Using Nextone Editor

Nextone Editor is editor software that lets you create your own personalized sounds by using the Nextone's CUSTOM mode to edit detailed settings for the preamp, power amp, and effects. You can create different settings for the CLEAN channel and LEAD channel.

Added Functions in the Nextone Amp (Ver.2)

The new functions added in version 2 of Nextone are as follows.

New Functions in Nextone Editor Ver.2

PRE AMP

CH EQ is now provided before the preamp (PRE AMP IN) and after the preamp (PRE AMP OUT). Also, a graphic equalizer has been added (p. 15) in addition to the existing parametric equalizer.

POWER AMP

CHARACTER SHAPE is now provided for each type. Also, EXTRA HEADROOM has been added.

* EXTRA HEADROOM can be set only if POWER CONTROL is set to MAX.

EFFECTS

The parameters of each effect can now be set individually for the CLEAN and LEAD channels.

SYSTEM EQ

A graphic equalizer has been added (p. 18) in addition to the existing parametric equalizer.

Preset Patches

Twenty-one new preset patches have been added in Ver.2 (P01–P21). The preset patches of Ver.1 have moved to P22–P33.

LIBRARIAN

A LIBRARIAN function has been added. Now you can save (IMPORT) all the Nextone's user patches to the LIBRARIAN as a liveset, or restore (EXPORT) a saved liveset back into the user patches. A liveset saved in the LIBRARIAN can also be exported to your computer, or a liveset exported to your computer can be loaded into the Nextone editor's library.

Getting Ready to Use Nextone Editor

Installing the USB Driver

Before you use Nextone Editor, the appropriate USB driver for the product you're using must be installed on your computer.

1. **From the product support page, download the NEXTONE Driver.**

   To obtain the latest USB driver, access the following URL, and download and install the appropriate driver for the product you're using.
   http://www.boss.info/support/

2. **Double-click the downloaded NEXTONE Driver.**

   Installation begins.

   Proceed with the installation as directed by the installation screens.

   When the screen indicates "Installation has been completed." click the [Close] button.

   The Nextone Driver has been installed on your computer.

Installing Nextone Editor

Windows Users

1. **Unpack the Zip file.**
2. **Double-click "NEXTONE EDITOR Installer.exe."**

   Installation begins.
3. **Proceed with installation as directed by the install screens.**
4. **When the screen indicates "Completing the NEXTONE EDITOR Setup Wizard," click the [Finish] button.**

Mac Users

1. **Unpack the Zip file.**
2. **Double-click "NEXTONE EDITOR Installer.pkg."**

   Installation begins.
3. **Proceed with installation as directed by the install screens.**
4. **When the screen indicates "The installation was successful. The software was installed.," click the [Close] button.**

Starting Nextone Editor

1. Use a USB cable to connect the Nextone to your computer, and then turn on the power of the Nextone.

MEMO

You can edit patches even if the Nextone is not connected to your computer via a USB cable.

However, you can't save the result of editing a patch. In order to save the edited patch, you'll need to be connected to the Nextone.

2. In the [Start] menu, choose [All Programs] ➡ [NEXTONE EDITOR] ➡ [NEXTONE EDITOR].

The first time you start up, the dialog box "Choose a device connect with." appears.

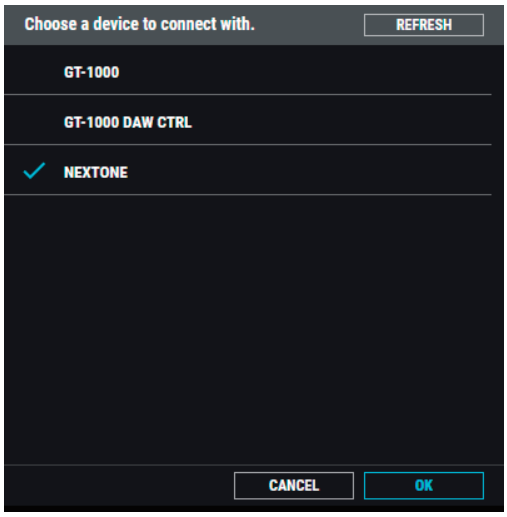
MEMO

On the second and subsequent startups, the device is selected automatically.

Mac OS users

From the Finder, in the application/BOSS/NEXTONE folder, double-click [NEXTONE EDITOR (.app)].

3. Choose "Nextone," and click the [OK] button.



NEXTONE EDITOR starts.

MEMO

Since data will be loaded from the Nextone, it may take some time until you can use Nextone Editor.

Editor Basic Screen

1. Patch select area

Preamp, power amp, and effect settings for the CLEAN channel and the LEAD channel are collectively called a "patch."

Type	Patch number	Explanation
PRESET	P01–P12	These are recommended settings that are already built into Nextone Editor. You can't overwrite preset patches, but you can edit a preset patch and save it as a user patch.
USER	NEXTONE U01–U99	This area is for saving patches that you've edited. "NEXTONE" in the top line is the CUSTOM mode of the Nextone unit itself.

* For details on Nextone panel settings that are appropriate for each preset patch, refer to "PRESET PATCH List" (p. 20).

2. Function select area

3. The patch currently selected in the editor

4. [CUSTOM] button

Turns the Nextone's CUSTOM mode on/off. Turn this on when you're using the editor.

5. [CLEAN] / [LEAD] button

Show the parameters of the CLEAN channel or the LEAD channel in the parameter editing area.

6. [INITIALIZE] / [WRITE] button

If you click the [INITIALIZE] button, all settings are initialized to the Nextone's original settings. By clicking the [WRITE] button you can save the edited settings to a user patch in the patch select area, or store them in the Nextone unit (p. 4).

7. [PREAMP] / [POWER AMP] / [EFFECTS] button

Show the PREAMP, POWER AMP, or EFFECTS parameters in the parameter editing area.

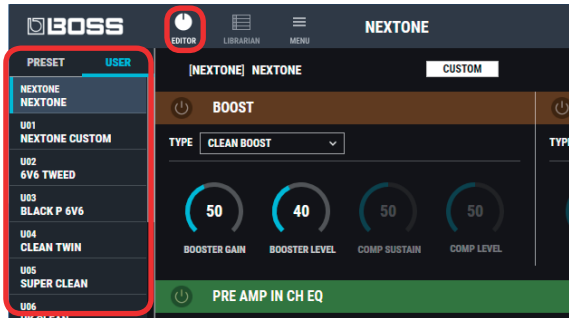
8. Parameter editing area

Drag the dial of each parameter up or down to edit its value (you can also use the mouse wheel to edit the value).
You can double-click, and then enter a numeric value from your computer keyboard, or directly select a value from a list.
When you click the [TYPE] box, a list appears, allowing you to choose the TYPE.

Editing a Patch

1. At the top of Nextone Editor screen, click the [EDITOR] button.

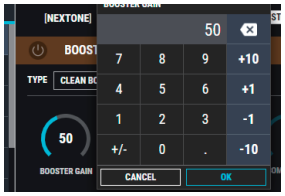
2. Click the patch that you want to edit.

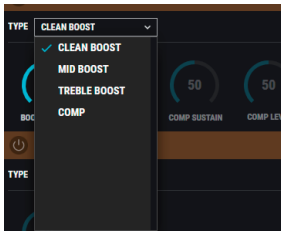


3. Edit the parameter.

You can drag a parameter's dial up or down to edit its value (you can also use the mouse wheel to edit the value).

You can also double-click, and then enter a numeric value from your computer keyboard.





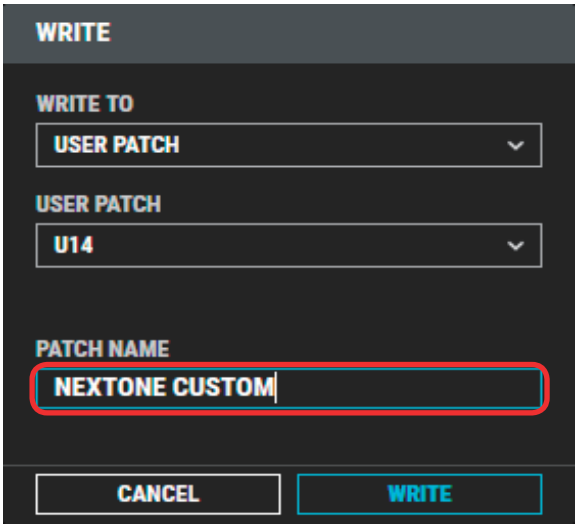
Saving Edited Settings (WRITE)

Here's how to save the edited settings of PRE AMP, POWER AMP, and EFFECTS settings of CLEAN/LEAD channels as a USER Patch.

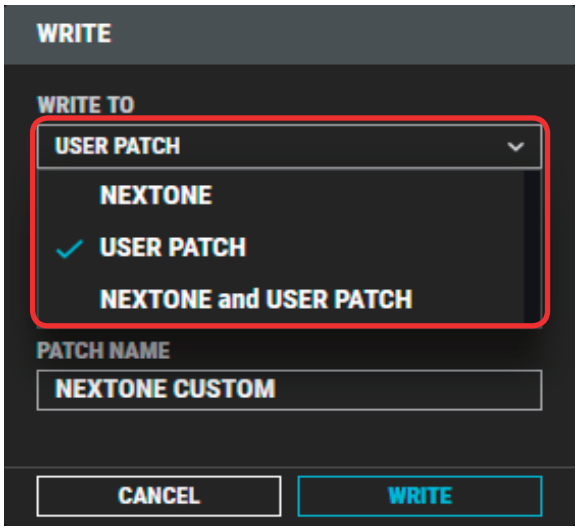
1. In the upper right of the Nextone Editor screen, click the [WRITE] button.

The "WRITE" dialog box appears.

2. If you want to change the name of the user patch, click the user patch name field. You can use your computer keyboard to enter a user patch name.

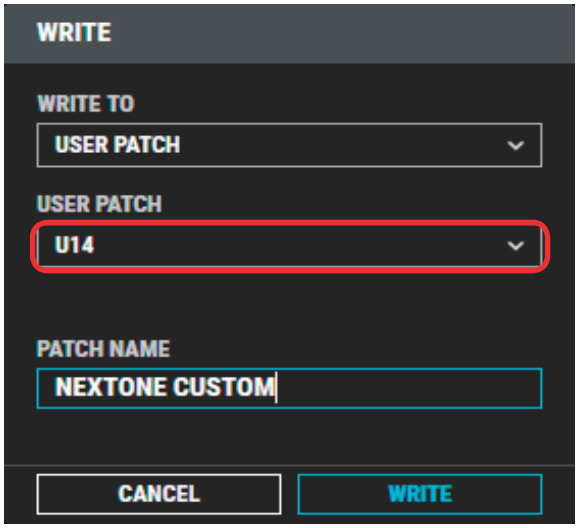


3. **Select the write-destination.**



Destination (write to)	Explanation
NEXTONE	The settings that you edited in the editor are written to the unit. To use the written settings, turn on CUSTOM mode for the unit.
USER PATCH	The settings that you edited in the editor are written to a user patch of the PATCH select area (p. 3).
NEXTONE and USER PATCH	The settings that you edited in the editor are written to the Nextone unit and to a user patch of the PATCH select area (p. 3).

4. **If you selected "USER PATCH" or "NEXTONE and USER PATCH" as the write-destination, select the write-destination user patch number.**

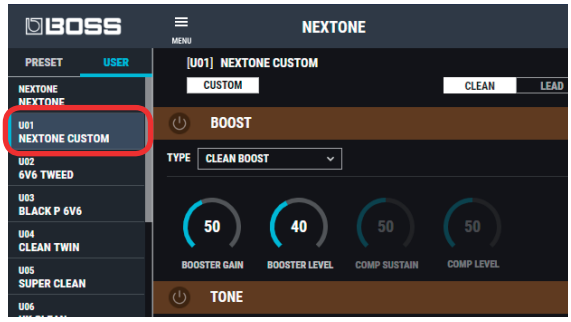


NOTE

When you save, the user patch of the selected number is overwritten; the original settings cannot be recovered. Select a user patch that you don't mind overwriting.

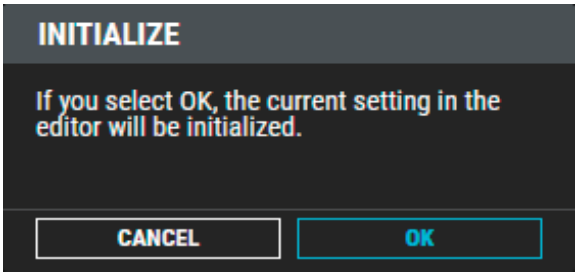
5. **Click [WRITE].**

The settings of the new patch are saved in the specified destination.

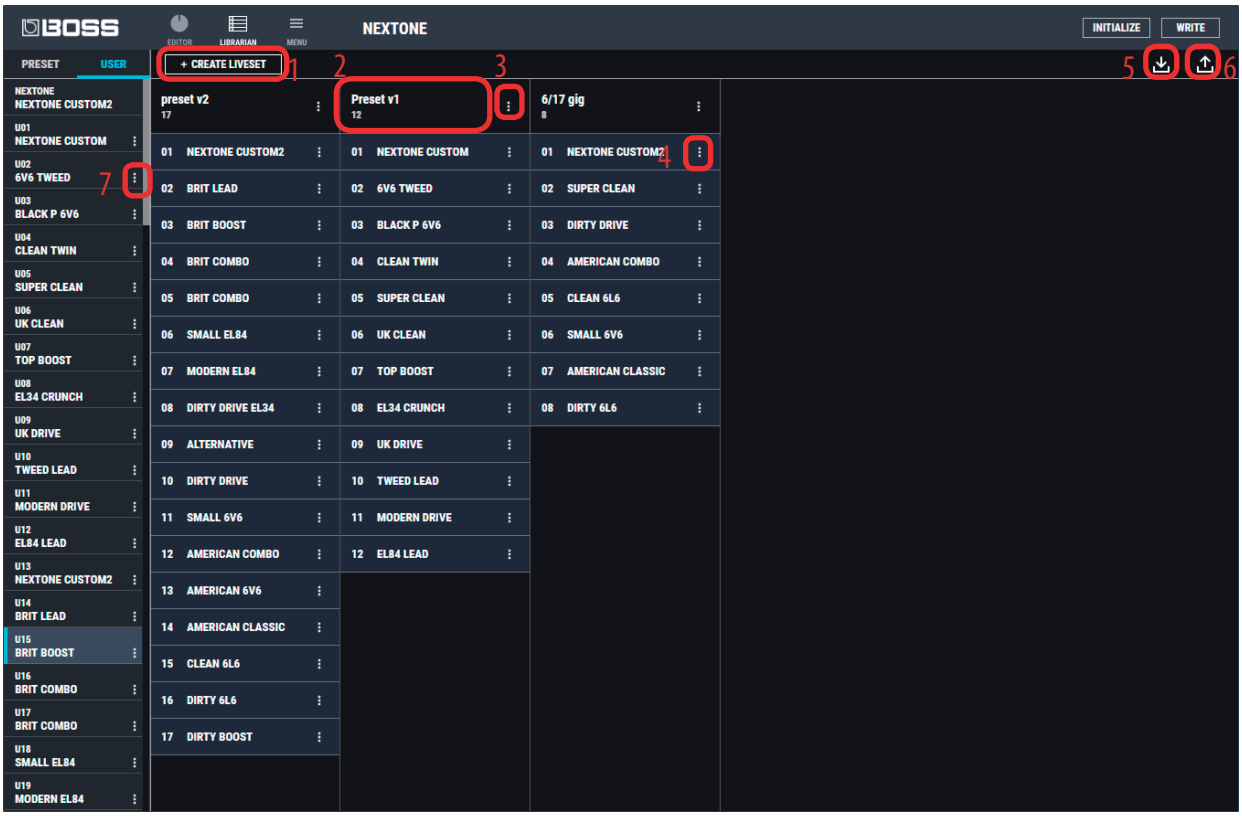


MEMO

If you want to discard the settings and return to the factory-set settings, click the [INITIALIZE] button located in the upper right of the screen.



LIBRARIAN Basic Screen



1. [CREATE LIVESET] button

Press this button to create a new empty liveset.

2. Liveset name

Shows the name of the liveset and the number of patches.

3. Liveset name edit button

Click this to edit the name of the liveset. You can click the trash can symbol to delete the liveset.

4. PATCH name edit button

Click this to edit the name of the patch. You can click the trash can symbol to delete the patch.

5. [Import] button

This lets you import all of the Nextone unit's patches into the LIBRARIAN, or import a LIBRARIAN file from your computer into the LIBRARIAN.

6. [Export] button

This lets you export a liveset to the Nextone unit, or export a liveset and save it on your computer.

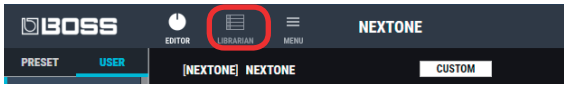
7. PATCH name edit button

Click this to edit the name of the patch. You can click the trash can symbol to delete the patch.

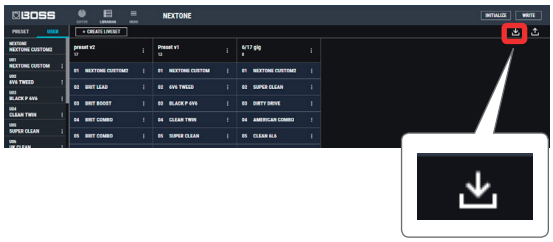
Importing All the Nextone's User Patches into the LIBRARIAN (Import From USER PATCHES)

Here's how you can import all of the Nextone's user patches into the LIBRARIAN.
All user patches are saved as a liveset.

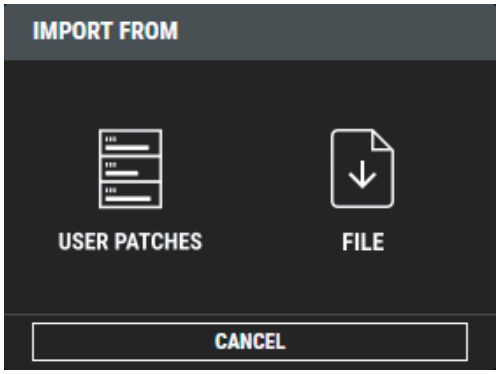
1. In Nextone Editor screen, click the [LIBRARIAN] button.



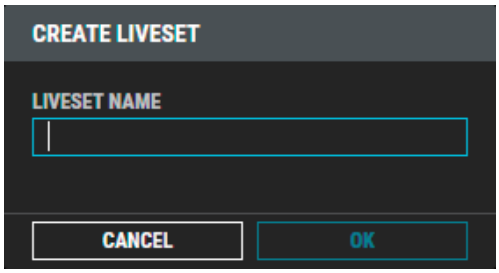
2. At the top of the Nextone Editor screen, click the [Import] button.



3. Click the [USER PATCHES] button.



The CREATE LIVESET screen appears.



4. Enter the liveset name, and click the [OK] button.

Import begins. If you decide to cancel during the operation, click the [CANCEL] button.
It will take some time to import all of the Nextone's user patches.
When import is finished, the message "Completed." appears.

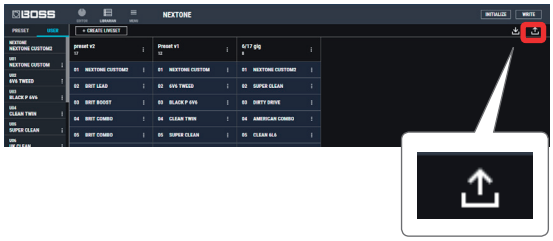
5. Click the [OK] button.

The user patches are saved as a liveset in the LIBRARIAN.

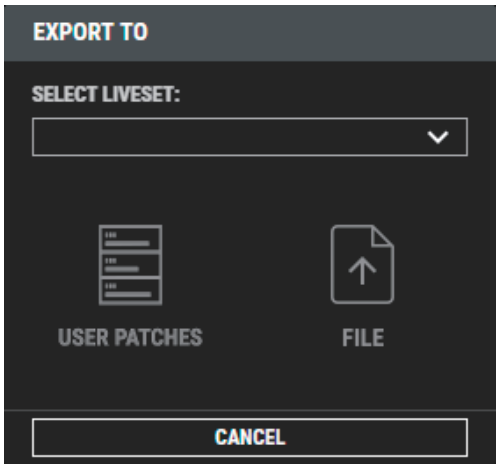
Exporting a LIBRARIAN Liveset to the Nextone (EXPORT TO USER PATCHES)

Here's how a liveset that you saved can be restored to the user patch.

1. At the top of the Nextone Editor screen, click the [Export] button.



2. From SELECT LIVESET, select the liveset that you want to export.



3. Click the [USER PATCHES] button.

Export begins. If you decide to cancel during the operation, click the [CANCEL] button.

When export is finished, the message "Completed." appears.

4. Click the [OK] button.

The selected liveset is written back into the Nextone.

Writing a Patch into a User Patch or the Nextone

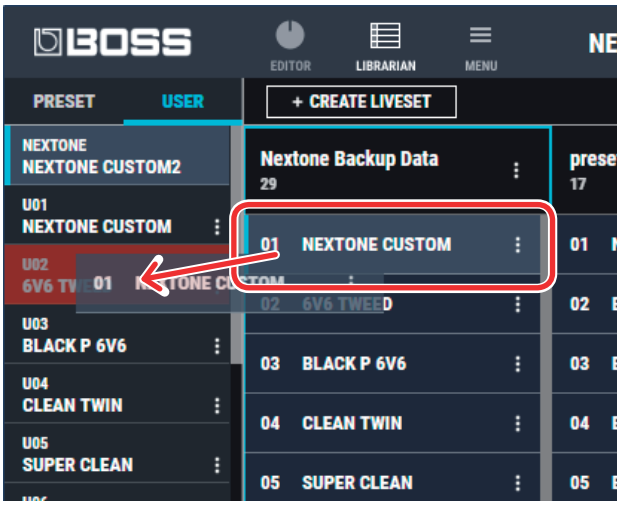
Here's how you can select a patch from a saved liveset, and write it back into a user patch or the Nextone.

1. Drag and drop the patch that you want to write onto the desired Nextone user patch number or onto "Nextone" in the top line.

NOTE

When you drop the patch, the user patch of the selected number or the CUSTOM mode of the Nextone unit is overwritten, and cannot be returned to its previous settings. Select a user patch that you don't mind overwriting.

In this example, drag and drop the patch "U01-1 PREMIUM DRIVE" onto "U01-3 THE POWER OF MDP."



On the Nextone, select user patch "U01-3" and you'll be able to use the restored patch.

MEMO

You can also select multiple patches as described in "Selecting multiple patches" (p. 10).

Saving a Liveset to a Computer (EXPORT TO FILE)

A liveset that you backed up can be exported to your computer (Export).

1. **At the top of the Nextone Editor screen, click the [Export] button.**
2. **From SELECT LIVESET, select the liveset that you want to export.**
3. **Click the [FILE] button.**
   The "Save As" dialog box appears.
4. **Enter a name and save-destination, and click the [Save] button.**
   A liveset file (.tsl) is created at the save-destination.

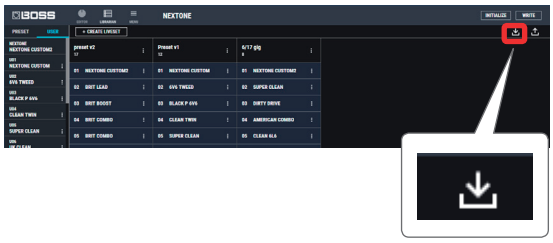
Ways to use an exported liveset

- Use a USB flash drive to copy the liveset to a different computer.
- Sent the liveset via email to another Nextone user.

Importing a Liveset from a Computer into the LIBRARIAN (IMPORT FROM FILE)

A liveset that you exported to a computer can be imported into a Nextone Editor library (Import).

1. **At the top of the Nextone Editor screen, click the [Import] button.**

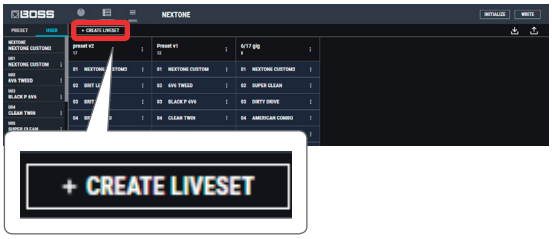


2. **Click the [FILE] button.**
   The "Open" dialog box appears.
3. **Select the liveset file (extension: .tsl) that you want to import into the library, and click the [Open] button.**
   The liveset is imported into the LIBRARIAN.

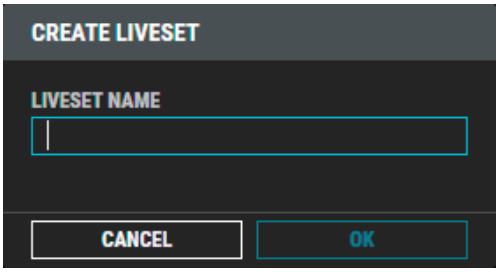
Creating an Original Liveset

You can collect your favorite patches to create an original liveset.

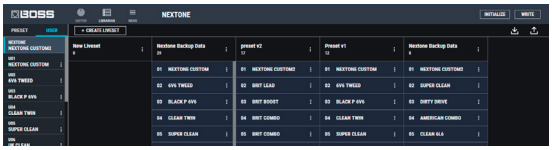
1. **At the top of the Nextone Editor screen, click the [CREATE LIVESET] button.**



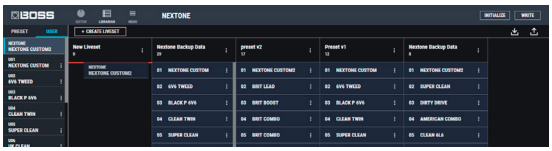
2. **Input a name for the liveset.**



3. **Click the [OK] button.**
   An empty liveset containing no patches is created.



4. **From the patch list at the left of the Nextone Editor screen, drag and drop your favorite patches into the new liveset.**



The selected patches are registered in the new liveset.

MEMO

- A maximum of 120 patches can be registered in one liveset. If inserting patches would cause the liveset to exceed 120 patches, the patches that exceed 120 are not inserted (a message is displayed).
- Patches that are registered in another liveset can also be dragged and dropped into the new liveset.
- You can drag and drop the patches in the liveset to change their order.
- Nextone Editor lets you create up to 30 livesets. If you want to create and save more than 30 livesets, use the EXPORT TO FILE function to save existing livesets on your computer.

Copying Patches

Here's how to copy a patch to another liveset or to a user patch.

1. Click the patch that you want to copy.

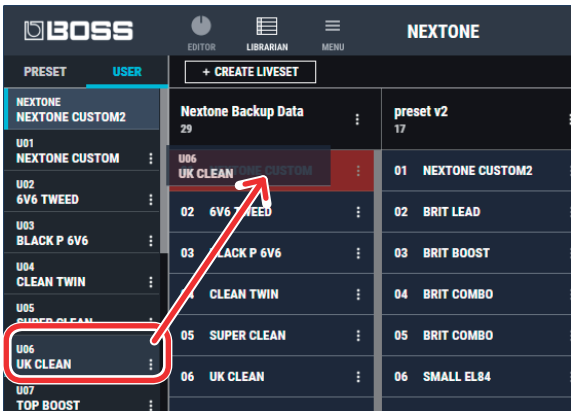
MEMO

You can also select and copy multiple patches as described in "Selecting multiple patches" (p. 10).

2. Drag and drop the selected patches onto the desired copy-destination.

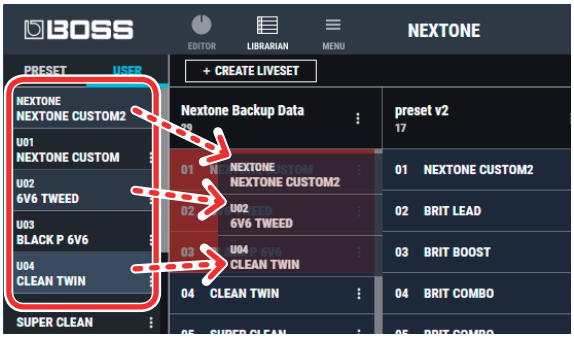
NOTE

When you drop the patches, they are overwritten onto the patches of the selected red area, and the original settings cannot be recovered. Select patches that you don't mind overwriting.



MEMO

- If you select non-consecutive patches and copy them, they are copied as successive patches.



- A maximum of 120 patches can be registered in one liveset. If inserting patches would cause the liveset to exceed 120 patches, the patches that exceed 120 are not inserted (a message is displayed).
- Patches that are registered in a liveset can be copied to your own liveset or to a new liveset.

Selecting multiple patches

By using your computer's mouse and keyboard together, you can select multiple patches.

Selecting a range of patches

Here's how to select a range of consecutive patches.

1. Click the first patch that you want to select.

2. While holding down your computer keyboard's [Shift] key, click the last patch that you want to select.

The first through last patches that you click are selected.

Selecting patches individually

Here's how to select just the individual patches that you click.

1. While holding down your computer keyboard's [Ctrl] key, click a patch that you want to select.

The patch you click is selected. The selected patch is highlighted.

Mac OS users

While holding down your computer keyboard's [command] key, click a patch that you want to select.

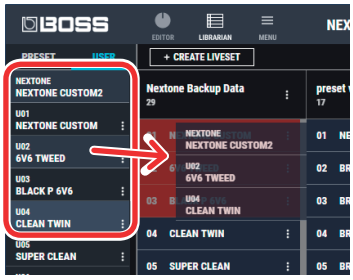
2. If you want to select other patches, repeat step 1.

If you hold down the [Ctrl] key and click a selected (highlighted) patch once again, the selection is cleared (that patch is no longer highlighted).

The difference between operations when selecting and copying multiple patches

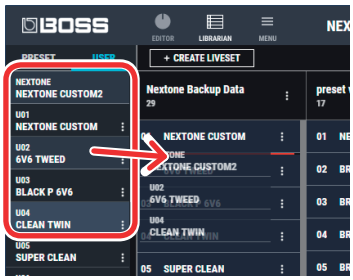
When you drag and drop the selected patches, the copy result will differ depending on your mouse operation.

Drag and drop when a red area is shown at the copy-destination (overwrite copy)



The patches are copied to the area indicated by the red color.

Drag and drop between copy-destination patches (insert)



The patches are inserted at the position of the red line. Subsequent patches are moved backward.

Moving Patches

Here's how to move a patch to another liveset or to an Nextone patch. When you move a patch, it disappears from its previous location.

1. Click the patch that you want to move.

MEMO

You can also select and move multiple patches as described in "Selecting multiple patches" (p. 10).

2. While holding down your computer keyboard's [Alt] key, drag and drop the selected patch to the desired copy-destination.

Mac OS users

While holding down your computer keyboard's [option] key, drag and drop.

Deleting Patches

Here's how to delete an unwanted patch.

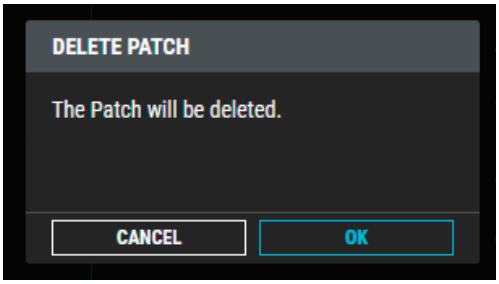
1. Click the patch that you want to delete.

MEMO

You can also select and delete multiple patches as described in "Selecting multiple patches" (p. 10).

2. Press your computer keyboard's [Delete] key.

The "DELETE PATCH" message appears.



NOTE

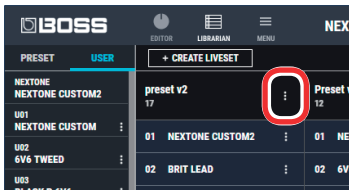
Deleted patches cannot be recovered. If you decide not to delete, click the [CANCEL] button.

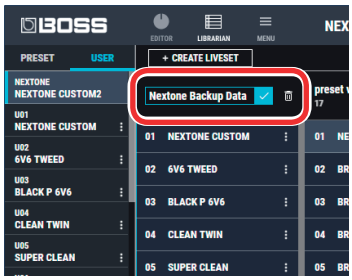
3. Click the [OK] button.

The selected patches are deleted.

Editing a Liveset Name

1. Click the [⋮] button located at the right of the name of the liveset that you want to edit.





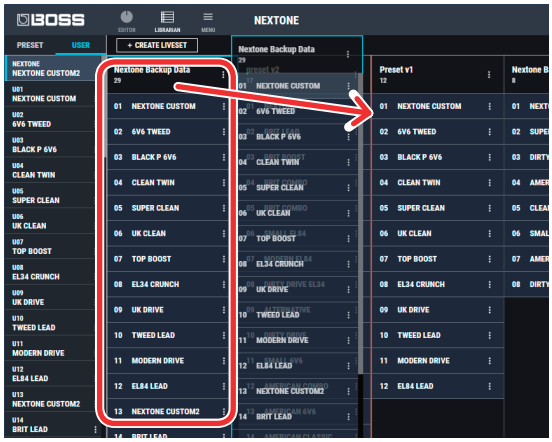
Rearranging Livesets

Here's how to rearrange the livesets that are displayed.

1. Click the liveset that you want to rearrange.

2. Drag and drop the liveset name.

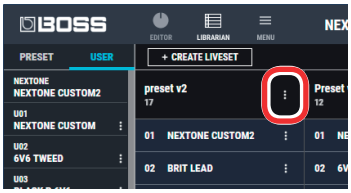
The liveset moves to the position indicated by the red line.



Deleting a Liveset

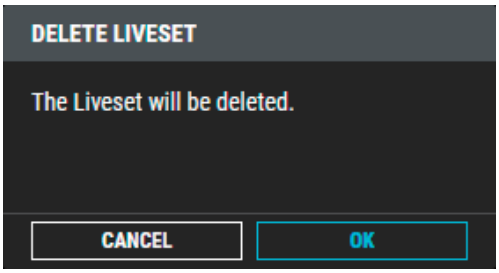
Here's how to delete a liveset that you no longer need.

1. Click the [⋮] button located at the right of the name of the liveset that you want to delete.



2. Click the [🗑] button.

The "Delete liveset" message appears.



NOTE

The deleted liveset cannot be recovered. If you decide to cancel without deleting, click the [CANCEL] button.

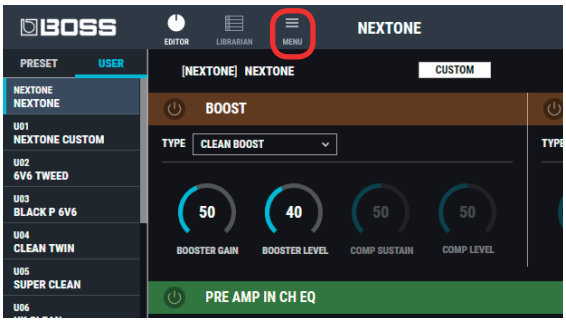
3. Click the [OK] button.

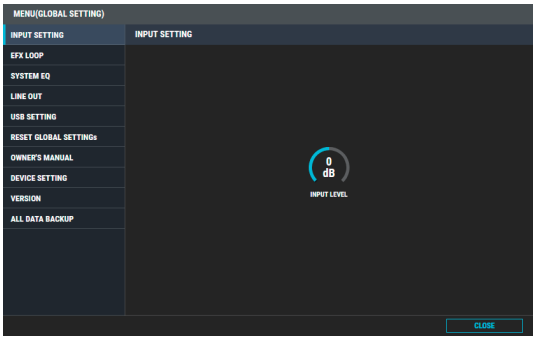
The selected liveset is deleted.

Editing Global Settings for the Nextone (MENU)

To edit global settings for the entire Nextone, press the [MENU] button located in the upper left of the editor screen.

For details on each setting item, refer to "MENU (GLOBAL SETTING)" (p. 18) of the following chapter, "Parameter List."





Saving All GT-1000 Settings to the Computer (ALL DATA BACKUP)

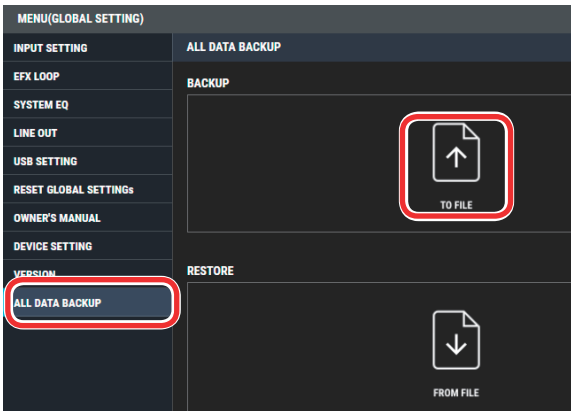
Here's how all data saved in the Nextone can be backed-up to the computer.

1. At the top of the Nextone Editor screen, click the [MENU] button.

2. Click [ALL DATA BACKUP].

The ALL DATA BACKUP screen appears.

3. Click the [TO FILE] button.



The "Save As" dialog box appears.

4. Input a name and save-destination, and click the [Save] button.

Export begins.

It will take some time for all data to be exported.

When the operation is finished, the message "Completed." appears.

5. Click the [OK] button.

An all data file (.alb file) is created in the save-destination.

Restoring an All Data File from the Computer to the GT-1000 (ALL DATA RESTORE)

Here's how an all data file previously saved on the computer can be restored to the Nextone.

NOTE

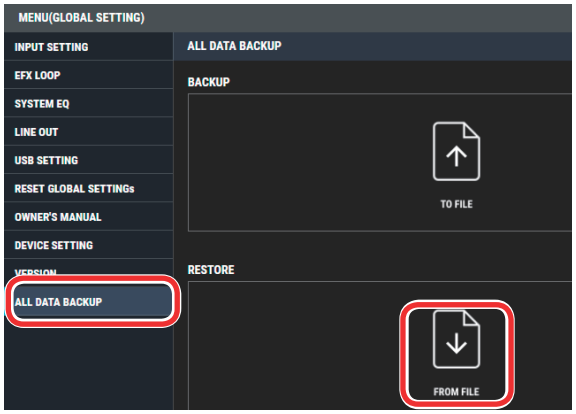
When you restore, all data is overwritten, and cannot be returned to its previous settings.

1. At the top of the Nextone Editor screen, click the [MENU] button.

2. Click [ALL DATA BACKUP].

The ALL DATA BACKUP screen appears.

3. Click the [FROM FILE] button.



The "Open" dialog box appears.

4. Select the all data file (extension: .alb) that you want to restore, and click the [Open] button.

Import begins.

Since all data is being imported, this will take some time. When the operation is finished, the message "Completed." appears.

5. Click the [OK] button.

All data is restored to the Nextone.

Parameter List

PRE AMP

BOOST

Here you can edit details of the Nextone's BOOST.

Parameter	Value	Explanation
ON/OFF	OFF, ON	Turns this effect on/off.
TYPE	CLEAN BOOST	Produces a clean tone that has punch.
	MID BOOST	A booster with unique characteristics in the midrange. Produces sound suitable for solos.
	TREBLE BOOST	A booster that has bright characteristics.
	CLASSIC DRIVE	A natural drive sound.
	METAL DRIVE	This is distortion sound that is ideal for performances of heavy riffs.
	VINTAGE BOOST	A weighty drive sound.
	OCT BOOST	A fuzz sound with rich harmonic content.
	BLUES DRIVE	This produces distortion that faithfully reproduces the nuances of picking.
	OVER DRIVE	This produces sweet, mild distortion.
	DISTORTION	This gives a basic, traditional distortion sound.
	COMP	This is an effect that produces a long sustain by evening out the volume level of the input signal.
BOOSTER GAIN	0–120	Adjusts the gain.
BOOSTER LEVEL	0–100	Adjusts the volume
COMP SUSTAIN	0–100	Adjusts the range (time) over which low-level signals are boosted. Larger values will result in longer sustain.
COMP LEVEL	0–100	Adjusts the volume.

TONE

Here you can edit details of the Nextone's TONE.

Parameter	Value	Explanation
ON/OFF	OFF, ON	Turns this effect on/off.
TYPE (CLEAN)	BRIGHT 1	Make the mid- and high-frequency ranges sparkle, producing a crisp sound.
	BRIGHT 2	* If you choose BRIGHT 2, you can use the LEVEL dial to adjust the depth of the setting.
TYPE (LEAD)	FAT 1	Produce a fat tone.
	FAT 2	* If you choose FAT 2, you can use the LEVEL dial to adjust the depth of the setting.
LEVEL	0–100	Adjusts the depth of the setting. * Only when TYPE is BRIGHT 2 or FAT 2.

EQUALIZER TYPE

Here you can specify the type of the unit's top panel EQUALIZER ([BASS] / [MIDDLE] / [TREBLE] knobs).

Parameter	Value	Explanation
TYPE	AMERICAN	American type.
	AMERICAN 2	
	BRITISH	British type.
	BRITISH 2	
MID DEEP	OFF, ON	Turning this on increases the amount of cut for the middle range.

NS

This effect reduces the noise and hum picked up by guitar pickups.

Parameter	Value	Explanation
ON/OFF	OFF, ON	Turns this effect on/off.
THRESHOLD	0–100	Adjust this parameter as appropriate for the volume of the noise. If the noise level is high, a higher setting is appropriate. If the noise level is low, a lower setting is appropriate. Adjust this value until the decay of the guitar sound is as natural as possible. * High settings for the threshold parameter may result in there being no sound when you play with your guitar volume turned down.
RELEASE	0–100	Adjusts the time from when the noise suppressor begins to function until the noise level reaches "0."

PREAMP IN CH EQ/PREAMP OUT CH EQ

Here you can adjust the tonal character of the CLEAN and LEAD channels.

PARAMETRIC

You can make adjustments for four frequency regions.

Parameter	Value	Explanation
ON/OFF	OFF, ON	Turns this effect on/off.
LOW CUT	FLAT, 20 Hz–800 Hz	Sets the frequency at which the low cut filter begins to take effect. When "Flat" is selected, the low cut filter will have no effect.
LOW GAIN	-20–+20 dB	Adjusts the low frequency range tone.
LOW-MID FREQ	20 Hz–10.0 kHz	Specifies the center of the frequency range that will be adjusted by the LOW-MID GAIN.
LOW-MID Q	0.5–16	Adjusts the width of the area affected by the EQ centered at the LOW-MID FREQ. Higher values will narrow the area.
LOW-MID GAIN	-20–+20 dB	Adjusts the low-middle frequency range tone.
HIGH-MID FREQ	20 Hz–10.0 kHz	Specifies the center of the frequency range that will be adjusted by the HIGH-MID GAIN.
HIGH-MID Q	0.5–16	Adjusts the width of the area affected by the EQ centered at the HIGH-MID FREQ. Higher values will narrow the area.
HIGH-MID GAIN	-20–+20 dB	Adjusts the high-middle frequency range tone.
HIGH GAIN	-20–+20 dB	Adjusts the high frequency range tone.
HIGH CUT	630 Hz–12.5 kHz, FLAT	Sets the frequency at which the high cut filter begins to take effect. When "FLAT" is selected, the high cut filter will have no effect.

Parameter	Value	Explanation
LEVEL	-20–+20 dB	Adjusts the overall volume level of the equalizer.

GRAPHIC

You can make adjustments for ten frequency regions.

Parameter	Value	Explanation
31Hz	-12–+12dB	Adjust the volume of each frequency band.
62Hz		
125Hz		
250 Hz		
500 Hz		
1 kHz		
2 kHz		
4 kHz		
8 kHz		
16 kHz		
LEVEL	-12–+12dB	Adjusts the overall volume level of the equalizer.

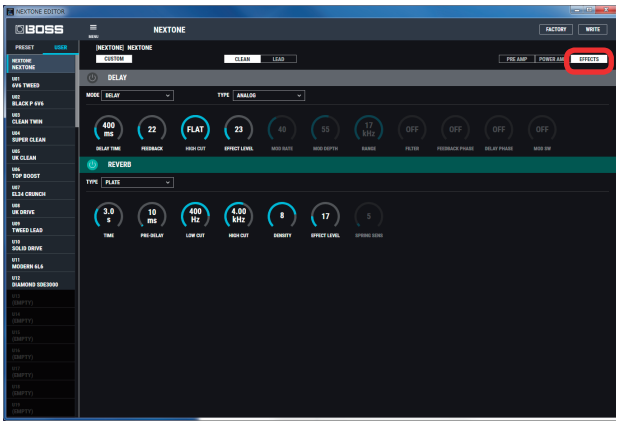
POWER AMP

Parameter	Value	Explanation
LOW CUT	FLAT, 0–100	Adjust the effect of the low cut filter. When "Flat" is selected, the low cut filter will have no effect.
HIGH CUT	FLAT, 0–100	Adjust the effect of the high cut filter. When "FLAT" is selected, the high cut filter will have no effect.
BIAS	-50–+50	This parameter determines the operating point of the vacuum tube. Lowering this setting produces class B operation, creating aggressive distortion with a sense of speed. Raising this setting produces class A operation, creating smooth sustain with crispness and clarity.
SAG	-50–+50	This parameter adjusts the power supply's driving capability. Lowering the this setting causes the voltage to decrease according to the signal that is being input, producing a distinctive sense of compression. Raising this setting minimizes any voltage decrease related to the input signal, producing a solid sound.
EXTRA HEADROOM	OFF, ON	Turning this on lets you obtain even more dynamic response. * Only when POWER CONTROL is set to MAX.

CHARACTER SHAPE

Parameter	Value	Explanation
ON/OFF	OFF, ON	Turns this effect on/off.
LOW GAIN	-20–+20 dB	Adjusts the low frequency range tone.
LOW-MID FREQ	20 Hz–10.0 kHz	Specifies the center of the frequency range that will be adjusted by the LOW-MID GAIN.
LOW-MID Q	0.5–16	Adjusts the width of the area affected by the EQ centered at the LOW-MID FREQ. Higher values will narrow the area.
LOW-MID GAIN	-20–+20 dB	Adjusts the low-middle frequency range tone.
HIGH-MID FREQ	20 Hz–10.0 kHz	Specifies the center of the frequency range that will be adjusted by the HIGH-MID GAIN.
HIGH-MID Q	0.5–16	Adjusts the width of the area affected by the EQ centered at the HIGH-MID FREQ. Higher values will narrow the area.
HIGH-MID GAIN	-20–+20 dB	Adjusts the high-middle frequency range tone.
HIGH GAIN	-20–+20 dB	Adjusts the high frequency range tone.
LEVEL	-20–+20 dB	Adjusts the overall volume level of the equalizer.

EFFECTS



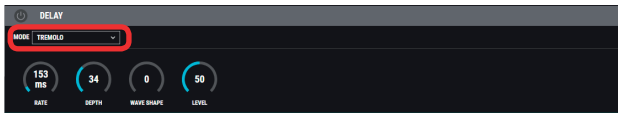
DELAY

Here you can adjust the delay or tremolo.

MODE: DELAY

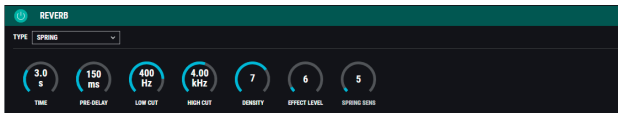
Parameter	Value	Explanation
ON/OFF	OFF, ON	Turns this effect on/off.
TYPE	SDE-3000	This models the sound of the Roland SDE-3000.
	ANALOG	This gives a mild analog delay sound.
	TAPE ECHO	This setting provides the characteristic wavering sound of the tape echo.
DELAY TIME	1 ms–2000 ms	Adjusts the delay time.
FEEDBACK	0–100	Adjusts the volume that is returned to the input. A higher value will increase the number of the delay repeats.
HIGH CUT	630 Hz–12.5 kHz, FLAT	This sets the frequency at which the high cut filter begins to take effect. When "FLAT" is selected, the high cut filter will have no effect. * Only when TYPE is ANALOG or TAPE ECHO.
EFFECT LEVEL	0–120	Adjusts the volume of the delay sound.
MOD RATE	0–100	Adjusts the modulation rate of the delay sound. * Only when TYPE is SDE-3000.
MOD DEPTH	0–100	Adjusts the modulation depth of the delay sound. * Only when TYPE is SDE-3000.
RANGE	8 kHz, 17 kHz	Models the way in which the SDE-3000's frequency response is affected by the delay range. * Only when TYPE is SDE-3000.
FILTER	OFF, ON	Turns the filter on/off. If this is on, a natural-sounding effect is obtained when you're using the delay as an echo. * Only when TYPE is SDE-3000.
FEEDBACK PHASE	NORMAL, INV	Specifies the phase of the delay sound feedback. Selecting INV inverts the phase. Only when TYPE is SDE-3000.
DELAY PHASE	NORMAL, INV	Specifies the phase of the delay sound. Selecting INV inverts the phase. * Only when TYPE is SDE-3000.
MOD SWITCH	OFF, ON	Turns the modulation on/off. * Only when TYPE is SDE-3000.

MODE: TREMOLO



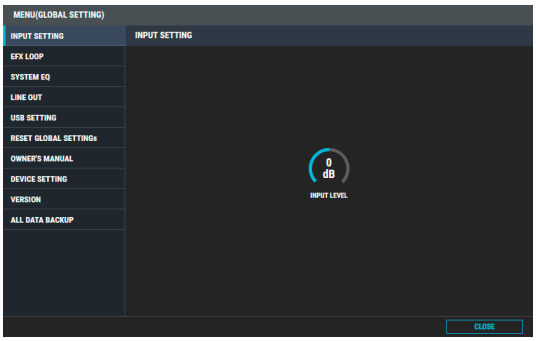
Parameter	Value	Explanation
RATE	20m s–2000 ms	Adjusts the frequency (speed) of the volume change.
DEPTH	0–100	Adjusts the depth of the effect.
WAVE SHAPE	0–100	Adjusts changes in volume level. A higher value will steepen wave's shape.
LEVEL	0–100	Adjusts the volume.

REVERB



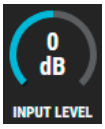
Parameter	Value	Explanation
ON/OFF	OFF, ON	Turns this effect on/off.
TYPE	PLATE	Simulates plate reverberation (a reverb unit that uses the vibration of a metallic plate). Provides a metallic sound with a distinct upper range.
	SPRING	This simulates the sound of a guitar amp's built-in spring reverb.
	HALL	Simulates the reverberation in a concert hall. Provides clear and spacious reverberations.
TIME	0.1 s–10.0 s	Adjusts the length (time) of reverberation.
PRE DELAY	0 ms–500 ms	Adjusts the time until the reverb sound appears.
LOW CUT	FLAT, 20 Hz–800 Hz	This sets the frequency at which the low cut filter begins to take effect. When "Flat" is selected, the low cut filter will have no effect.
HIGH CUT	630 Hz–12.5 kHz, FLAT	This sets the frequency at which the high cut filter begins to take effect. When "FLAT" is selected, the high cut filter will have no effect.
DENSITY	0–10	Adjusts the density of the reverb sound.
EFFECT LEVEL	0–100	Adjusts the volume of the reverb sound.
SPRING SENS	0–100	Adjusts the sensitivity of the spring effect. When the value is set higher, the effect is obtained even with a weak picking. * Only when TYPE is SPRING.

MENU (GLOBAL SETTING)



INPUT SETTING

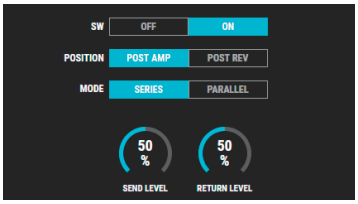
This adjusts the level of the signal that is input from the guitar to the Nextone's INPUT.



Value
-20 dB–0–+20 dB

EFX LOOP

These are settings for the EFFECT LOOP (SEND/RETURN) jacks.



Parameter	Value	Explanation
ON/OFF	OFF, ON	Turns this effect on/off.
POSITION	POST AMP, POST REV	Specifies the position at which the external effect unit is connected.
MODE	SERIES, PARALLEL	Specifies whether the external effect unit is connected in series or in parallel.
SEND LEVEL	0–100 %	Adjusts the volume of the output to the external effects device.
RETURN LEVEL	0–100 %	Adjusts the volume of the input from the external effects device.

* The EFX LOOP setting is valid if a plug is connected to the RETURN jack.

SYSTEM EQ

Here you can adjust the overall tonal character of the entire Nextone. You can make adjustments for four frequency regions.

PARAMETRIC

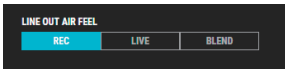
Parameter	Value	Explanation
SW	OFF, ON	Turns this effect on/off.
POSITION	INPUT	Places the EQ immediately after the Nextone's INPUT.
	OUTPUT	Places the EQ after the pre-amp and effects.
LOW CUT	FLAT, 20 Hz–800 Hz	Sets the frequency at which the low cut filter begins to take effect. When "Flat" is selected, the low cut filter will have no effect.
LOW GAIN	-20–+20 dB	Adjusts the low frequency range tone.
LOW-MID FREQ	20 Hz–10.0 kHz	Specifies the center of the frequency range that will be adjusted by the LOW-MID GAIN.
LOW-MID Q	0.5–16	Adjusts the width of the area affected by the EQ centered at the LOW-MID FREQ. Higher values will narrow the area.
LOW-MID GAIN	-20–+20 dB	Adjusts the low-middle frequency range tone.
HIGH-MID FREQ	20 Hz–10.0 kHz	Specifies the center of the frequency range that will be adjusted by the HIGH-MID GAIN.
HIGH-MID Q	0.5–16	Adjusts the width of the area affected by the EQ centered at the HIGH-MID FREQ. Higher values will narrow the area.
HIGH-MID GAIN	-20–+20 dB	Adjusts the high-middle frequency range tone.
HIGH GAIN	-20–+20 dB	Adjusts the high frequency range tone.
HIGH CUT	630 Hz–12.5 kHz, FLAT	Sets the frequency at which the high cut filter begins to take effect. When "FLAT" is selected, the high cut filter will have no effect.
LEVEL	-20–+20 dB	Adjusts the overall volume level of the equalizer.

GRAPHIC

Parameter	Value	Explanation
31Hz	-12.0–+12.0dB	Adjust the volume of each frequency band.
62Hz		
125Hz		
250 Hz		
500 Hz		
1 kHz		
2 kHz		
4 kHz		
8 kHz		
16 kHz		
LEVEL	-12.0–+12.0dB	Adjusts the overall volume level of the equalizer.

LINE OUT

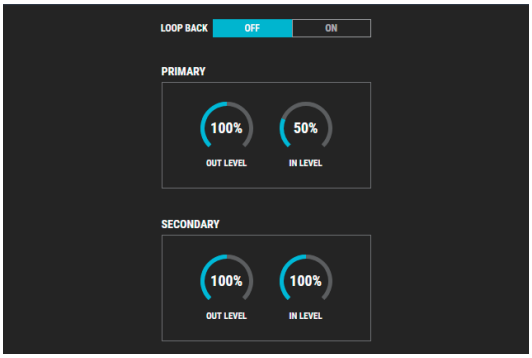
Specifies the sound of the LINE OUT/PHONES/USB Primary Out.



Value	Explanation
REC	A distantly-miked sound for recording.
LIVE	A close-miked sound for live.
BLEND	A sound providing a good blend of closed-miked and distantly-miked sound that can be broadly used for live or recording.

USB SETTING

Here you can make USB-related settings for when the Nextone is connected to a computer via USB.



Parameter		Value	Explanation
LOOP BACK		OFF, ON	If this is ON, the sound from the computer is mixed with the sound of the Nextone and sent to the computer.
PRIMARY	OUT LEVEL	0–200%	Adjusts the level of the sound that is output to the computer after passing through the Nextone's pre amp and effects.
	IN LEVEL	0–200%	Adjusts the level of the input sound from the computer. At this time, the input sound from the computer is mixed at the final stage of the Nextone.
SECONDARY	OUT LEVEL	0–200%	The guitar sound that is input to the Nextone, is output without change.
	IN LEVEL	0–200%	Adjusts the input level from the computer to the Nextone's pre amp.

MEMO

For more about "PRIMARY" and "SECONDARY," refer to "Block Diagram" at the end of the Owner's Manual.

RESET GLOBAL SETTINGs

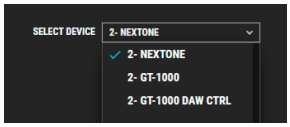
This returns the global settings edited in MENU to their factory-set state.

OWNER'S MANUAL

This starts a web browser on your computer and opens a site where you can download the Nextone owner's manual.

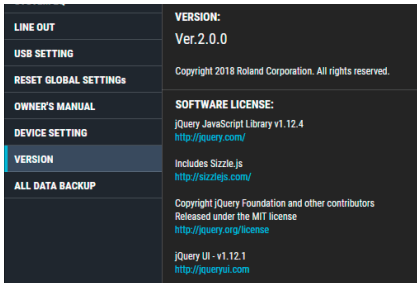
DEVICE SETTING

Here's how to select the device controlled by Nextone editor.
Click SELECT DEVICE, and from the list choose [Nextone].



VERSION

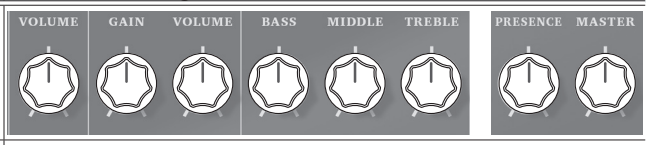
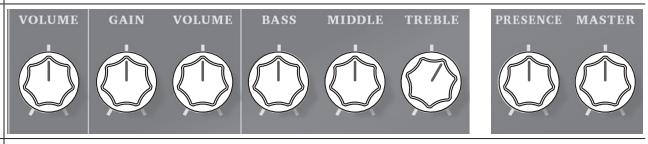
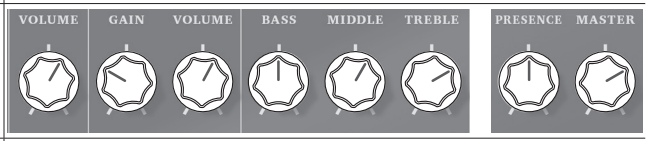
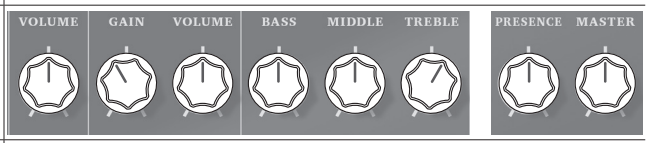
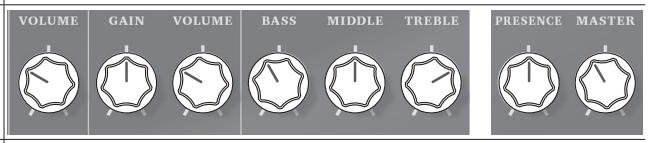
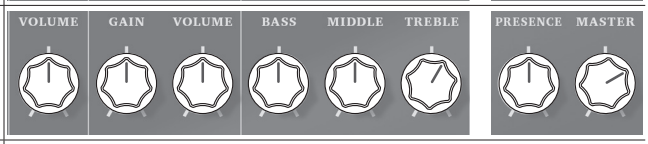
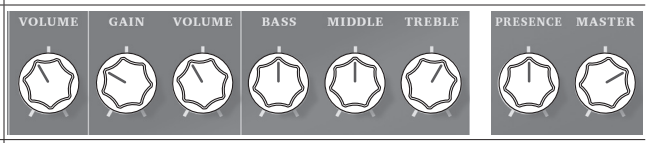
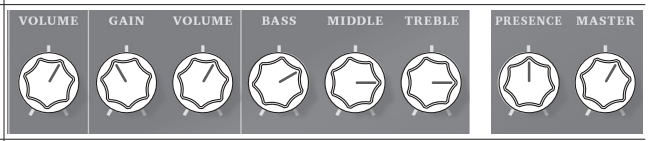
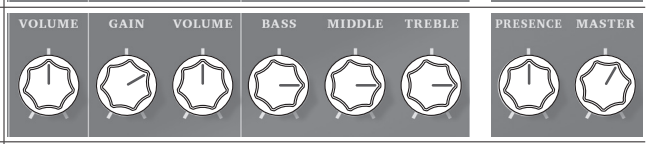
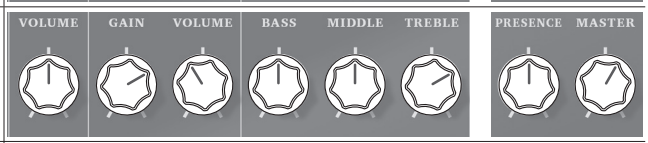
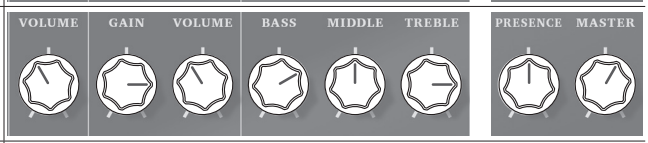
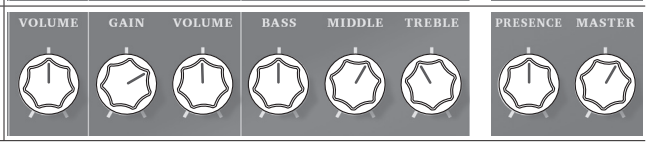
This displays version information for the Nextone editor.



PRESET PATCH List

#	Patch name	Channel when loaded
P01	NEXTONE CUSTOM2	CLEAN
P02	BRIT LEAD	LEAD
P03	BRIT BOOST	LEAD
P04	BRIT COMBO	CLEAN
P05	SMALL EL84	CLEAN
P06	MODERN EL84	CLEAN
P07	BRIT STACK	LEAD
P08	DIRTY EL34	LEAD
P09	MODERN BOOST	LEAD
P10	DIRTY DRIVE EL34	LEAD
P11	ALTERNATIVE	CLEAN
P12	DIRTY DRIVE	LEAD
P13	SMALL 6V6	LEAD
P14	CLASSIC 6V6	CLEAN
P15	AMERICAN COMBO	CLEAN
P16	AMERICAN 6V6	CLEAN
P17	AMERICAN CLASSIC	CLEAN
P18	CLEAN 6L6	CLEAN
P19	DIRTY 6L6	LEAD
P20	BRIT 6L6	CLEAN
P21	DIRTY BOOST	CLEAN
P22	NEXTONE CUSTOM	CLEAN
P23	6V6 TWEED	CLEAN
P24	BLACK P 6V6	CLEAN
P25	CLEAN TWIN	CLEAN
P26	SUPER CLEAN	CLEAN
P27	UK CLEAN	CLEAN
P28	TOP BOOST	LEAD
P29	EL34 CRUNCH	CLEAN
P30	UK DRIVE	LEAD
P31	TWEED LEAD	LEAD
P32	MODERN DRIVE	LEAD
P33	EL84 LEAD	LEAD

Example Settings (P22–P33)

#	Patch name	Channel when loaded	Characteristics	Recommended settings
P22	NEXTONE CUSTOM	CLEAN	Factory-set settings for CUSTOM mode.	
P23	6V6 TWEED	CLEAN	Warm clean crunch sound suitable for single-coil pickups. Settings envisioning a tweed-era Deluxe or similar amp.	
P24	BLACK P 6V6	CLEAN	Settings mid-way between a Deluxe Reverb's clean and crunch sounds. Tremolo is applied when Delay=On.	
P25	CLEAN TWIN	CLEAN	Clean-type settings. The lead channel is set for surf sound.	
P26	SUPER CLEAN	CLEAN	Settings with reduced volume and no distortion, suitable for strumming with humbucking pickups.	
P27	UK CLEAN	CLEAN	Settings suitable for a rear single-coil pickup.	
P28	TOP BOOST	LEAD	Settings that provide crunch sound on the LEAD channel.	
P29	EL34 CRUNCH	CLEAN	Settings suitable for a humbucking pickup, envisioning the crunch sound of a vintage Marshall.	
P30	UK DRIVE	LEAD	BOOST can also be turned ON. Settings that are suitable for either single-coil or humbucking pickups.	
P31	TWEED LEAD	LEAD	Bluesy lead sound.	
P32	MODERN DRIVE	LEAD	Settings suitable for humbucking pickups, appropriate for relatively high-gain riffing.	
P33	EL84 LEAD	LEAD	Creamy lead sound.	

* The [MASTER] knob is set to the position at which the fullest advantage can be taken of the power amp's characteristics. Depending on your playing environment, the volume might be too loud; if you need to change the volume, use the [POWER CONTROL] switch to select an output power that's appropriate for your environment.

* The definition and crispness of the sound is affected by your playing environment. Set the [PRESENCE] knob to your taste according to the environment.

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