTROLLER:CTL2 PEDAL SETTING:Min	00 : Off 01 : On
00 00 01 45	00 00 00 02	00 00 - 00 01	CONTROLLER:CTL2 PEDAL SETTING:	00 : Off 01 : On
00 00 01 47	00 00 00 01	00 00 - 00 01	CONTROLLER:CTL2 PEDAL SETTING:Src Mode	00 : Moment 01 : Toggle
00 00 01 48	00 00 00 01	00 00 - 00 7F	CONTROLLER:CTL2 PEDAL SETTING:ActRngLo	0 - 127
00 00 01 49	00 00 00 01	00 00 - 00 7F	CONTROLLER:CTL2 PEDAL SETTING:ActRngHi	0 - 127
00 00 01 50	00 00 00 01	00 00 - 00 01	CONTROLLER:EXP2 PEDAL SETTING:Sw	00 : Off 01 : On
00 00 01 51	00 00 00 02	00 00 - 00 02	CONTROLLER:EXP2 PEDAL SETTING:Function	00 : Off 01 : Foot Volume 02 : Patch Level
00 00 01 53	00 00 00 02	00 00 - 7F 7F	CONTROLLER:EXP2 PEDAL SETTING:Min	* The range of the Data value depends on the value selected for Function
00 00 01 55	00 00 00 02	00 00 - 7F 7F	CONTROLLER:EXP2 PEDAL SETTING:Max	* The range of the Data value depends on the value selected for Function
00 00 01 57	00 00 00 01	00 00 - 00 01	CONTROLLER:EXP2 PEDAL SETTING:Src Mode	00 : Moment 01 : Toggle
00 00 01 58	00 00 00 01	00 00 - 00 7F	CONTROLLER:EXP2 PEDAL SETTING:ActRngLo	0 - 127
00 00 01 59	00 00 00 01	00 00 - 00 7F	CONTROLLER:EXP2 PEDAL SETTING:ActRngHi	0 - 127
00 00 01 60	00 00 00 01	00 00 - 00 01	CONTROLLER:CTL3 PEDAL SETTING:Sw	00 : Off 01 : On
00 00 01 61	00 00 00 02	00 00 - 00 22	CONTROLLER:CTL3 PEDAL SETTING:Function	* Refer to Table 'PDL FX TYPE'
00 00 01 63	00 00 00 02	00 00 - 00 01	CONTROLLER:CTL3 PEDAL SETTING:Min	00 : Off 01 : On
00 00 01 65	00 00 00 02	00 00 - 00 01	CONTROLLER:CTL3 PEDAL SETTING:Max	00 : Off 01 : On
00 00 01 67	00 00 00 01	00 00 - 00 01	CONTROLLER:CTL3 PEDAL SETTING:Src Mode	00 : Moment 01 : Toggle
00 00 01 68	00 00 00 01	00 00 - 00 7F	CONTROLLER:CTL3 PEDAL SETTING:ActRngLo	0 - 127
00 00 01 69	00 00 00 01	00 00 - 00 7F	CONTROLLER:CTL3 PEDAL SETTING:ActRngHi	0 - 127
00 00 01 70	00 00 00 01	00 00 - 00 01	CONTROLLER:CTL4 PEDAL SETTING:Sw	00 : Off 01 : On
00 00 01 71	00 00 00 02	00 00 - 00 22	CONTROLLER:CTL4 PEDAL SETTING:Function	* Refer to Table 'PDL FX TYPE'
00 00 01 73	00 00 00 02	00 00 - 00 01	CONTROLLER:CTL4 PEDAL SETTING:Min	00 : Off 01 : On
00 00 01 75	00 00 00 02	00 00 - 00 01	CONTROLLER:CTL4 PEDAL SETTING:Max	00 : Off 01 : On
00 00 01 77	00 00 00 01	00 00 - 00 01	CONTROLLER:CTL4 PEDAL SETTING:Src Mode	00 : Moment 01 : Toggle
00 00 01 78	00 00 00 01	00 00 - 00 7F	CONTROLLER:CTL4 PEDAL SETTING:ActRngLo	0 - 127
00 00 01 79	00 00 00 01	00 00 - 00 7F	CONTROLLER:CTL4 PEDAL SETTING:ActRngHi	0 - 127
00 00 02 00	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 1 #1	* Refer to Table 'NAME'
00 00 02 01#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 1 #2	* Refer to Table 'NAME'
00 00 02 02#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 1 #3	* Refer to Table 'NAME'
00 00 02 03#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 1 #4	* Refer to Table 'NAME'
00 00 02 04#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 1 #5	* Refer to Table 'NAME'
00 00 02 05#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 1 #6	* Refer to Table 'NAME'
00 00 02 06#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 1 #7	* Refer to Table 'NAME'
00 00 02 07#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 1 #8	* Refer to Table 'NAME'
00 00 02 08	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 2 #1	* Refer to Table 'NAME'
00 00 02 09#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 2 #2	* Refer to Table 'NAME'
00 00 02 0A#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 2 #3	* Refer to Table 'NAME'
00 00 02 0B#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 2 #4	* Refer to Table 'NAME'
00 00 02 0C#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 2 #5	* Refer to Table 'NAME'
00 00 02 0D#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 2 #6	* Refer to Table 'NAME'
00 00 02 0E#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 2 #7	* Refer to Table 'NAME'
00 00 02 0F#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 2 #8	* Refer to Table 'NAME'
00 00 02 10	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 3 #1	* Refer to Table 'NAME'
00 00 02 11#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 3 #2	* Refer to Table 'NAME'
00 00 02 12#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 3 #3	* Refer to Table 'NAME'
00 00 02 13#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 3 #4	* Refer to Table 'NAME'
00 00 02 14#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 3 #5	* Refer to Table 'NAME'
00 00 02 15#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 3 #6	* Refer to Table 'NAME'
00 00 02 16#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 3 #7	* Refer to Table 'NAME'
00 00 02 17#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 3 #8	* Refer to Table 'NAME'
00 00 02 18	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 4 #1	* Refer to Table 'NAME'
00 00 02 19#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 4 #2	* Refer to Table 'NAME'
00 00 02 1A#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 4 #3	* Refer to Table 'NAME'
00 00 02 1B#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 4 #4	* Refer to Table 'NAME'
00 00 02 1C#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 4 #5	* Refer to Table 'NAME'
00 00 02 1D#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 4 #6	* Refer to Table 'NAME'
00 00 02 1E#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 4 #7	* Refer to Table 'NAME'
00 00 02 1F#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 4 #8	* Refer to Table 'NAME'
00 00 02 20	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 5 #1	* Refer to Table 'NAME'
00 00 02 21#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 5 #2	* Refer to Table 'NAME'
00 00 02 22#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 5 #3	* Refer to Table 'NAME'
00 00 02 23#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 5 #4	* Refer to Table 'NAME'
00 00 02 24#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 5 #5	* Refer to Table 'NAME'
00 00 02 25#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 5 #6	* Refer to Table 'NAME'
00 00 02 26#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 5 #7	* Refer to Table 'NAME'
00 00 02 27#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 5 #8	* Refer to Table 'NAME'
00 00 02 28	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 6 #1	* Refer to Table 'NAME'
00 00 02 29#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 6 #2	* Refer to Table 'NAME'
00 00 02 2A#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 6 #3	* Refer to Table 'NAME'
00 00 02 2B#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 6 #4	* Refer to Table 'NAME'
00 00 02 2C#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 6 #5	* Refer to Table 'NAME'
00 00 02 2D#	00 00 00 01	00 20 - 00 7D	CATEGORY NAME:USER CATEGORY 6 #6	* Refer to Table 'NAME'

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00 00 02 2E#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 6 #7      * Refer to Table 'NAME'
00 00 02 2F#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 6 #8      * Refer to Table 'NAME'
00 00 02 30    00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 7 #1      * Refer to Table 'NAME'
00 00 02 31#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 7 #2      * Refer to Table 'NAME'
00 00 02 32#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 7 #3      * Refer to Table 'NAME'
00 00 02 33#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 7 #4      * Refer to Table 'NAME'
00 00 02 34#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 7 #5      * Refer to Table 'NAME'
00 00 02 35#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 7 #6      * Refer to Table 'NAME'
00 00 02 36#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 7 #7      * Refer to Table 'NAME'
00 00 02 37#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 7 #8      * Refer to Table 'NAME'
00 00 02 38    00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 8 #1      * Refer to Table 'NAME'
00 00 02 39#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 8 #2      * Refer to Table 'NAME'
00 00 02 3A#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 8 #3      * Refer to Table 'NAME'
00 00 02 3B#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 8 #4      * Refer to Table 'NAME'
00 00 02 3C#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 8 #5      * Refer to Table 'NAME'
00 00 02 3D#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 8 #6      * Refer to Table 'NAME'
00 00 02 3E#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 8 #7      * Refer to Table 'NAME'
00 00 02 3F#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 8 #8      * Refer to Table 'NAME'
00 00 02 40    00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 9 #1      * Refer to Table 'NAME'
00 00 02 41#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 9 #2      * Refer to Table 'NAME'
00 00 02 42#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 9 #3      * Refer to Table 'NAME'
00 00 02 43#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 9 #4      * Refer to Table 'NAME'
00 00 02 44#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 9 #5      * Refer to Table 'NAME'
00 00 02 45#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 9 #6      * Refer to Table 'NAME'
00 00 02 46#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 9 #7      * Refer to Table 'NAME'
00 00 02 47#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 9 #8      * Refer to Table 'NAME'
00 00 02 48    00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 10 #1     * Refer to Table 'NAME'
00 00 02 49#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 10 #2     * Refer to Table 'NAME'
00 00 02 4A#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 10 #3     * Refer to Table 'NAME'
00 00 02 4B#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 10 #4     * Refer to Table 'NAME'
00 00 02 4C#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 10 #5     * Refer to Table 'NAME'
00 00 02 4D#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 10 #6     * Refer to Table 'NAME'
00 00 02 4E#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 10 #7     * Refer to Table 'NAME'
00 00 02 4F#   00 00 00 01   00 20 - 00 7D   CATEGORY NAME:USER CATEGORY 10 #8     * Refer to Table 'NAME'
00 00 02 50    00 00 00 01   00 00 - 00 21   MANUAL SETTING:PEDAL 1               * Refer to Table 'MANUAL PEDAL'
00 00 02 51    00 00 00 01   00 00 - 00 21   MANUAL SETTING:PEDAL 2               * Refer to Table 'MANUAL PEDAL'
00 00 02 52    00 00 00 01   00 00 - 00 21   MANUAL SETTING:PEDAL 3               * Refer to Table 'MANUAL PEDAL'
00 00 02 53    00 00 00 01   00 00 - 00 21   MANUAL SETTING:PEDAL 4               * Refer to Table 'MANUAL PEDAL'
00 00 02 54    00 00 00 01   00 00 - 00 21   MANUAL SETTING:BANK UP               * Refer to Table 'MANUAL PEDAL'
00 00 02 55    00 00 00 01   00 00 - 00 21   MANUAL SETTING:BANK DOWN             * Refer to Table 'MANUAL PEDAL'
00 00 02 60    00 00 00 01   00 00 - 00 02   OD/DS VARIATION FOR BOOSTER          00 : MidBst
                                                                                  01 : Cln Bst
                                                                                  02 : TrblBst

00 00 02 61    00 00 00 01   00 00 - 00 02   OD/DS VARIATION FOR BLUES            00 : Blues
                                                                                  01 : Crunch
                                                                                  02 : Natural

00 00 02 62    00 00 00 01   00 00 - 00 03   OD/DS VARIATION FOR OD               00 : OD-1
                                                                                  01 : T-Scrm
                                                                                  02 : TurboOD
                                                                                  03 : WarmOD

00 00 02 63    00 00 00 01   00 00 - 00 02   OD/DS VARIATION FOR DIST             00 : Dist
                                                                                  01 : Mild DS
                                                                                  02 : Mid DS

00 00 02 64    00 00 00 01   00 00 - 00 02   OD/DS VARIATION FOR CLASSIC          00 : RAT
                                                                                  01 : GUV DS
                                                                                  02 : DST+

00 00 02 65    00 00 00 01   00 00 - 00 02   OD/DS VARIATION FOR MODERN           00 : Modern
                                                                                  01 : Solid
                                                                                  02 : Stack

00 00 02 66    00 00 00 01   00 00 - 00 02   OD/DS VARIATION FOR METAL            00 : Loud
                                                                                  01 : Metal Z
                                                                                  02 : Lead

00 00 02 67    00 00 00 01   00 00 - 00 02   OD/DS VARIATION FOR FUZZ             00 : 60s FZ
                                                                                  01 : Oct FZ
                                                                                  02 : Muff FZ

00 00 02 68    00 00 00 01   00 00 - 00 00   OD/DS VARIATION FOR CUSTOM           00 : Custom

00 00 02 70    00 00 00 01   00 00 - 00 03   PREAMP VARIATION FOR JC CLEAN        00 : BOSS Clean
                                                                                  01 : JC-120
                                                                                  02 : Jazz Combo
                                                                                  03 : Full Range

00 00 02 71    00 00 00 01   00 00 - 00 03   PREAMP VARIATION FOR TW CLEAN        00 : Clean TWIN
                                                                                  01 : Pro Crunch
                                                                                  02 : Tweed
                                                                                  03 : DELUX Crnch

00 00 02 72    00 00 00 01   00 00 - 00 03   PREAMP VARIATION FOR CRUNCH          00 : BOSS Crunch
                                                                                  01 : Blues
                                                                                  02 : Wild Crunch
                                                                                  03 : Stack Crunch

00 00 02 73    00 00 00 01   00 00 - 00 02   PREAMP VARIATION FOR VO COMBO        00 : VO Drive
                                                                                  01 : VO Lead
                                                                                  02 : VO Clean

00 00 02 74    00 00 00 01   00 00 - 00 02   PREAMP VARIATION FOR MATCH COMBO     00 : MATCH Drive
                                                                                  01 : Fat MATCH
                                                                                  02 : MATCH Lead

00 00 02 75    00 00 00 01   00 00 - 00 02   PREAMP VARIATION FOR BG LEAD         00 : BG Lead
                                                                                  01 : BG Drive
                                                                                  02 : BG Rhythm

00 00 02 76    00 00 00 01   00 00 - 00 01   PREAMP VARIATION FOR MS CLASSIC      00 : MS1959I
                                                                                  01 : MS1959I+II

00 00 02 77    00 00 00 01   00 00 - 00 01   PREAMP VARIATION FOR MS MODERN       00 : MS HiGain
                                                                                  01 : MS Scoop

00 00 02 78    00 00 00 01   00 00 - 00 02   PREAMP VARIATION FOR R FIER          00 : R-FIER Vnt
                                                                                  01 : R-FIER Mdn
                                                                                  02 : R-FIER Cln

00 00 02 79    00 00 00 01   00 00 - 00 02   PREAMP VARIATION FOR T AMP           00 : T-AMP Lead
                                                                                  01 : T-AMP Crunch
                                                                                  02 : T-AMP Clean

00 00 02 7A    00 00 00 01   00 00 - 00 03   PREAMP VARIATION FOR HI GAIN         00 : BOSS Drive
                                                                                  01 : SLDN
                                                                                  02 : Lead Stack
                                                                                  03 : Heavy Lead
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00 00 02 7B     00 00 00 01     00 00 - 00 03     PREAMP VARIATION FOR METAL                          00 : BOSS Metal
                                                                                                       01 : 5150 Drive
                                                                                                       02 : Metal Lead
                                                                                                       03 : Edge Lead


00 00 02 7C     00 00 00 01     00 00 - 00 00     PREAMP VARIATION FOR CUSTOM                         00 : Custom

00 00 02 7D     00 00 00 01     00 00 - 00 00     PREAMP VARIATION FOR THROUGH                        00 : Through

00 01 00 00     00 00 00 01     00 00 - 00 01     PREAMP #1:Sw                                        00 : Off
                                                                                                       01 : On

00 01 00 01     00 00 00 01     00 00 - 00 03     PREAMP COMMON SETTING #1:Ch.Mode                    00 : Single
                                                                                                       01 : Dual Mono
                                                                                                       02 : Dual L/R
                                                                                                       03 : Dynamic

00 01 00 02     00 00 00 01     00 00 - 00 01     PREAMP COMMON SETTING #1:Ch.Select                  00 : Ch.A
                                                                                                       01 : Ch.B

00 01 00 03     00 00 00 01     00 00 - 00 64     PREAMP COMMON SETTING #1:Ch.DlyTim                  00 - 64 : 0ms - 100ms
00 01 00 04     00 00 00 01     00 00 - 00 64     PREAMP COMMON SETTING #1:Dyna.Sens                  0 - 100
00 01 00 10     00 00 00 01     00 00 - 00 28     PREAMP A #1:Type                                    * Refer to Table 'AMP TYPE'
00 01 00 11     00 00 00 01     00 00 - 00 78     PREAMP A #1:Gain                                    0 - 120
00 01 00 12     00 00 00 01     00 00 - 00 64     PREAMP A #1:Bass                                    0 - 100
00 01 00 13     00 00 00 01     00 00 - 00 64     PREAMP A #1:Middle                                  0 - 100
00 01 00 14     00 00 00 01     00 00 - 00 64     PREAMP A #1:Treble                                  0 - 100
00 01 00 15     00 00 00 01     00 00 - 00 64     PREAMP A #1:Presence                                0 - 100
00 01 00 16     00 00 00 01     00 00 - 00 64     PREAMP A #1:Level                                   0 - 100
00 01 00 17     00 00 00 01     00 00 - 00 01     PREAMP A #1:Bright                                  00 : Off
                                                                                                       01 : On

00 01 00 18     00 00 00 01     00 00 - 00 02     PREAMP A #1:Gain Sw                                 00 : Low
                                                                                                       01 : Middle
                                                                                                       02 : High

00 01 00 19     00 00 00 01     00 00 - 00 01     PREAMP A #1:Solo Sw                                 00 : Off
                                                                                                       01 : On

00 01 00 1A     00 00 00 01     00 00 - 00 64     PREAMP A #1:SoloLevel                               0 - 100
00 01 00 1B     00 00 00 01     00 00 - 00 09     SPEAKER A #1:SP Type                                * Refer to Table 'SP TYPE'
00 01 00 1C     00 00 00 01     00 00 - 00 04     SPEAKER A #1:Mic Type                               * Refer to Table 'MIC TYPE'
00 01 00 1D     00 00 00 01     00 00 - 00 01     SPEAKER A #1:Mic Dis.                               00 : Off Mic
                                                                                                       01 : On Mic

00 01 00 1E     00 00 00 01     00 00 - 00 0A     SPEAKER A #1:Mic Pos.                               00: Center
                                                                                                       01 - 0A : 1 - 10

00 01 00 1F     00 00 00 01     00 00 - 00 64     SPEAKER A #1:Mic Level                              0 - 100
00 01 00 20     00 00 00 01     00 00 - 00 64     SPEAKER A #1:DirectLev                              0 - 100
00 01 00 21     00 00 00 01     00 00 - 00 06     PREAMP CUSTOM AMP SETTING A #1:Type                 00 : JC Clean
                                                                                                       01 : TW Clean
                                                                                                       02 : Crunch
                                                                                                       03 : VO Drive
                                                                                                       04 : BG Lead
                                                                                                       05 : MS HiGain
                                                                                                       06 : Modern Stk

00 01 00 22     00 00 00 01     00 00 - 00 0A     PREAMP CUSTOM AMP SETTING A #1:Bottom               00 : -50
                                                                                                       01 : -40
                                                                                                        :    :
                                                                                                       0A : +50

00 01 00 23     00 00 00 01     00 00 - 00 0A     PREAMP CUSTOM AMP SETTING A #1:Edge                 00 : -50
                                                                                                       01 : -40
                                                                                                        :    :
                                                                                                       0A : +50

00 01 00 24     00 00 00 01     00 00 - 00 0A     PREAMP CUSTOM AMP SETTING A #1:Bass Freq            00 : -50
                                                                                                       01 : -40
                                                                                                        :    :
                                                                                                       0A : +50

00 01 00 25     00 00 00 01     00 00 - 00 0A     PREAMP CUSTOM AMP SETTING A #1:Tre Freq             00 : -50
                                                                                                       01 : -40
                                                                                                        :    :
                                                                                                       0A : +50

00 01 00 26     00 00 00 01     00 00 - 00 0A     PREAMP CUSTOM AMP SETTING A #1:PreampLow            00 : -50
                                                                                                       01 : -40
                                                                                                        :    :
                                                                                                       0A : +50

00 01 00 27     00 00 00 01     00 00 - 00 0A     PREAMP CUSTOM AMP SETTING A #1:Preamp Hi            00 : -50
                                                                                                       01 : -40
                                                                                                        :    :
                                                                                                       0A : +50

00 01 00 28     00 00 00 01     00 00 - 00 0A     SPEAKER CUSTOM SPEAKER SETTING A #1:SP Size         00 : 5"
                                                                                                       01 : 6"
                                                                                                       02 : 7"
                                                                                                       03 : 8"
                                                                                                       04 : 9"
                                                                                                       05 : 10"
                                                                                                       06 : 11"
                                                                                                       07 : 12"
                                                                                                       08 : 13"
                                                                                                       09 : 14"
                                                                                                       0A : 15"

00 01 00 29     00 00 00 01     00 00 - 00 14     SPEAKER CUSTOM SPEAKER SETTING A #1:Color Low       00 - 14 : -10 - +10
00 01 00 2A     00 00 00 01     00 00 - 00 14     SPEAKER CUSTOM SPEAKER SETTING A #1:ColorHigh       00 - 14 : -10 - +10
00 01 00 2B     00 00 00 01     00 00 - 00 03     SPEAKER CUSTOM SPEAKER SETTING A #1:SP Number       00 : x1
                                                                                                       01 : x2
                                                                                                       02 : x4
                                                                                                       03 : x8

00 01 00 2C     00 00 00 01     00 00 - 00 01     SPEAKER CUSTOM SPEAKER SETTING A #1:Cabinet         00 : Open
                                                                                                       01 : Close

00 01 00 30     00 00 00 01     00 00 - 00 28     PREAMP B #1:Type                                    * Refer to Table 'AMP TYPE'
00 01 00 31     00 00 00 01     00 00 - 00 78     PREAMP B #1:Gain                                    0 - 120
00 01 00 32     00 00 00 01     00 00 - 00 64     PREAMP B #1:Bass                                    0 - 100
00 01 00 33     00 00 00 01     00 00 - 00 64     PREAMP B #1:Middle                                  0 - 100
00 01 00 34     00 00 00 01     00 00 - 00 64     PREAMP B #1:Treble                                  0 - 100
00 01 00 35     00 00 00 01     00 00 - 00 64     PREAMP B #1:Presence                                0 - 100
00 01 00 36     00 00 00 01     00 00 - 00 64     PREAMP B #1:Level                                   0 - 100
00 01 00 37     00 00 00 01     00 00 - 00 01     PREAMP B #1:Bright                                  *gStr_ONOFF
                                                                                                       00 : Off
                                                                                                       01 : On
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00 01 00 38    00 00 00 01    00 00 - 00 02    PREAMP B #1:Gain Sw                              00 : Low
                                                                                                01 : Middle
                                                                                                02 : High

00 01 00 39    00 00 00 01    00 00 - 00 01    PREAMP B #1:Solo Sw                              00 : Off
                                                                                                01 : On

00 01 00 3A    00 00 00 01    00 00 - 00 64    PREAMP B #1:SoloLevel                            0 - 100
00 01 00 3B    00 00 00 01    00 00 - 00 09    SPEAKER B #1:SP Type                             * Refer to Table 'SP TYPE'
00 01 00 3C    00 00 00 01    00 00 - 00 04    SPEAKER B #1:Mic Type                            * Refer to Table 'MIC TYPE'
00 01 00 3D    00 00 00 01    00 00 - 00 01    SPEAKER B #1:Mic Dis.                            00 : Off Mic
                                                                                                01 : On Mic

00 01 00 3E    00 00 00 01    00 00 - 00 0A    SPEAKER B #1:Mic Pos.                            00: Center
                                                                                                01 - 0A : 1 - 10

00 01 00 3F    00 00 00 01    00 00 - 00 64    SPEAKER B #1:Mic Level                           0 - 100
00 01 00 40    00 00 00 01    00 00 - 00 64    SPEAKER B #1:DirectLev                           0 - 100
00 01 00 41    00 00 00 01    00 00 - 00 06    PREAMP CUSTOM AMP SETTING B #1:Type              00 : JC Clean
                                                                                                01 : TW Clean
                                                                                                02 : Crunch
                                                                                                03 : VO Drive
                                                                                                04 : BG Lead
                                                                                                05 : MS HiGain
                                                                                                06 : Modern Stk

00 01 00 42    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING B #1:Bottom            00 : -50
                                                                                                01 : -40
                                                                                                 :   :
                                                                                                0A : +50

00 01 00 43    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING B #1:Edge              00 : -50
                                                                                                01 : -40
                                                                                                 :   :
                                                                                                0A : +50

00 01 00 44    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING B #1:Bass Freq         00 : -50
                                                                                                01 : -40
                                                                                                 :   :
                                                                                                0A : +50

00 01 00 45    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING B #1:Tre Freq          00 : -50
                                                                                                01 : -40
                                                                                                 :   :
                                                                                                0A : +50

00 01 00 46    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING B #1:PreampLow         00 : -50
                                                                                                01 : -40
                                                                                                 :   :
                                                                                                0A : +50

00 01 00 47    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING B #1:Preamp Hi         00 : -50
                                                                                                01 : -40
                                                                                                 :   :
                                                                                                0A : +50

00 01 00 48    00 00 00 01    00 00 - 00 0A    SPEAKER CUSTOM SPEAKER SETTING B #1:SP Size      00 : 5"
                                                                                                01 : 6"
                                                                                                02 : 7"
                                                                                                03 : 8"
                                                                                                04 : 9"
                                                                                                05 : 10"
                                                                                                06 : 11"
                                                                                                07 : 12"
                                                                                                08 : 13"
                                                                                                09 : 14"
                                                                                                0A : 15"

00 01 00 49    00 00 00 01    00 00 - 00 14    SPEAKER CUSTOM SPEAKER SETTING B #1:Color Low    00 - 14 : -10 - +10
00 01 00 4A    00 00 00 01    00 00 - 00 14    SPEAKER CUSTOM SPEAKER SETTING B #1:ColorHigh    00 - 14 : -10 - +10
00 01 00 4B    00 00 00 01    00 00 - 00 03    SPEAKER CUSTOM SPEAKER SETTING B #1:SP Number    00 : x1
                                                                                                01 : x2
                                                                                                02 : x4
                                                                                                03 : x8

00 01 00 4C    00 00 00 01    00 00 - 00 01    SPEAKER CUSTOM SPEAKER SETTING B #1:Cabinet      00 : Open
                                                                                                01 : Close

00 01 01 00    00 00 00 01    00 00 - 00 01    PREAMP #2:Sw                                     00 : Off
                                                                                                01 : On

00 01 01 01    00 00 00 01    00 00 - 00 03    PREAMP COMMON SETTING #2:Ch.Mode                 00 : Single
                                                                                                01 : Dual Mono
                                                                                                02 : Dual L/R
                                                                                                03 : Dynamic

00 01 01 02    00 00 00 01    00 00 - 00 01    PREAMP COMMON SETTING #2:Ch.Select               00 : Ch.A
                                                                                                01 : Ch.B

00 01 01 03    00 00 00 01    00 00 - 00 64    PREAMP COMMON SETTING #2:Ch.DlyTim               00 - 64 : 0ms - 100ms
00 01 01 04    00 00 00 01    00 00 - 00 64    PREAMP COMMON SETTING #2:Dyna.Sens               0 - 100
00 01 01 10    00 00 00 01    00 00 - 00 28    PREAMP A #2:Type                                 * Refer to Table 'AMP TYPE'
00 01 01 11    00 00 00 01    00 00 - 00 78    PREAMP A #2:Gain                                 0 - 120
00 01 01 12    00 00 00 01    00 00 - 00 64    PREAMP A #2:Bass                                 0 - 100
00 01 01 13    00 00 00 01    00 00 - 00 64    PREAMP A #2:Middle                               0 - 100
00 01 01 14    00 00 00 01    00 00 - 00 64    PREAMP A #2:Treble                               0 - 100
00 01 01 15    00 00 00 01    00 00 - 00 64    PREAMP A #2:Presence                             0 - 100
00 01 01 16    00 00 00 01    00 00 - 00 64    PREAMP A #2:Level                                0 - 100
00 01 01 17    00 00 00 01    00 00 - 00 01    PREAMP A #2:Bright                               00 : Off
                                                                                                01 : On

00 01 01 18    00 00 00 01    00 00 - 00 02    PREAMP A #2:Gain Sw                              00 : Low
                                                                                                01 : Middle
                                                                                                02 : High

00 01 01 19    00 00 00 01    00 00 - 00 01    PREAMP A #2:Solo Sw                              00 : Off
                                                                                                01 : On

00 01 01 1A    00 00 00 01    00 00 - 00 64    PREAMP A #2:SoloLevel                            0 - 100
00 01 01 1B    00 00 00 01    00 00 - 00 09    SPEAKER A #2:SP Type                             * Refer to Table 'SP TYPE'
00 01 01 1C    00 00 00 01    00 00 - 00 04    SPEAKER A #2:Mic Type                            * Refer to Table 'MIC TYPE'
00 01 01 1D    00 00 00 01    00 00 - 00 01    SPEAKER A #2:Mic Dis.                            00 : Off Mic
                                                                                                01 : On Mic

00 01 01 1E    00 00 00 01    00 00 - 00 0A    SPEAKER A #2:Mic Pos.                            00: Center
                                                                                                01 - 0A : 1 - 10

00 01 01 1F    00 00 00 01    00 00 - 00 64    SPEAKER A #2:Mic Level                           0 - 100
00 01 01 20    00 00 00 01    00 00 - 00 64    SPEAKER A #2:DirectLev                           0 - 100
00 01 01 21    00 00 00 01    00 00 - 00 06    PREAMP CUSTOM AMP SETTING A #2:Type              00 : JC Clean
                                                                                                01 : TW Clean
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                                                                              02 : Crunch
                                                                              03 : VO Drive
                                                                              04 : BG Lead
                                                                              05 : MS HiGain
                                                                              06 : Modern Stk

00 01 01 22    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING A #2:Bottom        00 : -50
                                                                              01 : -40
                                                                               :    :
                                                                              0A : +50

00 01 01 23    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING A #2:Edge          00 : -50
                                                                              01 : -40
                                                                               :    :
                                                                              0A : +50

00 01 01 24    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING A #2:Bass Freq     00 : -50
                                                                              01 : -40
                                                                               :    :
                                                                              0A : +50

00 01 01 25    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING A #2:Tre Freq      00 : -50
                                                                              01 : -40
                                                                               :    :
                                                                              0A : +50

00 01 01 26    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING A #2:PreampLow     00 : -50
                                                                              01 : -40
                                                                               :    :
                                                                              0A : +50

00 01 01 27    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING A #2:Preamp Hi     00 : -50
                                                                              01 : -40
                                                                               :    :
                                                                              0A : +50

00 01 01 28    00 00 00 01    00 00 - 00 0A    SPEAKER CUSTOM SPEAKER SETTING A #2:SP Size  00 : 5"
                                                                              01 : 6"
                                                                              02 : 7"
                                                                              03 : 8"
                                                                              04 : 9"
                                                                              05 : 10"
                                                                              06 : 11"
                                                                              07 : 12"
                                                                              08 : 13"
                                                                              09 : 14"
                                                                              0A : 15"

00 01 01 29    00 00 00 01    00 00 - 00 14    SPEAKER CUSTOM SPEAKER SETTING A #2:Color Low   00 - 14 : -10 - +10
00 01 01 2A    00 00 00 01    00 00 - 00 14    SPEAKER CUSTOM SPEAKER SETTING A #2:ColorHigh   00 - 14 : -10 - +10
00 01 01 2B    00 00 00 01    00 00 - 00 03    SPEAKER CUSTOM SPEAKER SETTING A #2:SP Number   00 : x1
                                                                              01 : x2
                                                                              02 : x4
                                                                              03 : x8

00 01 01 2C    00 00 00 01    00 00 - 00 01    SPEAKER CUSTOM SPEAKER SETTING A #2:Cabinet  00 : Open
                                                                              01 : Close

00 01 01 30    00 00 00 01    00 00 - 00 28    PREAMP B #2:Type        * Refer to Table 'AMP TYPE'
00 01 01 31    00 00 00 01    00 00 - 00 78    PREAMP B #2:Gain        0 - 120
00 01 01 32    00 00 00 01    00 00 - 00 64    PREAMP B #2:Bass        0 - 100
00 01 01 33    00 00 00 01    00 00 - 00 64    PREAMP B #2:Middle      0 - 100
00 01 01 34    00 00 00 01    00 00 - 00 64    PREAMP B #2:Treble      0 - 100
00 01 01 35    00 00 00 01    00 00 - 00 64    PREAMP B #2:Presence    0 - 100
00 01 01 36    00 00 00 01    00 00 - 00 64    PREAMP B #2:Level       0 - 100
00 01 01 37    00 00 00 01    00 00 - 00 01    PREAMP B #2:Bright      00 : Off
                                                                              01 : On

00 01 01 38    00 00 00 01    00 00 - 00 02    PREAMP B #2:Gain Sw     00 : Low
                                                                              01 : Middle
                                                                              02 : High

00 01 01 39    00 00 00 01    00 00 - 00 01    PREAMP B #2:Solo Sw     00 : Off
                                                                              01 : On

00 01 01 3A    00 00 00 01    00 00 - 00 64    PREAMP B #2:SoloLevel   0 - 100
00 01 01 3B    00 00 00 01    00 00 - 00 09    SPEAKER B #2:SP Type    * Refer to Table 'SP TYPE'
00 01 01 3C    00 00 00 01    00 00 - 00 04    SPEAKER B #2:Mic Type   * Refer to Table 'MIC TYPE'
00 01 01 3D    00 00 00 01    00 00 - 00 01    SPEAKER B #2:Mic Dis.   00 : Off Mic
                                                                              01 : On Mic

00 01 01 3E    00 00 00 01    00 00 - 00 0A    SPEAKER B #2:Mic Pos.   00: Center
                                                                              01 - 0A : 1 - 10

00 01 01 3F    00 00 00 01    00 00 - 00 64    SPEAKER B #2:Mic Level  0 - 100
00 01 01 40    00 00 00 01    00 00 - 00 64    SPEAKER B #2:DirectLev  0 - 100
00 01 01 41    00 00 00 01    00 00 - 00 06    PREAMP CUSTOM AMP SETTING B #2:Type     00 : JC Clean
                                                                              01 : TW Clean
                                                                              02 : Crunch
                                                                              03 : VO Drive
                                                                              04 : BG Lead
                                                                              05 : MS HiGain
                                                                              06 : Modern Stk

00 01 01 42    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING B #2:Bottom   00 : -50
                                                                              01 : -40
                                                                               :    :
                                                                              0A : +50

00 01 01 43    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING B #2:Edge     00 : -50
                                                                              01 : -40
                                                                               :    :
                                                                              0A : +50

00 01 01 44    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING B #2:Bass Freq    00 : -50
                                                                              01 : -40
                                                                               :    :
                                                                              0A : +50

00 01 01 45    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING B #2:Tre Freq     00 : -50
                                                                              01 : -40
                                                                               :    :
                                                                              0A : +50

00 01 01 46    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING B #2:PreampLow    00 : -50
                                                                              01 : -40
                                                                               :    :
                                                                              0A : +50

00 01 01 47    00 00 00 01    00 00 - 00 0A    PREAMP CUSTOM AMP SETTING B #2:Preamp Hi    00 : -50
                                                                              01 : -40
                                                                               :    :
```

				0A : +50
00 01 01 48	00 00 00 01	00 00 - 00 0A	SPEAKER CUSTOM SPEAKER SETTING B #2:SP Size	00 : 5" 01 : 6" 02 : 7" 03 : 8" 04 : 9" 05 : 10" 06 : 11" 07 : 12" 08 : 13" 09 : 14" 0A : 15"
00 01 01 49	00 00 00 01	00 00 - 00 14	SPEAKER CUSTOM SPEAKER SETTING B #2:Color Low	00 - 14 : -10 - +10
00 01 01 4A	00 00 00 01	00 00 - 00 14	SPEAKER CUSTOM SPEAKER SETTING B #2:ColorHigh	00 - 14 : -10 - +10
00 01 01 4B	00 00 00 01	00 00 - 00 03	SPEAKER CUSTOM SPEAKER SETTING B #2:SP Number	00 : x1 01 : x2 02 : x4 03 : x8
00 01 01 4C	00 00 00 01	00 00 - 00 01	SPEAKER CUSTOM SPEAKER SETTING B #2:Cabinet	00 : Open 01 : Close
00 01 02 00	00 00 00 01	00 00 - 00 01	PREAMP #3:Sw	00 : Off 01 : On
00 01 02 01	00 00 00 01	00 00 - 00 03	PREAMP COMMON SETTING #3:Ch.Mode	00 : Single 01 : Dual Mono 02 : Dual L/R 03 : Dynamic
00 01 02 02	00 00 00 01	00 00 - 00 01	PREAMP COMMON SETTING #3:Ch.Select	00 : Ch.A 01 : Ch.B
00 01 02 03	00 00 00 01	00 00 - 00 64	PREAMP COMMON SETTING #3:Ch.DlyTim	00 - 64 : 0ms - 100ms
00 01 02 04	00 00 00 01	00 00 - 00 64	PREAMP COMMON SETTING #3:Dyna.Sens	0 - 100
00 01 02 10	00 00 00 01	00 00 - 00 28	PREAMP A #3:Type	* Refer to Table 'AMP TYPE'
00 01 02 11	00 00 00 01	00 00 - 00 78	PREAMP A #3:Gain	0 - 120
00 01 02 12	00 00 00 01	00 00 - 00 64	PREAMP A #3:Bass	0 - 100
00 01 02 13	00 00 00 01	00 00 - 00 64	PREAMP A #3:Middle	0 - 100
00 01 02 14	00 00 00 01	00 00 - 00 64	PREAMP A #3:Treble	0 - 100
00 01 02 15	00 00 00 01	00 00 - 00 64	PREAMP A #3:Presence	0 - 100
00 01 02 16	00 00 00 01	00 00 - 00 64	PREAMP A #3:Level	0 - 100
00 01 02 17	00 00 00 01	00 00 - 00 01	PREAMP A #3:Bright	00 : Off 01 : On
00 01 02 18	00 00 00 01	00 00 - 00 02	PREAMP A #3:Gain Sw	00 : Low 01 : Middle 02 : High
00 01 02 19	00 00 00 01	00 00 - 00 01	PREAMP A #3:Solo Sw	00 : Off 01 : On
00 01 02 1A	00 00 00 01	00 00 - 00 64	PREAMP A #3:SoloLevel	0 - 100
00 01 02 1B	00 00 00 01	00 00 - 00 09	SPEAKER A #3:SP Type	* Refer to Table 'SP TYPE'
00 01 02 1C	00 00 00 01	00 00 - 00 04	SPEAKER A #3:Mic Type	* Refer to Table 'MIC TYPE'
00 01 02 1D	00 00 00 01	00 00 - 00 01	SPEAKER A #3:Mic Dis.	00 : Off Mic 01 : On Mic
00 01 02 1E	00 00 00 01	00 00 - 00 0A	SPEAKER A #3:Mic Pos.	00: Center 01 - 0A : 1 - 10
00 01 02 1F	00 00 00 01	00 00 - 00 64	SPEAKER A #3:Mic Level	0 - 100
00 01 02 20	00 00 00 01	00 00 - 00 64	SPEAKER A #3:DirectLev	0 - 100
00 01 02 21	00 00 00 01	00 00 - 00 06	PREAMP CUSTOM AMP SETTING A #3:Type	00 : JC Clean 01 : TW Clean 02 : Crunch 03 : VO Drive 04 : BG Lead 05 : MS HiGain 06 : Modern Stk
00 01 02 22	00 00 00 01	00 00 - 00 0A	PREAMP CUSTOM AMP SETTING A #3:Bottom	00 : -50 01 : -40 : : 0A : +50
00 01 02 23	00 00 00 01	00 00 - 00 0A	PREAMP CUSTOM AMP SETTING A #3:Edge	00 : -50 01 : -40 : : 0A : +50
00 01 02 24	00 00 00 01	00 00 - 00 0A	PREAMP CUSTOM AMP SETTING A #3:Bass Freq	00 : -50 01 : -40 : : 0A : +50
00 01 02 25	00 00 00 01	00 00 - 00 0A	PREAMP CUSTOM AMP SETTING A #3:Tre Freq	00 : -50 01 : -40 : : 0A : +50
00 01 02 26	00 00 00 01	00 00 - 00 0A	PREAMP CUSTOM AMP SETTING A #3:PreampLow	00 : -50 01 : -40 : : 0A : +50
00 01 02 27	00 00 00 01	00 00 - 00 0A	PREAMP CUSTOM AMP SETTING A #3:Preamp Hi	00 : -50 01 : -40 : : 0A : +50
00 01 02 28	00 00 00 01	00 00 - 00 0A	SPEAKER CUSTOM SPEAKER SETTING A #3:SP Size	00 : 5" 01 : 6" 02 : 7" 03 : 8" 04 : 9" 05 : 10" 06 : 11" 07 : 12" 08 : 13" 09 : 14" 0A : 15"
00 01 02 29	00 00 00 01	00 00 - 00 14	SPEAKER CUSTOM SPEAKER SETTING A #3:Color Low	00 - 14 : -10 - +10
00 01 02 2A	00 00 00 01	00 00 - 00 14	SPEAKER CUSTOM SPEAKER SETTING A #3:ColorHigh	00 - 14 : -10 - +10
00 01 02 2B	00 00 00 01	00 00 - 00 03	SPEAKER CUSTOM SPEAKER SETTING A #3:SP Number	00 : x1 01 : x2 02 : x4 03 : x8

Address(H)	Size(H)	Data(H)	Parameter	Description
00 01 02 2C	00 00 00 01	00 00 - 00 01	SPEAKER CUSTOM SPEAKER SETTING A #3:Cabinet	00 : Open 01 : Close
00 01 02 30	00 00 00 01	00 00 - 00 28	PREAMP B #3:Type	* Refer to Table 'AMP TYPE'
00 01 02 31	00 00 00 01	00 00 - 00 78	PREAMP B #3:Gain	0 - 120
00 01 02 32	00 00 00 01	00 00 - 00 64	PREAMP B #3:Bass	0 - 100
00 01 02 33	00 00 00 01	00 00 - 00 64	PREAMP B #3:Middle	0 - 100
00 01 02 34	00 00 00 01	00 00 - 00 64	PREAMP B #3:Treble	0 - 100
00 01 02 35	00 00 00 01	00 00 - 00 64	PREAMP B #3:Presence	0 - 100
00 01 02 36	00 00 00 01	00 00 - 00 64	PREAMP B #3:Level	0 - 100
00 01 02 37	00 00 00 01	00 00 - 00 01	PREAMP B #3:Bright	00 : Off 01 : On
00 01 02 38	00 00 00 01	00 00 - 00 02	PREAMP B #3:Gain Sw	00 : Low 01 : Middle 02 : High
00 01 02 39	00 00 00 01	00 00 - 00 01	PREAMP B #3:Solo Sw	00 : Off 01 : On
00 01 02 3A	00 00 00 01	00 00 - 00 64	PREAMP B #3:SoloLevel	0 - 100
00 01 02 3B	00 00 00 01	00 00 - 00 09	SPEAKER B #3:SP Type	* Refer to Table 'SP TYPE'
00 01 02 3C	00 00 00 01	00 00 - 00 04	SPEAKER B #3:Mic Type	* Refer to Table 'MIC TYPE'
00 01 02 3D	00 00 00 01	00 00 - 00 01	SPEAKER B #3:Mic Dis.	00 : Off Mic 01 : On Mic
00 01 02 3E	00 00 00 01	00 00 - 00 0A	SPEAKER B #3:Mic Pos.	00: Center 01 - 0A : 1 - 10
00 01 02 3F	00 00 00 01	00 00 - 00 64	SPEAKER B #3:Mic Level	0 - 100
00 01 02 40	00 00 00 01	00 00 - 00 64	SPEAKER B #3:DirectLev	0 - 100
00 01 02 41	00 00 00 01	00 00 - 00 06	PREAMP CUSTOM AMP SETTING B #3:Type	00 : JC Clean 01 : TW Clean 02 : Crunch 03 : VO Drive 04 : BG Lead 05 : MS HiGain 06 : Modern Stk
00 01 02 42	00 00 00 01	00 00 - 00 0A	PREAMP CUSTOM AMP SETTING B #3:Bottom	00 : -50 01 : -40 : : 0A : +50
00 01 02 43	00 00 00 01	00 00 - 00 0A	PREAMP CUSTOM AMP SETTING B #3:Edge	00 : -50 01 : -40 : : 0A : +50
00 01 02 44	00 00 00 01	00 00 - 00 0A	PREAMP CUSTOM AMP SETTING B #3:Bass Freq	00 : -50 01 : -40 : : 0A : +50
00 01 02 45	00 00 00 01	00 00 - 00 0A	PREAMP CUSTOM AMP SETTING B #3:Tre Freq	00 : -50 01 : -40 : : 0A : +50
00 01 02 46	00 00 00 01	00 00 - 00 0A	PREAMP CUSTOM AMP SETTING B #3:PreampLow	00 : -50 01 : -40 : : 0A : +50
00 01 02 47	00 00 00 01	00 00 - 00 0A	PREAMP CUSTOM AMP SETTING B #3:Preamp Hi	00 : -50 01 : -40 : : 0A : +50
00 01 02 48	00 00 00 01	00 00 - 00 0A	SPEAKER CUSTOM SPEAKER SETTING B #3:SP Size	00 : 5" 01 : 6" 02 : 7" 03 : 8" 04 : 9" 05 : 10" 06 : 11" 07 : 12" 08 : 13" 09 : 14" 0A : 15"
00 01 02 49	00 00 00 01	00 00 - 00 14	SPEAKER CUSTOM SPEAKER SETTING B #3:Color Low	00 - 14 : -10 - +10
00 01 02 4A	00 00 00 01	00 00 - 00 14	SPEAKER CUSTOM SPEAKER SETTING B #3:ColorHigh	00 - 14 : -10 - +10
00 01 02 4B	00 00 00 01	00 00 - 00 03	SPEAKER CUSTOM SPEAKER SETTING B #3:SP Number	00 : x1 01 : x2 02 : x4 03 : x8
00 01 02 4C	00 00 00 01	00 00 - 00 01	SPEAKER CUSTOM SPEAKER SETTING B #3:Cabinet	00 : Open 01 : Close

Table 'MIDI'

Address(H)	Size(H)	Data(H)	Parameter	Description
00 00 00 00	00 00 00 01	00 00 - 00 01	MIDI SETTING:Omni Mode	00 : Omni Off 01 : Omni On
00 00 00 01	00 00 00 01	00 01 - 00 10	MIDI SETTING:Rx Channel	1 - 16
00 00 00 02	00 00 00 01	00 00 - 00 10	MIDI SETTING:Tx Channel	00 - 0F : 1 - 16 10 : Rx
00 00 00 04	00 00 00 01	00 00 - 00 01	MIDI SETTING:Sync Clock	00 : Auto 01 : Internal
00 00 00 05	00 00 00 01	00 00 - 00 01	MIDI SETTING:PC Out	00 : Off 01 : On
00 00 00 06	00 00 00 01	00 00 - 00 3F	MIDI SETTING:EXP1 Out	00 : Off 01 - 1F : CC# 1 - CC#31 20 - 3F : CC#64 - CC#95
00 00 00 07	00 00 00 01	00 00 - 00 3F	MIDI SETTING:EXP Sw Out	00 : Off 01 - 1F : CC# 1 - CC#31 20 - 3F : CC#64 - CC#95
00 00 00 08	00 00 00 01	00 00 - 00 3F	MIDI SETTING:CTL1 Out	00 : Off 01 - 1F : CC# 1 - CC#31 20 - 3F : CC#64 - CC#95
00 00 00 09	00 00 00 01	00 00 - 00 3F	MIDI SETTING:CTL2 Out	00 : Off

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                                                                              01 - 1F : CC# 1 - CC#31
                                                                              20 - 3F : CC#64 - CC#95
00 00 00 0A    00 00 00 01    00 00 - 00 3F    MIDI SETTING:EXP2 Out          00 : Off
                                                                              01 - 1F : CC# 1 - CC#31
                                                                              20 - 3F : CC#64 - CC#95
00 00 00 0B    00 00 00 01    00 00 - 00 3F    MIDI SETTING:CTL3 Out          00 : Off
                                                                              01 - 1F : CC# 1 - CC#31
                                                                              20 - 3F : CC#64 - CC#95
00 00 00 0C    00 00 00 01    00 00 - 00 3F    MIDI SETTING:CTL4 Out          00 : Off
                                                                              01 - 1F : CC# 1 - CC#31
                                                                              20 - 3F : CC#64 - CC#95
00 00 00 0D    00 00 00 01    00 00 - 00 01    MIDI SETTING:Map Select        00 : Fix
                                                                              01 : Prog
00 00 01 00    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#  1   * Refer to Table 'PATCH NUM'
00 00 01 02    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#  2   * Refer to Table 'PATCH NUM'
00 00 01 04    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#  3   * Refer to Table 'PATCH NUM'
00 00 01 06    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#  4   * Refer to Table 'PATCH NUM'
00 00 01 08    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#  5   * Refer to Table 'PATCH NUM'
00 00 01 0A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#  6   * Refer to Table 'PATCH NUM'
00 00 01 0C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#  7   * Refer to Table 'PATCH NUM'
00 00 01 0E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#  8   * Refer to Table 'PATCH NUM'
00 00 01 10    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#  9   * Refer to Table 'PATCH NUM'
00 00 01 12    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 10   * Refer to Table 'PATCH NUM'
00 00 01 14    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 11   * Refer to Table 'PATCH NUM'
00 00 01 16    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 12   * Refer to Table 'PATCH NUM'
00 00 01 18    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 13   * Refer to Table 'PATCH NUM'
00 00 01 1A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 14   * Refer to Table 'PATCH NUM'
00 00 01 1C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 15   * Refer to Table 'PATCH NUM'
00 00 01 1E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 16   * Refer to Table 'PATCH NUM'
00 00 01 20    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 17   * Refer to Table 'PATCH NUM'
00 00 01 22    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 18   * Refer to Table 'PATCH NUM'
00 00 01 24    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 19   * Refer to Table 'PATCH NUM'
00 00 01 26    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 20   * Refer to Table 'PATCH NUM'
00 00 01 28    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 21   * Refer to Table 'PATCH NUM'
00 00 01 2A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 22   * Refer to Table 'PATCH NUM'
00 00 01 2C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 23   * Refer to Table 'PATCH NUM'
00 00 01 2E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 24   * Refer to Table 'PATCH NUM'
00 00 01 30    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 25   * Refer to Table 'PATCH NUM'
00 00 01 32    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 26   * Refer to Table 'PATCH NUM'
00 00 01 34    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 27   * Refer to Table 'PATCH NUM'
00 00 01 36    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 28   * Refer to Table 'PATCH NUM'
00 00 01 38    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 29   * Refer to Table 'PATCH NUM'
00 00 01 3A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 30   * Refer to Table 'PATCH NUM'
00 00 01 3C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 31   * Refer to Table 'PATCH NUM'
00 00 01 3E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 32   * Refer to Table 'PATCH NUM'
00 00 01 40    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 33   * Refer to Table 'PATCH NUM'
00 00 01 42    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 34   * Refer to Table 'PATCH NUM'
00 00 01 44    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 35   * Refer to Table 'PATCH NUM'
00 00 01 46    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 36   * Refer to Table 'PATCH NUM'
00 00 01 48    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 37   * Refer to Table 'PATCH NUM'
00 00 01 4A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 38   * Refer to Table 'PATCH NUM'
00 00 01 4C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 39   * Refer to Table 'PATCH NUM'
00 00 01 4E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 40   * Refer to Table 'PATCH NUM'
00 00 01 50    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 41   * Refer to Table 'PATCH NUM'
00 00 01 52    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 42   * Refer to Table 'PATCH NUM'
00 00 01 54    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 43   * Refer to Table 'PATCH NUM'
00 00 01 56    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 44   * Refer to Table 'PATCH NUM'
00 00 01 58    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 45   * Refer to Table 'PATCH NUM'
00 00 01 5A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 46   * Refer to Table 'PATCH NUM'
00 00 01 5C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 47   * Refer to Table 'PATCH NUM'
00 00 01 5E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 48   * Refer to Table 'PATCH NUM'
00 00 01 60    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 49   * Refer to Table 'PATCH NUM'
00 00 01 62    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 50   * Refer to Table 'PATCH NUM'
00 00 01 64    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 51   * Refer to Table 'PATCH NUM'
00 00 01 66    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 52   * Refer to Table 'PATCH NUM'
00 00 01 68    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 53   * Refer to Table 'PATCH NUM'
00 00 01 6A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 54   * Refer to Table 'PATCH NUM'
00 00 01 6C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 55   * Refer to Table 'PATCH NUM'
00 00 01 6E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 56   * Refer to Table 'PATCH NUM'
00 00 01 70    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 57   * Refer to Table 'PATCH NUM'
00 00 01 72    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 58   * Refer to Table 'PATCH NUM'
00 00 01 74    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 59   * Refer to Table 'PATCH NUM'
00 00 01 76    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 60   * Refer to Table 'PATCH NUM'
00 00 01 78    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 61   * Refer to Table 'PATCH NUM'
00 00 01 7A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 62   * Refer to Table 'PATCH NUM'
00 00 01 7C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 63   * Refer to Table 'PATCH NUM'
00 00 01 7E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 64   * Refer to Table 'PATCH NUM'
00 00 02 00    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 65   * Refer to Table 'PATCH NUM'
00 00 02 02    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 66   * Refer to Table 'PATCH NUM'
00 00 02 04    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 67   * Refer to Table 'PATCH NUM'
00 00 02 06    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 68   * Refer to Table 'PATCH NUM'
00 00 02 08    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 69   * Refer to Table 'PATCH NUM'
00 00 02 0A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 70   * Refer to Table 'PATCH NUM'
00 00 02 0C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 71   * Refer to Table 'PATCH NUM'
00 00 02 0E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 72   * Refer to Table 'PATCH NUM'
00 00 02 10    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 73   * Refer to Table 'PATCH NUM'
00 00 02 12    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 74   * Refer to Table 'PATCH NUM'
00 00 02 14    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 75   * Refer to Table 'PATCH NUM'
00 00 02 16    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 76   * Refer to Table 'PATCH NUM'
00 00 02 18    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 77   * Refer to Table 'PATCH NUM'
00 00 02 1A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 78   * Refer to Table 'PATCH NUM'
00 00 02 1C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 79   * Refer to Table 'PATCH NUM'
00 00 02 1E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 80   * Refer to Table 'PATCH NUM'
00 00 02 20    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 81   * Refer to Table 'PATCH NUM'
00 00 02 22    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 82   * Refer to Table 'PATCH NUM'
00 00 02 24    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 83   * Refer to Table 'PATCH NUM'
00 00 02 26    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 84   * Refer to Table 'PATCH NUM'
00 00 02 28    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 85   * Refer to Table 'PATCH NUM'
00 00 02 2A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 86   * Refer to Table 'PATCH NUM'
00 00 02 2C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 87   * Refer to Table 'PATCH NUM'
00 00 02 2E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 88   * Refer to Table 'PATCH NUM'
00 00 02 30    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 89   * Refer to Table 'PATCH NUM'
00 00 02 32    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 90   * Refer to Table 'PATCH NUM'
00 00 02 34    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 91   * Refer to Table 'PATCH NUM'
00 00 02 36    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 92   * Refer to Table 'PATCH NUM'
00 00 02 38    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 93   * Refer to Table 'PATCH NUM'
00 00 02 3A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 94   * Refer to Table 'PATCH NUM'
00 00 02 3C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 95   * Refer to Table 'PATCH NUM'
00 00 02 3E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 96   * Refer to Table 'PATCH NUM'
00 00 02 40    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 97   * Refer to Table 'PATCH NUM'
00 00 02 42    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 98   * Refer to Table 'PATCH NUM'
00 00 02 44    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC# 99   * Refer to Table 'PATCH NUM'
00 00 02 46    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#100   * Refer to Table 'PATCH NUM'
00 00 02 48    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#101   * Refer to Table 'PATCH NUM'
00 00 02 4A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#102   * Refer to Table 'PATCH NUM'
00 00 02 4C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#103   * Refer to Table 'PATCH NUM'
00 00 02 4E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#104   * Refer to Table 'PATCH NUM'
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00 00 02 50    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#105      * Refer to Table 'PATCH NUM'
00 00 02 52    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#106      * Refer to Table 'PATCH NUM'
00 00 02 54    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#107      * Refer to Table 'PATCH NUM'
00 00 02 56    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#108      * Refer to Table 'PATCH NUM'
00 00 02 58    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#109      * Refer to Table 'PATCH NUM'
00 00 02 5A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#110      * Refer to Table 'PATCH NUM'
00 00 02 5C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#111      * Refer to Table 'PATCH NUM'
00 00 02 5E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#112      * Refer to Table 'PATCH NUM'
00 00 02 60    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#113      * Refer to Table 'PATCH NUM'
00 00 02 62    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#114      * Refer to Table 'PATCH NUM'
00 00 02 64    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#115      * Refer to Table 'PATCH NUM'
00 00 02 66    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#116      * Refer to Table 'PATCH NUM'
00 00 02 68    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#117      * Refer to Table 'PATCH NUM'
00 00 02 6A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#118      * Refer to Table 'PATCH NUM'
00 00 02 6C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#119      * Refer to Table 'PATCH NUM'
00 00 02 6E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#120      * Refer to Table 'PATCH NUM'
00 00 02 70    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#121      * Refer to Table 'PATCH NUM'
00 00 02 72    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#122      * Refer to Table 'PATCH NUM'
00 00 02 74    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#123      * Refer to Table 'PATCH NUM'
00 00 02 76    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#124      * Refer to Table 'PATCH NUM'
00 00 02 78    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#125      * Refer to Table 'PATCH NUM'
00 00 02 7A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#126      * Refer to Table 'PATCH NUM'
00 00 02 7C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#127      * Refer to Table 'PATCH NUM'
00 00 02 7E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 0:PC#128      * Refer to Table 'PATCH NUM'
00 00 03 00    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#   1      * Refer to Table 'PATCH NUM'
00 00 03 02    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#   2      * Refer to Table 'PATCH NUM'
00 00 03 04    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#   3      * Refer to Table 'PATCH NUM'
00 00 03 06    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#   4      * Refer to Table 'PATCH NUM'
00 00 03 08    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#   5      * Refer to Table 'PATCH NUM'
00 00 03 0A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#   6      * Refer to Table 'PATCH NUM'
00 00 03 0C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#   7      * Refer to Table 'PATCH NUM'
00 00 03 0E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#   8      * Refer to Table 'PATCH NUM'
00 00 03 10    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#   9      * Refer to Table 'PATCH NUM'
00 00 03 12    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  10      * Refer to Table 'PATCH NUM'
00 00 03 14    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  11      * Refer to Table 'PATCH NUM'
00 00 03 16    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  12      * Refer to Table 'PATCH NUM'
00 00 03 18    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  13      * Refer to Table 'PATCH NUM'
00 00 03 1A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  14      * Refer to Table 'PATCH NUM'
00 00 03 1C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  15      * Refer to Table 'PATCH NUM'
00 00 03 1E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  16      * Refer to Table 'PATCH NUM'
00 00 03 20    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  17      * Refer to Table 'PATCH NUM'
00 00 03 22    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  18      * Refer to Table 'PATCH NUM'
00 00 03 24    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  19      * Refer to Table 'PATCH NUM'
00 00 03 26    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  20      * Refer to Table 'PATCH NUM'
00 00 03 28    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  21      * Refer to Table 'PATCH NUM'
00 00 03 2A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  22      * Refer to Table 'PATCH NUM'
00 00 03 2C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  23      * Refer to Table 'PATCH NUM'
00 00 03 2E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  24      * Refer to Table 'PATCH NUM'
00 00 03 30    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  25      * Refer to Table 'PATCH NUM'
00 00 03 32    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  26      * Refer to Table 'PATCH NUM'
00 00 03 34    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  27      * Refer to Table 'PATCH NUM'
00 00 03 36    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  28      * Refer to Table 'PATCH NUM'
00 00 03 38    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  29      * Refer to Table 'PATCH NUM'
00 00 03 3A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  30      * Refer to Table 'PATCH NUM'
00 00 03 3C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  31      * Refer to Table 'PATCH NUM'
00 00 03 3E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  32      * Refer to Table 'PATCH NUM'
00 00 03 40    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  33      * Refer to Table 'PATCH NUM'
00 00 03 42    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  34      * Refer to Table 'PATCH NUM'
00 00 03 44    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  35      * Refer to Table 'PATCH NUM'
00 00 03 46    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  36      * Refer to Table 'PATCH NUM'
00 00 03 48    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  37      * Refer to Table 'PATCH NUM'
00 00 03 4A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  38      * Refer to Table 'PATCH NUM'
00 00 03 4C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  39      * Refer to Table 'PATCH NUM'
00 00 03 4E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  40      * Refer to Table 'PATCH NUM'
00 00 03 50    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  41      * Refer to Table 'PATCH NUM'
00 00 03 52    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  42      * Refer to Table 'PATCH NUM'
00 00 03 54    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  43      * Refer to Table 'PATCH NUM'
00 00 03 56    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  44      * Refer to Table 'PATCH NUM'
00 00 03 58    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  45      * Refer to Table 'PATCH NUM'
00 00 03 5A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  46      * Refer to Table 'PATCH NUM'
00 00 03 5C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  47      * Refer to Table 'PATCH NUM'
00 00 03 5E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  48      * Refer to Table 'PATCH NUM'
00 00 03 60    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  49      * Refer to Table 'PATCH NUM'
00 00 03 62    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  50      * Refer to Table 'PATCH NUM'
00 00 03 64    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  51      * Refer to Table 'PATCH NUM'
00 00 03 66    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  52      * Refer to Table 'PATCH NUM'
00 00 03 68    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  53      * Refer to Table 'PATCH NUM'
00 00 03 6A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  54      * Refer to Table 'PATCH NUM'
00 00 03 6C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  55      * Refer to Table 'PATCH NUM'
00 00 03 6E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  56      * Refer to Table 'PATCH NUM'
00 00 03 70    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  57      * Refer to Table 'PATCH NUM'
00 00 03 72    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  58      * Refer to Table 'PATCH NUM'
00 00 03 74    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  59      * Refer to Table 'PATCH NUM'
00 00 03 76    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  60      * Refer to Table 'PATCH NUM'
00 00 03 78    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  61      * Refer to Table 'PATCH NUM'
00 00 03 7A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  62      * Refer to Table 'PATCH NUM'
00 00 03 7C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  63      * Refer to Table 'PATCH NUM'
00 00 03 7E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  64      * Refer to Table 'PATCH NUM'
00 00 04 00    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  65      * Refer to Table 'PATCH NUM'
00 00 04 02    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  66      * Refer to Table 'PATCH NUM'
00 00 04 04    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  67      * Refer to Table 'PATCH NUM'
00 00 04 06    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  68      * Refer to Table 'PATCH NUM'
00 00 04 08    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  69      * Refer to Table 'PATCH NUM'
00 00 04 0A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  70      * Refer to Table 'PATCH NUM'
00 00 04 0C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  71      * Refer to Table 'PATCH NUM'
00 00 04 0E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  72      * Refer to Table 'PATCH NUM'
00 00 04 10    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  73      * Refer to Table 'PATCH NUM'
00 00 04 12    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  74      * Refer to Table 'PATCH NUM'
00 00 04 14    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  75      * Refer to Table 'PATCH NUM'
00 00 04 16    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  76      * Refer to Table 'PATCH NUM'
00 00 04 18    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  77      * Refer to Table 'PATCH NUM'
00 00 04 1A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  78      * Refer to Table 'PATCH NUM'
00 00 04 1C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  79      * Refer to Table 'PATCH NUM'
00 00 04 1E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  80      * Refer to Table 'PATCH NUM'
00 00 04 20    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  81      * Refer to Table 'PATCH NUM'
00 00 04 22    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  82      * Refer to Table 'PATCH NUM'
00 00 04 24    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  83      * Refer to Table 'PATCH NUM'
00 00 04 26    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  84      * Refer to Table 'PATCH NUM'
00 00 04 28    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  85      * Refer to Table 'PATCH NUM'
00 00 04 2A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  86      * Refer to Table 'PATCH NUM'
00 00 04 2C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  87      * Refer to Table 'PATCH NUM'
00 00 04 2E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  88      * Refer to Table 'PATCH NUM'
00 00 04 30    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  89      * Refer to Table 'PATCH NUM'
00 00 04 32    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  90      * Refer to Table 'PATCH NUM'
00 00 04 34    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  91      * Refer to Table 'PATCH NUM'
00 00 04 36    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  92      * Refer to Table 'PATCH NUM'
00 00 04 38    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  93      * Refer to Table 'PATCH NUM'
00 00 04 3A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  94      * Refer to Table 'PATCH NUM'
00 00 04 3C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  95      * Refer to Table 'PATCH NUM'
00 00 04 3E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  96      * Refer to Table 'PATCH NUM'
00 00 04 40    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  97      * Refer to Table 'PATCH NUM'
00 00 04 42    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#  98      * Refer to Table 'PATCH NUM'
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00 00 04 44    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC# 99     * Refer to Table 'PATCH NUM'
00 00 04 46    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#100     * Refer to Table 'PATCH NUM'
00 00 04 48    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#101     * Refer to Table 'PATCH NUM'
00 00 04 4A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#102     * Refer to Table 'PATCH NUM'
00 00 04 4C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#103     * Refer to Table 'PATCH NUM'
00 00 04 4E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#104     * Refer to Table 'PATCH NUM'
00 00 04 50    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#105     * Refer to Table 'PATCH NUM'
00 00 04 52    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#106     * Refer to Table 'PATCH NUM'
00 00 04 54    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#107     * Refer to Table 'PATCH NUM'
00 00 04 56    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#108     * Refer to Table 'PATCH NUM'
00 00 04 58    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#109     * Refer to Table 'PATCH NUM'
00 00 04 5A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#110     * Refer to Table 'PATCH NUM'
00 00 04 5C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#111     * Refer to Table 'PATCH NUM'
00 00 04 5E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#112     * Refer to Table 'PATCH NUM'
00 00 04 60    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#113     * Refer to Table 'PATCH NUM'
00 00 04 62    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#114     * Refer to Table 'PATCH NUM'
00 00 04 64    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#115     * Refer to Table 'PATCH NUM'
00 00 04 66    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#116     * Refer to Table 'PATCH NUM'
00 00 04 68    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#117     * Refer to Table 'PATCH NUM'
00 00 04 6A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#118     * Refer to Table 'PATCH NUM'
00 00 04 6C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#119     * Refer to Table 'PATCH NUM'
00 00 04 6E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#120     * Refer to Table 'PATCH NUM'
00 00 04 70    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#121     * Refer to Table 'PATCH NUM'
00 00 04 72    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#122     * Refer to Table 'PATCH NUM'
00 00 04 74    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#123     * Refer to Table 'PATCH NUM'
00 00 04 76    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#124     * Refer to Table 'PATCH NUM'
00 00 04 78    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#125     * Refer to Table 'PATCH NUM'
00 00 04 7A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#126     * Refer to Table 'PATCH NUM'
00 00 04 7C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#127     * Refer to Table 'PATCH NUM'
00 00 04 7E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 1:PC#128     * Refer to Table 'PATCH NUM'
00 00 05 00    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#   1     * Refer to Table 'PATCH NUM'
00 00 05 02    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#   2     * Refer to Table 'PATCH NUM'
00 00 05 04    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#   3     * Refer to Table 'PATCH NUM'
00 00 05 06    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#   4     * Refer to Table 'PATCH NUM'
00 00 05 08    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#   5     * Refer to Table 'PATCH NUM'
00 00 05 0A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#   6     * Refer to Table 'PATCH NUM'
00 00 05 0C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#   7     * Refer to Table 'PATCH NUM'
00 00 05 0E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#   8     * Refer to Table 'PATCH NUM'
00 00 05 10    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#   9     * Refer to Table 'PATCH NUM'
00 00 05 12    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  10     * Refer to Table 'PATCH NUM'
00 00 05 14    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  11     * Refer to Table 'PATCH NUM'
00 00 05 16    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  12     * Refer to Table 'PATCH NUM'
00 00 05 18    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  13     * Refer to Table 'PATCH NUM'
00 00 05 1A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  14     * Refer to Table 'PATCH NUM'
00 00 05 1C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  15     * Refer to Table 'PATCH NUM'
00 00 05 1E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  16     * Refer to Table 'PATCH NUM'
00 00 05 20    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  17     * Refer to Table 'PATCH NUM'
00 00 05 22    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  18     * Refer to Table 'PATCH NUM'
00 00 05 24    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  19     * Refer to Table 'PATCH NUM'
00 00 05 26    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  20     * Refer to Table 'PATCH NUM'
00 00 05 28    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  21     * Refer to Table 'PATCH NUM'
00 00 05 2A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  22     * Refer to Table 'PATCH NUM'
00 00 05 2C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  23     * Refer to Table 'PATCH NUM'
00 00 05 2E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  24     * Refer to Table 'PATCH NUM'
00 00 05 30    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  25     * Refer to Table 'PATCH NUM'
00 00 05 32    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  26     * Refer to Table 'PATCH NUM'
00 00 05 34    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  27     * Refer to Table 'PATCH NUM'
00 00 05 36    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  28     * Refer to Table 'PATCH NUM'
00 00 05 38    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  29     * Refer to Table 'PATCH NUM'
00 00 05 3A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  30     * Refer to Table 'PATCH NUM'
00 00 05 3C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  31     * Refer to Table 'PATCH NUM'
00 00 05 3E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  32     * Refer to Table 'PATCH NUM'
00 00 05 40    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  33     * Refer to Table 'PATCH NUM'
00 00 05 42    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  34     * Refer to Table 'PATCH NUM'
00 00 05 44    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  35     * Refer to Table 'PATCH NUM'
00 00 05 46    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  36     * Refer to Table 'PATCH NUM'
00 00 05 48    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  37     * Refer to Table 'PATCH NUM'
00 00 05 4A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  38     * Refer to Table 'PATCH NUM'
00 00 05 4C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  39     * Refer to Table 'PATCH NUM'
00 00 05 4E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  40     * Refer to Table 'PATCH NUM'
00 00 05 50    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  41     * Refer to Table 'PATCH NUM'
00 00 05 52    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  42     * Refer to Table 'PATCH NUM'
00 00 05 54    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  43     * Refer to Table 'PATCH NUM'
00 00 05 56    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  44     * Refer to Table 'PATCH NUM'
00 00 05 58    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  45     * Refer to Table 'PATCH NUM'
00 00 05 5A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  46     * Refer to Table 'PATCH NUM'
00 00 05 5C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  47     * Refer to Table 'PATCH NUM'
00 00 05 5E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  48     * Refer to Table 'PATCH NUM'
00 00 05 60    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  49     * Refer to Table 'PATCH NUM'
00 00 05 62    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  50     * Refer to Table 'PATCH NUM'
00 00 05 64    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  51     * Refer to Table 'PATCH NUM'
00 00 05 66    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  52     * Refer to Table 'PATCH NUM'
00 00 05 68    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  53     * Refer to Table 'PATCH NUM'
00 00 05 6A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  54     * Refer to Table 'PATCH NUM'
00 00 05 6C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  55     * Refer to Table 'PATCH NUM'
00 00 05 6E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  56     * Refer to Table 'PATCH NUM'
00 00 05 70    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  57     * Refer to Table 'PATCH NUM'
00 00 05 72    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  58     * Refer to Table 'PATCH NUM'
00 00 05 74    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  59     * Refer to Table 'PATCH NUM'
00 00 05 76    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  60     * Refer to Table 'PATCH NUM'
00 00 05 78    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  61     * Refer to Table 'PATCH NUM'
00 00 05 7A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  62     * Refer to Table 'PATCH NUM'
00 00 05 7C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  63     * Refer to Table 'PATCH NUM'
00 00 05 7E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  64     * Refer to Table 'PATCH NUM'
00 00 06 00    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  65     * Refer to Table 'PATCH NUM'
00 00 06 02    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  66     * Refer to Table 'PATCH NUM'
00 00 06 04    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  67     * Refer to Table 'PATCH NUM'
00 00 06 06    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  68     * Refer to Table 'PATCH NUM'
00 00 06 08    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  69     * Refer to Table 'PATCH NUM'
00 00 06 0A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  70     * Refer to Table 'PATCH NUM'
00 00 06 0C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  71     * Refer to Table 'PATCH NUM'
00 00 06 0E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  72     * Refer to Table 'PATCH NUM'
00 00 06 10    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  73     * Refer to Table 'PATCH NUM'
00 00 06 12    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  74     * Refer to Table 'PATCH NUM'
00 00 06 14    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  75     * Refer to Table 'PATCH NUM'
00 00 06 16    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  76     * Refer to Table 'PATCH NUM'
00 00 06 18    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  77     * Refer to Table 'PATCH NUM'
00 00 06 1A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  78     * Refer to Table 'PATCH NUM'
00 00 06 1C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  79     * Refer to Table 'PATCH NUM'
00 00 06 1E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  80     * Refer to Table 'PATCH NUM'
00 00 06 20    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  81     * Refer to Table 'PATCH NUM'
00 00 06 22    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  82     * Refer to Table 'PATCH NUM'
00 00 06 24    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  83     * Refer to Table 'PATCH NUM'
00 00 06 26    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  84     * Refer to Table 'PATCH NUM'
00 00 06 28    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  85     * Refer to Table 'PATCH NUM'
00 00 06 2A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  86     * Refer to Table 'PATCH NUM'
00 00 06 2C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  87     * Refer to Table 'PATCH NUM'
00 00 06 2E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  88     * Refer to Table 'PATCH NUM'
00 00 06 30    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  89     * Refer to Table 'PATCH NUM'
00 00 06 32    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  90     * Refer to Table 'PATCH NUM'
00 00 06 34    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  91     * Refer to Table 'PATCH NUM'
00 00 06 36    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#  92     * Refer to Table 'PATCH NUM'
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00 00 06 38    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC# 93     * Refer to Table 'PATCH NUM'
00 00 06 3A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC# 94     * Refer to Table 'PATCH NUM'
00 00 06 3C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC# 95     * Refer to Table 'PATCH NUM'
00 00 06 3E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC# 96     * Refer to Table 'PATCH NUM'
00 00 06 40    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC# 97     * Refer to Table 'PATCH NUM'
00 00 06 42    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC# 98     * Refer to Table 'PATCH NUM'
00 00 06 44    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC# 99     * Refer to Table 'PATCH NUM'
00 00 06 46    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#100     * Refer to Table 'PATCH NUM'
00 00 06 48    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#101     * Refer to Table 'PATCH NUM'
00 00 06 4A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#102     * Refer to Table 'PATCH NUM'
00 00 06 4C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#103     * Refer to Table 'PATCH NUM'
00 00 06 4E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#104     * Refer to Table 'PATCH NUM'
00 00 06 50    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#105     * Refer to Table 'PATCH NUM'
00 00 06 52    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#106     * Refer to Table 'PATCH NUM'
00 00 06 54    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#107     * Refer to Table 'PATCH NUM'
00 00 06 56    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#108     * Refer to Table 'PATCH NUM'
00 00 06 58    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#109     * Refer to Table 'PATCH NUM'
00 00 06 5A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#110     * Refer to Table 'PATCH NUM'
00 00 06 5C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#111     * Refer to Table 'PATCH NUM'
00 00 06 5E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#112     * Refer to Table 'PATCH NUM'
00 00 06 60    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#113     * Refer to Table 'PATCH NUM'
00 00 06 62    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#114     * Refer to Table 'PATCH NUM'
00 00 06 64    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#115     * Refer to Table 'PATCH NUM'
00 00 06 66    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#116     * Refer to Table 'PATCH NUM'
00 00 06 68    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#117     * Refer to Table 'PATCH NUM'
00 00 06 6A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#118     * Refer to Table 'PATCH NUM'
00 00 06 6C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#119     * Refer to Table 'PATCH NUM'
00 00 06 6E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#120     * Refer to Table 'PATCH NUM'
00 00 06 70    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#121     * Refer to Table 'PATCH NUM'
00 00 06 72    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#122     * Refer to Table 'PATCH NUM'
00 00 06 74    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#123     * Refer to Table 'PATCH NUM'
00 00 06 76    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#124     * Refer to Table 'PATCH NUM'
00 00 06 78    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#125     * Refer to Table 'PATCH NUM'
00 00 06 7A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#126     * Refer to Table 'PATCH NUM'
00 00 06 7C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#127     * Refer to Table 'PATCH NUM'
00 00 06 7E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 2:PC#128     * Refer to Table 'PATCH NUM'
00 00 07 00    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#   1     * Refer to Table 'PATCH NUM'
00 00 07 02    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#   2     * Refer to Table 'PATCH NUM'
00 00 07 04    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#   3     * Refer to Table 'PATCH NUM'
00 00 07 06    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#   4     * Refer to Table 'PATCH NUM'
00 00 07 08    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#   5     * Refer to Table 'PATCH NUM'
00 00 07 0A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#   6     * Refer to Table 'PATCH NUM'
00 00 07 0C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#   7     * Refer to Table 'PATCH NUM'
00 00 07 0E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#   8     * Refer to Table 'PATCH NUM'
00 00 07 10    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#   9     * Refer to Table 'PATCH NUM'
00 00 07 12    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 10     * Refer to Table 'PATCH NUM'
00 00 07 14    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 11     * Refer to Table 'PATCH NUM'
00 00 07 16    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 12     * Refer to Table 'PATCH NUM'
00 00 07 18    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 13     * Refer to Table 'PATCH NUM'
00 00 07 1A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 14     * Refer to Table 'PATCH NUM'
00 00 07 1C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 15     * Refer to Table 'PATCH NUM'
00 00 07 1E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 16     * Refer to Table 'PATCH NUM'
00 00 07 20    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 17     * Refer to Table 'PATCH NUM'
00 00 07 22    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 18     * Refer to Table 'PATCH NUM'
00 00 07 24    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 19     * Refer to Table 'PATCH NUM'
00 00 07 26    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 20     * Refer to Table 'PATCH NUM'
00 00 07 28    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 21     * Refer to Table 'PATCH NUM'
00 00 07 2A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 22     * Refer to Table 'PATCH NUM'
00 00 07 2C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 23     * Refer to Table 'PATCH NUM'
00 00 07 2E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 24     * Refer to Table 'PATCH NUM'
00 00 07 30    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 25     * Refer to Table 'PATCH NUM'
00 00 07 32    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 26     * Refer to Table 'PATCH NUM'
00 00 07 34    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 27     * Refer to Table 'PATCH NUM'
00 00 07 36    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 28     * Refer to Table 'PATCH NUM'
00 00 07 38    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 29     * Refer to Table 'PATCH NUM'
00 00 07 3A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 30     * Refer to Table 'PATCH NUM'
00 00 07 3C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 31     * Refer to Table 'PATCH NUM'
00 00 07 3E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 32     * Refer to Table 'PATCH NUM'
00 00 07 40    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 33     * Refer to Table 'PATCH NUM'
00 00 07 42    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 34     * Refer to Table 'PATCH NUM'
00 00 07 44    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 35     * Refer to Table 'PATCH NUM'
00 00 07 46    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 36     * Refer to Table 'PATCH NUM'
00 00 07 48    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 37     * Refer to Table 'PATCH NUM'
00 00 07 4A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 38     * Refer to Table 'PATCH NUM'
00 00 07 4C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 39     * Refer to Table 'PATCH NUM'
00 00 07 4E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 40     * Refer to Table 'PATCH NUM'
00 00 07 50    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 41     * Refer to Table 'PATCH NUM'
00 00 07 52    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 42     * Refer to Table 'PATCH NUM'
00 00 07 54    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 43     * Refer to Table 'PATCH NUM'
00 00 07 56    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 44     * Refer to Table 'PATCH NUM'
00 00 07 58    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 45     * Refer to Table 'PATCH NUM'
00 00 07 5A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 46     * Refer to Table 'PATCH NUM'
00 00 07 5C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 47     * Refer to Table 'PATCH NUM'
00 00 07 5E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 48     * Refer to Table 'PATCH NUM'
00 00 07 60    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 49     * Refer to Table 'PATCH NUM'
00 00 07 62    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 50     * Refer to Table 'PATCH NUM'
00 00 07 64    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 51     * Refer to Table 'PATCH NUM'
00 00 07 66    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 52     * Refer to Table 'PATCH NUM'
00 00 07 68    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 53     * Refer to Table 'PATCH NUM'
00 00 07 6A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 54     * Refer to Table 'PATCH NUM'
00 00 07 6C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 55     * Refer to Table 'PATCH NUM'
00 00 07 6E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 56     * Refer to Table 'PATCH NUM'
00 00 07 70    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 57     * Refer to Table 'PATCH NUM'
00 00 07 72    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 58     * Refer to Table 'PATCH NUM'
00 00 07 74    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 59     * Refer to Table 'PATCH NUM'
00 00 07 76    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 60     * Refer to Table 'PATCH NUM'
00 00 07 78    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 61     * Refer to Table 'PATCH NUM'
00 00 07 7A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 62     * Refer to Table 'PATCH NUM'
00 00 07 7C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 63     * Refer to Table 'PATCH NUM'
00 00 07 7E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 64     * Refer to Table 'PATCH NUM'
00 00 08 00    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 65     * Refer to Table 'PATCH NUM'
00 00 08 02    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 66     * Refer to Table 'PATCH NUM'
00 00 08 04    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 67     * Refer to Table 'PATCH NUM'
00 00 08 06    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 68     * Refer to Table 'PATCH NUM'
00 00 08 08    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 69     * Refer to Table 'PATCH NUM'
00 00 08 0A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 70     * Refer to Table 'PATCH NUM'
00 00 08 0C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 71     * Refer to Table 'PATCH NUM'
00 00 08 0E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 72     * Refer to Table 'PATCH NUM'
00 00 08 10    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 73     * Refer to Table 'PATCH NUM'
00 00 08 12    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 74     * Refer to Table 'PATCH NUM'
00 00 08 14    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 75     * Refer to Table 'PATCH NUM'
00 00 08 16    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 76     * Refer to Table 'PATCH NUM'
00 00 08 18    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 77     * Refer to Table 'PATCH NUM'
00 00 08 1A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 78     * Refer to Table 'PATCH NUM'
00 00 08 1C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 79     * Refer to Table 'PATCH NUM'
00 00 08 1E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 80     * Refer to Table 'PATCH NUM'
00 00 08 20    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 81     * Refer to Table 'PATCH NUM'
00 00 08 22    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 82     * Refer to Table 'PATCH NUM'
00 00 08 24    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 83     * Refer to Table 'PATCH NUM'
00 00 08 26    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 84     * Refer to Table 'PATCH NUM'
00 00 08 28    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 85     * Refer to Table 'PATCH NUM'
00 00 08 2A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 86     * Refer to Table 'PATCH NUM'
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00 00 08 2C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 87    * Refer to Table 'PATCH NUM'
00 00 08 2E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 88    * Refer to Table 'PATCH NUM'
00 00 08 30    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 89    * Refer to Table 'PATCH NUM'
00 00 08 32    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 90    * Refer to Table 'PATCH NUM'
00 00 08 34    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 91    * Refer to Table 'PATCH NUM'
00 00 08 36    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 92    * Refer to Table 'PATCH NUM'
00 00 08 38    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 93    * Refer to Table 'PATCH NUM'
00 00 08 3A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 94    * Refer to Table 'PATCH NUM'
00 00 08 3C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 95    * Refer to Table 'PATCH NUM'
00 00 08 3E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 96    * Refer to Table 'PATCH NUM'
00 00 08 40    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 97    * Refer to Table 'PATCH NUM'
00 00 08 42    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 98    * Refer to Table 'PATCH NUM'
00 00 08 44    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC# 99    * Refer to Table 'PATCH NUM'
00 00 08 46    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#100    * Refer to Table 'PATCH NUM'
00 00 08 48    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#101    * Refer to Table 'PATCH NUM'
00 00 08 4A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#102    * Refer to Table 'PATCH NUM'
00 00 08 4C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#103    * Refer to Table 'PATCH NUM'
00 00 08 4E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#104    * Refer to Table 'PATCH NUM'
00 00 08 50    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#105    * Refer to Table 'PATCH NUM'
00 00 08 52    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#106    * Refer to Table 'PATCH NUM'
00 00 08 54    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#107    * Refer to Table 'PATCH NUM'
00 00 08 56    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#108    * Refer to Table 'PATCH NUM'
00 00 08 58    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#109    * Refer to Table 'PATCH NUM'
00 00 08 5A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#110    * Refer to Table 'PATCH NUM'
00 00 08 5C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#111    * Refer to Table 'PATCH NUM'
00 00 08 5E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#112    * Refer to Table 'PATCH NUM'
00 00 08 60    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#113    * Refer to Table 'PATCH NUM'
00 00 08 62    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#114    * Refer to Table 'PATCH NUM'
00 00 08 64    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#115    * Refer to Table 'PATCH NUM'
00 00 08 66    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#116    * Refer to Table 'PATCH NUM'
00 00 08 68    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#117    * Refer to Table 'PATCH NUM'
00 00 08 6A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#118    * Refer to Table 'PATCH NUM'
00 00 08 6C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#119    * Refer to Table 'PATCH NUM'
00 00 08 6E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#120    * Refer to Table 'PATCH NUM'
00 00 08 70    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#121    * Refer to Table 'PATCH NUM'
00 00 08 72    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#122    * Refer to Table 'PATCH NUM'
00 00 08 74    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#123    * Refer to Table 'PATCH NUM'
00 00 08 76    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#124    * Refer to Table 'PATCH NUM'
00 00 08 78    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#125    * Refer to Table 'PATCH NUM'
00 00 08 7A    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#126    * Refer to Table 'PATCH NUM'
00 00 08 7C    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#127    * Refer to Table 'PATCH NUM'
00 00 08 7E    00 00 00 02    00 00 - 03 0F    MIDI PROGRAM MAP:Bank 3:PC#128    * Refer to Table 'PATCH NUM'


------ TABLES ------
Table 'BPM NOTE'
--------------------------------------------------------------------------------
Data(H) Description
--------------------------------------------------------------------------------
nn      : 16th note
nn + 1 : Triplet of 8th note
nn + 2 : Dotted 16th note
nn + 3 : 8th note
nn + 4 : Triplet of quarter note
nn + 5 : Dotted 8th note
nn + 6 : Quarter note
nn + 7 : Triplet of half note
nn + 8 : Dotted Quarter
nn + 9 : Half note
nn +10 : Triplet of whole note
nn +11 : Dotted half note
nn +12 : Whole note
--------------------------------------------------------------------------------


Table 'BPM NOTE2'
--------------------------------------------------------------------------------
Data(H) Description
--------------------------------------------------------------------------------
nn      : Whole note
nn + 1 : Dotted half note
nn + 2 : Triplet of whole note
nn + 3 : Half note
nn + 4 : Dotted Quarter
nn + 5 : Triplet of half note
nn + 6 : Quarter note
nn + 7 : Dotted 8th note
nn + 8 : Triplet of quarter note
nn + 9 : 8th note
nn +10 : Dotted 16th note
nn +11 : Triplet of 8th note
nn +12 : 16th note
--------------------------------------------------------------------------------


Table 'ASSIGN TARGET'
--------------------------------------------------------------------------------
Data(H) Description
--------------------------------------------------------------------------------
00 00 : COMP: On/Off
00 01 : COMP: Type
00 02 : COMP: Sustain
00 03 : COMP: Attack
00 04 : COMP: Threshold
00 05 : COMP: Release
00 06 : COMP: Tone
00 07 : COMP: Level
00 08 : OD/DS:On/Off
00 09 : OD/DS:Type
00 0A : OD/DS:Drive
00 0B : OD/DS:Bottom
00 0C : OD/DS:Tone
00 0D : OD/DS:Solo Sw
00 0E : OD/DS:Solo Level
00 0F : OD/DS:EffectLev
00 10 : OD/DS:DirectLev
00 11 : PREAMP:On/Off
00 12 : PREAMP:Ch. Mode
00 13 : PREAMP:Ch.Select
00 14 : PREAMP:ChDlyTime
00 15 : PREAMP:Dyna.Sens
00 16 : PREAMP:A:Type
00 17 : PREAMP:A:Gain
00 18 : PREAMP:A:Bass
00 19 : PREAMP:A:Middle
00 1A : PREAMP:A:Treble
00 1B : PREAMP:A:Presence
00 1C : PREAMP:A:Level
00 1D : PREAMP:A:Bright
00 1E : PREAMP:A:Gain Sw
00 1F : PREAMP:A:Solo Sw
00 20 : PREAMP:A:Solo Lev
00 21 : PREAMP:A:SP Type
00 22 : PREAMP:A:Mic Type
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00 23 : PREAMP:A:Mic Dist.
00 24 : PREAMP:A:Mic Pos.
00 25 : PREAMP:A:Mic Level
00 26 : PREAMP:A:DirectLev
00 27 : PREAMP:B:Type
00 28 : PREAMP:B:Gain
00 29 : PREAMP:B:Bass
00 2A : PREAMP:B:Middle
00 2B : PREAMP:B:Treble
00 2C : PREAMP:B:Presence
00 2D : PREAMP:B:Level
00 2E : PREAMP:B:Bright
00 2F : PREAMP:B:Gain Sw
00 30 : PREAMP:B:Solo Sw
00 31 : PREAMP:B:Solo Lev
00 32 : PREAMP:B:SP Type
00 33 : PREAMP:B:Mic Type
00 34 : PREAMP:B:Mic Dist.
00 35 : PREAMP:B:Mic Pos.
00 36 : PREAMP:B:Mic Level
00 37 : PREAMP B:DirectLev
00 38 : EQ:On/Off
00 39 : EQ:Low Cut
00 3A : EQ:Low Gain
00 3B : EQ:Low-Mid f
00 3C : EQ:Low-Mid Q
00 3D : EQ:Low-Mid G
00 3E : EQ:Hi-Mid f
00 3F : EQ:Hi-Mid Q
00 40 : EQ:Hi-Mid G
00 41 : EQ:High Gain
00 42 : EQ:High Cut
00 43 : EQ:Level
00 44 : FX1:On/Off
00 45 : FX1:Select
00 46 : FX1:TW:Mode
00 47 : FX1:TW:Polarity
00 48 : FX1:TW:Sens
00 49 : FX1:TW:Frequency
00 4A : FX1:TW:Peak
00 4B : FX1:TW:EffectLev
00 4C : FX1:TW:DirectLev
00 4D : FX1:AW:Mode
00 4E : FX1:AW:Frequency
00 4F : FX1:AW:Peak
00 50 : FX1:AW:Rate
00 51 : FX1:AW:Depth
00 52 : FX1:AW:EffectLev
00 53 : FX1:AW:DirectLev
00 54 : FX1:SWH:Type
00 55 : FX1:SWH:Pdl Pos.
00 56 : FX1:SWH:Pdl Min
00 57 : FX1:SWH:Pdl Max
00 58 : FX1:SWH:EffectLev
00 59 : FX1:SWH:DirectLev
00 5A : FX1:ACS:Type
00 5B : FX1:ACS:Sustain
00 5C : FX1:ACS:Attack
00 5D : FX1:ACS:Tone
00 5E : FX1:ACS:Level
00 5F : FX1:LM:Type
00 60 : FX1:LM:Attack
00 61 : FX1:LM:Threshold
00 62 : FX1:LM:Ratio
00 63 : FX1:LM:Release
00 64 : FX1:LM:Level
00 65 : FX1:GEQ:31Hz
00 66 : FX1:GEQ:62Hz
00 67 : FX1:GEQ:125Hz
00 68 : FX1:GEQ:250Hz
00 69 : FX1:GEQ:500Hz
00 6A : FX1:GEQ:1kHz
00 6B : FX1:GEQ:2kHz
00 6C : FX1:GEQ:4kHz
00 6D : FX1:GEQ:8kHz
00 6E : FX1:GEQ:16kHz
00 6F : FX1:GEQ:Level
00 70 : FX1:PEQ:Low Cut
00 71 : FX1:PEQ:Low Gain
00 72 : FX1:PEQ:Low-Mid F
00 73 : FX1:PEQ:Low-Mid Q
00 74 : FX1:PEQ:Low-Mid G
00 75 : FX1:PEQ:Hi-Mid F
00 76 : FX1:PEQ:Hi-Mid Q
00 77 : FX1:PEQ:Hi-Mid G
00 78 : FX1:PEQ:High Gain
00 79 : FX1:PEQ:High Cut
00 7A : FX1:PEQ:Level
00 7B : FX1:TM:Type
00 7C : FX1:TM:Low
00 7D : FX1:TM:High
00 7E : FX1:TM:Resonance
00 7F : FX1:TM:Level
01 00 : FX1:GS:Type
01 01 : FX1:GS:Low
01 02 : FX1:GS:High
01 03 : FX1:GS:Body
01 04 : FX1:GS:Level
01 05 : FX1:SG:Sens
01 06 : FX1:SG:Rise Time
01 07 : FX1:DF:Tone
01 08 : FX1:DF:Sens
01 09 : FX1:DF:Attack
01 0A : FX1:DF:Depth
01 0B : FX1:DF:Resonance
01 0C : FX1:DF:EffectLev
01 0D : FX1:DF:DirectLev
01 0E : FX1:WSY:Wave
01 0F : FX1:WSY:Cutoff
01 10 : FX1:WSY:Resonance
01 11 : FX1:WSY:Flt.Sens
01 12 : FX1:WSY:Flt.Decay
01 13 : FX1:WSY:Flt.Depth
01 14 : FX1:WSY:Synth Lev
01 15 : FX1:WSY:DirectLev
01 16 : FX1:GSY:Sens
01 17 : FX1:GSY:Wave
01 18 : FX1:GSY:Chromatic
01 19 : FX1:GSY:Oct.Shift
01 1A : FX1:GSY:PWM Rate
01 1B : FX1:GSY:PWM Depth
01 1C : FX1:GSY:Cutoff
```

```
01 1D : FX1:GSY:Resonance
01 1E : FX1:GSY:Flt.Sens
01 1F : FX1:GSY:Flt.Decay
01 20 : FX1:GSY:Flt.Depth
01 21 : FX1:GSY:Attack
01 22 : FX1:GSY:Release
01 23 : FX1:GSY:Velocity
01 24 : FX1:GSY:Hold
01 25 : FX1:GSY:Synth Lev
01 26 : FX1:GSY:DirectLev
01 27 : FX1:STR:Tone
01 28 : FX1:STR:Sens
01 29 : FX1:STR:Depth
01 2A : FX1:STR:Resonance
01 2B : FX1:STR:Buzz
01 2C : FX1:STR:EffectLev
01 2D : FX1:STR:DirectLev
01 2E : FX1:OC:Range
01 2F : FX1:OC:Oct.Lev
01 30 : FX1:OC:DirectLev
01 31 : FX1:PS:Voice
01 32 : FX1:PS:PS1 Mode
01 33 : FX1:PS:PS1 Pitch
01 34 : FX1:PS:PS1 Fine
01 35 : FX1:PS:PS1PreDly
01 36 : FX1:PS:PS1 Fbk
01 37 : FX1:PS:PS1 Level
01 38 : FX1:PS:PS2 Mode
01 39 : FX1:PS:PS2 Pitch
01 3A : FX1:PS:PS2 Fine
01 3B : FX1:PS:PS2PreDly
01 3C : FX1:PS:PS2 Level
01 3D : FX1:PS:DirectLev
01 3E : FX1:HR:Voice
01 3F : FX1:HR:HR1 Hrmny
01 40 : FX1:HR:HR1PreDly
01 41 : FX1:HR:HR1 Fbk
01 42 : FX1:HR:HR1 Level
01 43 : FX1:HR:HR2 Hrmny
01 44 : FX1:HR:HR2PreDly
01 45 : FX1:HR:HR2 Level
01 46 : FX1:HR:DirectLev
01 47 : FX1:AR:Phrase
01 48 : FX1:AR:Loop
01 49 : FX1:AR:Tempo
01 4A : FX1:AR:Sens
01 4B : FX1:AR:Attack
01 4C : FX1:AR:Hold
01 4D : FX1:AR:EffectLev
01 4E : FX1:AR:DirectLev
01 4F : FX1:SH:Hold
01 50 : FX1:SH:Rise Time
01 51 : FX1:SH:EffectLev
01 52 : FX1:AC:Type
01 53 : FX1:AC:Bass
01 54 : FX1:AC:Middle
01 55 : FX1:AC:Middle f
01 56 : FX1:AC:Treble
01 57 : FX1:AC:Presence
01 58 : FX1:AC:Level
01 59 : FX1:FB:Mode
01 5A : FX1:FB:Rise Time
01 5B : FX1:FB:Rise T(▲)
01 5C : FX1:FB:F.B.Level
01 5D : FX1:FB:F.B.Lv(▲)
01 5E : FX1:FB:Vib. Rate
01 5F : FX1:FB:Vib.Depth
01 60 : FX1:AFB:Freq. 1
01 61 : FX1:AFB:Depth 1
01 62 : FX1:AFB:Freq. 2
01 63 : FX1:AFB:Depth 2
01 64 : FX1:AFB:Freq. 3
01 65 : FX1:AFB:Depth 3
01 66 : FX1:PH:Type
01 67 : FX1:PH:Rate
01 68 : FX1:PH:Depth
01 69 : FX1:PH:Manual
01 6A : FX1:PH:Resonance
01 6B : FX1:PH:Step Rate
01 6C : FX1:PH:EffectLev
01 6D : FX1:PH:DirectLev
01 6E : FX1:FL:Rate
01 6F : FX1:FL:Depth
01 70 : FX1:FL:Manual
01 71 : FX1:FL:Resonance
01 72 : FX1:FL:Sepa.
01 73 : FX1:FL:Low Cut
01 74 : FX1:FL:EffectLev
01 75 : FX1:FL:DirectLev
01 76 : FX1:TR:WaveShape
01 77 : FX1:TR:Rate
01 78 : FX1:TR:Depth
01 79 : FX1:RT:SpeedSel.
01 7A : FX1:RT:Rate Slow
01 7B : FX1:RT:Rate Fast
01 7C : FX1:RT:Rise Time
01 7D : FX1:RT:Fall Time
01 7E : FX1:RT:Depth
01 7F : FX1:UV:Rate
02 00 : FX1:UV:Depth
02 01 : FX1:UV:Level
02 02 : FX1:PAN:Type
02 03 : FX1:PAN:Position
02 04 : FX1:PAN:WaveShape
02 05 : FX1:PAN:Rate
02 06 : FX1:PAN:Depth
02 07 : FX1:SL:Pattern
02 08 : FX1:SL:Rate
02 09 : FX1:SL:Trig.Sens
02 0A : FX1:VB:Rate
02 0B : FX1:VB:Depth
02 0C : FX1:VB:Trigger
02 0D : FX1:VB:Rise Time
02 0E : FX1:RM:Mode
02 0F : FX1:RM:Frequency
02 10 : FX1:RM:EffectLev
02 11 : FX1:RM:DirectLev
02 12 : FX1:HU:Mode
02 13 : FX1:HU:Vowel 1
02 14 : FX1:HU:Vowel 2
02 15 : FX1:HU:Sens
02 16 : FX1:HU:Rate
```

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02 17 : FX1:HU:Depth
02 18 : FX1:HU:Manual
02 19 : FX1:HU:Level
02 1A : FX1:2CE:Xover f
02 1B : FX1:2CE:Low Rate
02 1C : FX1:2CE:Low Depth
02 1D : FX1:2CE:LowPreDly
02 1E : FX1:2CE:Low Level
02 1F : FX1:2CE:Hi Rate
02 20 : FX1:2CE:Hi Depth
02 21 : FX1:2CE:Hi PreDly
02 22 : FX1:2CE:Hi Level
02 23 : FX1:SDD:Dly Time
02 24 : FX1:SDD:Feedback
02 25 : FX1:SDD:High Cut
02 26 : FX1:SDD:EffectLev
02 27 : FX1:SDD:DirectLev
02 28 : FX2:On/Off
02 29 : FX2:Select
02 2A : FX2:TW:Mode
02 2B : FX2:TW:Polarity
02 2C : FX2:TW:Sens
02 2D : FX2:TW:Frequency
02 2E : FX2:TW:Peak
02 2F : FX2:TW:EffectLev
02 30 : FX2:TW:DirectLev
02 31 : FX2:AW:Mode
02 32 : FX2:AW:Frequency
02 33 : FX2:AW:Peak
02 34 : FX2:AW:Rate
02 35 : FX2:AW:Depth
02 36 : FX2:AW:EffectLev
02 37 : FX2:AW:DirectLev
02 38 : FX2:SWH:Type
02 39 : FX2:SWH:Pdl Pos.
02 3A : FX2:SWH:Pdl Min
02 3B : FX2:SWH:Pdl Max
02 3C : FX2:SWH:EffectLev
02 3D : FX2:SWH:DirectLev
02 3E : FX2:ACS:Type
02 3F : FX2:ACS:Sustain
02 40 : FX2:ACS:Attack
02 41 : FX2:ACS:Tone
02 42 : FX2:ACS:Level
02 43 : FX2:LM:Type
02 44 : FX2:LM:Attack
02 45 : FX2:LM:Threshold
02 46 : FX2:LM:Ratio
02 47 : FX2:LM:Release
02 48 : FX2:LM:Level
02 49 : FX2:GEQ:31Hz
02 4A : FX2:GEQ:62Hz
02 4B : FX2:GEQ:125Hz
02 4C : FX2:GEQ:250Hz
02 4D : FX2:GEQ:500Hz
02 4E : FX2:GEQ:1kHz
02 4F : FX2:GEQ:2kHz
02 50 : FX2:GEQ:4kHz
02 51 : FX2:GEQ:8kHz
02 52 : FX2:GEQ:16kHz
02 53 : FX2:GEQ:Level
02 54 : FX2:PEQ:Low Cut
02 55 : FX2:PEQ:Low Gain
02 56 : FX2:PEQ:Low-Mid F
02 57 : FX2:PEQ:Low-Mid Q
02 58 : FX2:PEQ:Low-Mid G
02 59 : FX2:PEQ:Hi-Mid F
02 5A : FX2:PEQ:Hi-Mid Q
02 5B : FX2:PEQ:Hi-Mid G
02 5C : FX2:PEQ:High Gain
02 5D : FX2:PEQ:High Cut
02 5E : FX2:PEQ:Level
02 5F : FX2:TM:Type
02 60 : FX2:TM:Low
02 61 : FX2:TM:High
02 62 : FX2:TM:Resonance
02 63 : FX2:TM:Level
02 64 : FX2:GS:Type
02 65 : FX2:GS:Low
02 66 : FX2:GS:High
02 67 : FX2:GS:Body
02 68 : FX2:GS:Level
02 69 : FX2:SG:Sens
02 6A : FX2:SG:Rise Time
02 6B : FX2:DF:Tone
02 6C : FX2:DF:Sens
02 6D : FX2:DF:Attack
02 6E : FX2:DF:Depth
02 6F : FX2:DF:Resonance
02 70 : FX2:DF:EffectLev
02 71 : FX2:DF:DirectLev
02 72 : FX2:WSY:Wave
02 73 : FX2:WSY:Cutoff
02 74 : FX2:WSY:Resonance
02 75 : FX2:WSY:Flt.Sens
02 76 : FX2:WSY:Flt.Decay
02 77 : FX2:WSY:Flt.Depth
02 78 : FX2:WSY:Synth Lev
02 79 : FX2:WSY:DirectLev
02 7A : FX2:GSY:Sens
02 7B : FX2:GSY:Wave
02 7C : FX2:GSY:Chromatic
02 7D : FX2:GSY:Oct.Shift
02 7E : FX2:GSY:PWM Rate
02 7F : FX2:GSY:PWM Depth
03 00 : FX2:GSY:Cutoff
03 01 : FX2:GSY:Resonance
03 02 : FX2:GSY:Flt.Sens
03 03 : FX2:GSY:Flt.Decay
03 04 : FX2:GSY:Flt.Depth
03 05 : FX2:GSY:Attack
03 06 : FX2:GSY:Release
03 07 : FX2:GSY:Velocity
03 08 : FX2:GSY:Hold
03 09 : FX2:GSY:Synth Lev
03 0A : FX2:GSY:DirectLev
03 0B : FX2:STR:Tone
03 0C : FX2:STR:Sens
03 0D : FX2:STR:Depth
03 0E : FX2:STR:Resonance
03 0F : FX2:STR:Buzz
03 10 : FX2:STR:EffectLev
```

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03 11 : FX2:STR:DirectLev
03 12 : FX2:OC:Range
03 13 : FX2:OC:Oct.Lev
03 14 : FX2:OC:DirectLev
03 15 : FX2:PS:Voice
03 16 : FX2:PS:PS1 Mode
03 17 : FX2:PS:PS1 Pitch
03 18 : FX2:PS:PS1 Fine
03 19 : FX2:PS:PS1PreDly
03 1A : FX2:PS:PS1 Fbk
03 1B : FX2:PS:PS1 Level
03 1C : FX2:PS:PS2 Mode
03 1D : FX2:PS:PS2 Pitch
03 1E : FX2:PS:PS2 Fine
03 1F : FX2:PS:PS2PreDly
03 20 : FX2:PS:PS2 Level
03 21 : FX2:PS:DirectLev
03 22 : FX2:HR:Voice
03 23 : FX2:HR:HR1 Hrmny
03 24 : FX2:HR:HR1PreDly
03 25 : FX2:HR:HR1 Fbk
03 26 : FX2:HR:HR1 Level
03 27 : FX2:HR:HR2 Hrmny
03 28 : FX2:HR:HR2PreDly
03 29 : FX2:HR:HR2 Level
03 2A : FX2:HR:DirectLev
03 2B : FX2:AR:Phrase
03 2C : FX2:AR:Loop
03 2D : FX2:AR:Tempo
03 2E : FX2:AR:Sens
03 2F : FX2:AR:Attack
03 30 : FX2:AR:Hold
03 31 : FX2:AR:EffectLev
03 32 : FX2:AR:DirectLev
03 33 : FX2:SH:Hold
03 34 : FX2:SH:Rise Time
03 35 : FX2:SH:EffectLev
03 36 : FX2:AC:Type
03 37 : FX2:AC:Bass
03 38 : FX2:AC:Middle
03 39 : FX2:AC:Middle f
03 3A : FX2:AC:Treble
03 3B : FX2:AC:Presence
03 3C : FX2:AC:Level
03 3D : FX2:FB:Mode
03 3E : FX2:FB:Rise Time
03 3F : FX2:FB:Rise T(▲)
03 40 : FX2:FB:F.B.Level
03 41 : FX2:FB:F.B.Lv(▲)
03 42 : FX2:FB:Vib. Rate
03 43 : FX2:FB:Vib.Depth
03 44 : FX2:AFB:Freq. 1
03 45 : FX2:AFB:Depth 1
03 46 : FX2:AFB:Freq. 2
03 47 : FX2:AFB:Depth 2
03 48 : FX2:AFB:Freq. 3
03 49 : FX2:AFB:Depth 3
03 4A : FX2:PH:Type
03 4B : FX2:PH:Rate
03 4C : FX2:PH:Depth
03 4D : FX2:PH:Manual
03 4E : FX2:PH:Resonance
03 4F : FX2:PH:Step Rate
03 50 : FX2:PH:EffectLev
03 51 : FX2:PH:DirectLev
03 52 : FX2:FL:Rate
03 53 : FX2:FL:Depth
03 54 : FX2:FL:Manual
03 55 : FX2:FL:Resonance
03 56 : FX2:FL:Sepa.
03 57 : FX2:FL:Low Cut
03 58 : FX2:FL:EffectLev
03 59 : FX2:FL:DirectLev
03 5A : FX2:TR:WaveShape
03 5B : FX2:TR:Rate
03 5C : FX2:TR:Depth
03 5D : FX2:RT:SpeedSel.
03 5E : FX2:RT:Rate Slow
03 5F : FX2:RT:Rate Fast
03 60 : FX2:RT:Rise Time
03 61 : FX2:RT:Fall Time
03 62 : FX2:RT:Depth
03 63 : FX2:UV:Rate
03 64 : FX2:UV:Depth
03 65 : FX2:UV:Level
03 66 : FX2:PAN:Type
03 67 : FX2:PAN:Position
03 68 : FX2:PAN:WaveShape
03 69 : FX2:PAN:Rate
03 6A : FX2:PAN:Depth
03 6B : FX2:SL:Pattern
03 6C : FX2:SL:Rate
03 6D : FX2:SL:Trig.Sens
03 6E : FX2:VB:Rate
03 6F : FX2:VB:Depth
03 70 : FX2:VB:Trigger
03 71 : FX2:VB:Rise Time
03 72 : FX2:RM:Mode
03 73 : FX2:RM:Frequency
03 74 : FX2:RM:EffectLev
03 75 : FX2:RM:DirectLev
03 76 : FX2:HU:Mode
03 77 : FX2:HU:Vowel 1
03 78 : FX2:HU:Vowel 2
03 79 : FX2:HU:Sens
03 7A : FX2:HU:Rate
03 7B : FX2:HU:Depth
03 7C : FX2:HU:Manual
03 7D : FX2:HU:Level
03 7E : FX2:2CE:Xover f
03 7F : FX2:2CE:Low Rate
04 00 : FX2:2CE:Low Depth
04 01 : FX2:2CE:LowPreDly
04 02 : FX2:2CE:Low Level
04 03 : FX2:2CE:Hi Rate
04 04 : FX2:2CE:Hi Depth
04 05 : FX2:2CE:Hi PreDly
04 06 : FX2:2CE:Hi Level
04 07 : FX2:SDD:Dly Time
04 08 : FX2:SDD:Feedback
04 09 : FX2:SDD:High Cut
04 0A : FX2:SDD:EffectLev
```

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04 0B : FX2:SDD:DirectLev
04 0C : DELAY:On/Off
04 0D : DELAY:Type
04 0E : DELAY:Dly Time
04 0F : DELAY:Tap Time
04 10 : DELAY:Feedback
04 11 : DELAY:High Cut
04 12 : DELAY:D1:Time
04 13 : DELAY:D1:Feedback
04 14 : DELAY:D1:High Cut
04 15 : DELAY:D1:Level
04 16 : DELAY:D2:Time
04 17 : DELAY:D2:Feedback
04 18 : DELAY:D2:High Cut
04 19 : DELAY:D2:Level
04 1A : DELAY:WARP:Warp Sw
04 1B : DELAY:WARP:WarpRiseT
04 1C : DELAY:WARP:WarpFBDep
04 1D : DELAY:WARP:WarpLvDep
04 1E : DELAY:Mod. Rate
04 1F : DELAY:Mod.Depth
04 20 : DELAY:EffectLev
04 21 : DELAY:DirectLev
04 22 : CHORUS:On/Off
04 23 : CHORUS:Mode
04 24 : CHORUS:Rate
04 25 : CHORUS:Depth
04 26 : CHORUS:Pre Dly
04 27 : CHORUS:Low Cut
04 28 : CHORUS:High Cut
04 29 : CHORUS:EffectLev
04 2A : REVERB:On/Off
04 2B : REVERB:Type
04 2C : REVERB:Rev. Time
04 2D : REVERB:Pre Dly
04 2E : REVERB:Low Cut
04 2F : REVERB:High Cut
04 30 : REVERB:Density
04 31 : REVERB:EffectLev
04 32 : REVERB:DirectLev
04 33 : REVERB:Sprg.Sens
04 34 : MASTER:Patch Lev
04 35 : MASTER:Mst Low
04 36 : MASTER:Mst Mid f
04 37 : MASTER:Mst Mid Q
04 38 : MASTER:Mst Mid G
04 39 : MASTER:Mst High
04 3A : BPM/KEY:Mst BPM
04 3B : BPM/KEY:Mst Key
04 3C : AMP CTL:AmpCtlSw
04 3D : PEDAL:On/Off
04 3E : PEDAL:WAH:Type
04 3F : PEDAL:WAH:Pdl Pos.
04 40 : PEDAL:WAH:Pdl Min
04 41 : PEDAL:WAH:Pdl Max
04 42 : PEDAL:WAH:EffectLev
04 43 : PEDAL:WAH:DirectLev
04 44 : PEDAL:PB:Pitch Min
04 45 : PEDAL:PB:Pitch Max
04 46 : PEDAL:PB:Pdl Pos.
04 47 : PEDAL:PB:EffectLev
04 48 : PEDAL:PB:DirectLev
04 49 : PEDAL:FV:Vol.Curve
04 4A : PEDAL:FV:Vol. Min
04 4B : PEDAL:FV:Vol. Max
04 4C : PEDAL:FV:Level
04 4D : SEND/RTN:On/Off
04 4E : SEND/RTN:Mode
04 4F : SEND/RTN:Send Lev
04 50 : SEND/RTN:ReturnLev
04 51 : NS1 On/Off
04 52 : NS1 Threshold
04 53 : NS1 Release
04 54 : NS1 Detect
04 55 : NS2 On/Off
04 56 : NS2 Threshold
04 57 : NS2 Release
04 58 : NS2 Detect
04 59 : TUNER
04 5A : MANUAL:Mode Sw
04 5B : PH LOOP:On/Off
04 5C : PH LOOP:Rec/Play
04 5D : PH LOOP:Clear
04 5E : PH LOOP:Mute/Play
04 5F : TAP:BPM Tap
04 60 : TAP:Delay Tap
04 61 : MIDI:StartStop
04 62 : MIDI:MMC Play
04 63 : PATCH:LevInc.10
04 64 : PATCH:LevInc.20
04 65 : PATCH:LevDec.10
04 66 : PATCH:LevDec.20
04 67 : PATCH:Num. Inc.
04 68 : PATCH:Num. Dec.
04 69 : PATCH:Bank Inc.
04 6A : PATCH:Bank Dec.
---------------------------------------------------------------------------

Table 'MANUAL PEDAL'
---------------------------------------------------------------------------
Data(H) Description
---------------------------------------------------------------------------
    00 : Off
    01 : Ch.A/B
    02 : OD Sol
    03 : Solo
    04 : A&B Sol
    05 : Comp
    06 : OD/DS
    07 : Preamp
    08 : EQ
    09 : FX1
    0A : FX2
    0B : Delay
    0C : Chorus
    0D : Reverb
    0E : Pdl FX
    0F : S/R
    10 : Amp Ctl
    11 : Tuner
    12 : PL
    13 : PL R/P
```

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      14 : PL Clr
      15 : PL M/P
      16 : BPM Tap
      17 : Dly Tap
      18 : MIDI
      19 : MMC Ply
      1A : Lev+10
      1B : Lev+20
      1C : Lev-10
      1D : Lev-20
      1E : Num Inc
      1F : Num Dec
      20 : Bnk Inc
      21 : Bnk Dec
--------------------------------------------------------------------------------

Table 'HIGH FREQ'
--------------------------------------------------------------------------------
Data(H) Description
--------------------------------------------------------------------------------
      00 : 700Hz
      01 : 1.00kHz
      02 : 1.40kHz
      03 : 2.00kHz
      04 : 3.00kHz
      05 : 4.00kHz
      06 : 6.00kHz
      07 : 8.00kHz
      08 : 11.0kHz
      09 : Flat
--------------------------------------------------------------------------------

Table 'LOW FREQ'
--------------------------------------------------------------------------------
Data(H) Description
--------------------------------------------------------------------------------
      00 : Flat
      01 : 55Hz
      02 : 110Hz
      03 : 165Hz
      04 : 200Hz
      05 : 280Hz
      06 : 340Hz
      07 : 400Hz
      08 : 500Hz
      09 : 630Hz
      0A : 800Hz
--------------------------------------------------------------------------------

Table 'MID FREQ'
--------------------------------------------------------------------------------
Data(H) Description
--------------------------------------------------------------------------------
      00 : 20.0Hz
      01 : 25.0Hz
      02 : 31.5Hz
      03 : 40.0Hz
      04 : 50.0Hz
      05 : 63.0Hz
      06 : 80.0Hz
      07 : 100Hz
      08 : 125Hz
      09 : 160Hz
      0A : 200Hz
      0B : 250Hz
      0C : 315Hz
      0D : 400Hz
      0E : 500Hz
      0F : 630Hz
      10 : 800Hz
      11 : 1.00kHz
      12 : 1.25kHz
      13 : 1.60kHz
      14 : 2.00kHz
      15 : 2.50kHz
      16 : 3.15kHz
      17 : 4.00kHz
      18 : 5.00kHz
      19 : 6.30kHz
      1A : 8.00kHz
      1B : 10.0kHz
--------------------------------------------------------------------------------

Table 'MID Q'
--------------------------------------------------------------------------------
Data(H) Description
--------------------------------------------------------------------------------
      00 : 0.5
      01 : 1
      02 : 2
      03 : 4
      04 : 8
      05 : 16
--------------------------------------------------------------------------------

Table 'FX TYPE'
--------------------------------------------------------------------------------
Data(H) Description
--------------------------------------------------------------------------------
      00 : T.WAH
      01 : AUTO WAH
      02 : SUB WAH
      03 : ADV.COMP
      04 : LIMITER
      05 : GRAPHIC EQ
      06 : PARA EQ
      07 : TONE MODIFY
      08 : GUITAR SIM.
      09 : SLOW GEAR
      0A : DEFRETTER
      0B : WAVE SYNTH
      0C : GUITAR SYNTH
      0D : SITAR SIM.
      0E : OCTAVE
      0F : PITCH SHIFTER
      10 : HARMONIST
      11 : AUTO RIFF
      12 : SOUND HOLD
      13 : AC.PROCESSOR
      14 : FEEDBACKER
      15 : ANTI-FEEDBACK
      16 : PHASER
```

```
  17 : FLANGER
  18 : TREMOLO
  19 : ROTARY
  1A : UNI-V
  1B : PAN
  1C : SLICER
  1D : VIBRATO
  1E : RING MOD.
  1F : HUMANIZER
  20 : 2X2 CHORUS
  21 : SUB DELAY
--------------------------------------------------------------------------

Table 'PATCH NUM'
--------------------------------------------------------------------------
Data(H)         Description
--------------------------------------------------------------------------
00 00 - 00 03 : U01-1 - U01-4
00 04 - 00 07 : U02-1 - U02-4
     :              :
01 44 - 01 47 : U50-1 - U50-4
01 48 - 01 4B : P01-1 - P01-4
01 4C - 01 4F : P02-1 - P02-4
     :              :
03 0C - 03 0F : P50-1 - P50-4
--------------------------------------------------------------------------

Table 'AMP TYPE'
--------------------------------------------------------------------------
Data(H) Description
--------------------------------------------------------------------------
  00 : BOSS Clean
  01 : JC-120
  02 : Jazz Combo
  03 : Full Range
  04 : Clean TWIN
  05 : Pro Crunch
  06 : Tweed
  07 : DELUX Crnch
  08 : BOSS Crunch
  09 : Blues
  0A : Wild Crunch
  0B : StackCrunch
  0C : VO Drive
  0D : VO Lead
  0E : VO Clean
  0F : MATCH Drive
  10 : Fat MATCH
  11 : MATCH Lead
  12 : BG Lead
  13 : BG Drive
  14 : BG Rhythm
  15 : MS1959 I
  16 : MS1959 I+II
  17 : MS HiGain
  18 : MS Scoop
  19 : R-FIER Vnt
  1A : R-FIER Mdn
  1B : R-FIER Cln
  1C : T-AMP Lead
  1D : T-AMP Crnch
  1E : T-AMP Clean
  1F : BOSS Drive
  20 : SLDN
  21 : Lead Stack
  22 : Heavy Lead
  23 : BOSS Metal
  24 : 5150 Drive
  25 : Metal Lead
  26 : Edge Lead
  27 : Custom
  28 : Through
--------------------------------------------------------------------------

Table 'ASSIGN INT PDL TRIG'
--------------------------------------------------------------------------
Data(H)    Description
--------------------------------------------------------------------------
     00 : Patch Change
     01 : EXP1 PDL-Low
     02 : EXP1 PDL-Mid
     03 : EXP1PDL-High
     04 : CTL1 PEDAL
     05 : CTL2 PEDAL
     06 : EXP PEDAL SW
     07 : EXP2 PEDAL
     08 : CTL3 PEDAL
     09 : CTL4 PEDAL
0A - 28 : CC# 1 - CC#31
29 - 48 : CC#64 - CC#95
--------------------------------------------------------------------------

Table 'ASSIGN SOURCE'
--------------------------------------------------------------------------
Data(H)    Description
--------------------------------------------------------------------------
     00 : EXP1 PEDAL
     01 : CTL1 PEDAL
     02 : CTL2 PEDAL
     03 : EXP PEDAL SW
     04 : EXP2 PEDAL
     05 : CTL3 PEDAL
     06 : CTL4 PEDAL
     07 : INTERNAL PDL
     08 : WAVE PEDAL
     09 : INPUT LEVEL
0A - 28 : CC# 1 - CC#31
29 - 48 : CC#64 - CC#95
--------------------------------------------------------------------------

Table 'PDL FX TYPE'
--------------------------------------------------------------------------
Data(H) Description
--------------------------------------------------------------------------
  00 : Off
  01 : Ch. A/B
  02 : OD Solo
  03 : Solo
  04 : A&B Solo
  05 : Comp
  06 : OD/DS
  07 : Preamp
```

```
08 : EQ
09 : FX-1
0A : FX-2
0B : Delay
0C : Chorus
0D : Reverb
0E : Pedal FX
0F : Send/Return
10 : Amp Ctl
11 : Tuner
12 : Manual
13 : PL
14 : PL Rec/Play
15 : PL Clear
16 : PL Mute/Ply
17 : BPM Tap
18 : Delay Tap
19 : MIDI Start
1A : MMC Play
1B : Lev +10
1C : Lev +20
1D : Lev -10
1E : Lev -20
1F : Num Inc
20 : Num Dec
21 : Bank Inc
22 : Bank Dec
23 : LED Moment
24 : LED Toggle
```

Table '2x2 CHORUS XOVER FREQ'

Data(H) Description

```
00 : 100Hz
01 : 125Hz
02 : 160Hz
03 : 200Hz
04 : 250Hz
05 : 315Hz
06 : 400Hz
07 : 500Hz
08 : 630Hz
09 : 800Hz
0A : 1.00kHz
0B : 1.25kHz
0C : 1.60kHz
0D : 2.00kHz
0E : 2.50kHz
0F : 3.15kHz
10 : 4.00kHz
```

Table 'HARMONY'

Data(H) Description

```
00 : -2oct
01 : -14th
02 : -13th
03 : -12th
04 : -11th
05 : -10th
06 : -9th
07 : -1oct
08 : -7th
09 : -6th
0A : -5th
0B : -4th
0C : -3rd
0D : -2nd
0E : Unison
0F : +2nd
10 : +3rd
11 : +4th
12 : +5th
13 : +6th
14 : +7th
15 : +1oct
16 : +9th
17 : +10th
18 : +11th
19 : +12th
1A : +13th
1B : +14th
1C : +2oct
1D : User
```

Table 'LIMITER RATIO'

Data(H) Description

```
00 : 1:1
01 : 1.2:1
02 : 1.4:1
03 : 1.6:1
04 : 1.8:1
05 : 2:1
06 : 2.3:1
07 : 2.6:1
08 : 3:1
09 : 3.5:1
0A : 4:1
0B : 5:1
0C : 6:1
0D : 8:1
0E : 10:1
0F : 12:1
10 : 20:1
11 : oo:1
```

Table 'MIC TYPE'

Data(H) Description

```
00 : DYN57
01 : DYN421
02 : CND451
03 : CND87
```

```
     04 : FLAT
-------------------------------------------------------------------------------
Table 'OD/DS TYPE'
-------------------------------------------------------------------------------
Data(H) Description
-------------------------------------------------------------------------------
     00 : Mid Boost
     01 : Clean Boost
     02 : Treble Bst
     03 : Blues OD
     04 : Crunch
     05 : Natural OD
     06 : OD-1
     07 : T-Scream
     08 : Turbo OD
     09 : Warm OD
     0A : Distortion
     0B : Mild DS/
     0C : Mid DS
     0D : RAT
     0E : GUV DS
     0F : DST+
     10 : Modern DS
     11 : Solid DS
     12 : Stack
     13 : Loud
     14 : Metal Zone
     15 : Lead
     16 : '60s FUZZ
     17 : Oct FUZZ
     18 : MUFF FUZZ
     19 : Custom
-------------------------------------------------------------------------------

Table 'SP TYPE'
-------------------------------------------------------------------------------
Data(H) Description
-------------------------------------------------------------------------------
     00 : Off
     01 : Original
     02 : 1x8"
     03 : 1x10"
     04 : 1x12"
     05 : 2x12"
     06 : 4x10"
     07 : 4x12"
     08 : 8x12"
     09 : Custom
-------------------------------------------------------------------------------

Table 'CHAIN'
-------------------------------------------------------------------------------
Data(H) Description
-------------------------------------------------------------------------------
     00 : COMPRESSOR
     01 : OVERDRIVE/DISTORTION
     02 : PREAMP A
     03 : PREAMP B
     04 : EQUALIZER
     05 : FX-1
     06 : FX-2
     07 : DELAY
     08 : CHORUS
     09 : REVERB
     0A : PEDAL
     0B : FOOT VOLUME
     0C : NOISE SUPPRESSOR1
     0D : NOISE SUPPRESSOR2
     0E : SEND/RETURN
     0F : DIGITAL OUT
     10 : SEPARATOR
     11 : MIXER
     To assign an effect for channel B, place a value of 40H greater than the Data value between the SEPARATOR and MIXER.
-------------------------------------------------------------------------------

Table 'KNOB SETTING'
-------------------------------------------------------------------------------
Data(H) Description
-------------------------------------------------------------------------------
     00 : COMP:SUSTN
     01 : COMP:ATACK
     02 : COMP:THRES
     03 : COMP:RELE
     04 : COMP:LEVEL
     05 : ODDS:DRIVE
     06 : ODDS:TONE
     07 : ODDS:E LEV
     08 : ODDS:S LEV
     09 : PRE-A:GAIN
     0A : PRE-A:LEVEL
     0B : PRE-A:BASS
     0C : PRE-A:MID
     0D : PRE-A:TREBL
     0E : PRE-A:PRES
     0F : PRE-A:S LEV
     10 : PRE-A:M LEV
     11 : PRE-B:GAIN
     12 : PRE-B:LEVEL
     13 : PRE-B:BASS
     14 : PRE-B:MID
     15 : PRE-B:TREBL
     16 : PRE-B:PRES
     17 : PRE-B:S LEV
     18 : PRE-B:M LEV
     19 : EQ:L CUT
     1A : EQ:LOW
     1B : EQ:L MID
     1C : EQ:H MID
     1D : EQ:HIGH
     1E : EQ:H CUT
     1F : DELAY:TIME
     20 : DELAY:FBK
     21 : DELAY:H CUT
     22 : DELAY:E LEV
     23 : DELAY:D1TIM
     24 : DELAY:D1FBK
     25 : DELAY:D1HC
     26 : DELAY:D1LEV
     27 : DELAY:D2TIM
     28 : DELAY:D2FBK
     29 : DELAY:D2HC
```

```
2A : DELAY:D2LEV
2B : CHORS:RATE
2C : CHORS:DEPTH
2D : CHORS:P DLY
2E : CHORS:E LEV
2F : REVRB:TIME
30 : REVRB:H CUT
31 : REVRB:E LEV
32 : MST:LOW
33 : MST:MID
34 : MST:HIGH
35 : PATCH:LEVEL
36 : PEDAL:WAH E
37 : PEDAL:PB E
38 : SR:S LEV
39 : SR:R LEV
3A : NS1:THRES
3B : NS1:RELE
3C : NS2:THRES
3D : NS2:RELE
3E : GBEQ:LOW
3F : GBEQ:MID
40 : GBEQ:HIGH
```

Table 'NAME'

Data(H) Description	Data(H) Description	Data(H) Description
20 : (space)	40 : @	60 : `
21 : !	41 : A	61 : a
22 : "	42 : B	62 : b
23 : #	43 : C	63 : c
24 : $	44 : D	64 : d
25 : %	45 : E	65 : e
26 : &	46 : F	66 : f
27 : '	47 : G	67 : g
28 : (	48 : H	68 : h
29 :)	49 : I	69 : i
2A : *	4A : J	6A : j
2B : +	4B : K	6B : k
2C : ,	4C : L	6C : l
2D : -	4D : M	6D : m
2E : .	4E : N	6E : n
2F : /	4F : O	6F : o
30 : 0	50 : P	70 : p
31 : 1	51 : Q	71 : q
32 : 2	52 : R	72 : r
33 : 3	53 : S	73 : s
34 : 4	54 : T	74 : t
35 : 5	55 : U	75 : u
36 : 6	56 : V	76 : v
37 : 7	57 : W	77 : w
38 : 8	58 : X	78 : x
39 : 9	59 : Y	79 : y
3A : :	5A : Z	7A : z
3B : ;	5B : [	7B : {
3C : <	5C : \	7C : |
3D : =	5D :]	7D : }
3E : >	5E : ^	
3F : ?	5F : _	